

// C programming of WDT to reset the system from infinite loop

```
#include <lpc17xx.h>
#include <stdint.h>

void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}

int main(void)
{
    LPC_GPIO0->FIODIR =0xffffffff;

    LPC_WDT->WDCLKSEL = 1;//set clk source to pclk
    LPC_WDT->WDTC = 0x0007ffff;//100000000/16; // For 139msec delay
    LPC_WDT->WDMOD = 0x03;// Watchdog interrupt enable with watchdog reset
    LPC_WDT->WDFEED = 0xAA;
    LPC_WDT->WDFEED = 0x55;
    while(1)
    {
        LPC_GPIO0->FIOPIN =0xffffffff;
        delay(300000);
    LPC_GPIO0->FIOPIN =0x00000000;
        delay(300000);

        while(1);        //infinite loop
    }
}
```

// C programming of WDT to reset the system after time-out

```
#include <lpc17xx.h>
void delay_ms(uint32_t j)
{ uint32_t x,i;
  for(i=0;i<j;i++)
  { for(x=0; x<6000; x++); // loop to generate 1 milisecond delay
  }
}
int main(void)
{ LPC_GPIO0->FIODIR |= (3<<0); // P0.0,P0.1 as outputs for LEDs
  if ((LPC_WDT->WDMOD >> 2) & 1)
  { LPC_GPIO0->FIOSET |= (1<<1); // IO0SET = 0x00000002; /* P0.1 LED ON */
    delay_ms(3000); /* Indicate Watchdog Reset using LED at P0.1 */
    LPC_GPIO0->FIOCLR |= (1<<1);
    delay_ms(2000);
  }
  LPC_WDT->WDCLKSEL = 1; // set clk source to pclk
  LPC_WDT->WDTC = 0x0007ffff; // 100000000/16; // For 139msec delay
  LPC_WDT->WDMOD = 0x03; // Watchdog interrupt enable with watchdog reset
  LPC_WDT->WDFEED = 0xAA;
  LPC_WDT->WDFEED = 0x55;
  LPC_GPIO0->FIOSET |= (1<<0); // IO0SET = 0x00000001; /* P0.0 LED ON */
  delay_ms(50);
  LPC_GPIO0->FIOCLR |= (1<<0); // IO0CLR = 0x00000001; /* P0.0 LED OFF */
  delay_ms(50);
  LPC_WDT->WDFEED = 0xAA;
  LPC_WDT->WDFEED = 0x55;
  LPC_GPIO0->FIOSET |= (1<<0); // IO0SET = 0x00000001; /* P0.0 LED ON */
  delay_ms(55);
  LPC_GPIO0->FIOCLR |= (1<<0); // IO0CLR = 0x00000001; /* P0.0 LED OFF */
  delay_ms(55);
  LPC_WDT->WDFEED = 0xAA;
  LPC_WDT->WDFEED = 0x55;
  LPC_GPIO0->FIOSET |= (1<<0); // IO0SET = 0x00000001; /* P0.0 LED ON */
  delay_ms(60);
  LPC_GPIO0->FIOCLR |= (1<<0); // IO0CLR = 0x00000001; /* P0.0 LED OFF */
  delay_ms(60);
  LPC_WDT->WDFEED = 0xAA;
  LPC_WDT->WDFEED = 0x55;
  LPC_GPIO0->FIOSET |= (1<<0); // IO0SET = 0x00000001; /* P0.0 LED ON */
  delay_ms(65);
  LPC_GPIO0->FIOCLR |= (1<<0); // IO0CLR = 0x00000001; /* P0.0 LED OFF */
  delay_ms(65);
  LPC_WDT->WDFEED = 0xAA;
  LPC_WDT->WDFEED = 0x55;
  delay_ms(70);
  LPC_GPIO0->FIOCLR |= (1<<0); // IO0CLR = 0x00000001; /* P0.0 LED OFF */
  delay_ms(70);
```

```

        LPC_WDT->WDFEED = 0xAA; LPC_WDT->WDFEED = 0x55; return 0; }
// C programming of WDT to reset the system by monitoring WDT flag

#include <lpc17xx.h>
#include <stdint.h>

void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}

int main(void)
{
    LPC_GPIO0->FIODIR = 0xffffffff;

    LPC_WDT->WDCLKSEL = 1; //set clk source to pclk
    LPC_WDT->WDTC = 0x0007ffff; //100000000/16; // For 139msec delay
    LPC_WDT->WDMOD = 0x03; // Watchdog interrupt enable with watchdog reset
    LPC_WDT->WDFEED = 0xAA;
    LPC_WDT->WDFEED = 0x55;

    if(LPC_WDT->WDTC & 4)
    {
        LPC_GPIO0->FIOSET |= (1<<1);
        delay(300000);
        LPC_GPIO0->FIOCLR |= (1<<1);
        delay(200000);
    }
    while(1)
    {
        LPC_GPIO0->FIOSET |= (1<<0);
        delay(50000);
        LPC_GPIO0->FIOCLR |= (1<<0);
        delay(50000);
    }
}

```

// C programming of WDT with feeding without any malfunction

```
#include <lpc17xx.h>
#include <stdint.h>

void delay(uint32_t i)
{
    uint32_t x;
    for(x=0;x<=i;x++);
}

int main(void)
{
    LPC_GPIO0->FIODIR =0xffffffff;
    LPC_GPIO1->FIODIR &=~(1<<0);

    LPC_WDT->WDCLKSEL = 1;//set clk source to pclk
    LPC_WDT->WDTC = 0x0007ffff;//100000000/16; // For 139msec delay
    LPC_WDT->WDMOD = 0x03;// Watchdog interrupt enable with watchdog reset
    LPC_WDT->WDFEED = 0xAA;
    LPC_WDT->WDFEED = 0x55;

    if(LPC_WDT->WDTC & 4)
    {
        LPC_GPIO0->FIOSET |=(1<<1);
        delay(300000);
        LPC_GPIO0->FIOCLR |=(1<<1);
        delay(200000);
    }
    while(1)
    {
        LPC_GPIO0->FIOSET |=(1<<0);
        delay(50000);
        LPC_GPIO0->FIOCLR |=(1<<0);
        delay(50000);

        LPC_WDT->WDFEED = 0xAA;
        LPC_WDT->WDFEED = 0x55;
    }
}
```