

# Operators on Strings

- The operators that work on strings are

Concatenation

repetition

Indexing

Slicing

In

Not in

## - Concatenation :

- In python we can join / concatenate 2 strings using `+`

### • Ex :

```
s1='hello'    s2='world'
```

```
s3 = s1 + s2 = 'helloworld'
```

- Because string is immutable it will not modify it . It will create a new string
- When concatenation the 2 strings must be of string datatype only, if one is string and the other is integer this will not work

### • Ex :

```
s1='hello'    s2 = 15      // error
```

To add a string and a number we must type case the integer value then add it

### • Ex :

```
s1='hello'    s2 = str( 15 )  // (o/p)
```

## - Repetition :

- We can multiply a string with integer numbers

### • Ex :

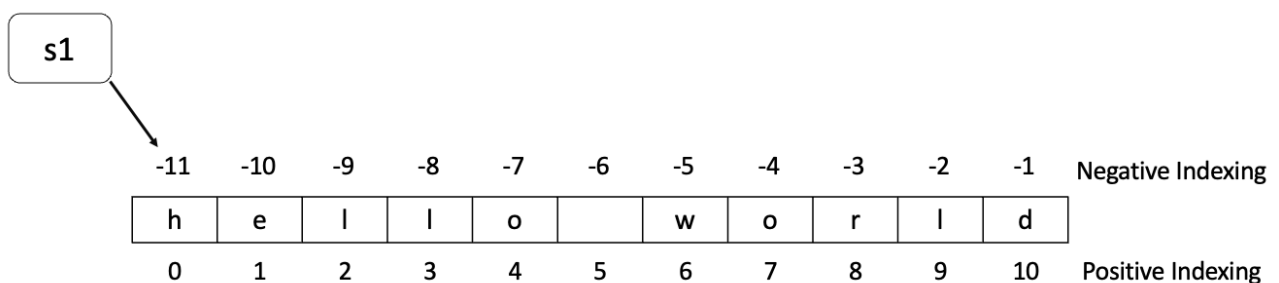
```
s1='hi' * 3    // (o/p) hihhi
```

- Repetition only work with a string and integer value only
- Float numbers cannot be used here .
- **Ex :**

```
'hello' * 2.5 // error
```

### - Indexing :

- Suppose we are having a string s1 = 'hello world ', it looks like this with indexing



- It has both +ve and -ve indexing values
- You can access any character of the string using index values.

s1[0] — h

s[-11] — h

s1[4] — o

s1[6] — w

s1[-6] — blank space

### - Slicing :

- We can access values of strings using index
- Another way of accessing elements in a string is through slicing

- The syntax for slicing a string is

**s1[ start : stop : step ]**

- Using slicing we can extract specific portion of a string

Ex :

```
>>> s1[0:len(s1):1]
'Hello World'
>>> s1[:len(s1):1]
'Hello World'
>>> s1[:1]
'Hello World'
>>> s1[3:]
'lo World'
>>> s1[6:]
'World'
>>> s1[6:8]
'Wo'
>>> s1[:2]
'HloWrld'
>>> s1[: -1]
'dlroW olleH'
>>> s1[-1: -len(s1)-1 : -1]
'dlroW olleH'
>>> s1[-1: -1]
'dlroW olleH'
>>> s1[-1: -2]
'drWolH'
```

- in :

- It will say if a character is present in the string or not .
- If it is present then it will return True or else False .

Ex :

**s1 = 'hello world '**

h in s1 — — True

world in s1 — — True

me in s1 — — False

- not in :

- It will say TRUE if the character is not present

Ex :

**s1 = 'hello world '**

me not in s1 — — True

world not in s1 — — False