

#### **Tables Relationship:**

#### 1. **UserEntity** (users table)

- One-to-Many with BookingEntity (A user can have multiple bookings).
- One-to-Many with PaymentEntity (A user can have multiple payments).

### 2. **TheatreEntity** (theatres table)

 One-to-Many with ShowtimeEntity (A theatre can have multiple showtimes).

## 3. MovieEntity (movies table)

 One-to-Many with ShowtimeEntity (A movie can have multiple showtimes).

#### 4. **ShowtimeEntity** (showtimes table)

- Many-to-One with MovieEntity (Each showtime belongs to one movie).
- Many-to-One with TheatreEntity (Each showtime belongs to one theatre).
- o **One-to-Many** with SeatEntity (A showtime has multiple seats).
- One-to-Many with BookingEntity (A showtime can have multiple bookings).

# 5. **SeatEntity** (seats table)

 Many-to-One with ShowtimeEntity (Each seat belongs to one showtime).

## 6. PaymentEntity (payments table)

One-to-One with BookingEntity (Each booking has one payment).

# 7. **BookingEntity** (bookings table)

- Many-to-One with UserEntity (Each booking is associated with one user).
- Many-to-One with ShowtimeEntity (Each booking is associated with one showtime).
- o **One-to-One** with PaymentEntity (Each booking has one payment).

This structure represents a movie ticket booking system where:

- Users can book multiple showtimes and make payments.
- Theatres have multiple showtimes for different movies.
- Each showtime has seats available for booking.
- Each booking is linked to a specific user, showtime, and payment.