

**//C Programming of PORT0 as output to send 32-bit data using FIOPIN register**

```
#include <stdio.h>
```

```
#include "lpc17xx.h"
```

```
uint32_t x=0x12345678,y=0x11111111,z;
```

```
int main(void)
```

```
{
```

```
    z = x + y;
```

```
LPC_GPIO0->FIODIR= 0xffffffff; // Port 0 as output
```

```
while(1)
```

```
{
```

```
    LPC_GPIO0->FIOPIN = z; // send the value of z through port0 using FIOPIN register
```

```
}
```

```
}
```

**//C Programming of P0.0 as input and P1.7-P1.0 as output, monitor the status of the switch and send different data based on the switch status using FIOPIN register**

```
#include <stdio.h>
#include "lpc17xx.h"

uint32_t x;

int main(void)
{
    LPC_GPIO0->FIODIR = 0xffffffff; //or LPC_GPIO0->FIODIR &=~(1<<0); p0.0 as input
    LPC_GPIO1->FIODIR = 0x000000ff; //or LPC_GPIO1->FIODIR |= (0xff<<0); p1.7-p1.0 as output

    while(1)
    {
        x=LPC_GPIO0->FIOPIN; // read the status of the switch or if(!(LPC_GPIO0->FIOPIN & (1<<0)));
        if(x==1) // check switch status
        {
            LPC_GPIO1->FIOPIN=0x0f; // if switch is closed, send 0x0f
        }
        else
        {
            LPC_GPIO1->FIOPIN=0xf0; // if switch is open, send 0xf0
        }
    }
}
```

**//C Programming of P0.0 as input and P1.7-P1.0 as output, monitor the status of the switch and send different data based on the switch status using SWITCH statement**

```
#include <stdio.h>
#include "lpc17xx.h"

uint32_t x;

int main(void)
{
    LPC_GPIO0->FIODIR = 0xffffffff; // P0.0 as input
    LPC_GPIO1->FIODIR = 0x000000ff; // P1.7-P1.0 as output
    while(1)
    {
        x=LPC_GPIO0->FIOPIN;
        switch(x)
        {
            case (0):
                LPC_GPIO1->FIOPIN=0xf0;
                break;

            case (1):
                LPC_GPIO1->FIOPIN=0x0f;
                break;
        }
    }
}
```

**//C Programming of P0.0 and P0.1 as input pins and P1.7-P1.0 as output, monitor the status of the switch and based on the switch status using SWITCH statement, Make high some pins**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t value;
int main (void)
{
    LPC_GPIO0->FIODIR = 0xffffffff; /* LEDs on PORT0 are output */
    LPC_GPIO1->FIODIR &=~(3<<0) ; // p1.1-p1.0 as input

    while(1)
    {

        value = ((LPC_GPIO1->FIOPIN & (3<<0))>>0) ;// read the switch status

        switch(value)
        {
            case (0):
                LPC_GPIO0->FIOSET =(1<<0);
                break;

            case (1):
                LPC_GPIO0->FIOSET =(1<<8);
                break;

            case (2):
                LPC_GPIO0->FIOSET =(1<<16);
                break;

            case (3):
                LPC_GPIO0->FIOSET =(1<<24);
                break;

        }
    }
}
```

**//C Programming to blink LEDs on PORT0 using FIOSET and FIOCLR registers**

```
#include "lpc17xx.h"
```

```
void delay(uint32_t);
```

```
int main (void)
{
```

```
LPC_GPIO0->FIODIR = 0xffffffff; //port0 as output
```

```
while(1)
{
    LPC_GPIO0->FIOSET = 0xffffffff; //port0 status HIGH
    delay(100000);
    LPC_GPIO0->FIOCLR = 0xffffffff; //port0 status LOW
    delay(100000);
```

```
    }
}
```

```
void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}
```

**//C Programming to blink LEDs on PORT0 using FIOPIN registers**

```
#include "lpc17xx.h"
```

```
void delay(uint32_t);
```

```
int main (void)
{
```

```
LPC_GPIO0->FIODIR = 0xffffffff; //port0 as output
```

```
while(1)
{
    LPC_GPIO0->FIOPIN ^= 0xffffffff; //Toggle port0
    delay(100000);
}
}
```

```
void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}
```

**//C Programming to blink particular LEDs on PORT0 using FIOSET and FIOCLR registers**

```
#include <stdio.h>
#include "lpc17xx.h"

void delay(uint32_t);

int main (void)
{
    LPC_GPIO0->FIODIR = 0x01010101;//p0.24,p0.16,p0.8,p0.0 as output pins

    while(1)
    {
        LPC_GPIO0->FIOSET = 0x01010101;//LEDs on p0.24,p0.16,p0.8,p0.0 are ON
        delay(100000);
        LPC_GPIO0->FIOCLR = 0x01010101;//LEDs on p0.24,p0.16,p0.8,p0.0 are OFF
        delay(100000);
    }
}

void delay(uint32_t i)
{
    {
        uint32_t x;
        for(x=0;x<=i;x++);
    }
}
```

**//C Programming to blink particular LEDs on PORT0 using FIODIR registers**

```
#include <stdio.h>
#include "lpc17xx.h"
```

```
void delay(uint32_t);
```

```
int main (void)
{
```

```
LPC_GPIO0->FIODIR |= (1<<24)|(1<<16)|(1<<8)|(1<<0); //p0.24,p0.16,p0.8,p0.0 as output pins
```

```
while(1)
{
    LPC_GPIO0->FIOPIN ^= (1<<24)|(1<<16)|(1<<8)|(1<<0); //LEDs on p0.24,p0.16,p0.8,p0.0 Toggles
    delay(300000);
}
}
```

```
void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}
```



//C Programming to blink particular LEDs on PORT0 using FIOPIN registers based on status of the switch

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0x80000001; // or LPC_GPIO0->FIODIR |= (1<<31)|(1<<0);
LPC_GPIO1->FIODIR = 0xffffffff; // or LPC_GPIO1->FIODIR &= ~(1<<0);

while(1)
{
x=LPC_GPIO1->FIOPIN; // read the switch status
if(x==0) // if switch is open, blink LED on P0.0
{
LPC_GPIO0->FIOPIN ^=1<<0;
LPC_GPIO0->FIOPIN |=1<<31;
delay(300000);
}
Else // if switch is closed, blink LED on P0.31
{
LPC_GPIO0->FIOPIN ^=1<<31;
LPC_GPIO0->FIOPIN |=1<<0;
delay(300000);
}

}
}

void delay(uint32_t i)
{
uint32_t x;
for (x=0;x<=i;x++);
}
```

## **//C Programming to alternate LEDs blinking on PORT0 using FIODIR registers**

```
#include <stdio.h>
#include "lpc17xx.h"

void delay(uint32_t);

int main (void)
{
    LPC_GPIO0->FIODIR = 0xffffffff; // PORT0 as output

    while(1)
    {
        LPC_GPIO0->FIOPIN = 0x55555555; //0101 0101 0101 0101 0101 0101 0101 0101
        delay(300000);

        LPC_GPIO0->FIOPIN = 0xaaaaaaaa; //1010 1010 1010 1010 1010 1010 1010 0101
        delay(300000);
    }
}

void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}
```

**//C Programming to demonstrate LEDs walking on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR |= 0xffffffff; // LEDs on PORT0 are output

while(1)
{
for(a=0x80000000;a>0x00000001;a>>=1)
{

LPC_GPIO0->FIOPIN= a;
delay(300000);
}
for(b=0x00000001;b<0x80000000;b<<=1)
{
LPC_GPIO0->FIOPIN= b;
delay(300000);
}
}

void delay(uint32_t i)
{
uint32_t x;
for (x=0;x<=i;x++);
}
```

**//C Programming to demonstrate up-counting (0x00 to 0xff) on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0x000000ff;    // LEDs on PORT0 are output

while(1)
{
    for(a=0x00000000;a<=0x000000ff;a++)
    {
LPC_GPIO0->FIOPIN=a;
        delay(300000);
    }
}

void delay(uint32_t i)
{
    uint32_t x;
    for (x=0;x<=i;x++);
}
```

**//C Programming to demonstrate down-counting (0xff to 0x00) on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0x000000ff;    // LEDs on PORT0 are output
while(1)
{
    for(a=0x000000ff;a>=0x00000000;a--)
    {
LPC_GPIO0->FIOPIN=a;
        delay(300000);
    }
}

void delay(uint32_t i)
{
    uint32_t x;
    for (x=0;x<=i;x++);
}
```

**//C Programming to demonstrate up/down-counting (0x00 to 0xff to 0x00) on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{
    LPC_GPIO0->FIODIR = 0x000000ff;    //LEDs on PORT0 are output

    while(1)
    {
        for(a=0x00000000;a<=0x000000ff;a++)
        {
            LPC_GPIO0->FIOPIN=a;
            delay(300000);
        }

        for(b=0x000000ff;a>=0x00000000;a--)
        {
            LPC_GPIO0->FIOPIN=b;
            delay(300000);
        }
    }

    void delay(uint32_t i)
    {
        uint32_t x;
        for (x=0;x<=i;x++);
    }
}
```

**//C Programming to demonstrate BCD up-counting (00 to 99) on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0x000000ff;// LEDs on PORT0 are output


    for(a=0;a<100;a++)
    {
        b=(((a/10)<<4)|(a%10)); // convert hexadecimal into decimal
LPC_GPIO0->FIOPIN=b;
        delay(300000);
    }
    while(1);

}

void delay(uint32_t i)
{
    uint32_t x;
    for (x=0;x<=i;x++);
}
```

**//C Programming to demonstrate RING operation on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y,a,b;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0xffffffff;    // LEDs on PORT0 are output x=0x80000000;

while(1)
{
for(a=0x80000000;a>=0x00000001;a>=>1)
{

LPC_GPIO0->FIOPIN= a;
delay(300000);
}
}

void delay(uint32_t i)
{
uint32_t x;
for (x=0;x<=i;x++);
}
```



**//C Programming to demonstrate TWISTED RING operation on PORT0 using FIOPIN registers**

```
#include <stdio.h>
#include "lpc17xx.h"
uint32_t x,y;
void delay(uint32_t);

int main (void)
{

LPC_GPIO0->FIODIR = 0xffffffff; / LEDs on PORT0 are output
x=0x80000000;

while(1)
{
LPC_GPIO0->FIOPIN= x;
delay(300000);
x=x>>1;
x=x|0x80000000;
LPC_GPIO0->FIOPIN= x;
while(x==0xffffffff)
{
LPC_GPIO0->FIOPIN= x;
delay(300000);
for(y=0;y<=32;y++)
{
x=x>>1;
LPC_GPIO0->FIOPIN= x;
delay(300000);
}
}
}

void delay(uint32_t i)
{
uint32_t x;
for (x=0;x<=i;x++);
}
```

