

;ARM ALP to find the sum of two 64-bit numbers in registers

```
area reset,data,readonly
    export __Vectors
__Vectors

    dcd 0
    dcd Reset_Handler

area mycode,code,readonly

entry
export Reset_Handler
Reset_Handler
; 1st no. = 0x77777777 99999999
; 2nd no. = 0x66666666 80000000

ldr r0,=0x77777777 ;higher word of 1st no.
ldr r1,=0x99999999 ;lower word of 1st no.
ldr r2,=0x66666666 ;higher word of 2nd no.
ldr r3,=0x80000000 ;lower word of 2nd no.

adds r4,r1,r3;lower word result
adc r5,r0,r2 ;higher word result

ldr r6,=sum
rev r7,r5
str r7,[r6],#4 ; higher word result
rev r8,r4
str r8,[r6] ; lower word result

stop b stop

area mydata,data,readwrite
sum space 0

end
```

;ARM ALP to find the sum of n-bit numbers in memory

```
area reset,data,readonly
    export __Vectors
__Vectors

    dcd 0
    dcd Reset_Handler

area mycode,code,readonly
n equ 4
entry
export Reset_Handler
Reset_Handler ;proc
; 1st no. = 0x77777777 99999999 11111111 12222222
; 2nd no. = 0x66666666 80000000 44444444 f0000000
    mov r7,#n ; no. of words

    ldr r0,=num1+(4*(n-1))
    ldr r1,=num2+(4*(n-1))
    ldr r5,=sum+(4*(n-1))

repeat ldr r2,[r0],#-4
        ldr r3,[r1],#-4
        msr psr,r8 ; retriive the status of cpsr back
        adcs r4,r2,r3
        mrs r8,psr ; save the status of cpsr
        rev r6,r4
        str r6,[r5],#-4

        subs r7,r7,#1
        cmp r7,#0
        bne repeat

stop b stop

num1 dcd 0x77777777,0x99999999,0x11111111,0x12222222
num2 dcd 0x66666666,0x80000000,0x44444444,0xf0000000

area mydata,data,readwrite
sum space 0

end
```

;ARM ALP to find the sum of array of n elements

```
area reset,data,readonly
    export __Vectors
__Vectors
```

```
    dcd 0
    dcd Reset_Handler
```

```
area mycode,code,readonly
n equ 5
entry
export Reset_Handler
Reset_Handler
```

```
str
    mov r0,#n ;no. of additions
    mov r1,#0 ; to hold carry if generated
    ldr r2,=elements
```

```
cont ldr r3,[r2],#4
    adds r4,r4,r3
    bcc nxt
    add r1,r1,#1
nxt subs r0,r0,#1
    cmp r0,#0
    bne cont
```

```
    ldr r5,=sum
    rev r6,r1
    str r6,[r5],#4
    rev r7,r4
    str r7,[r5]
```

```
    nop
    nop
```

```
elements dcd 0x11111111,0x22222222,0x33333333,0x44444444,0x80000000
```

```
area mydata,data,readwrite
sum dcd 0
```

```
end
```

;ARM ALP to find the sum of two array of n elements

```
area reset,data,readonly
    export __Vectors
__Vectors
```

```
    dcd 0
    dcd Reset_Handler
```

```
area mycode,code,readonly
n equ 4
entry
export Reset_Handler
Reset_Handler
```

```
mov r0,#n ;no. of words
```

```
ldr r1,=array1+12 ;1st array
ldr r2,=array2+12 ;2nd array
ldr r3,=array3+16;result
```

```
cont ldr r4,[r1],#-4
    ldr r5,[r2],#-4
    adcs r6,r4,r5
    rev r7,r6
    str r7,[r3],#-4
```

```
subs r0,r0,#1
cmp r0,#0
bne cont
bcc stop ;if no carry stop
mov r8,#1
rev r9,r8
str r9,[r3]
```

```
stop b stop
```

```
array1 dcd 0x11111111,0x22222222,0x33333333,0x44444444
array2 dcd 0xf5555555,0xf6666666,0xf7777777,0xf8888888
```

```
area mydata,data,readwrite
array3 dcd 0
```

```
end
```

;ARM ALP to find the sum of 1st 10 natural numbers

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area hello,code,readonly
n equ 10
entry
export Reset_Handler
Reset_Handler
```

```
mov r1,#n ; counter
mov r2,#0 ; to hold sum
```

```
loop
add r2,r2,r1
subs r1,r1,#1
bne loop
```

```
stop b stop
```

```
end
```

;ARM ALP to find the difference of two numbers

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area hello,code,readonly
```

```
entry
export Reset_Handler
Reset_Handler
```

;using sub instruction

```
ldr r0,= 0x55555555
ldr r1,= 0x22222222
subs r2,r0,r1
```

;using mvn instruction based on 2's complement

```
ldr r3,= 0x66666666
ldr r4,= 0x22222222

mvn r5,r4 ;1's complement
adds r6,r3,r5
adds r6,r6,#1 ; 2's complement
stop b stop

end
```

;ARM ALP to demonstrate the multiplication operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler

area mycode,code,readonly

entry
export Reset_Handler
Reset_Handler

;16-bit multiplication
mov r0,#0x1234
mov r1,#0x5678
mul r2,r1,r0 ;[r2]=[r1*r0]

;16-bit multiply and accumulate
mov r12,#1
mla r11,r1,r0,r12 ; [r11]=([r1*r0]+r12)

;32-bit multiplication
ldr r3,=0x12345678
ldr r4,=0x90abcdef
umull r6,r5,r4,r3 ;[r6,r5]=r4*r3

;32-bit signed multiplication
ldr r7,=-0x1234
ldr r8,=-0x5678
smull r10,r9,r8,r7 ;[r10,r9]=r8*r7

;32-bit unsigned multiply and accumulate
ldr r3,=0x12345678
ldr r4,=0x90abcdef
umlal r6,r5,r4,r3 ;[r6,r5]=[r6,r5]+r4*r3

;32-bit signed multiply and accumulate
ldr r7,=-0x1234
ldr r8,=-0x5678
smull r10,r9,r8,r7 ;[r10,r9]=[r10,r9]+r8*r7

stop b stop

end
```

;ARM ALP to find the product of 32-bit x 16-bit using mul instruction

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area mycode,code,readonly
```

```
entry
export Reset_Handler
Reset_Handler
```

; 0x12345678 X 0x1234 = 0x014b60b60060

```
mov r0,#0x1234 ; Higher multiplicand
mov r1,#0x5678 ; lower multiplicand
```

```
mov r2,#0x1234 ; multiplier
```

```
mul r3,r1,r2 ; 1st phase multiplication
; (r3) <--0x06260060
```

```
mov r4,#0xffff
movt r5,#0xffff
```

```
and r6,r3,r4 ; (r6)<--0x00000060 1st 16-bit product
and r7,r3,r5 ; (r7)<--0x06260000
```

```
mul r8,r0,r2 ; 2nd phase multiplication
; (r8) <--0x014b5a90
```

```
and r9,r8,r4 ; (r9)<--0x00005a90
and r10,r8,r5 ; (r10)<--0x014b0000
```

```
add r11,r9,r7,lsl#16 ;(r11) <--0x000060b6 ;2nd 16-bit product
add r11,r6,r11,lsl#16 ; (r11) <--0x60b60060 ;2nd and 1st 16-bit product
adc r12,r10,lsl#16 ; (r12) <--0x0000014b ;3rd 16-bit product
; Final Product → (r12 r11) = 0x0000014b 60b60060
```

```
stop b stop
```

```
end
```

logic :

0x12345678 x 0x1234			
	0626	0060	← 0x5678 X 0x1234
014b	5a90		← 0x1234 X 0x1234
014b	60b6	0060	← Final Product

;ARM ALP to realize division by successive subtraction

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area hello,code,readonly
entry
export Reset_Handler
Reset_Handler
```

; using successive subtraction

```
mov r0,#0 ; to hold quotient
mov r1,#0 ; to hold remainder
```

```
mov r2,#500 ; dividend
mov r3,#16 ; divisor
```

```
repeat subs r2,r2,r3 ; (r2) <--(r2) - (r3)
    addge r0,r0,#1 ; (r0) <--(r0) + 1
    bge repeat
    add r1,r2,r3
```

; using udiv instruction

```
mov r5,#500
mov r6,#16
udiv r5,r6
```

```
stop b stop
```

```
end
```

;ARM ALP to demonstrate all arithmetic operation using subroutine

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area hello,code,readonly
entry
export Reset_Handler
Reset_Handler
```

```
    mov r0,#05
    mov r1,#02
    ldr r7,=result
    bl addition
    strb r2,[r7],#1
    bl subtraction
    strb r3,[r7],#1
    bl subtraction1
    strb r4,[r7],#1
    bl multiplication
    strb r5,[r7],#1
    bl division
    strb r6,[r7],#1
    strb r0,[r7]
stop b stop
```

```
addition  add r2,r1,r0  ;addition
          bx lr
subtraction sub r3,r0,r1 ;subtraction
          bx lr
subtraction1 subs r4,r1,r0      ;2's complement
          bx lr
multiplication mul r5,r1,r0 ;multiplication
          bx lr
division cmp r0,r1      ;division
          bcc stop1
          sub r0,r1
          add r6,#1      ;r6=2,r0=1
          b division
stop1  nop
          bx lr
area mydata,data,readwrite
result space 0
end
```