

GPIOs Related Programs

;ARM ALP to display sum on port0

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler

area mycode,code,readonly

FIO0DIR equ 0x2009c000
FIO0MASK equ 0x2009c010
FIO0PIN equ 0x2009c014
FIO0SET equ 0x2009c018
FIO0CLR equ 0x2009c01c

entry
export Reset_Handler
Reset_Handler

ldr r0,=0x12345678
ldr r1,=0x11111111

adds r2,r0,r1 ; r2 = r0 + r1
rev r3,r2

ldr r4,=sum
str r3,[r4]

ldr r5,=FIO0DIR
ldr r6,=0xffffffff ; port0 is configured as o/p port
str r6,[r5]

ldr r7,=FIO0PIN
str r2,[r7] ; send sum to port0 through FIOPIN register

stop b stop
area mydata,data,readwrite
sum space 0
end
```

;ARM ALP to demonstrate the led blink operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area ports,code,readonly
```

```
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
```

```
entry
export Reset_Handler
Reset_Handler
```

```
start    ldr r0,=FIO0DIR
          ldr r1,=0xffffffff
          str r1,[r0]

          ldr r2,=FIO0SET
          str r1,[r2]
          bl delay
          ldr r3,=FIO0CLR
          str r1,[r3]
          bl delay
          b start
```

```
stop b stop
```

```
delay    ldr r4,=0x2ffff
loop     subs r4,r4,#1
          bne loop
          bx lr

end
```

;ARM ALP to demonstrate bit led blink operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area ports,code,readonly
```

```
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
```

```
entry
export Reset_Handler
Reset_Handler
```

```
    ldr r0,=FIO0DIR
    orr r1,#1<<31
    str r1,[r0]
```

```
start    ldr r2,=FIO0PIN
        eor r3,#1<<31
        str r3,[r2]
        bl delay
        b start
```

```
stop b stop
```

```
delay    ldr r4,=0x2ffff
loop     subs r4,r4,#1
        bne loop
        bx lr
```

```
end
```

;ARM ALP to demonstrate the alternate led blink operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area ports,code,readonly
```

```
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
```

```
entry
export Reset_Handler
Reset_Handler
```

```
start    ldr r0,=FIO0DIR
          ldr r1,=0xffffffff
          str r1,[r0]

          ldr r2,=FIO0PIN
          ldr r5,=0xaaaaaaaa
          str r5,[r2]
          bl delay

          ldr r6,=0x55555555
          str r6,[r2]
          bl delay
          b start
```

```
stop b stop
```

```
delay    ldr r4,=0x2ffff
loop     subs r4,r4,#1
          bne loop
          bx lr
```

```
end
```

;ARM ALP to demonstrate led walking operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area ports,code,readonly
```

```
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
```

```
entry
export Reset_Handler
Reset_Handler
```

```
    ldr r0,=FIO0DIR
    ldr r1,=0xffffffff
    str r1,[r0]
```

```
start2    ldr r2,=FIO0PIN
           ldr r3,=0x00000001
start     str r3,[r2]
           bl delay
           lsl r3,r3,#1
           cmp r3,#0x80000000
           bne start
start1    str r3,[r2]
           bl delay
           lsr r3,r3,#1
           cmp r3,#0x00000001
           bne start1
           b start2
```

```
stop b stop
```

```
delay ldr r4,=0x2ffff
loop subs r4,r4,#1
    bne loop
    bx lr
end
```

;ARM ALP to demonstrate ring operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler

area ports,code,readonly

FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c

entry
export Reset_Handler
Reset_Handler ;proc

    ldr r0,=FIO0DIR
    ldr r1,=0xffffffff
    str r1,[r0]

    ldr r2,=FIO0PIN
start1  ldr r3,=0x00000001
start   str r3,[r2]
        bl delay
        lsl r3,r3,#1
        cmp r3,#0
        bne start
        b start1

stop b stop

delay ldr r4,=0x2ffff
loop subs r4,r4,#1
    bne loop
    bx lr

end
```

;ARM ALP to demonstrate twisted ring operation

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
```

```
area ports,code,readonly
```

```
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
```

```
entry
    export Reset_Handler
Reset_Handler
```

```
    ldr r0,=FIO0DIR
    ldr r1,=0xffffffff
    str r1,[r0]
```

```

        ldr r2,=FIO0PIN
        ldr r3,=0x80000000
start    str r3,[r2]
        bl delay
        eor r3,r3,#0x00000001
        ror r3,r3,#1
        b start
```

```
stop b stop
```

```
delay    ldr r4,=0x2ffff
loop     subs r4,r4,#1
        bne loop
        bx lr
```

```
end
```

;ARM ALP to demonstrate switch status makes LED blinking

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
area ports,code,readonly
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c

FIO1DIR EQU 0x2009c020
FIO1MASK EQU 0x2009c030
FIO1PIN EQU 0x2009c034
FIO1SET EQU 0x2009c038
FIO1CLR EQU 0x2009c03c
entry
export Reset_Handler
Reset_Handler
start
    ldr r0,=FIO0DIR
    ldr r1,=0xffffffff
    str r1,[r0]
    ldr r2,=FIO1DIR
    ldr r3,=0x00000000
    str r3,[r2]
    ldr r4,=FIO1PIN
    ldr r5,=0x00000000
    str r5,[r4]
    ldr r6,[r4]
    ldr r7,=0x80000000
    cmp r6,r7
    bne stop
    ldr r8,=0xaaaaaaaa
stop    ldr r9,=FIO0SET
    str r8,[r9]
    bl delay
    ldr r10,=FIO0CLR
    str r8,[r10]
    bl delay
    b start
delay  ldr r11,=0x2ffff
loop   subs r11,r11,#1
    bne loop
    bx lr
end
```


;ARM ALP to demonstrate bit led blinking when bit switch is open/close

```
area reset,data,readonly
    export __Vectors
__Vectors
    dcd 0
    dcd Reset_Handler
area ports,code,readonly
FIO0DIR EQU 0x2009c000
FIO0MASK EQU 0x2009c010
FIO0PIN EQU 0x2009c014
FIO0SET EQU 0x2009c018
FIO0CLR EQU 0x2009c01c
FIO1DIR EQU 0x2009c020
FIO1MASK EQU 0x2009c030
FIO1PIN EQU 0x2009c034
FIO1SET EQU 0x2009c038
FIO1CLR EQU 0x2009c03c
entry
export Reset_Handler
Reset_Handler ;proc
start
    ldr r0,=FIO0DIR
    ldr r1,=0x80000001
    str r1,[r0]
    ldr r2,=FIO1DIR
    and r3,#1<<31
    str r3,[r2]
start2 ldr r4,=FIO1PIN
    and r5,#1<<31
    str r5,[r4]
    ldr r6,[r4]
    ;and r7,#1<<31
    cmp r6,#1<<31
    bhi stop
    ldr r8,=FIO0PIN
    eor r9,#1<<31
    str r9,[r8]
    bl delay
    b start2
stop ldr r8,=FIO0PIN
    eor r10,#1<<0
    str r10,[r8]
    bl delay
    b start2
delay ldr r11,=0x2ffff
loop subs r11,r11,#1
    bne loop
    bx lr    end
```