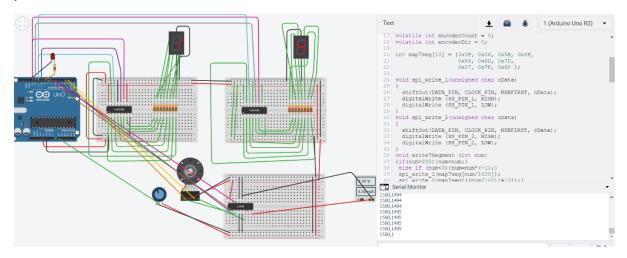
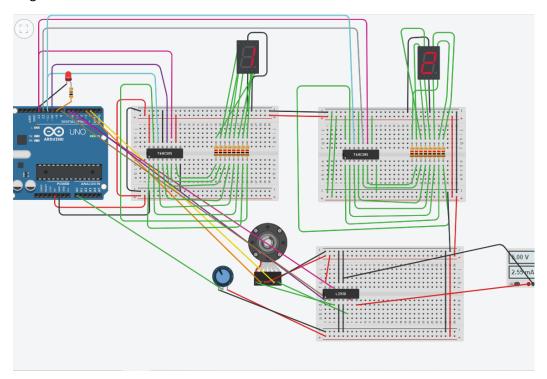
## Q1

## positive



## Negative



#include <SPI.h>

#define DATA\_PIN 11

#define CLOCK\_PIN 13

#define SS\_PIN\_2 12

#define SS\_PIN\_1 10

#define MOTOR\_D1\_PIN 7

#define MOTOR\_D2\_PIN 8

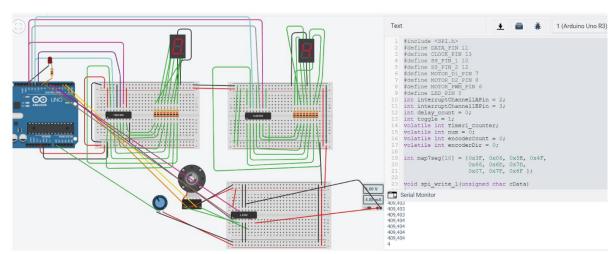
```
#define MOTOR_PWM_PIN 6
#define LED_PIN 9
int interruptChannel1APin = 2;
int interruptChannel1BPin = 3;
int delay_count = 0;
int setpoint=0;
int toggle = 1;
volatile int Timer1_Counter;
volatile int num = 0;
volatile int encoderCount = 0;
volatile int encoderDir = 0;
int map7seg[10] = \{0x3F, 0x06, 0x5B, 0x4F,
                         0x66, 0x6D, 0x7D,
          0x07, 0x7F, 0x6F };
void spi_write_1(unsigned char cData)
{
shiftOut(DATA_PIN, CLOCK_PIN, MSBFIRST, cData);
 digitalWrite (SS_PIN_1, HIGH);
 digitalWrite (SS_PIN_1, LOW);
}
void spi_write_2(unsigned char cData)
{
shiftOut(DATA_PIN, CLOCK_PIN, MSBFIRST, cData);
 digitalWrite (SS_PIN_2, HIGH);
 digitalWrite (SS_PIN_2, LOW);
}
void write7Segment (int num)
{if(num>255){num=num;}
else if (num<0){num=num*(-1);}
```

```
spi_write_1(map7seg[num/1000]);
spi_write_2(map7seg[((num/100))%10]);}
void InitialInterruptTimer(int freq)
{
noInterrupts();
TCCR1A = 0;
TCCR1B = 0;
Timer1_Counter = 62500/freq;
TCNT1 = Timer1_Counter;
TCCR1B |= (1 << CS12);
TIMSK1 |= (1 << TOIE1);
interrupts();
}
void moveForward (int speed)
{
digitalWrite(MOTOR_D1_PIN,HIGH);
digitalWrite(MOTOR_D2_PIN,LOW);
analogWrite(MOTOR_PWM_PIN,speed);
}
void moveBackward (int speed)
{
digitalWrite(MOTOR_D1_PIN,LOW);
digitalWrite(MOTOR_D2_PIN,HIGH);
analogWrite(MOTOR_PWM_PIN,speed);
}
void setSpeed (int speed)
{
if (speed>0)
```

```
{if(speed>255){speed=255;}
  moveForward(speed);}
else if (speed<0)
{speed=speed*(-1);
 if (speed>255){speed=255;}
 moveBackward(speed);}
else
{moveForward(1);}
}
void setup()
{
 pinMode(MOTOR_D1_PIN,OUTPUT);
 pinMode(MOTOR_D2_PIN,OUTPUT);
 pinMode(MOTOR_PWM_PIN,OUTPUT);
 pinMode(SS_PIN_1, OUTPUT);
 pinMode(SS_PIN_2, OUTPUT);
 pinMode(LED_PIN, OUTPUT);
 pinMode(DATA_PIN, OUTPUT);
 pinMode(CLOCK_PIN, OUTPUT);
 pinMode(interruptChannel1APin,INPUT_PULLUP);
 pinMode(interruptChannel1BPin,INPUT_PULLUP);
 attachInterrupt(digitalPinToInterrupt(interruptChannel1APin),
        Channel1A_callback, RISING);
 attachInterrupt(digitalPinToInterrupt(interruptChannel1BPin),
        Channel1B_callback, RISING);
 Serial.begin(9600);
}
void loop()
{
if(setpoint < 0)
 {digitalWrite(LED_PIN,HIGH);}
```

```
else if(setpoint > 0)
 {digitalWrite(LED_PIN,LOW);}
int error = setpoint - encoderCount;
int p = 1.1*(float)(error);
write7Segment(encoderCount);
setSpeed(p);
Serial.print(setpoint);
Serial.print(",");
Serial.println(encoderCount);
delay(10);
}
void Channel1A_callback()
{if (digitalRead(interruptChannel1APin)==1 &&
 digitalRead(interruptChannel1BPin)==0)
 {encoderCount++;
  encoderDir = 1;}}
void Channel1B_callback()
{if (digitalRead(interruptChannel1APin)==0 &&
 digitalRead(interruptChannel1BPin)==1)
 {encoderCount--;
  encoderDir = 0;}}
void serialEvent()
{setpoint = Serial.parseInt();}
```





```
#include <SPI.h>
#define DATA_PIN 11
#define CLOCK_PIN 13
#define SS_PIN_1 10
#define SS_PIN_2 12
#define MOTOR_D1_PIN 7
#define MOTOR_D2_PIN 8
#define MOTOR_PWM_PIN 6
#define LED_PIN 5
int interruptChannel1APin = 2;
int interruptChannel1BPin = 3;
int delay_count = 0;
int toggle = 1;
volatile int Timer1_Counter;
volatile int num = 0;
volatile int encoderCount = 0;
volatile int encoderDir = 0;
int map7seg[10] = \{0x3F, 0x06, 0x5B, 0x4F,
          0x66, 0x6D, 0x7D,
```

```
0x07, 0x7F, 0x6F };
write_1(unsigned ch
```

```
void spi_write_1(unsigned char cData)
{
shiftOut(DATA_PIN, CLOCK_PIN, MSBFIRST, cData);
 digitalWrite (SS_PIN_1, HIGH);
digitalWrite (SS_PIN_1, LOW);
}
void spi_write_2(unsigned char cData)
{
shiftOut(DATA_PIN, CLOCK_PIN, MSBFIRST, cData);
 digitalWrite (SS_PIN_2, HIGH);
digitalWrite (SS_PIN_2, LOW);
}
void write7Segment (int num)
{if(num>255){num=num;}
else if (num<0){num=num*(-1);}
spi_write_1(map7seg[num/1000]);
spi_write_2(map7seg[((num/100))%10]);}
void InitialInterruptTimer(int freq)
{
noInterrupts();
TCCR1A = 0;
TCCR1B = 0;
Timer1_Counter = 62500/freq;
TCNT1 = Timer1_Counter;
TCCR1B |= (1 << CS12);
TIMSK1 |= (1 << TOIE1);
interrupts();
}
```

```
void moveForward (int speed)
{
 digitalWrite(MOTOR_D1_PIN,HIGH);
 digitalWrite(MOTOR_D2_PIN,LOW);
 analogWrite(MOTOR_PWM_PIN,speed);
}
void moveBackward (int speed)
{
 digitalWrite(MOTOR_D1_PIN,LOW);
 digitalWrite(MOTOR_D2_PIN,HIGH);
 analogWrite(MOTOR_PWM_PIN,speed);
}
void setSpeed (int speed)
{
if (speed>0)
 {if(speed>255){speed=255;}
  moveForward(speed);}
else if (speed<0)
{speed=speed*(-1);
 if (speed>255){speed=255;}
 moveBackward(speed);}
else
{moveForward(1);}
}
void setup()
{
 pinMode(A0,INPUT);
 pinMode(MOTOR_D1_PIN,OUTPUT);
 pinMode(MOTOR_D2_PIN,OUTPUT);
```

```
pinMode(MOTOR_PWM_PIN,OUTPUT);
 pinMode(SS_PIN_1, OUTPUT);
 pinMode(SS_PIN_2, OUTPUT);
 pinMode(LED_PIN, OUTPUT);
 pinMode(DATA_PIN, OUTPUT);
 pinMode(CLOCK_PIN, OUTPUT);
 pinMode(interruptChannel1APin,INPUT_PULLUP);
 pinMode(interruptChannel1BPin,INPUT_PULLUP);
 attachInterrupt(digitalPinToInterrupt(interruptChannel1APin),
         Channel1A_callback, RISING);
 attachInterrupt(digitalPinToInterrupt(interruptChannel1BPin),
         Channel1B_callback, RISING);
 Serial.begin(9600);
}
void loop()
{
int setpoint = analogRead(A0);
if(setpoint < 0)
 {digitalWrite(LED_PIN,HIGH);}
 else if(setpoint > 0)
 {digitalWrite(LED_PIN,LOW);}
int error = setpoint - encoderCount;
 int p = 1.1*(float)(error);
 write7Segment(encoderCount);
 setSpeed(p);
 Serial.print(setpoint);
 Serial.print(",");
 Serial.println(encoderCount);
 delay(10);
}
```

```
void Channel1A_callback()
{if (digitalRead(interruptChannel1APin)==1 &&
    digitalRead(interruptChannel1BPin)==0)
    {encoderCount++;
    encoderDir = 1;}}

void Channel1B_callback()
{if (digitalRead(interruptChannel1APin)==0 &&
    digitalRead(interruptChannel1BPin)==1)
    {encoderCount--;
    encoderDir = 0;}}

//void serialEvent()
//{setpoint = Serial.parseInt();}
```