Game Design Document

Fill up the Following document

1. Write the title of your project.

The Helper

1. What is the goal of the game?

The goal Of the Game is to make the player Jump while collecting food and blankets and dodging Obstacles.

1. Write a brief story of your game?

The Story of the Game is that a person is collecting food and

Blankets and give it to the needy persons that sleep in the cold night

Outside

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | John | This is the Main Character |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Cars | This are the Hurdles |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?