Content

- · Linechart in case of multiple values
- Stacked countplot using seaborn

Importing and reading our data

```
In [ ]:
            !wget https://d2beiqkhq929f0.cloudfront.net/public assets/assets/000/021/
        --2022-12-15 10:24:57-- https://d2beiqkhq929f0.cloudfront.net/public_asset
        s/assets/000/021/299/original/final vg1 - final vg %281%29.csv?1670840166 (h
        ttps://d2beiqkhq929f0.cloudfront.net/public assets/assets/000/021/299/origin
        al/final_vg1_-_final_vg_%281%29.csv?1670840166)
        Resolving d2beiqkhq929f0.cloudfront.net (d2beiqkhq929f0.cloudfront.net)... 1
        8.164.115.123, 18.164.115.154, 18.164.115.84, ...
        Connecting to d2beiqkhq929f0.cloudfront.net (d2beiqkhq929f0.cloudfront.net)
        18.164.115.123 :443... connected.
        HTTP request sent, awaiting response... 200 OK
        Length: 2041483 (1.9M) [text/plain]
        Saving to: 'vgsales.csv'
        vgsales.csv
                            100%[========>]
                                                        1.95M 1.76MB/s
                                                                            in 1.1s
        2022-12-15 10:24:59 (1.76 MB/s) - 'vgsales.csv' saved [2041483/2041483]
In [ ]:
          1 import pandas as pd
          2 import numpy as np
          3 import matplotlib.pyplot as plt
          4 import seaborn as sns
```

Out[3]:		Rank	Name	Platform	Year	Genre	Publisher	NA_Sales	EU_Sales	JP_Sales
	0	2061	1942	NES	1985.0	Shooter	Capcom	4.569217	3.033887	3.439352
	1	9137	¡Shin Chan Flipa en colores!	DS	2007.0	Platform	505 Games	2.076955	1.493442	3.033887
	2	14279	.hack: Sekai no Mukou ni + Versus	PS3	2012.0	Action	Namco Bandai Games	1.145709	1.762339	1.493442
	3	8359	.hack//G.U. Vol.1//Rebirth	PS2	2006.0	Role- Playing	Namco Bandai Games	2.031986	1.389856	3.228043
	4	7109	.hack//G.U. Vol.2//Reminisce	PS2	2006.0	Role- Playing	Namco Bandai Games	2.792725	2.592054	1.440483
	4									•

How does a lineplot form when there are multiple values for the same data?

In the lecture, the games only had a single sales value per year.

But what if we want to see a trend for Publisher?

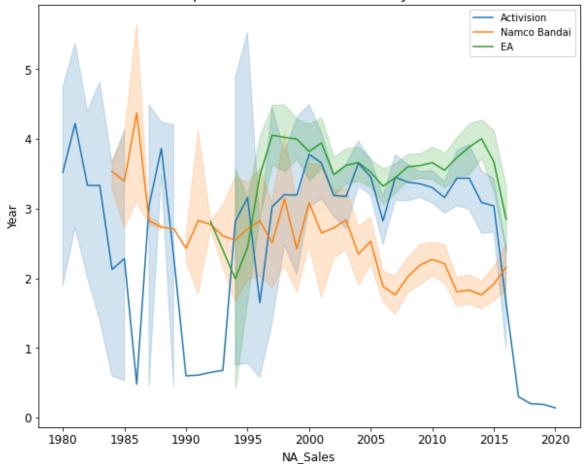
Every Publisher has multiple games, so multiple values for sales.

Let's check for top 3 publishers

```
In [ ]:
          1 data['Publisher'].value_counts()
Out[4]: Electronic Arts
                                          1351
        Activision
                                          1014
        Namco Bandai Games
                                           932
                                           921
        Ubisoft
        Konami Digital Entertainment
                                           832
        TY0
                                             1
        Commseed
                                             1
        Fortyfive
                                             1
        Xing Entertainment
                                             1
        MediaQuest
        Name: Publisher, Length: 578, dtype: int64
```

```
In [ ]:
            plt.figure(figsize=(10,8))
            sns.lineplot(x='Year', y='NA_Sales', data=data.loc[data['Publisher']=='A
          3 | sns.lineplot(x='Year', y='NA_Sales', data=data.loc[data['Publisher']=='Na
            sns.lineplot(x='Year', y='NA_Sales', data=data.loc[data['Publisher']=='E]
            plt.title('Top 3 Publisher sales over the years', fontsize=15)
            plt.xlabel('NA_Sales', fontsize=12)
            plt.ylabel('Year', fontsize=12)
          7
            plt.xticks(fontsize=12)
            plt.yticks(fontsize=12)
          9
            plt.legend()
         10
            plt.show()
         11
```





Do you notice something different?

What is this shaded region around the seaborn lineplot?

- Since there are multiple values for each publisher, seaborn automatically plots the mean
 of all the values
- The shaded region is basically 95% confidence interval of the sales

Now let's filter our data for top 3 pubsliehers, genres and platforms as we did in the lecture

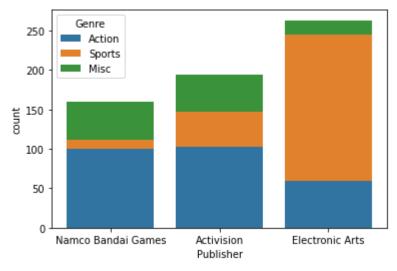
										•	
6]:		Rank	Name	Platform	Year	Genre	Publisher	NA_Sales	EU_Sales	JP_Sales	(
	2	14279	.hack: Sekai no Mukou ni + Versus	PS3	2012.0	Action	Namco Bandai Games	1.145709	1.762339	1.493442	
	13	2742	[Prototype 2]	PS3	2012.0	Action	Activision	3.978349	3.727034	0.848807	
	16	1604	[Prototype]	PS3	2009.0	Action	Activision	4.569217	4.108402	1.187272	
	19	1741	007: Quantum of Solace	PS3	2008.0	Action	Activision	4.156030	4.346074	1.087977	
	21	4501	007: Quantum of Solace	PS2	2008.0	Action	Activision	3.228043	2.738800	2.585598	
	16438	14938	Yes! Precure 5 Go Go Zenin Shu Go! Dream Festival	DS	2008.0	Action	Namco Bandai Games	1.087977	0.592445	1.087977	
	16479	10979	Young Justice: Legacy	PS3	2013.0	Action	Namco Bandai Games	2.186589	1.087977	3.409089	
	16601	11802	ZhuZhu Pets: Quest for Zhu	DS	2011.0	Misc	Activision	2.340740	1.525543	3.103825	
	16636	9196	Zoobles! Spring to Life!	DS	2011.0	Misc	Activision	2.697415	1.087977	2.760718	
	16640	9816	Zubo	DS	2008.0	Misc	Electronic Arts	2.592054	1.493442	1.493442	
	617 row	/s × 11	columns								
	4									>	

Stacked Countplot

How can we visualize the distribution of genres for top-3 publishers?

We will need publishers on x-axis, and the number of games of each genre on y-axis!

```
In [ ]:
             ax=sns.countplot(x='Publisher',data=top3 data, hue='Genre',dodge=False)
          2
             bottoms = \{\}
          3
             for bars in ax.containers:
          4
                 for bar in bars:
          5
                     x, y = bar.get_xy()
          6
                     h = bar.get_height()
          7
                     if x in bottoms:
          8
                          bar.set y(bottoms[x])
          9
                          bottoms[x] += h
                     else:
         10
                          bottoms[x] = h
         11
                          # the plot limits need to be updated with the moved bars
         12
             ax.relim()
         13
             ax.autoscale()
             plt.show()
         14
```



Code Explanation:

- We first use dodge=False parameter to not form the a dodged countplot
- Now, simply using dodge=False will make the position of each bar constant, but won't
 adjust the heights.
 - The bars will end up overlapping, hence we need to manually update the heights for for the bars
- We use a bottoms dictionary, and for each genre, update the bar's height with the data
- After every updation, we set the height of bar using bar.set y
- Finally we use ax.relim() and ax.autoscale() to update and scale the bars at the end as per the plot

Do print the data in the bottoms dictionary to get a cleared idea of how this is working!

What information can we infer from this stacked countplot?

- Even though EA has highest games, majority of its games are of Sports Type
- Comparitively, Action and Misc. type game industry is dominated by Namco and Activision more