

Yokisha Poudel

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Profile

I am a highly motivated and enthusiastic Computer Engineering student with a passion for technology and software development. I enjoy learning new programming languages, exploring innovative solutions to complex problems, and developing projects that combine creativity and technical skills. I am committed to continuous personal and professional growth, and I thrive in collaborative environments where I can contribute effectively while learning from others.

Technical Skills

Flutter, React.js, Node.js, Dart, C/C++, Python, Firebase, LaTeX

Soft Skills

Communication, Creativity, Desire to Learn, Meeting Deadlines, Teamwork, Time Management

Languages

Nepali, English

Education

Advanced College of Engineering and Management (ACEM)
B.E. Computer Engineering, 2021–Present

Uniglobe High School
+2 Science, 2021

Triyog High School
Class 1–10, 2018

Projects

Snake and Ladder Game (C++)

Developed a board game in C++ implementing game logic and user interface.

Fruit in a Basket (Python)

Created an interactive game with scoring, animations, and object management using Python.

OvaRhythm – Period Prediction Application

Developed a chatbot-driven application for menstrual cycle prediction.

Retinal Disease Segmentation Study

Performed comparative research using Y-Net, U-Net, and U++ Net for retinal disease image segmentation.