YOJIT SHINDE

<IT GRADUATE/>

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As an IT graduate with a strong foundation in technology and a passion for problem-solving, I am equipped with the skills to navigate the ever-evolving digital landscape and drive innovation in the field. With a keen eye for detail and a collaborative mindset, I am ready to contribute my expertise to propel businesses forward.

Education

ST. XAVIER'S COLLEGE (AUTONOMOUS) 2020-2023

Bachelor of Science in Information Technology

CGPA: 8.34/10.0

Work Experience

Mindgate Solutions Full-Stack Developer Intern (May 2022 - June 2022)

- Worked on the company's recruitment portal, automating the entire candidate onboarding procedure.
- Worked with AngularJS, Springboot, Oracle Database.
- Improved the front-end design.
- Worked with Rest APIs.
- Helped other interns in debugging.

Skills

Languages

Java | Python | Typescript

Databases

MySQL | PostgreSQL | MariaDb

Frameworks

Spingboot | Django | AngularJS | Bootstrap

Others

Git | GitHub | Postman | Android Studio

Projects

Eden-Of-The-East (May 2023)

A Search-Engine built with the help of AngularJS and 'Web Search' API. Based on the show 'Eden of the East'.

Used: AngularJS, Angular Material, RapidAPI

Placeable (November 2022 - March 2023)

A streamlined platform designed to simplify the placement process for students and recruiters while reducing the load on the placement officer.

Used: AngularJS, Django, PostgreSQL, Postman

Desklet (July 2022 - September 2022)

A Web-Application for Enterprise Resource Management (ERM) activities that manages all the Purchase Orders (PO), Sales Orders (SO) and Materials Received Notes (MRN) of the organization.

Used: AngularJS, Springboot, MySQL, Postman

Doable (December 2021 - February 2022).

A simple To-Do-List application (with accessibility features) for android users.

Used: Android Studio, Java

Gesture-System (August 2021 - September 2021)

An Arduino Uno System that allows users to Pause/Play a video, Increase/Decrease the volume of the video and Forward/Rewind the video using simple hand gestures.

Used: Arduino Uno, Python