

# **Yogesh Bhusara, Sr. UI/UX Designer**

**13 years** of industry experience in User Interface Design & crafting better User Experiences. Highly innovative and passionate with high proficiencies in visual UI design, UX design, UX research, user-centered design principles and methodologies.

## **MangoApps Inc, Senior UI/UX Designer**

January 2022 - Present ( 4 yrs 2 mos )

- Design and deliver end-to-end UI/UX solutions for the intranet platform (MangoApps) across mobile and desktop, following a structured design process from concept to production.
- Collaborate closely with Product Managers, stakeholders, and developers to gather requirements, align business goals, conduct design reviews, and ensure timely, accurate implementation.
- Drive product and brand quality through competitive research, wireframes, interactive prototypes, and high-fidelity UI designs while maintaining consistency across all products.

## **Tata Communications Ltd, User Experience Designer**

December 2020 - January 2022 ( 1 yr 2 mos )

- Designing project features from concept to production, working with project managers to create UI flows.
- Review the user interfaces/reports from user perspective and provide inputs to development team to make them more user friendly
- Creating user interface/reports standards and guidelines.

## **MangoApps Inc, Senior UI/UX Designer**

September 2015 - December 2020 ( 5 yrs 4 mos )

- Working on UI/UX and designing project features from concept to production, working primarily on the intranet product(MangoApp) for mobile, desktop platform.
- Utilizing a systematic UI/UX Design process that ensures a high-level of success for each project delivered.
- Working with and communicating with Product Managers & Stakeholders daily, gathering clear business requirements and delivering designs on time.
- Researching and analyzing competitive landscape.
- Managed the overall brand development for all products
- Generating wireframes, interactive prototypes (Invision) and hi-fidelity visual UI design mockups (Sketch/Adobe XD).
- Working hands-on with development team daily, assisting with assets and UI concepts to ensure accurate design implementation.

## **Contact**

+91-7588730467

yogesh.bhusara@outlook.com

## **Portfolio**

[www.behance.net/yogeshbhusara](http://www.behance.net/yogeshbhusara)

[www.dribbble.com/YBhusara](http://www.dribbble.com/YBhusara)

## **Education**

**Fr. Conceicao Rodrigues College of Engineering, Vashi**

B.E - Information Technology  
2012

## **Skills**

### **UX Design**

Wireframing  
Sketching  
Prototyping  
User Research

### **Design Tools**

Figma  
Adobe Photoshop  
Adobe Illustrator  
Adobe XD

### **Coding (Basic Knowledge)**

HTML & CSS  
SwiftUI  
Vibe Coding - Cursor

## **Appnocrat - TherapyBox, UI/UX Designer**

January 2015 - August 2015 ( 8 mos )

- Worked on design of apps for people living with disabilities and other difficulties.
- Designed rhyme word pairing mobile app for children. Designed in game like UI making it more appealing and engaging for children.
- Worked on visual and UX of keyboard extension for iOS and Android platform which suggest words with picture/sound input.
- Worked closely with developers to ensure accurate design implementation.

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## **Probit Venture, UI/UX Designer**

September 2012 - December 2014 ( 2 yrs )

- Understanding client's requirement and create wireframes, low fidelity and high fidelity mockups.
- Designed logo and other branding assets like Newsletter, Business Card, Brochure & Banners.
- As the only designer, took the responsibility from strategy to the design of mobile app & websites.
- Designed and validated workflows and interfaces through iterations.
- Improved product marketing through innovative website redesigns
- Designed website and mobile app for dental clinic, providing seamless appointment booking functionality on both platforms.