

S.Y.B.C.A. Java Programming Practical Assignments

// 1.Program to print Fibonacci series

```
class Fib{
public static void main(String args[])
{
    int n1=0,n2=1,n3,i,count=10;
    System.out.print(n1+" "+n2);          //printing 0 and 1
    for(i=2;i<count;i++)                //loop starts from 2 because 0 and 1 are already printed
    {
        n3=n1+n2;
        System.out.print(" "+n3);
        n1=n2;
        n2=n3;
    }
}
```

o/p 0 1 1 2 3 5 8 13 21 34

// 2. program to print factorial of number

```
import java.util.*;
class Fact
{
    public static void main(String []args)
    {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter the number: ");
        int num=sc.nextInt();
        int i=1,fact=1;
        while(i<=num)
        {
            fact=fact*i;
            i++;
        }
        System.out.println("Factorial of the number: "+fact);
    }
}
```

o/p

Enter the number:5

Factorial of the number: 120

Press any key to continue . . .

//3.Program to print Addition of 2 numbers using command line argument

```
import java.util.Scanner;
public class Add
{
    public static void main(String[] args){

        int num1, num2, sum;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter First Number: ");
        num1 = sc.nextInt();

        System.out.println("Enter Second Number: ");
        num2 = sc.nextInt();

        sc.close();
        sum = num1 + num2;
        System.out.println("Sum of these numbers: "+sum);
    }
}
```

Output:

Enter First Number:

20

Enter Second Number:

30

Sum of these numbers: 50

Press any key to continue . . .

//4. program to print student info using array

```
class array
{
    public static void main(String arg[])
    {
        String names[] = { "Rajesh", "Suresh", "Ramesh", "Kamlesh", "Vignesh" };
        int marks[] = { 45, 78, 83, 77, 93 };
        char sections[] = { 'A', 'B', 'A', 'A', 'B' };
        for(int i = 0; i < names.length; i++)
        {
            System.out.println( names[i] + " in section " + sections[i] + " got " + marks[i] + " marks." );
        }
    }
}
```

o/p Rajesh in section A got 45 marks.

Suresh in section B got 78 marks.

Ramesh in section A got 83 marks.

Kamlesh in section A got 77 marks.

Vignesh in section B got 93 marks.

// 5. Program of package

```
package mypack;
public class Simple1{
    public static void main(String args[]){
        int a=20,b=30;
        System.out.println("Welcome to package");
        System.out.println("addition = "+c);
    }
}
```

// 6.1 program of default constructor

```
class NoteBook
{
    NoteBook()
    {
        System.out.println("Default constructor");
    }
    public void mymethod()
    {
        System.out.println("Void method of the class");
    }
    public static void main(String args[]){

        NoteBook obj = new NoteBook();
        obj.mymethod();
    }
}
```

o/p

Default constructor

Void method of the class

// 6.2 program of parametrised constructor

```
class Student {
String name;
int rollNumber;
double marks;
Student(String name, int rollNumber, double marks)
{
this.name = name;
this.rollNumber = rollNumber;
this.marks = marks;
}
public void displayDetails()
{
System.out.println("Name: " + name);
System.out.println("Roll Number: " + rollNumber);
System.out.println("Marks: " + marks);
}
}
class Main1
{
public static void main(String[] args)
{
Student student = new Student("John", 101, 95.5);
student.displayDetails();
}
}
```

o/p

Name: John

Roll Number: 101

Marks: 95.5

// 7 program in Java to demonstrate various operations on string functions

// 7.1 program of string functions length() & concat()

```
class main
{
public static void main(String[] args)
{

String greet = "Hello! World";
System.out.println("String: " + greet);

int length = greet.length();
System.out.println(" Length of string ");
System.out.println("Length: " + length);
System.out.println();

String first = "Java ";
String second = "Programming";
```

```

System.out.println(" Concatenation of string ");
System.out.println("First String="+first+"Second String="+second);
String joinedString = first.concat(second);
System.out.println("Concatenated String: " + joinedString);

}
}
String: Hello! World
Length of string
Length: 12

```

```

Concatenation of string
First String=Java Second String=Programming
Concatenated String: Java Programming
Press any key to continue . . .

```

//7.2 Program to check strings are equals are not using equals() & equalsIgnoreCase()

```

class stprg
{
    public static void main(String[] args)
    {
        String first = "java programming";
        String second = "java programming";
        String third = "python programming";
        System.out.println("first string="+first+" "+"Second String="+second);
        // compare first and second strings
        boolean result1 = first.equals(second);
        System.out.println("Strings first and second are equal:= " + result1);
        System.out.println("first string="+first+" "+"Third String="+third);
        // compare first and third strings
        boolean result2 = first.equals(third);
        System.out.println("Strings first and third are equal: =" + result2);

        System.out.println();
        String str1 = "Computer";
        String str2 = "Computer";
        String str3 = "COMPUTER";
        System.out.println("String1= "+str1+" "+"string2="+str2);
        System.out.println("string1 and string2 are equal"+" "+str1.equalsIgnoreCase(str2));
        System.out.println("String1= "+str1+" "+"string3="+str3);
        System.out.println("string1 and string3 are equal"+" "+str1.equalsIgnoreCase(str3));
    }
}

first string=java programming
Second String=java programming

```

Strings first and second are equal:= true
first string=java programming Third String=python programming
Strings first and third are equal: =false

String1= Computer string2=Computer
string1 and string2 are equal true
String1= Computer string3=COMPUTER
string1 and string3 are equal true

//7.3 Program of Character Extraction function charAt()

```
public class ch {  
    public static void main(String[] args) {  
        String myStr = "Computer Department";  
        char result = myStr.charAt(5);  
        System.out.println("Character at position 5 is "+result);  
    }  
}
```

Character at position 5 is t
Press any key to continue . . .

// 7.4 Program to compare two strings

```
public class strcmp {  
    public static void main(String[] args) {  
        String myStr1 = "Hello";  
        String myStr2 = "Hello";  
        int r= (myStr1.compareTo(myStr2));  
        // Returns 0 because they are equal  
        if(r==0)  
        {  
            System.out.println("Strings are equal");  
        }  
        else  
        {  
            System.out.println("Strings are not equal");  
        }  
    }  
}
```

o/p

Strings are equal
Press any key to continue . . .

//8. a program in Java to demonstrate wrapper classes

// 8.1 Convert Primitive Type to Wrapper Objects

```
class wr{
    public static void main(String[] args) {
        // create primitive types
        int a = 5;
        double b = 5.65;
        //converts into wrapper objects
        Integer aObj = Integer.valueOf(a);
        Double bObj = Double.valueOf(b);
        if(aObj instanceof Integer) {
            System.out.println("An object of Integer is created.");
        }
        if(bObj instanceof Double) {
            System.out.println ("An object of Double is created.");
        }
    }
}
o/p An object of Integer is created.
An object of Double is created.
Press any key to continue . . .
```

//8.2Converting Wrapper Objects into Primitive Types

```
class wr1{
    public static void main(String[] args)
    {
        // creates objects of wrapper class
        Integer aObj = Integer.valueOf(23);
        Double bObj = Double.valueOf(5.55);
        // converts into primitive types
        int a = aObj.intValue();
        double b = bObj.doubleValue();
        System.out.println("The value of a: " + a);
        System.out.println("The value of b: " + b);
    }
}
The value of a: 23
The value of b: 5.55
Press any key to continue . . .
```

//9. program in Java to implement inheritance

// 9.1program of Single Inheritance

```
import java.io.*;
import java.lang.*;
import java.util.*;

class Shape
{
    public void display() {
        System.out.println("Inside display");
    }
}
class Rectangle extends Shape {
    public void area() {
        System.out.println("Inside area");
    }
}
public class Tester {
    public static void main(String[] arguments) {
        Rectangle rect = new Rectangle();
        rect.display();
        rect.area();
    }
}
```

o/p Inside display

Inside area

//9.2Multilevel Inheritance in Java

```
import java.io.*;
import java.lang.*;
import java.util.*;

class A {
    public void printa()
    {
        System.out.println("A is grand parent class");
    }
}
class B extends A {
    public void printb()
    {
        System.out.println("B is parent class");
    }
}
class C extends B {
```



```

    public void printc()
    {
        System.out.println("C is child class");
    }
}

```

```

public class Main
{
    public static void main(String[] args)
    {
        C g = new C();
        g.printa();
        g.printb();
        g.printc();
    }
}

```

o/p A is grand parent class

B is parent class

C is child class

Press any key to continue . . .

// 9.3program of Hierarchical inheritance

```

class A {
    public void printA() { System.out.println("Class A"); }
}

```

```

class B extends A {
    public void printB() { System.out.println("Class B"); }
}

```

```

class C extends A {
    public void printC() { System.out.println("Class C"); }
}

```

```

class D extends A {
    public void printD() { System.out.println("Class D"); }
}

```

// Driver Class

```

public class test {
    public static void main(String[] args)
    {
        B objB = new B();
        objB.printA();
        objB.printB();

        C objC = new C();
        objC.printA();
        objC.printC();
    }
}

```

```

        D objD = new D();
        objD.printA();
        objD.printD();
    }}

```

o/p

Class A

Class B

Class A

Class C

Class A

Class D

Press any key to continue . . .

//9.4 program of multiple inheritance

```

import java.lang.*;
import java.io.*;
interface Exam
{
    void percent_cal();
}
class Student
{
    String name;
    int roll_no,mark1,mark2;
    Student(String n, int r, int m1, int m2)
    {
        name=n;
        roll_no=r;
        mark1=m1;
        mark2=m2;
    }
    void display()
    {
        System.out.println ("Name of Student: "+name);
        System.out.println ("Roll No. of Student: "+roll_no);
        System.out.println ("Marks of Subject 1: "+mark1);
        System.out.println ("Marks of Subject 2: "+mark2);
    }
}
class Result extends Student implements Exam
{
    Result(String n, int r, int m1, int m2)
    {
        super(n,r,m1,m2);
    }
    public void percent_cal()
    {
        int total=(mark1+mark2);
        float percent=total*100/200;
    }
}

```

```

        System.out.println ("Percentage: "+percent+"%");
    }
    void display()
    {
        super.display();
    }
}
class Multiple
{
    public static void main(String args[])
    {
        Result R = new Result("anil",12,93,84);
        R.display();
        R.percent_cal();
    }
}
}
o/p
Name of Student: anil
Roll No. of Student: 12
Marks of Subject 1: 93
Marks of Subject 2: 84
Percentage: 88.0%
Press any key to continue . . .

```

//9.5 program of hybrid inheritance

```

import java.lang.*;
import java.io.*;
class GrandFather
{
    public void showG()
    {
        System.out.println("He is grandfather.");
    }
}
//inherits GrandFather properties
class Father extends GrandFather
{
    public void showF()
    {
        System.out.println("He is father.");
    }
}
//inherits Father properties
class Son extends Father
{
    public void showS()
    {
        System.out.println("He is son.");
    }
}
//inherits Father properties
public class Daughter extends Father

```

```

{
public void showD()
{
System.out.println("She is daughter.");
}
public static void main(String args[])
{
Son obj = new Son();
obj.showS(); // Accessing Son class method
obj.showF(); // Accessing Father class method
obj.showG(); // Accessing GrandFather class method
Daughter obj2 = new Daughter();
obj2.showD(); // Accessing Daughter class method
obj2.showF(); // Accessing Father class method
obj2.showG(); // Accessing GrandFather class method
}
}
o/p He is son.
He is father.
He is grandfather.
She is daughter.
He is father.
He is grandfather.
Press any key to continue . . .

```

10. Write a program in Java to demonstrate exception handling.

```

class main {
public static void main(String[] args) {
try {
// code that generates exception
int divideByZero = 5 / 0;
}
catch (ArithmeticException e) {
System.out.println("ArithmeticException => " + e.getMessage());
}
Finally{ System.out.println("This is the finally block");
} } }

```

o/p ArithmeticException => / by zero

This is the finally block

//12. program in java to demonstrate different events

//12.1 Key event

```
import java.awt.*;
import java.awt.event.*;
public class Key extends Frame implements KeyListener {
    Label l;
    TextArea area;

    Key() {
        // creating the label
        l = new Label();

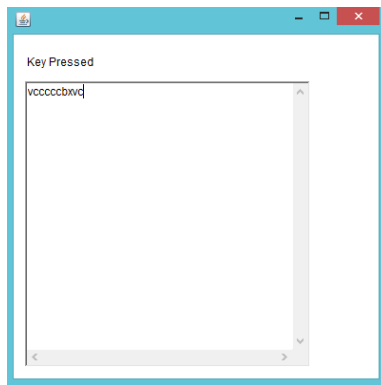
        l.setBounds (20, 50, 100, 20);

        area = new TextArea();

        area.setBounds (20, 80, 300, 300);

        area.addKeyListener(this);

        add(l);
        add(area);
        setSize (400, 400);
        setLayout (null);
        setVisible (true);
    }
    public void keyPressed (KeyEvent e) {
        l.setText ("Key Pressed");
    }
    public void keyReleased (KeyEvent e) {
        l.setText ("Key Released");
    }
    public void keyTyped (KeyEvent e) {
        l.setText ("Key Typed");
    }
    public static void main(String[] args) {
        new Key();
    }
}
```



//12.2 mouse event

```
import java.awt.*;
import java.awt.event.*;

public class Mouse extends Frame implements MouseListener{
    Label l;

    Mouse(){
        addMouseListener(this);

        l=new Label();
        l.setBounds(20,50,100,20);
        add(l);
        setSize(300,300);
        setLayout(null);
        setVisible(true);
    }

    public void mouseClicked(MouseEvent e) {
        l.setText("Mouse Clicked");
    }

    public void mouseEntered(MouseEvent e) {
        l.setText("Mouse Entered");
    }

    public void mouseExited(MouseEvent e) {
        l.setText("Mouse Exited");
    }

    public void mousePressed(MouseEvent e) {
        l.setText("Mouse Pressed");
    }

    public void mouseReleased(MouseEvent e) {
        l.setText("Mouse Released");
    }

    public static void main(String[] args) {
        new Mouse();
    }
}
```

}

