# **Django: getting started**

- To start a django project, you will create a directory (say myproject)
  - Create a virtual environment under it and name it as venv
  - Activate virtual environment (source venv/bin/activate) and install django in it (pip install django)
  - Finally, run django-admin startproject myproject to create a skeleton of project as follows.



cookiecutter is basically project template. There is famous library to create such templates - (<a href="https://cookiecutter.readthedocs.io/en/stable/">https://cookiecutter.readthedocs.io/en/stable/</a>).

The project structure at this stage is composed of five files:

manage.py: This is a command line application. It's a shortcut to use the django-admin command-line utility. It's used to run management commands related to our

project. We will use it to run the development server, run tests, create migrations and much more.

- **\_\_init\_\_.py**: this empty file tells Python that this folder is a Python package.
- **settings.py**: this file contains all the project's configuration. We will refer to this file all the time!
- urls.py: this file is responsible for mapping the routes and paths in our project. For example, if you want to show something in the URL /about/, you have to map it here first.
- wsgi.py: this file is a simple gateway interface used for deployment. You don't have to bother about it. Just let it be for now. Required for deployment on application servers that follow wsgi specifications.
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  specifications.



Django comes with a simple web server installed. This lightweight server is used while project is in development phase. It is not meant for production environment. We can start it by executing the command:

python manage.py runserver

- By default django uses port number 8000 and you can check
   http://127.0.0.1:8000
- Use ctrl + c to stop development server.

### NOTE

- In the world of django the term project is used for collection of configurations and apps. One project can be composed of multiple apps, or a single app.
- In the world of django the term app is composed of a set of models (database tables), views, templates, tests.
- It's important to note that you can't run a Django **app** without a **project**.

## Now, let's create first django-app

To create our first app, go to the directory where the **manage.py** file is and execute one of the following commands:

```
# using django-admin
django-admin startapp app1

# using manage.py
python manage.py startapp app1
```

This will give us following directory structure.

```
myproject/
|-- myproject/
| |-- app1/
             <-- our new django app!
| | |-- migrations/
| |-- tests.py
| |-- myproject/
| | |-- settings.py
| |-- urls.py
    |-- wsgi.py
| +-- manage.py
+-- venv/
```

So, let's first explore what each file does:

- **migrations/**: here Django store some files to keep track of the changes you create in the **models.py** file, so to keep the database and the **models.py** synchronized.
- admin.py: this is a configuration file for a built-in Django app called Django Admin.
- apps.py: this is a configuration file of the app itself.
- models.py: To write DDLs in ORM way. We define the entities of our Web application. The models are translated automatically by Django into database tables.
- tests.py: Used to write unit tests for the app.
- **views.py**: Contains business logic. This is the file where we handle the request/response cycle of our Web application.

Now that we created our first app, let's configure our project to *use* it.

To do that, open the **settings.py** and try to find the **INSTALLED\_APPS** variable:

```
INSTALLED_APPS = [
   'django.contrib.admin',
   'django.contrib.auth',
   'django.contrib.contenttypes',
   'django.contrib.sessions',
   'django.contrib.messages',
   'django.contrib.staticfiles',
   'app1'
]
```

## Hello world!

our first **view**. We will explore it in great detail in the next tutorial. But for now, let's just experiment how it looks like to create a new page with Django.

Open the **views.py** file inside the **boards** app, and add the following code:

#### views.py

```
from django.http import HttpResponse

def home(request):
    return HttpResponse('Hello, World!')
```

- Views are Python functions that receive an <a href="httpRequest">httpRequest</a> object and returns an <a href="httpResponse">httpResponse</a> object.
- Receive a request as a parameter and returns a response as a result.
- So, here we defined a simple view called home which simply returns a message saying Hello, World!.
- Now we have to tell Django *when* to serve this view. It's done inside the **urls.py** file:

#### urls.py

```
from django.conf.urls import url
from django.contrib import admin

from boards import views

urlpatterns = [
    url(r'^$', views.home, name='home'),
    url(r'^admin/', admin.site.urls),
]
```

- If you compare the snippet above with your **urls.py** file, you will notice I added the following new line: <u>url(r'^\$', views.home, name='home')</u>
- and imported the **views** module from our app **boards** using from boards import views.
- But for now, Django works with **regex** to match the requested URL. For our **home** view, I'm using the segex, which will match an empty path, which is the homepage (this url: http://127.0.0.1:8000).
- If I wanted to match the URL http://127.0.0.1:8000/homepage/, my url would be: url(r'^homepage/\$', views.home, name='home').

• Let's see what happens:

python manage.py runserver

In a Web browser, open the http://127.0.0.1:8000

That's it!