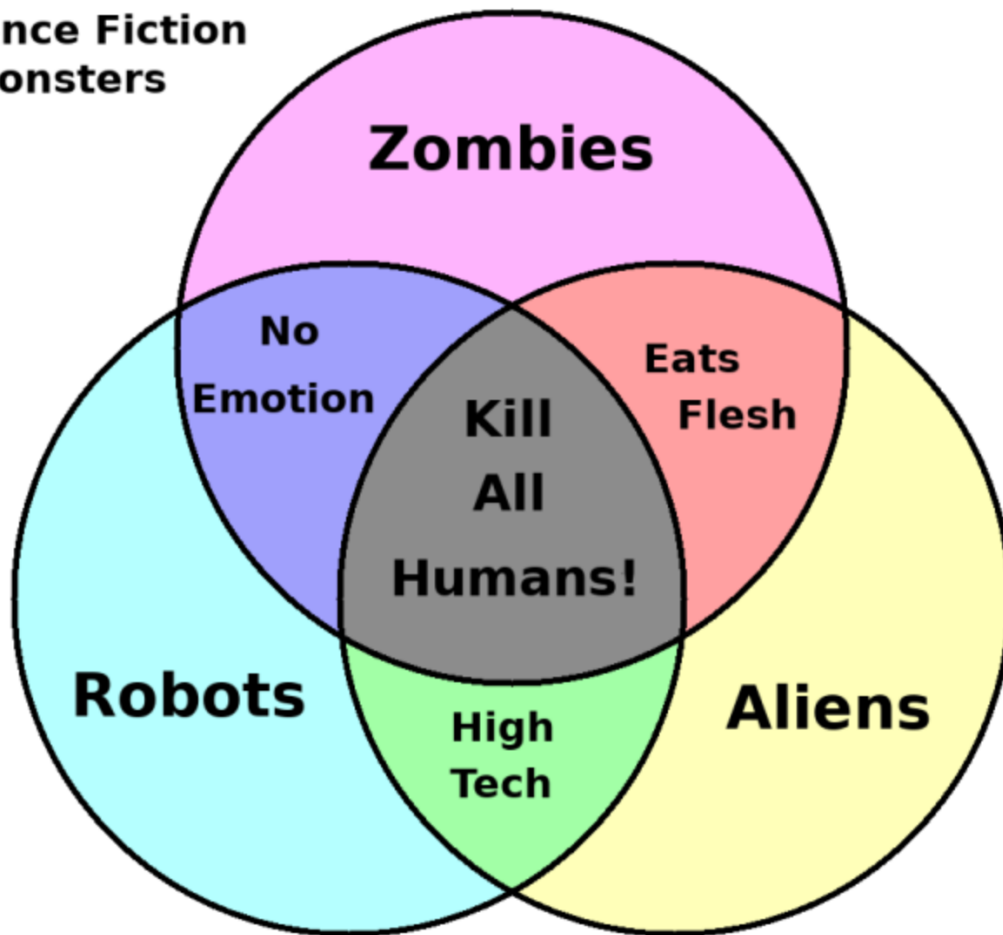
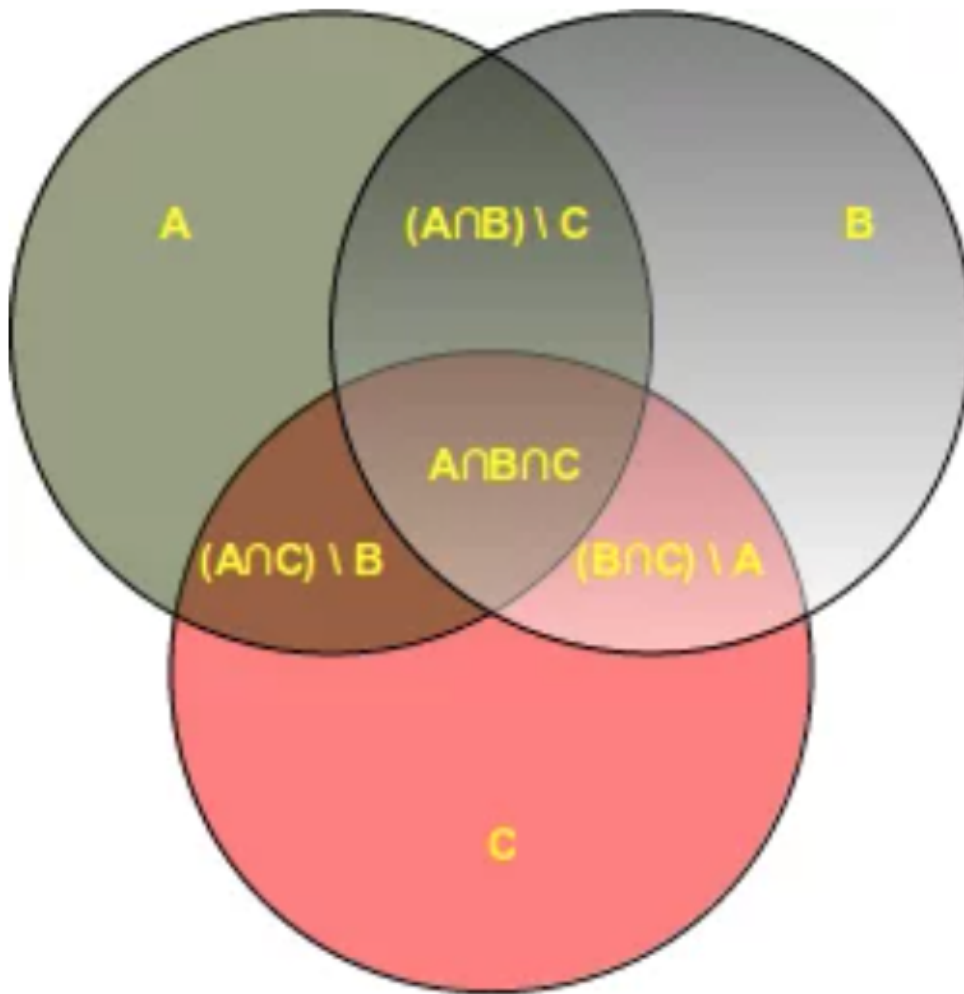


Structured data type: SET

**Science Fiction
Monsters**





Introduction

Set is an un-ordered collection of immutable elements with no duplicate elements in it.

- All the elements in set are `unique`
- Set does **NOT** contain `duplicates`
- Set is an `un-ordered`
- Sets do not support `indexing` and `slicing`

- Set is `mutable` data structure
- Set can only contain `immutable` objects

To create sets that are immutable we have `frozenset`

Use cases

- Membership testing (fast)
- Removing duplicates

Creating set

How to create empty set?

How to create set with values?

- You can pass any type of collection to `set()` constructor.
- When string is passed to `set()` constructor, it gets singularized into separate characters.

Codebase

```
>>> foo = set()
>>> type(foo) # `foo` is object of class `set`
<class 'set'>
```

Set using curly brackets

```
>>> foo = {1, 2, True, 100.50, "banana"}
>>> type(foo)
<class 'set'>
```

Using tuple

```
>>> example1 = set((1, 2, 3, "foo"))
{'foo', 1, 2, 3}
```

using list

```
>>> example2 = set([20.50, True, 10])
{True, 10, 20.5}
```

using string

```
example3 = set("prashant")
{'s', 't', 'h', 'n', 'a', 'r', 'p'}
```

NOTE :: Try doing `type()` on each object.

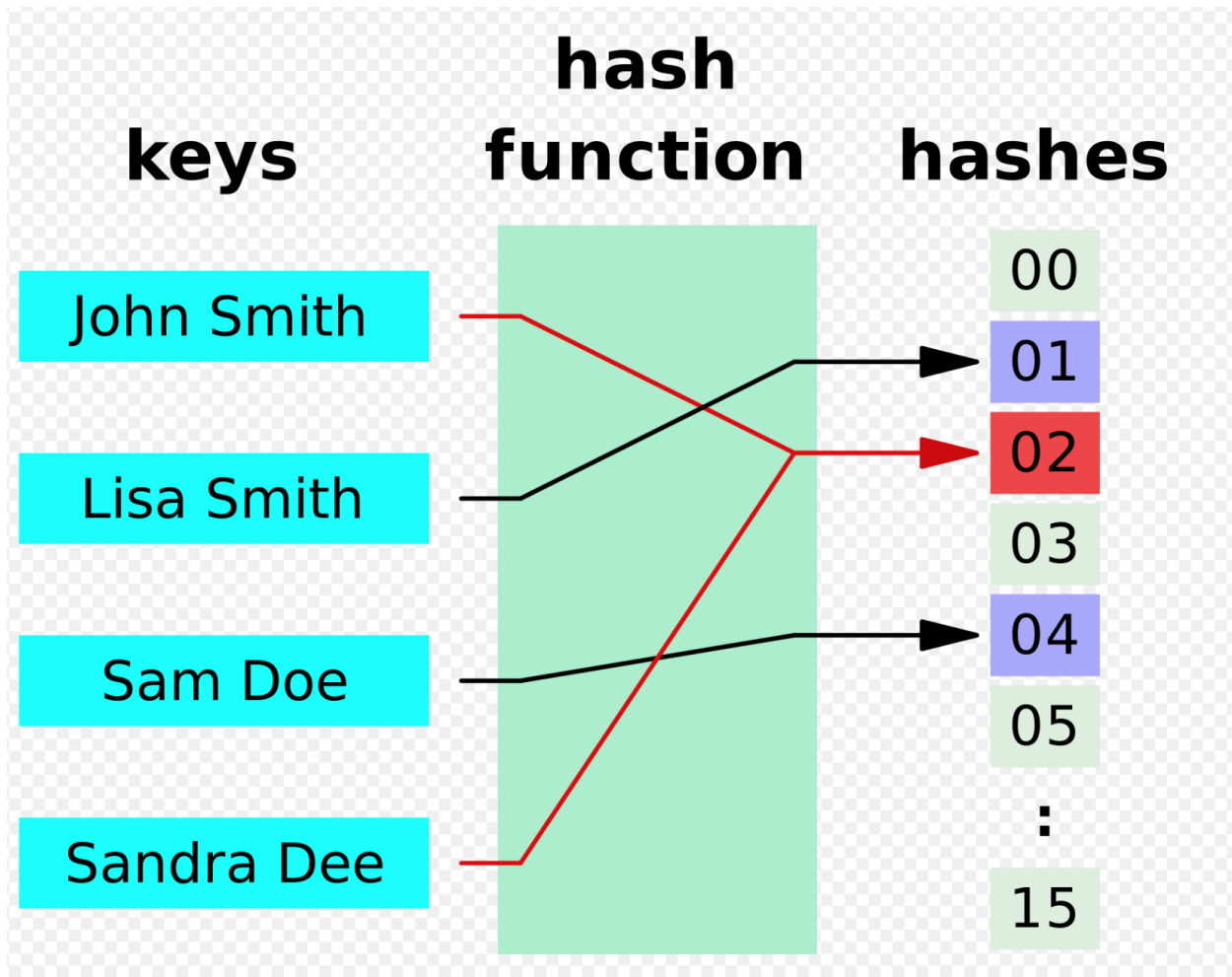
`dir()` on Set

```
>>> dir(set())

['__and__',
...
...
'__eq__',
'__hash__',
...
...
...
'add',
'clear',
'copy',
'difference',
'difference_update',
'discard',
'intersection',
'intersection_update',
'isdisjoint',
'issubset',
'issuperset',
'pop',
'remove',
'symmetric_difference',
'symmetric_difference_update',
'union',
'update']
```

Hashing

It is a concept in computer science which is used to create high performance, pseudo random access data structures where large amount of data is to be stored and accessed quickly.



- All the elements in set are `hashable`.
- `Hashable` means the hash value of the object does not change during its life time.
- All immutable data types in Python are `hashable`.
- data types that have `__hash__` and `__eq__` methods defined are `hashables`

Frozenset

`Frozenset` is similar to set but it is immutable.

```
>>> rivers = frozenset(["Narmada", "Sindhu", "Ganga"])
>>> rivers.add("Godavari")
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
AttributeError: 'frozenset' object has no attribute 'add'

>>> # Meaning, frozenset will not have any attributes to modify itself.
```

Try performing `dir()` operation on top of `Frozenset` object and see what all attributes are available.

```
>>> rivers = frozenset(["Narmada", "Sindhu", "Ganga"])
>>> dir(rivers)
['__and__',
...
...
...
...
'copy',
'difference',
'intersection',
'isdisjoint',
'issubset',
'issuperset',
'symmetric_difference',
'union']
```

Set operations

- `isdisjoint`

Return `True` if the set has no elements in common with *other*.

Sets are disjoint **if and only if** their intersection is an empty set.

```
>>> example1 = {1, 2, 3}
>>> example2 = {3, 4, 5, 6}
>>> example1.isdisjoint(example2)
False
```

- `issubset` [`set <= other`]
 - Test whether every element in the set is in *other*.
 - `set < other` Test whether the set is a proper subset of *other*. That also means, `set <= other and set != other`.

```
>>> states = {"MH", "KA", "Delhi"}
>>> all_states = {"MH", "KA", "Delhi", "Asam", "Gujrat"}
>>> states.issubset(all_states)

>>> states <= all_states
True

>>> states <= all_states and states!=all_states
True
```

- `issuperset` [`set >= other`]
 - Test whether every element in *other* is in the set.
 - `set > other` Test whether the set is a proper superset of *other*, that also means, `set >= other and set != other`.

```
# superset
# > proper superset
# >= normal superset
>>> country = {"india", "pakistan", "usa"}
>>> world = {"india", "pakistan", "usa", "england", "austrelia"}
>>> world.issuperset(country)
True

>>> world > country
True
```

- `union` `set | other | ...`
 - Return a new set with elements from the set and all others.

```
>>> foo = {1, 2, 3, 4, 5}
>>> bar = {4, 5, 6, 7, 8}
>>> set3 = {5, 6, 10, 20, 30}
>>> foo.union(bar, set3)
```



```
{1, 2, 3, 4, 5, 6, 7, 8, 10, 20, 30}
```

```
>>> foo | bar | set3 # using `pipe`  
{1, 2, 3, 4, 5, 6, 7, 8, 10, 20, 30}
```

- **intersection** **set & other & ...**

- Return a new set with elements common to the set and all others.

```
>>> foo = {1, 2, 3, 4, 5}  
>>> bar = {4, 5, 6, 7, 8}  
>>> result = foo.intersection(bar) # function has a return value  
>>> result  
  
result = foo & bar  
result
```

- **difference** **set - other - ...**

- Return a new set with elements in the set that are not in the others.

```
>>> x.difference(y).difference(z)  
>>> x - y - z  
  
>>> example1 = {1, 2, 3, 5, 6}  
>>> example2 = {2, 6}  
>>> example3 = {1}  
>>> result = example1.difference(example2, example3) # func has return value  
{3, 5}  
  
>>> example1 - example2 - example3  
{3, 5}
```

- **symmetric_difference** **set ^ other**

- Return a new set with elements in either the set or *other* but not both.

```
>>> example1 = {1, 2, 3, 4, 5, 6}  
>>> example2 = {5, 6, 7}  
  
>>> result = example1.symmetric_difference(example2) # return value
```

```
>>> result
{1, 2, 3, 4, 7}
```

- **copy**
 - Return a shallow copy of the set.

```
>>> example1 = {1, 2, 3, 4, 5, 6}
>>> example2 = example1.copy()
>>> example2
{1, 2, 3, 4, 5, 6}
```

NOTE

The following table lists operations available for **set** that do ****NOT**** apply to **frozenset** (making it a immutable data structure):

- **update** **set |= other | ...**
 - Update the set, adding elements from all others.

```
>>> foo = {1, 2, 4}
>>> bar = {2, 4, 5, 6, 7}
>>> foo.update(bar)
>>> foo
{1, 2, 4, 5, 6, 7}
```

- **intersection_update** **set &= other & ...**
 - Update the set, keeping only elements found in it and all others.

```
>>> foo = {1, 2, 3, 4, 5}
>>> bar = {4, 5, 6, 7, 8}
>>> result = foo.intersection_update(bar)
>>> result      # because `intersection_update` does not return anything
None
```

```
>>> foo          # rather it updates object using which function was invoked
{4, 5}
```

- **difference_update** **set -= other | ...**

- Update the set, removing elements found in others.

```
>>> example1 = {1, 2, 3, 5, 6}
>>> example2 = {2, 6}
>>> example3 = {1}
>>>
>>> result = example1.difference_update(example2, example3)
>>> result # because `difference_update` does not return anything
None

>>> example1 # rather it updates object using which function was invoked
{3, 5}
```

- **symmetric_difference_update** **set ^= other**

- Update the set, keeping only elements found in either set, but not in both.

```
>>> example1 = {1, 2, 3, 4, 5, 6}
>>> example2 = {5, 6, 7}
>>> result = example1.symmetric_difference_update(example2) # return value
>>> result # because `intersection_update` does not return anything
None

>>> example1 # rather it updates object using which function was invoked
{1, 2, 3, 4, 7}
```

- **add**

- Add an element to the set.

```
# add
>>> foo = set()
>>> foo.add(10)
>>> foo
{10}

>>> foo.add(10) # duplicate addition
```

```
>>> foo
{10}
```

- **remove**

- Remove an element from the set.
- Raises **KeyError** if *element* is not contained in the set.
- Alternatively, we can use **discard()** method

```
>>> example.remove(elem)
# KeyError if element does not exist
# Alternatively, we can use discard() method
```

- **discard**

- Remove an element from the set if it is present.
- Return **None** if element does not exist in a given set

```
>>> example1 = {1, 2, 3, 5, 6}
>>> example1.discard(6)
>>> example1
{1, 2, 3, 4, 6}

>>> # What if the element does **NOT** exist in the set.
>>> result = example1.discard(900)
>>> result
None
```

- **pop**

- Remove and return a random element from the set.
- Raises **KeyError** if the set is empty.

```
>>> example1 = {1, 2, 3, 4, 5, 6}
>>> example1.pop()
1
```

```
>>> # `pop()` will return random element in each execution
>>> help(example1.pop)
```

Help on built-in function pop:

```
pop(...) method of builtins.set instance
    Remove and return an arbitrary set element.
    Raises KeyError if the set is empty.
```

- `clear`
 - Remove all elements from the set.

```
>>> example1 = {1, 2, 3, 4, 5, 6}
>>>
>>> example1.clear()
>>> example1
set()
```