

3.C# Windows Application

(1) Develop a windows application for arithmetic calculator.

Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WinApp3_1
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void Form1_Load(object sender, EventArgs e)
        {
        }

        private void button1_Click(object sender, EventArgs e)
        {
            textBox1.Text += "1";
        }

        private void button2_Click(object sender, EventArgs e)
        {
            textBox1.Text += "2";
        }

        private void button3_Click(object sender, EventArgs e)
        {
            textBox1.Text += "3";
        }

        private void buttonAdd_Click(object sender, EventArgs e)
        {
            if (textBox1.Text.Length != 0)
            {
                char c = textBox1.Text[textBox1.Text.Length - 1];
                if (c != '+' && c != '-' && c != '*' && c != '/')
                    textBox1.Text += "+";
            }
        }

        private void button4_Click(object sender, EventArgs e)
        {
            textBox1.Text += "4";
        }
    }
}
```

```
private void button5_Click(object sender, EventArgs e)
{
    textBox1.Text += "5";
}

private void button6_Click(object sender, EventArgs e)
{
    textBox1.Text += "6";
}

private void buttonSub_Click(object sender, EventArgs e)
{
    if (textBox1.Text.Length != 0)
    {
        char c = textBox1.Text[textBox1.Text.Length - 1];
        if (c != '+' && c != '-' && c != '*' && c != '/')
            textBox1.Text += "-";
    }
}

private void button7_Click(object sender, EventArgs e)
{
    textBox1.Text += "7";
}

private void button8_Click(object sender, EventArgs e)
{
    textBox1.Text += "8";
}

private void button9_Click(object sender, EventArgs e)
{
    textBox1.Text += "9";
}

private void buttonMul_Click(object sender, EventArgs e)
{
    if (textBox1.Text.Length != 0)
    {
        char c = textBox1.Text[textBox1.Text.Length - 1];
        if (c != '+' && c != '-' && c != '*' && c != '/')
            textBox1.Text += "*";
    }
}

private void buttonC_Click(object sender, EventArgs e)
{
    textBox1.Text = "";
}

private void button0_Click(object sender, EventArgs e)
{
    textBox1.Text += "0";
}

private void buttonDiv_Click(object sender, EventArgs e)
{
}
```

```

if (textBox1.Text.Length != 0)
{
    char c = textBox1.Text[textBox1.Text.Length - 1];
    if (c != '+' && c != '-' && c != '*' && c != '/')
        textBox1.Text += "/";
}
}

private void buttonEq_Click(object sender, EventArgs e)
{
    try
    {
        DataTable dt = new DataTable();
        var v = dt.Compute(textBox1.Text, "");
        textBox1.Text = v.ToString();
    }
    catch (Exception ex)
    {
        MessageBox.Show(ex.ToString());
    }
}
}

```

Output:

1.

2.

3.

(2) Develop a windows application for restaurant billing.

Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WinApp3_2
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            public int count = 0;
            public double total = 0;

            private void Form1_Load(object sender, EventArgs e)
            {

            }

            private void btn_AddItem_Click(object sender, EventArgs e)
            {
                try
                {
                    count++;
                    double total2 = double.Parse(txt_Price.Text) * double.Parse(txt_Quantity.Text);
                    DGV1.Rows.Add(count, txt_ItemName.Text, txt_Price.Text, txt_Quantity.Text, total2.ToString());

                    txt_ItemName.Clear();
                    txt_Price.Clear();
                    txt_Quantity.Clear();
                }
                catch (Exception ex)
                {
                    MessageBox.Show(ex.ToString());
                }
            }

            private void btn_Total_Click(object sender, EventArgs e)
            {
                for (int i = 0; i < DGV1.Rows.Count; i++)
                {

                    total+=double.Parse(this.DGV1.Rows[i].Cells["Total1"].Value.ToString());
                }
            }
        }
    }
}
```

```

    }
    txt_Total.Text = total.ToString();
}

private void lbl_Qauntity_Click(object sender, EventArgs e)
{
}

private void richTextBox1_TextChanged(object sender, EventArgs e)
{
}

}
}

```

Output:

1.

Application For Restaurant Billing

ItemName : Pizza 2 Price : 231 Quantity : 3

Add Item Total

Summary :

No	ItemName	Price	Quantity	Total1
1	Pizza 1	123	2	246

Grand Total : 0

2.

Application For Restaurant Billing

ItemName : Price : Quantity :

Add Item Total

Summary :

No	ItemName	Price	Quantity	Total1
1	Pizza 1	123	2	246
2	Pizza 2	231	3	693

Grand Total : 0

3.

Application For Restaurant Billing

ItemName : Price : Quantity :

Add Item Total

Summary :

No	ItemName	Price	Quantity	Total1
1	Pizza 1	123	2	246
2	Pizza 2	231	3	693
3	Pizza 4	343	43	14749

Grand Total : 15688

(3) Develop a windows application for simple text editor. Use menus and dialog controls.

Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.IO;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WinApp3_3
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            private void richTextBox1_TextChanged(object sender, EventArgs e)
            {

            }

            private void newToolStripMenuItem_Click(object sender, EventArgs e)
            {
                richTextBox1.ResetText();
            }

            private void openToolStripMenuItem_Click(object sender, EventArgs e)
            {
                if (openFileDialog1.ShowDialog() == DialogResult.OK)
                {
                    richTextBox1.Text = File.ReadAllText(openFileDialog1.FileName);
                }
            }

            private void saveToolStripMenuItem_Click(object sender, EventArgs e)
            {
                if (saveFileDialog1.ShowDialog() == DialogResult.OK)
                {
                    File.WriteAllText(saveFileDialog1.FileName, richTextBox1.Text);
                }
            }

            private void exitToolStripMenuItem_Click(object sender, EventArgs e)
            {
                Application.Exit();
            }

            private void undoToolStripMenuItem_Click(object sender, EventArgs e)
```

```

{
    richTextBox1.Undo();
}

private void cutToolStripMenuItem_Click(object sender, EventArgs e)
{
    richTextBox1.Cut();
}

private void redoToolStripMenuItem_Click(object sender, EventArgs e)
{
    richTextBox1.Redo();
}

private void copyToolStripMenuItem_Click(object sender, EventArgs e)
{
    richTextBox1.Copy();
}

private void pasteToolStripMenuItem_Click(object sender, EventArgs e)
{
    richTextBox1.Paste();
}

private void selectAllToolStripMenuItem_Click(object sender, EventArgs e)
{
    richTextBox1.SelectAll();
}

private void boldToolStripMenuItem_Click(object sender, EventArgs e)
{
    if (richTextBox1.SelectionFont.Style == FontStyle.Bold)
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Regular);
    else
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Bold);
}

private void italicToolStripMenuItem_Click(object sender, EventArgs e)
{
    if (richTextBox1.SelectionFont.Style == FontStyle.Italic)
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Regular);
    else
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Italic);
}

private void underlineToolStripMenuItem_Click(object sender, EventArgs e)
{
    if (richTextBox1.SelectionFont.Style == FontStyle.Underline)
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Regular);
    else
        richTextBox1.SelectionFont = new Font(richTextBox1.SelectionFont, FontStyle.Underline);
}

private void wrapWordToolStripMenuItem_Click(object sender, EventArgs e)
{
    //richTextBox1.SelectAll();
    //richTextBox1.SelectionFont = new Font();
    richTextBox1.WordWrap = true;
}

```

```

    }

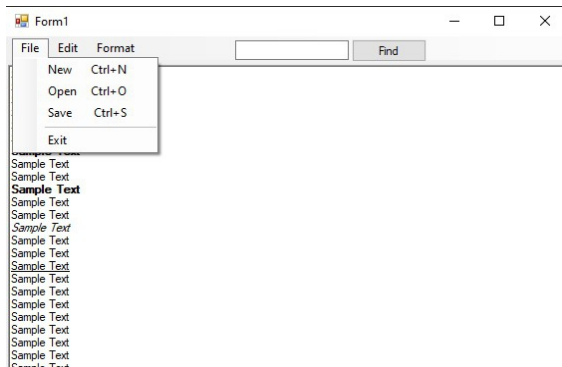
    private void fontToolStripMenuItem1_Click(object sender, EventArgs e)
    {
        fontDialog1.ShowDialog();
    }

    private void btn_Find_Click(object sender, EventArgs e)
    {
        int index = richTextBox1.Find(txt_Find.Text);
        int len = txt_Find.Text.Length;
        richTextBox1.SelectionStart = index;
        richTextBox1.SelectionLength = len;
    }
}
}
}

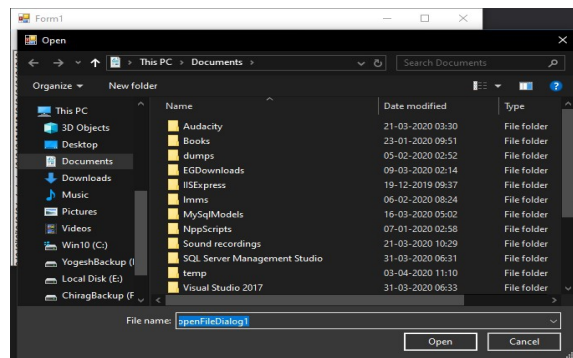
```

Output:

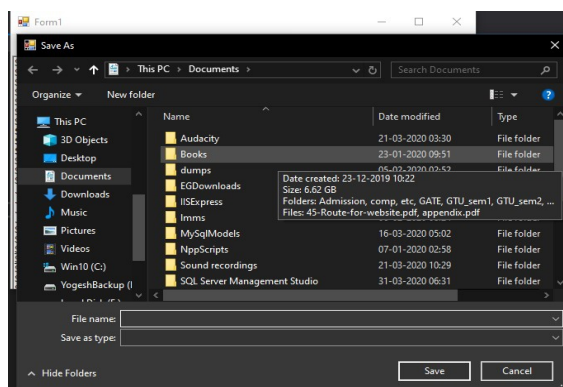
1.



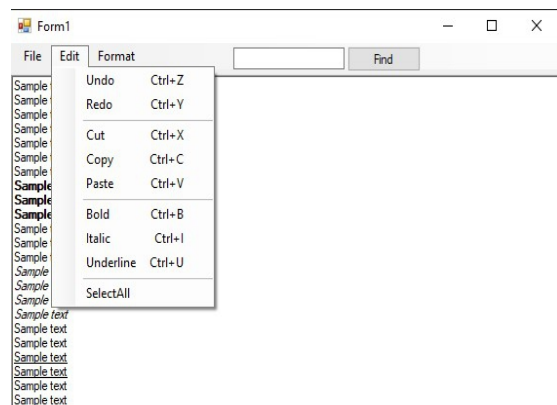
2.



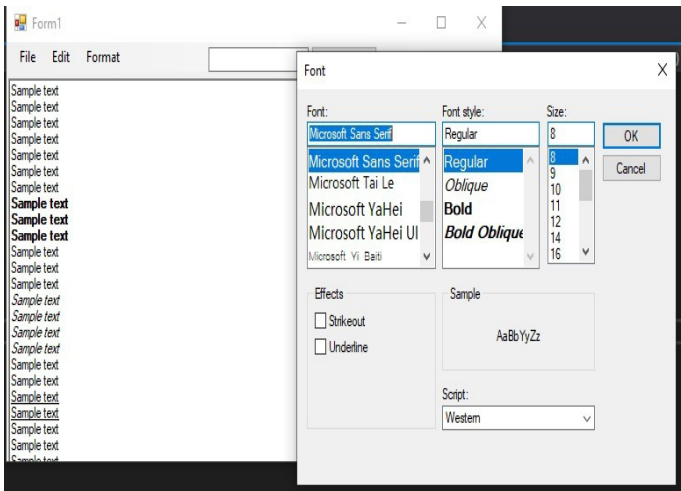
3.



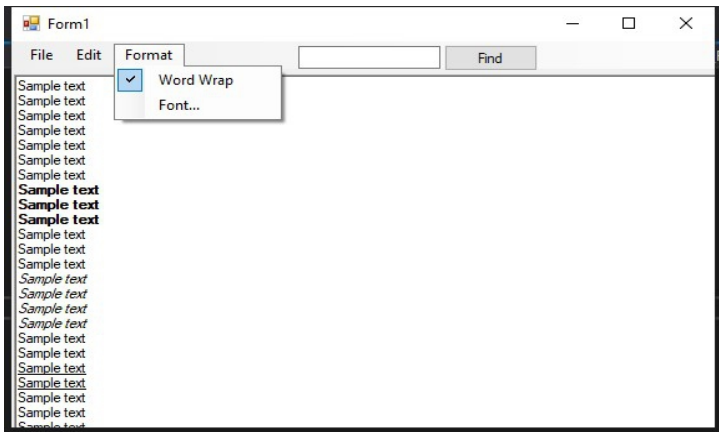
4.



5.



6.



(4) Develop a windows application to display result of a student given his enrollment number.
Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using System.Data.SqlClient;

namespace WinApp3_4
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

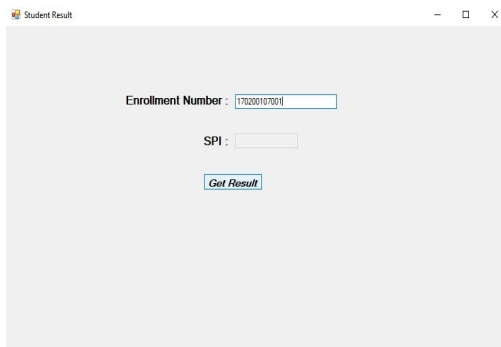
        private void btn_Result_Click(object sender, EventArgs e)
        {
            string cs = @"Data Source=.SQLEXPRESS; Initial Catalog=student; Integrated Security= True";
            SqlConnection cn = new SqlConnection(cs);
            cn.Open();
            Int64 enroll = Int64.Parse(txt_Enrollment.Text);
            string query = "select SPI from dbo.result where Enrollment=" + enroll;
            SqlCommand command = new SqlCommand(query, cn);

            SqlDataReader reader = command.ExecuteReader();
            reader.Read();
            txt_Result.Text = reader["SPI"].ToString();

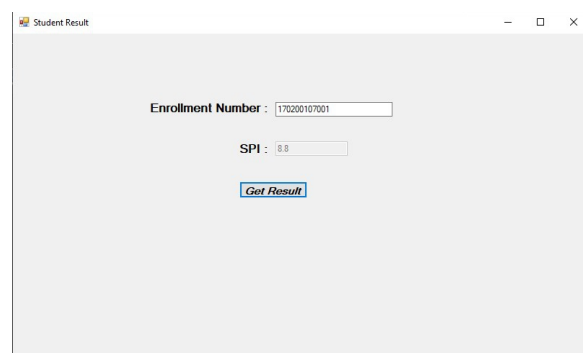
            cn.Close();
        }
    }
}
```

Output:

1.



2.



(5) Develop a windows application to demonstrate visual inheritance.

Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WinApp3_5
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            private void timer1_Tick(object sender, EventArgs e)
            {
                lbl_Time.Text = DateTime.Now.ToString();
            }

            private void btn_Search_Click(object sender, EventArgs e)
            {
                MessageBox.Show("Searching " + txt_Search.Text + "... ");
            }

            private void Form1_Load(object sender, EventArgs e)
            {
            }
        }
    }
}
```

Code:Form2.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Text;
using System.Windows.Forms;

namespace WinApp3_5
{
    public partial class Form2 : WinApp3_5.Form1
    {
        public Form2()
        {
            InitializeComponent();
        }
    }
}
```

```

private void btn_AddStudent_Click(object sender, EventArgs e)
{
    Form3 f = new Form3();
    f.Show();
}

private void btn_Remove_Click(object sender, EventArgs e)
{
    Form4 f = new Form4();
    f.Show();
}
}
}

```

Code:Form3.cs

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Text;
using System.Windows.Forms;

namespace WinApp3_5
{
    public partial class Form3 : WinApp3_5.Form1
    {
        public Form3()
        {
            InitializeComponent();
        }
    }
}

```

Code:Form4.cs

```

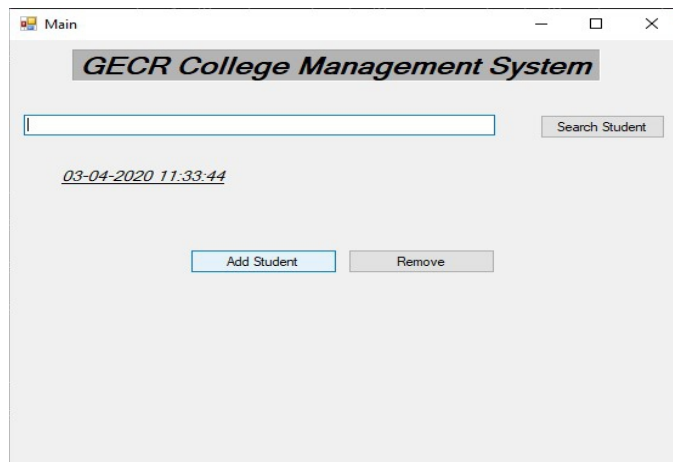
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Text;
using System.Windows.Forms;

namespace WinApp3_5
{
    public partial class Form4 : WinApp3_5.Form1
    {
        public Form4()
        {
            InitializeComponent();
        }
    }
}

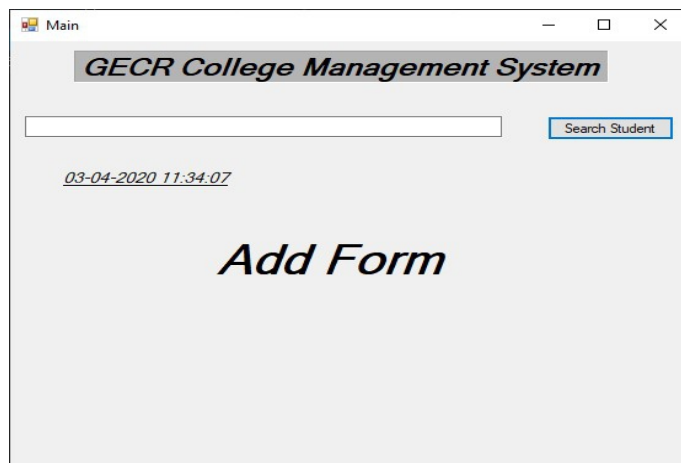
```

Output:

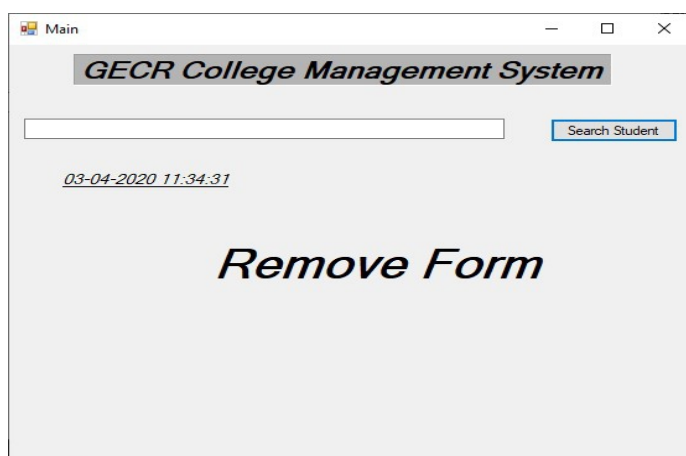
1.



2.



3.



(6) Develop a WPF application for income tax calculation.

Code:Form1.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WinApp3_6
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void btn_CalculateTax_Click(object sender, EventArgs e)
        {
            //temp variables
            double income = double.Parse(txt_Income.Text);
            float rate = 0;
            double tax = 0;
            double remaining = double.Parse(txt_Income.Text);

            //calculate
            if (income <= 250000)
            {
                remaining = income - tax;
            }
            else if (income > 250000 && income <= 500000)
            {
                rate = 0.05F;
                tax = income * rate;
                remaining = income - tax;
            }
            else if (income > 500000 && income <= 750000)
            {
                rate = 0.1F;
                tax = income * rate;
                remaining = income - tax;
            }
            else if (income > 750000 && income <= 1000000)
            {
                rate = 0.15F;
                tax = income * rate;
                remaining = income - tax;
            }
            else if (income > 1000000 && income <= 1250000)
            {
                rate = 0.2F;
                tax = income * rate;
                remaining = income - tax;
            }
        }
    }
}
```

```

    }
    else if (income > 1250000 && income <= 1500000)
    {
        rate = 0.25F;
        tax = income * rate;
        remaining = income - tax;
    }
    else if (income > 1500000)
    {
        rate = 0.3F;
        tax = income * rate;
        remaining = income - tax;
    }
    else { MessageBox.Show("Case not matched"); }

```

```

//set output
txt_Rate.Text = ((rate * 100).ToString() + "%");
txt_Tax.Text = tax.ToString();
txt_Remaining.Text = remaining.ToString();

```

```

    }
}

```

Output:

1.

Income Tax Calculator

Tax Calculator

Income :

Applied Rate :

Tax Amount :

Remaining Amount :

2.

Income Tax Calculator

Tax Calculator

Income :

Applied Rate :

Tax Amount :

Remaining Amount :

3.

Income Tax Calculator

Tax Calculator

Income :

Applied Rate :

Tax Amount :

Remaining Amount :