

Self-Practice Week 2 - Fundamentals (part 2)

Data Structures

The goal of this assignment is to practice designing, implementing and testing basic data structures.

Exercise 1 – Circular Lists

A circular linked list is a linked list where all nodes are connected to form a circle. There is no *null* at the end. A circular linked list can be a singly circular linked list or doubly circular linked list. Design and implement the circular list data type (both singly and doubly linked), so to provide the following API:

```
// construct an empty circular list
CircularList()

// is the list empty?
isEmpty() → bool

// return the number of items in the list
length() → int

// add the item at the end
append(item)

// add the item at the beginning
prepend(item)

// remove the item in position pos
delete(pos) → item

// return the item in position pos
access(pos) → int
```

Corner cases. When testing your implementation, consider the following corner cases:

- the client calls either `append()` or `prepend()` on an empty list
- the client calls `delete()` when the list is empty
- the client calls `access(-3)`

Exercise 2 – Deque

A *double-ended queue* or *deque* is a generalization of a stack and a queue that supports adding and removing items from either the front or the back of the data structure. Create a generic data type Deque that implements the following API:

```
// construct an empty deque
Deque()
```

```
// is the deque empty?
isEmpty() → bool

// return the number of items on the deque
length() → int

// add the item to the front
addFirst(item)

// add the item to the back
addLast(item)

// remove and return the item from the front
removeFirst() → item

// remove and return the item from the back
removeLast() → item
```

Corner cases. When testing your implementation, consider the following corner cases:

- the client calls either `removeFirst()` or `removeLast()` when the deque is empty
- the client calls either `addFirst()` or `addLast()` when the deque is empty

Exercise 3 – Palindrome Checker

Write an algorithm to check whether an input string is palindrome. A palindrome is a string that reads the same forward and backward, for example, “radar”. Your checker should be case insensitive. That means the string “Topspot” should be considered palindrome.

Corner cases. When testing your implementation, consider the following cases:

- the string is empty
- the string is palindrome and has an odd number of characters
- the string is palindrome and contains a mix of upper/lower case characters