# **Documentation For MovieSpace Web Application**

### **Modules:**

**User Management –** Handles user registration, login, and profile management.

**Movie Management –** Stores and manages movie details.

**Theater Management –** Manages theaters and available screens.

**Showtime Management –** Handles scheduling of movies in different theaters.

**Booking Management –** Allows users to book seats and track reservations.

**Payment Processing –** Allows payment for ticket purchases.

## **Tables and relationships:**

Users Table (users) – Stores user information.

Movies Table (movies) – Stores movie details.

**Theatres Table (theatres)** – Stores theaters and screens.

**Showtimes Table (showtimes)** – Stores movie schedules.

**Seats Table (seats)** – Stores available seats for each show.

Bookings Table (bookings) – Stores user bookings.

**Payments Table (payments)** – Stores payment transactions.

# **Entity Relationships:**

A User can have multiple Bookings.

A Movie can have multiple Showtimes.

A Theater can host multiple Showtimes.

A Showtime has multiple Seats.

A Booking corresponds to a single Payment.

#### Flow:

User Registration/Login

Movie Browsing & Selection

Showtime & Seat Selection

**Booking & Payment** 

#### **Data Flow:**

#### **User Authentication Flow**

## Login:

- User submits login form (phone, password).
- Data is sent to AuthService for authentication.
- If authenticated, the UserEntity is stored in the session.
- User is redirected to the homepage.

# Or Signup:

- User submits signup form (name, phone, email, password).
- Data is sent to UserService.
- UserService creates a new UserEntity and saves it to the database.
- If successful, the user is redirected to the login page.

# **Homepage and Search Flow**

# Homepage:

- MovieService fetches a list of MovieEntity objects.
- TheatreService fetches a list of TheatreEntity objects.
- Data is passed to the homepage view for display.

#### Search:

- User searches for movies or theatres.
- Search query is sent to MovieService or TheatreService.
- Results (MovieEntity or TheatreEntity) are displayed on the homepage.

### **Movie and Theatre Information Flow**

### **Movie Info:**

- MovieService fetches MovieEntity by movieId.
- ShowtimeService fetches a list of TheatreEntity where the movie is shown.
- Data is passed to the movieInfo view.

#### **Theatre Info:**

- TheatreService fetches TheatreEntity by theatreId.
- MovieService fetches MovieEntity by movieId.
- ShowtimeService fetches a list of ShowtimeEntity for the movie and theatre.
- Data is passed to the theatreInfo or movieDateShowtimeSelection view.

# **Seat Selection and Booking Flow**

### **Seat Selection:**

- ShowtimeService fetches ShowtimeEntity by selectedDate, selectedTi me, and theatreld.
- SeatService fetches available seats (SeatEntity) for the showtime.
- Data is passed to the seatSelection or movieSeatSelection view.

### **Order Summary:**

- Selected seats are marked as booked in the database using SeatRepo.
- ShowtimeService fetches ShowtimeEntity by showtimeId.
- Total price is calculated and passed to the orderSummary view.

## Payment:

- PaymentService processes the payment and creates a PaymentEntity.
- BookingService creates a BookingEntity for the user, showtime, and payment.
- If successful, the user is redirected to the thank-you page.

## **Booking History and Profile Flow**

### **Booking History:**

- BookingService fetches a list of BookingEntity objects for the user.
- Data is passed to the bookingHistory view.

### **Profile:**

- UserService fetches UserEntity from the session.
- User can update their profile (email, phone) using UserService.
- Updated UserEntity is saved to the database and session.

### **Thank You Flow**

#### Thank You:

• A thank-you message is displayed after a successful booking.