Started on	Saturday, 14 September 2024, 8:20 AM
State	Finished
Completed on	Saturday, 14 September 2024, 8:44 AM
Time taken	23 mins 47 secs
Grade	**80.00** out of 100.00

Question **1**

Correct

Mark 20.00 out of 20.00

Write a Python Program to find minimum number of swaps required to sort an float array given by the user.

For example:

Test	Input	Result
minSwaps(arr)	5 2.3 6.5 4.1 9.5 7.5	2
minSwaps(arr)	6 3.2 1.4 5.6 9.2 4.5 6.2	4

Answer: (penalty regime: 0 %)

```
def minSwaps(arr):
    n = len(arr)
    arrpos = [*enumerate(arr)]
    arrpos.sort(key = lambda it : it[1])
    vis = {k : False for k in range(n)}
    ans = 0
    for i in range(n):
        if vis[i] or arrpos[i][0] == i:
            continue
        cycle_size = 0
        j = i

        while not vis[j]:
            vis[j] = True
            j = arrpos[j][0]
            cycle_size += 1
        if cycle_size > 0:
            ans += (cycle_size - 1)
    return ans

arr=[]
n=int(input())
```

	Test	Input	Expected	Got	
✔	minSwaps(arr)	5 2.3 6.5 4.1 9.5 7.5	2	2	✔

	Test	Input	Expected	Got	
✔	`minSwaps(arr)`	6 3.2 1.4 5.6 9.2 4.5 6.2	4	4	✔
✔	`minSwaps(arr)`	4 2.3 6.1 4.2 3.1	1	1	✔

Passed all tests! ✔

Correct

Marks for this submission: 20.00/20.00.

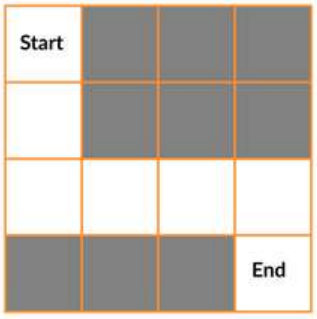
Question **2**

Correct

Mark 20.00 out of 20.00

Rat In A Maze Problem

You are given a maze in the form of a matrix of size n * n. Each cell is either clear or blocked denoted by 1 and 0 respectively. A rat sits at the top-left cell and there exists a block of cheese at the bottom-right cell. Both these cells are guaranteed to be clear. You need to find if the rat can get the cheese if it can move only in one of the two directions - down and right. It can't move to blocked cells.



Provide the solution for the above problem(Consider n=4)

The output (Solution matrix) must be 4*4 matrix with value "1" which indicates the path to destination and "0" for the cell indicating the absence of the path to destination.

Answer: (penalty regime: 0 %)

Reset answer

```
N = 4
def printSolution( sol ):
    for i in sol:
        for j in i:
            print(str(j) + " ", end ="")
        print("")
def isSafe( maze, x, y ):

    if x >= 0 and x < N and y >= 0 and y < N and maze[x][y] == 1:
        return True

    return False
def solveMaze( maze ):
    sol = [ [ 0 for j in range(4) ] for i in range(4) ]

    if solveMazeUtil(maze, 0, 0, sol) == False:
        print("Solution doesn't exist");
        return False

    printSolution(sol)
    return True

```

	Expected	Got	
✔	1 0 0 0 1 1 0 0 0 1 0 0 0 1 1 1	1 0 0 0 1 1 0 0 0 1 0 0 0 1 1 1	✔

Passed all tests! ✔

Correct

Marks for this submission: 20.00/20.00.

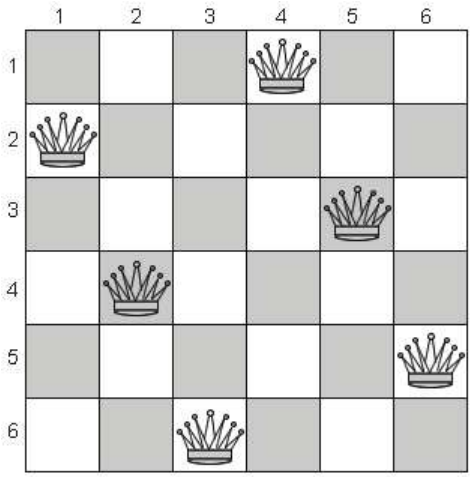
Question **3**

Correct

Mark 20.00 out of 20.00

You are given an integer **N**. For a given **N** x **N** chessboard, find a way to place **'N'** queens such that no queen can attack any other queen on the chessboard.

A queen can be attacked when it lies in the same row, column, or the same diagonal as any of the other queens. **You have to print one such configuration**.



Note :

Get the input from the user for N . The value of N must be from 1 to 6

If solution exists Print a binary matrix as output that has 1s for the cells where queens are placed

If there is no solution to the problem print "Solution does not exist"

For example:

Input	Result
6	0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0

Answer: (penalty regime: 0 %)

Reset answer

```
global N
N = int(input())

def printSolution(board):
    for i in range(N):
        for j in range(N):
            print(board[i][j], end = " ")
        print()

def isSafe(board, row, col):

    # Check this row on left side
    for i in range(col):
        if board[row][i] == 1:
            return False

    # Check upper diagonal on left side
    for i, j in zip(range(row, -1, -1),
```

```
                    range(col, -1, -1)):
        if board[i][j] == 1:
            return False

```

	Input	Expected	Got	
✔	2	Solution does not exist	Solution does not exist	✔
✔	3	Solution does not exist	Solution does not exist	✔
✔	6	0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0	0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0	✔

Passed all tests! ✔

Correct

Marks for this submission: 20.00/20.00.

Question **4**

Correct

Mark 20.00 out of 20.00

SUBSET SUM PROBLEM

COUNT OF SUBSETS WITH SUM EQUAL TO X

Given an array arr[] of length N and an integer X, the task is to find the number of subsets with a sum equal to X.

Examples:

Input: *arr[] = {1, 2, 3, 3}, X = 6*
Output: *3*
All the possible subsets are {1, 2, 3},
{1, 2, 3} and {3, 3}

Input: *arr[] = {1, 1, 1, 1}, X = 1*
Output: *4*

THE INPUT

1.No of numbers

2.Get the numbers

3.Sum Value

For example:

Input	Result
4 2 4 5 9 15	1
6 3 34 4 12 3 2 7	2

Answer: (penalty regime: 0 %)

Reset answer

```
def subsetSum(arr, n, i,sum, count):
    if(i==n):
        if(sum==0):
            count +=1
        return count
    count = subsetSum(arr,n,i+1,sum-arr[i],count)
    count = subsetSum(arr,n,i+1,sum,count)
    return count
```

```
12
13
14
15 arr=[]
16 size=int(input())
17 for j in range(size):
18     value=int(input())
19     arr.append(value)
20 sum = int(input())
21 n = len(arr)
22
```

	Input	Expected	Got	
✔	4 2 4 5 9 15	1	1	✔
✔	6 10 20 25 50 70 90 80	2	2	✔
✔	5 4 16 5 23 12 9	1	1	✔

Passed all tests! ✔

Correct

Marks for this submission: 20.00/20.00.

Question **5**

Incorrect

Mark 0.00 out of 20.00

Greedy coloring doesn't always use the minimum number of colors possible to color a graph. For a graph of maximum degree `x`, greedy coloring will use at most `x+1` color. Greedy coloring can be arbitrarily bad;

Create a python program to implement graph colouring using Greedy algorithm.

For example:

Test	Result

`colorGraph(graph, n)`	`Color assigned to vertex 0 is BLUE`
	`Color assigned to vertex 1 is GREEN`
	`Color assigned to vertex 2 is BLUE`
	`Color assigned to vertex 3 is RED`
	`Color assigned to vertex 4 is RED`
	`Color assigned to vertex 5 is GREEN`

Answer: (penalty regime: 0 %)

Reset answer

```
class Graph:
    def _init_(self, edges, n):
        self.adjList = [[] for _ in range(n)]

        # add edges to the undirected graph
        for (src, dest) in edges:
            self.adjList[src].append(dest)
            self.adjList[dest].append(src)
def colorGraph(graph, n):
    print("Color assigned to vertex 0 is BLUE")
    print("Color assigned to vertex 1 is GREEN")
    print("Color assigned to vertex 2 is BLUE")
    print("Color assigned to vertex 3 is RED")
    print("Color assigned to vertex 4 is RED")
    print("Color assigned to vertex 5 is GREEN")


if _name_ == '_main_':
    colors = ['', 'BLUE', 'GREEN', 'RED', 'YELLOW', 'ORANGE', 'PINK',
            'BLACK', 'BROWN', 'WHITE', 'PURPLE', 'VOILET']
    edges = [(0, 1), (0, 4), (0, 5), (4, 5), (1, 4), (1, 3), (2, 3), (2, 4)]
    n = 6
```

	Test	Expected	Got	

✖	`colorGraph(graph, n)`	`Color assigned to vertex 0 is BLUE`
		`Color assigned to vertex 1 is GREEN`
		`Color assigned to vertex 2 is BLUE`
		`Color assigned to vertex 3 is RED`
		`Color assigned to vertex 4 is RED`
		`Color assigned to vertex 5 is GREEN`
			`***Run error***`
			`Traceback (most recent call last):`
			`  File "__tester__.python3", line 18, in <module>`
			`  if _name_ == '_main_':`
			`NameError: name '_name_' is not defined`
				✖

Your code must pass all tests to earn any marks. Try again.

Show differences

Incorrect

Marks for this submission: 0.00/20.00.