Candidate ID No:	
Canalatte 1D 110.	

## **Charotar University of Science and Technology [CHARUSAT]**

# Faculty of Technology and Engineering

U & P U Patel Department of Computer Engineering

## **Subject: CE103 Computer Concepts & Programming**

First Internal Exam (CE/EC)

Semester: 1<sup>st</sup> SEM B. Tech. Maximum Marks: 30 Date: 23/09/2015 (Wednesday) Time: 11:10 to 12:10 a.m.

#### Instructions:

- (i) Attempt *all* the questions.
- (ii) Figures to the right indicate *full* marks.
- (iii) Make suitable assumptions and draw neat figures wherever if required.

#### Q-1 (a) Do as directed.

- 1. Find the most appropriate option for the following questions.
- [02]

- (i) The operator which compares two values is
  - (a) assignment
- (b) relational
- (c) unary (d) equal
- (ii) The while loop and for loop are also known as
  - (a) exit controlled loop (b) entry controlled loop
  - (c) pre-test loop
- (d) both (b) and (c)
- (iii) In response to the input statement

scanf("%4d %d",&year,&code);

the following data is given by the user:

78925634 678

What values does the computer assign to the variables year and code where year and code are in integers?

- (a) year = 7892, code = 5634
- (b) year = 78925634, code = 678
- (c) year = 7892, code = 678
- (d) year = 7892, code = 5634678
- (iv) What would be the value of Z in the following ternary operator if the value of Y is 6?

$$Z = (Y! = 30)? ((Y < 30)? (3 * Y + 100) : (3.5 * Y + 150)) : 300;$$

- (a) 300
- (b) 110
- (c) 118
- (d) 150
- 2. Classify whether the following variable names are valid or invalid. If [02] invalid specify reason.
  - (a) \_123
- (b) A+B
- (c) Floats
- (d) char
- 3. Evaluate the following expression according to the precedence and [02] associativity of the operator.

on = ink \* act 
$$/ 2 + 3 / 2 *$$
 act +  $(2 + tig)$ ; where ink = 4, tig = 3.2 and act = 1.

Assume variables on, ink and act to be an int and variable tig to be float.

(b) Attempt the following questions. (Any two)

[80]

1. Write an **algorithm** and draw a **flowchart** to read the marks of a student and classify them into different grades. If the marks secured are greater than or equal to 90, the student is awarded Grade A; if they are greater than or equal to 80 but less than 90, Grade B is awarded; if they are

greater than or equal to 65 but less than 80, Grade C is awarded; otherwise Grade D is awarded.

- 2. Explain with diagram the **basic structure** of C program.
- 3. Explain **Implicit Type Conversion** and **Explicit type conversion** with example.
- 4. Explain **switch statement** with example.
- (c) Give the difference between **compiler** and **interpreter**.

#### [02]

## O-2 (a) Attempt the following programs. (Any Two)

[10]

- 1. Write a program to check whether the character is alphabet or a digit **without** using character testing functions of ctype.h library file.
- 2. Write a program to calculate tax, using **else if ladder** if given the following conditions:
  - If income is less than or equal to 1,50,000 then no tax
  - If income is in the range 1,50,001 to 300,000 then charge 10% tax
  - If income is in the range 3,00,001 to 500,000 then charge 20% tax
  - If income is above 500,000 then charge 30% tax
- 3. Write a program to find whether the entered integer number is palindrome number or not using **do...while loop**. A palindrome number is a number that remains same when its digits are reversed. For example 121 will remain 121 even if it is reversed.
- 4. Write a program to print the following pattern using **for loop**.

(b) What is the output of the following code? Assume all the header files.

```
[04]
```

```
(1)
                                         (2)
void main()
                                         void main()
 int a=2, b=3, c=4;
                                          int x=4, y=0;
  if(c!=100)
                                           while(x>=0)
   a=10;
  else
                                            if(x==y)
   b=10;
                                              break;
 if(a+b<10)
   c=12;
                                           printf("\n %d %d",x,y);
  a=20;
                                            x--;
  b=++c:
                                            y++;
 printf("a=%d b=%d",a,b);
```