Content

- · Reshape with -ve index
- Matrix Multiplication
- Vectorization
- 3D arrays
- Use Case: Image Manipulation using Numpy
 - Opening an Image
 - Details of an image
 - Visualizing Channels
 - Rotating an Image (Transposing a Numpy Array)
 - Trim image
 - Saving ndarray as Image

```
In [ ]: 1 import numpy as np
```

Reshape in 2D array

We saw reshape and flatten. What if i want to convert a matrix to 1D array using reshape()

Question: What should I pass in A.reshape() if I want to use it to convert A to 1D vector?

- (1, 1)? NO
- · It means we only have a single element
- · But we don't have a single element

- So, (1, 12)? NO
- It will still remain a 2D Matrix with dimensions 1×12

```
In [ ]:    1 A.reshape(1, 12)
Out[139]: array([[ 0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11]])
```

- Correct answer is (12)
- We need a vector of dimension (12,)
- So we need to pass only 1 dimension in reshape()

So, Be careful while using reshape() to convert a Matrix into a 1D vector

What will happen if we pass a negative integer in reshape()?

Surprisingly, it did not give an error

- It is able to figure out on its own what should be the value in-place of negative integer
- Since no. of elements in our matrix is 12
- And we passed 6 as no. of rows
- It is able to figure out that no. of columns should be 2

Same thing happens with this:

Matrix multiplication

Question: What will be output of following?

```
In []:    1    a = np.arange(5)
    2    b = np.ones(5) * 2
In []:    1    a * b
Out[6]: array([0., 2., 4., 6., 8.])
```

Recall that, if a and b are 1D, * operation will perform elementwise multiplication

Lets try * with 2D arrays

Again did element-wise multiplication

For actual Matrix Multiplication, We have a different method/operator

```
np.matmul()
```

What is the requirement of dimensions of 2 matrices for Matrix Multiplication?

- Columns of A = Rows of B (A Must condition for Matric Multiplication)
- If A is 3×4 , B can be 4×3 ... or $4 \times (SomethingElse)$

So, lets reshape B to 4×3 instead

- We are getting a 3×3 matrix as output
- · So, this is doing Matrix Multiplication

There's a direct operator as well for Matrix Multiplication

@

Question: What will be the dimensions of Matrix Multiplication B @ A?

• 4×4

There is another method in np for doing Matrix Multiplication

In []:

Other cases of np.dot()

- It performs dot product when both inputs are 1D array
- It performs multiplication when both input are scalers.

Now, Let's try multiplication of a mix of matrices and vectors

1 A = np.arange(12).reshape(3, 4) # A is a 3x4 Matrix

ValueError: matmul: Input operand 1 has a mismatch in its core dimension 0, with gufunc signature (n?,k),(k,m?)->(n?,m?) (size 3 is different from 4)

Columns of A \neq Rows of a

Lets try revervse

YES, Columns of a (3) = Rows of A (3)

Vectorization

· We have already seen vectorization some time ago

Remember doing scaler operations on np arrays?

A * 2

That's vectorization

- Replacing explicit loops with array expressions is commonly referred to as vectorization.
- Vectorization helps us to perform operations directly on Arrays instead of scaler.
- · Operation gets performed on each element of np array

Revisiting the example:

```
In [ ]: 1 A = np.arange(10)

In [ ]: 1 A * 2

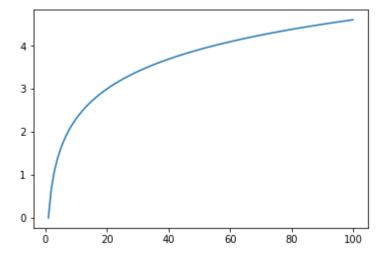
Out[28]: array([ 0,  2,  4,  6,  8,  10,  12,  14,  16,  18])
```

np.vectorize()

- np.vectorize() defines a vectorized function
- It takes numpy arrays as inputs and returns a single numpy array or a tuple of numpy arrays.
- The vectorized function evaluates element by element of the input arrays like the python map function

Let's plot graph for y = log(x) (Log function) using np.vectorize()

- We will pass in a numpy array, as it can then take a vector/array/list as input
- It will return the vectorized form of math.log() function



```
In [ ]: 1 y
```

```
Out[30]: array([0.
                          , 0.69314718, 1.09861229, 1.38629436, 1.60943791,
                1.79175947, 1.94591015, 2.07944154, 2.19722458, 2.30258509,
                2.39789527, 2.48490665, 2.56494936, 2.63905733, 2.7080502,
                2.77258872, 2.83321334, 2.89037176, 2.94443898, 2.99573227,
                3.04452244, 3.09104245, 3.13549422, 3.17805383, 3.21887582,
                3.25809654, 3.29583687, 3.33220451, 3.36729583, 3.40119738,
                3.4339872 , 3.4657359 , 3.49650756, 3.52636052, 3.55534806,
                3.58351894, 3.61091791, 3.63758616, 3.66356165, 3.68887945,
                3.71357207, 3.73766962, 3.76120012, 3.78418963, 3.80666249,
                3.8286414 , 3.8501476 , 3.87120101, 3.8918203 , 3.91202301,
                3.93182563, 3.95124372, 3.97029191, 3.98898405, 4.00733319,
                4.02535169, 4.04305127, 4.06044301, 4.07753744, 4.09434456,
                4.11087386, 4.12713439, 4.14313473, 4.15888308, 4.17438727,
                4.18965474, 4.20469262, 4.21950771, 4.2341065, 4.24849524,
                4.26267988, 4.27666612, 4.29045944, 4.30406509, 4.31748811,
                4.33073334, 4.34380542, 4.35670883, 4.36944785, 4.38202663,
                4.39444915, 4.40671925, 4.41884061, 4.4308168, 4.44265126,
                4.4543473 , 4.46590812, 4.47733681, 4.48863637, 4.49980967,
                4.51085951, 4.52178858, 4.53259949, 4.54329478, 4.55387689,
                4.56434819, 4.57471098, 4.58496748, 4.59511985, 4.60517019])
```

3 Dimensional Arrays

Vectors, Matrix and Tensors

- 1. Vector ---> 1-Dimensional Array
- 2. Matrix ---> 2-Dimensional Array
- 3. Tensor ---> More generic term

Tensor is a general term we use

- · Tensor can also be less than 3D
- 2D Tensor is called a Matrix
- 1D Tensor is called a Vector

Now, What is happening here?

[[12, 13, 14, 15], [16, 17, 18, 19], [20, 21, 22, 23]]])

Question: How many dimensions B has?

- 3
- It's a 3-dimensional tensor

How is reshape(2, 3, 4) working?

- If you see, it is giving 2 matrices
- · Each matrix has 3 rows and 4 columns

So, that's how reshape() is interpreted for 3D

- 1st argument gives depth (No. of Matrices)
- 2nd agrument gives no. of rows in each depth
- 3rd agrument gives no. of columns in each depth

How can I get just the whole of 1st Matrix?

Question: What value will I get if I do B[0, 0, 0]?

We can also Slicing in 3-Dimensions

· Works same as in 2-D matrices

Use Case: Image Manipulation using Numpy

- By now, you already have an idea that Numpy is an amazing open-source Python library for data manipulation and scientific computing.
- It is used in the domain of linear algebra, Fourier transforms, matrices, and the data science field.
- NumPy arrays are way faster than Python Lists.

Do you know Numpy can also be used for Image Processing?

- The fundamental idea is that we know images are made up of Numpy ndarrays .
- So we can manipulate these arrays and play with images.
- This use case is to give you a broad overview of Numpy for Image Processing.

Make sure the required libraries are imported

```
In [ ]: 1 import numpy as np
2 import matplotlib.pyplot as plt
```

Now, we'll see how we can play with images using Numpy

Opening an Image

· Well, to play with an image, we first need to open it

But, How can we open an image in our code?

- To open an image, we will use the matplotlib library to read and show images.
- We will cover all the functionalities of matplotlib in detail in visualization lecture.
- For this use case, just know that it uses an image module for working with images.
- It offers two useful methods imread() and imshow().

```
imread() - to read the images
imshow() - to display the images
```

Now, Let's go ahead and load our image

Drive link for the image:

Download the image fruits.jpg from here:

https://drive.google.com/file/d/1IHPQUi3wdB6HxN-SNJSBQXK7Z0y0wf32/view?usp=sharing (https://drive.google.com/file/d/1IHPQUi3wdB6HxN-SNJSBQXK7Z0y0wf32/view?usp=sharing)

and place it in your current working directory

Let's download the images first

```
In [ ]: 1 #fruits image
2 !gdown 17tYTDPBU5hpby9t0kGd7w_-zBsbY7sEd
```

```
Downloading...
```

From: https://drive.google.com/uc?id=17tYTDPBU5hpby9t0kGd7w_-zBsbY7sEd (http s://drive.google.com/uc?id=17tYTDPBU5hpby9t0kGd7w_-zBsbY7sEd)

```
To: /content/fruits.png
```

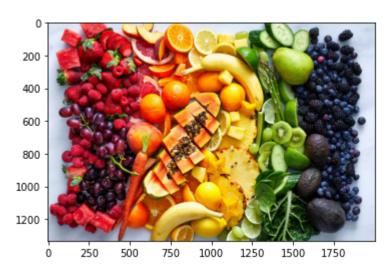
100% 4.71M/4.71M [00:00<00:00, 112MB/s]

```
In [ ]: 1 #emma stone image
2 !gdown 1o-8yqdTM7cfz_mAaNCi2nH@urFu7pcqI
```

Downloading...

```
From: https://drive.google.com/uc?id=10-8yqdTM7cfz_mAaNCi2nH0urFu7pcqI (http
s://drive.google.com/uc?id=10-8yqdTM7cfz_mAaNCi2nH0urFu7pcqI)
To: /content/emma_stone.jpeg
100% 80.3k/80.3k [00:00<00:00, 42.3MB/s]</pre>
```

Out[4]: <matplotlib.image.AxesImage at 0x7f095112afd0>



Details of an Image

What do you think are the dimensions and shape of this image?

We will see what is the **dimension and shape of this image**, using the **Image.ndim** and **Image.shape** properties.

How come our 2-D image has 3 dimensions?

- Coloured images have a 3rd dimension for depth or RGB colour channel
- Here, the depth is 3
- · But we will come to what RGB colour channels are in a bit

First, Let's understand something peculiar happening here with the shape of image

Do you see something different happening here when we check the shape of image?

- When we discussed 3-D Arrays, we saw that depth was the first element of the shape tuple
- But when we are loading an image using matplotlib and getting its 3-D array, we see
 that depth is the last element of the shape tuple

Why is there a difference b/w normal np array and the np array generated from Matplotlib in terms of where the depth part of shape appears?

- This is how matplotlib reads the image
- It reads the depth values (R, G and B values) of each pixel one by one and stacks
 them one after the other

The shape of imge we read is: (1333, 2000, 3)

- matplotlib first reads that each plane has 1333×2000 pixels
- Then, it reads depth values (R, G and B values) of each pixel and place the values in 3 separate planes
- That is why depth is the last element of shape tuple in np array generated from an image read by matplotlib
- Whereas in a normal np array, depth is the first element of shape tuple

Now, What are these RGB channels and How can we visualize them?

Visualizing RGB Channels

We can split the image into each RGB color channels using only Numpy

But, What exactly RGB values are?

- These are values of each pixel of an image
- Each pixel is made up of 3 components/channels Red, Green, Blue which form RGB values
- Coloured images are usually stored as 3-dimensional arrays of 8-bit unsigned integers
- So, the range of values that each channel of a pixel can take is 0 to 2^8-1
- That is, each pixel's each channel, R, G and B can range from 0 to 255

Each pixel has these 3 values which combined together forms the colour that the pixel represents

- So, a pixel [255, 0, 0] will be RED in colour
- A pixel [0, 255, 0] will be GREEN in colour
- A pixel [0, 0, 255] will be BLUE in colour

Question: What will be the colour of pixel [0, 0, 0]?

Black

Question: What will be the colour of pixel [255, 255, 255]?

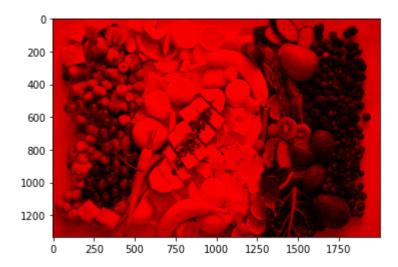
White

Now, Let's separate the R, G, B channels in our image:

- · We'll make use of slicing of arrays
- For RED channel, we'll set values of GREEN and BLUE to 0

```
In [ ]: 1 plt.imshow(img_R)
```

Out[112]: <matplotlib.image.AxesImage at 0x7f99133fd0d0>



Similarly, for GREEN channel, we'll set values of RED and BLUE to 0

... and same for BLUE channel

Rotating an Image (Transpose the Numpy Array)

Now, What if we want to rotate the image?

- Remember image is a Numpy array
- · Rotating the image means transposing the array

For this, we'll use the np.transpose() function in numpy

Now, Let's understand np.transpose() function first

• It takes 2 arguments

1st argument is obviously the array that we want to transpose (image array in our case)

2nd argument is axes

- Its a tuple or list of ints
- It contains a permutation of [0,1,..,N-1] where N is the number of axes of array

Now, our image array has 3 axes (3 dimensions) ---> 0th, 1st and 2nd

- We specify how we want to transpose the array by giving an order of these axes inside the tuple
 - Vertical axis (Row axis) is 0th axis
 - Horizontal axis (Column axis) is 1st axis
 - Depth axis is 2nd axis
- · In order to rotate the image, we want to transpose the array
- That is, we want to transpose rows into columns and columns into rows
- So, we want to interchange the order of row and column axis ---> interchange order of 0th and 1st axis
- We don't want to change the depth axis (2nd axis) ---> So, it will remain at its original order position

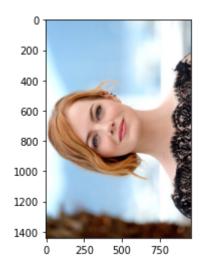
Now, the order of axes in orginal image is (0, 1, 2)

What will be the order of axes rotated image or transposed array?

- The order of axes in rotated image will be (1, 0, 2)
- Order (Position) of 0th and 1st column is interchanged

Let's see it in action:

Out[61]: <matplotlib.image.AxesImage at 0x7f9920d186d0>



As you can see:

• We obtained the rotated image by transposing the np array

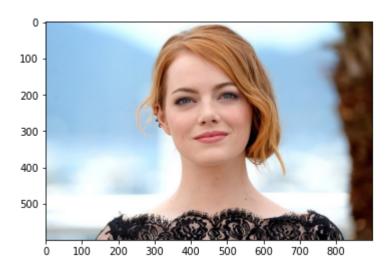
Trim Image

Now, How can we crop an image using Numpy?

- Remember! Image is a numpy array of pixels
- · So, We can trim/crop an image in Numpy using Array using Slicing.

Let's first see the original image

Out[5]: <matplotlib.image.AxesImage at 0x7f094fb5ee50>

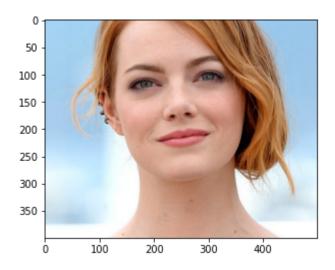


Now, Let's crop the image to get the face only

- If you see x and y axis, the face starts somewhat from ~200 and ends at ~700 on x-axis
 - x-axis in image is column axis in np array
 - Columns change along x-axis
- And it lies between ~100 to ~500 on y-axis
 - y-axis in image is row axis in np array
 - Rows change along y-axis

We'll use this information to slice our image array

Out[8]: <matplotlib.image.AxesImage at 0x7f094f9af6d0>



Saving Image as ndarray

Now, How can we save ndarray as Image?

To save a ndarray as an image, we can use matplotlib's plt.imsave() method.

- 1st agrument ---> We provide the path and name of file we want to save the image as
- 2nd agrument ---> We provide the image we want to save

Let's save the cropped face image we obtained previously

Now, if you go and check your current working directory, image would have been saved by the name $\mbox{emma_face.jpg}$