## ;ARM ALP to read memory content directly but direct write is invalid

```
area reset, data, readonly
        export ___Vectors
__Vectors
  dcd 0
        dcd Reset Handler
area mycode,code,readonly
entry
 export Reset_Handler
Reset_Handler
               ldr r0,nums
               ldr r1,nums+4
               Idr r2,nums+8
               ldr r3,nums+12
               ldr r4,nums+16
               str r0,data1 ; invalid
               str r1,data1+4 ; invalid
               str r2,data1+8 ; invalid
               str r3,data1+12 ; invalid
               str r4,data1+16 ; invalid
stop b stop
nums
        dcd 0x12345678
        dcd 0x01234567
        dcd 0x23456789
       dcd 0x90abcdef
       dcd 0x34567890
       area mydata,data,readwrite
data1 dcd 0
   end
```

## ;ARM ALP to demonstrate nested procedure

```
area reset, data, readonly
         export ___Vectors
 Vectors
   dcd 0x10001000; initialization of stack pointer
         dcd Reset_Handler ;initilization of PC
 area hello,code,readonly
 entry
 export Reset_Handler
Reset_Handler
start
 ldr r0,=nest
 ldr r1,=nest1
 mov r2,#1
 mov r3,#2
 mov r4,#3
 bl proc1
 add r5,r2,r3
 add r6,r5,r4
 str r6,[r0,#4]
stop b stop
proc1 stmea sp!,{Ir,r2-r6}
        mov r2,#4
         mov r3,#5
         mov r4,#6
         bl proc2
         str r6,[r0]
         Idmea sp!,{r2-r6,lr}
         bx Ir
proc2 add r5,r2,r3
   add r6,r5,r4
         bx Ir
area mydata,data,readwrite
nest dcd 0
 area mydata,data,readwrite
nest1 dcd 0
end
```

# ;ARM ALP to find largest/smallest of two numbers

```
area reset, data, readonly
        export ___Vectors
__Vectors
        dcd 0
        dcd Reset_Handler
area mycode,code,readonly
entry
export Reset_Handler
Reset_Handler
       ldr r0,=data1
       ldr r1,=largest
        ldr r2,[r0],#4
       ldr r3,[r0]
       cmp r2,r3
       bhi max ; blt min for smallest number
       mov r2,r3
       str r2,[r1]
max
stop
       b stop
data1 dcd 0xabcedf01,0x12345678
  area mydata,data,readwrite
largest dcd 0
   end
```

## ;ARM ALP to find the largest/smallest number in an array of 5 elements

```
area reset, data, readonly
        export __Vectors
 __Vectors
   dcd 0
        dcd Reset Handler
 area mycode,code,readonly
n equ 5
 entry
 export Reset_Handler
Reset_Handler
         mov r0,#n-1; no. of comparisons where n is the no. of elements
         ldr r1,=nums
        ldr r2,[r1],#4 ;1st no.
        loop ldr r3,[r1],#4;2nd no.
        cmp r2,r3
        bhi max; if the 1st no. is greater than (bls min for smaller no.)
        mov r2,r3; keep the greater no. in r2
        subs r0,r0,#1; decrement the counter
max
        cmp r0,#0
        bne loop
        ldr r4,=result
        rev r5,r2 ;reverse the data
        str r5,[r4]
stop b stop
        dcd 0x12345678
nums
        dcd 0x01234567
        dcd 0x23456789
        dcd 0x90abcdef
        dcd 0x34567890
area mydata,data,readwrite
result dcd 0
 end
```

```
;ARM ALP to arrange the elements in an array in ascending/descending order
area reset, data, readonly
        export __Vectors
__Vectors
        dcd 0
        dcd Reset_Handler
area mycode,code,readonly
n equ 5
entry
export Reset_Handler
Reset_Handler
 ; trnsfering to data memory
 mov r0,#n
 Idr r1,=nums
 Idr r2,=sorted
loop ldr r3,[r1],#4
   str r3,[r2],#4
        subs r0,r0,#1
        cmp r0,#0
        bne loop
       ; sorting
  mov r4,#n-1
pass Idr r5,=sorted
  mov r6,r4
comp ldr r7,[r5],#4
   ldr r8,[r5]
        cmp r7,r8
        bcc nch; ascending order (bcs for descending order)
        str r7,[r5],#-4
        str r8,[r5],#4
nch
        subs r6,r6,#1
        cmp r6,#0
        bne comp
        subs r4,r4,#1
        cmp r4,#0
        bne pass
stop b stop
nums
        dcd 0x12345678
        dcd 0x01234567
        dcd 0x23456789
        dcd 0x90abcdef
        dcd 0x34567890
area mydata,data,readwrite
sorted dcd 0
```

end

# ;ARM ALP to search for a given word and its position in an array of elements

```
area reset, data, readonly
        export ___Vectors
__Vectors
  dcd 0
        dcd Reset Handler
area mycode,code,readonly
n equ 5
entry
export Reset_Handler
Reset_Handler
 mov r0,#n;no. of elements
 ldr r1,=nums
 mov r2,#0 ;position of the element
loop
        ldr r3,[r1],#4
        ldr r4,value
        cmp r3,r4
        bne notfound
        mov r2,r1
        sub r2,r2,#4
        mov r5,#'A'
        b stop
notfound subs r0,r0,#1
        cmp r0,#0
        bne loop
       mov r5,#'a'
stop b stop
value
        dcd 0x12345678
        dcd 0x12345678
nums
        dcd 0x01234567
        dcd 0x23456789
        dcd 0x90abcdef
        dcd 0x34567890
   end
```

# ;ARM ALP to find the length of the string

```
area reset, data, readonly
        export ___Vectors
___Vectors
  dcd 0
        dcd Reset_Handler
area mycode,code,readonly
entry
export Reset_Handler
Reset_Handler
       mov r0,#0
       ldr r1,=str
loop ldrb r2,[r1],#1
      cmp r2,#0
      beq stop
      add r0,r0,#1
      b loop
stop b stop
str dcb "Dept. of E&C",0
 end
```

# ;ARM ALP to monitor cpsr conditional flag status

```
area reset, data, readonly
        export ___Vectors
__Vectors
        dcd 0x10001000
        dcd Reset_Handler
 area mycode,code,readonly
 export Reset_Handler
Reset_Handler
               ldr r0,=0x12345678
               movs r0,#0 ; Z=1
               ldr r3,=-0x12345678
               movs r4,r3; N=1
               ldr r5,=0xffffffff
               ldr r6,=0x10000001
               adds r7,r5,r6; C=1
               Idr r8,=-0x8fffffff
               ldr r9,=-0x8fffffff
               adds r10,r8,r9; V=1
stop b stop
```

end