### PREPARATORY ASSIGNMENT

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All the codes for the questions can be found in this link - (Github repo link)

#### Q1 : Simulate the behaviour of cp command in Linux in C

Check for two errors initially: error in opening the source and the destination files. If we can't open them, then we print an error validation and return(EXIT\_FAILURE). Now, if the destination file cannot be modified, we again validate the error and return(EXIT\_FAILURE). Now, if there is no error, we copy the contents using the read() and write() functions in C, through a (configurable) buffer macro of size 2048.

In the end we check for errors for closing both the files after opening and modifying them.

Usage:./mycopyWithC source file destination file

#### Extra Credit: Simulate the behaviour of rm command in Linux in C

Check one error : opening the file in the argument. Now, use the <a href="remove">remove()</a> function in C to remove the file. If the return value of this is > 0 then we <a href="return(EXIT\_SUCCESS">return(EXIT\_FAILURE)</a>;

Usage:./rmWithC file name

#### Q2 : Sort an array of varying number integers in ascending order or descending order

#### Extra Credit: Implement the above sorting algorithm using only one function internally

I have done the extra credit and normal question using bubble sort and both using 1 function only. The errors we check for here would be the size and input array size mismatch and the sort mode

So, in these 3 cases, we print the error message and return(EXIT\_FAILURE). Now we sort the array using Bubble sort and print the sorted array.

```
Usage:./sortWithC size sortmode a[0], a[1] ... a[size-1]
```

## Q3 : Sort an array of integers or floating point numbers or characters using function overloading.

I have used function overloading and wrote 3 seperate sorting functions for int, float, char.I will take an extra variable as input and then use a switch statement for three cases,

int, float, char. Same algorithm as the above question. The same error message is being displayed along with the one extra for the type variable I have used.

```
Usage:./sortWithFunctionOver size sortmode [0 or 1 or 2] a[0], a[1] ...
a[size-1]
```

# Q4: Sort an array of integers or floating point numbers or characters using function templating.

I have used function templating and wrote a single function, similar to the previous question, I have used the same algorithm to sort again and the switch case for declaring the array type.

```
Usage:./sortWithFunctionTemp size sortmode [0 or 1 or 2] a[0], a[1] ...
a[size-1]
```