# Text Resources

## Text Resources (resources prepended with "[\*]" are downloadable.)

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## **Optional Textbooks**

There is no required text for this course. However, these three books cover much of the material.

- Baldwin, Carliss Y. and Kim B. Clark.
   <u>Design Rules, Vol. 1: The Power of Modularity.</u> (Links to an external site.)
   The MIT Press. March 15, 2000.
- Taylor, R. N., N. Medvidovic, and E. M. Dashofy.
   <u>Software Architecture: Foundations, Theory, and Practice.</u> (Links to an external site.)
   Wiley, January 9, 2009.
- Qian, Kai, Ziang Fu, Lixin Tao, Chong-Wei Xu, and Jorge L. Di'az-Herrera.
   <u>Software Architecture and Design Illuminated</u>. (Links to an external site.)
   Jones and Bartlett, 2010.
- Craig Larman.

Applying UML and Patterns, An Introduction to OO Analysis and Design, 3d Edition (Links to an external site.).

Prentice-Hall, 2004.

Available electronically from the GT Library: Select ebooks, then Safari. Search for Larman.

Amy Brown and Greg Wilson (Eds.).
 <u>The Architecture of Open Source Applications (Links to an external site.)</u>.

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Also, if you don't already own one, access to a Software Engineering introductory text such as <u>Pressman (Links to an external site.)</u> or <u>Sommerville (Links to an external site.)</u> may be helpful.

# Required Readings

- Emmerich, Wolfgang.
   [\*] "Software Engineering and Middleware: A Roadmap".
   International Conference on Software Engineering Future of Software Engineering Track, 117-129, 2000.
- Gamma, Erich, Richard Helm, Ralph Johnson, and John Vlissides.
   [\*] Design Patterns: Elements of Reusable Object-Oriented Software.
   Addison-Wesley, pp. 6-9, pp. 275-343, 1995.

Garlan, David, and Mary Shaw.
 [\*] "An Introduction to Software Architecture."
 Carnegie Mellon University Technical Report, CMU-CS-94-166, January 1994.

o Harel, David.

[\*] "On Visual Formalisms."

Communications of the ACM, 32(5):514-530, May 1988.

Kruchten, Philippe.

[\*] "The 4+1 View Model of Architecture."

IEEE Software, 12(6):42-50, November-December 1995.

Martin, Robert.

[\*] "Granularity." (Links to an external site.)

Excerpt from *The C++ Report*, Vol. 8, No. 10, November 1996.

o Martin, Robert.

[\*] "Heuristics and Coffee."

Chapter 11 in UML for Java Programmers, Prentice Hall, 2003.

Medvidovic, N., and R. N. Taylor.
 [\*] "A Classification and Comparison Framework for Software Architecture Description Languages."

IEEE Transactions on Software Engineering, 26(1):70-93, January 2000.

Mehta, Nikunj R., Nenad Medvidovic, and Sandeep Phadke.
 [\*] "Towards a Taxonomy of Software Connectors."
 Proceedings of the 22nd International Conference on Software Engineering, Limerick, Ireland, pp. 178-187, 2000.

Object Management Group.
 [\*] OCL Specification V2.3.1.
 January, 2012.

Object Management Group.
 [\*] UML Superstructure Specification V2.4.1.
 August, 2011.

## **Additional Texts**

#### Books

Baldwin, Carliss Y. and Kim B. Clark.
 <u>Design Rules</u>, Vol. 1: The Power of Modularity Hardcover. (Links to an external site.)
 The MIT Press, March 15, 2000.

Booch, Grady, James Rumbaugh, and Ivar Jacobson.
 <u>The Unified Modeling Language User Guide, 2nd Edition. (Links to an external site.)</u>
 Addison-Wesley, 2005.

Jan Bosch.

<u>Design and Use of Software Architectures (Links to an external site.)</u>. Addison-Wesley, May 19, 2000.

o Clements, Paul, Felix Bachmann, Len Bass, David Garlan, James Ivers, Reed Little, Robert Nord, and Judith Stafford.

<u>Documenting Software Architectures: Views and Beyond.</u> (Links to an external site.) Addison-Wesley, 2003.

Czarnecki, Krzysztof, and Ulrich Eisenecker.
 <u>Generative Programming: Methods, Tools, and Applications.</u> (Links to an external site.)
 Addison-Wesley, 2000.

o Fowler, Martin.

<u>Patterns of Enterprise Application Architecture.</u> (Links to an external site.) Addison-Wesley, 2003.

Fowler, Martin.

<u>UML Distilled: Applying the Standard Object Modeling Language, 3rd Edition. (Links to an external site.)</u> Addison-Wesley, 2003.

- Fowler, Martin, Kent Beck, John Brant, William Opdyke, and Don Roberts.
   <u>Refactoring: Improving the Design of Existing Code. (Links to an external site.)</u>
   Addison-Wesley, 1999.
- Gamma, Erich, Richard Helm, Ralph Johnson, and John Vlissides.
   <u>Design Patterns: Elements of Reusable Object-Oriented Software. (Links to an external site.)</u>
   Addison-Wesley, 1995.
- o Martin, Robert.

<u>Clean Code / A Handbook of Agile Software Craftsmanship (Links to an external site.)</u>. Prentice Hall, 2008.

o Norman, Don.

The Design of Everyday Things, Revised and Extended Edition. (Links to an external site.) Newprint, 2013.

Petroski, Henry.

The Evolution of Useful Things: How Everyday Artifacts-From Forks and Pins to Paper Clips and Zippers-Came to be as They are. (Links to an external site.)

Vintage, February 1, 1994.

- Prieto-Diaz, Ruben, and Guillermo Arango.
   <u>Domain Analysis and Software Systems Modeling. (Links to an external site.)</u>
   IEEE Computer Society Press, 1991.
- Riel, Arthur.
   <u>Object-Oriented Design Heuristics</u>. (Links to an external site.)
   Addison-Wesley, 1996.
- Rumbaugh, James, Ivar Jacobson, and Grady Booch.
   <u>The Unified Modeling Language Reference Manual, 2nd Edition. (Links to an external site.)</u>
   Addison-Wesley, 2004.

- Shaw, Mary, and David Garlan.
   <u>Software Architecture: Perspectives on an Emerging Discipline. (Links to an external site.)</u>
   Prentice Hall, 1995.
- Simon, Herbert.
   <u>The Sciences of the Artificial, 3rd Edition.</u> (Links to an external site.)
   MIT Press, 1996.
- Szyperski, Clemens.
   <u>Component Software, 2nd Edition.</u> (<u>Links to an external site.</u>)
   Addison-Wesley, 2002.
- Warmer, Jos, and Anneke Kleppe.
   <u>The Object Constraint Language</u>. (Links to an external site.)
   Addison-Wesley, 1999.
- Woodcock, Jim, and Martin Loomes.
   <u>Software Engineering Mathematics (Links to an external site.)</u>.
   Addison-Wesley, 1989.

#### **Papers**

- Aksit, M., K. Wakita, J. Bosch, L. Bergmans, and A. Yonezawa.
   "Abstracting Object-Interactions using Composition-Filters."
   Object-based Distributed Processing, R. Guerraoui, O. Nierstrasz, and M. Riveill (eds.), Springer-Verlag, 1993.
- Batory, Don.
   [\*] "Feature-Oriented Programming and the AHEAD Tool Suite." (Links to an external site.)
   Proceedings of the 26th International Conference on on Software Engineering, ICSE 2004, pp. 702-703.
- Batory, Don and Sean O'Malley.
   [\*] "The Design and Implementation of Hierarchical Software Systems with Reusable Components." (Links to an external site.)
   ACM Transactions on Software Engineering and Methodology (TOSEM), 1(4):355-398, October, 1992.
- Beugnard, Antoine, Jean-Marc Jezequel, Noel Plouzeau, and Damien Watkins.
   [\*] "Making Components Contract Aware." (Links to an external site.)
   IEEE Computer, 32(7):38-45, July 1999.
- DeLine, Robert.
   [\*] "Avoiding Packaging Mismatch with Flexible Packaging." (Links to an external site.)
   International Conference on Software Engineering '99, Los Angeles, California, 1999, pp. 97-106.
- Ehn, Pelle.
   [\*] "Scandinavian Design: On Participation and Skill." (Links to an external site.)
   Chapter 4, Lawrence Erlbaum Associates, Hillsdale, New Jersey, 1993, pp. 41-77.
- Eichberg, Michael, Sven Kloppenburg, Karl Klose, and Mira Mezini.
   [\*] "Defining and Continuous Checking of Structural Program Dependencies." (Links to an external site.)

ICSE '08: Proceedings of the 30th International Conference on Software Engineering, Leipzig, Germany, May 2008, pp. 391-400.

o Fagan, M. E.

"Design and Code Inspections to Reduce Errors in Program Development." (Links to an external site.) IBM Systems Journal, 15(3):182-211, 1976.

o Fielding, Roy Thomas.

"Architectural Styles and the Design of Network-based Software Architectures." (Links to an external site.)

Department of Information and Computer Science, University of California, Irvine, 2000.

Lau, Kung-Kiu, and Zheng Wang.
 [\*] "Software Component Models." (Links to an external site.)

IEEE Transactions on Software Engineering, 33(10):709-724, October, 2007.

- Medvidovic, N., D. S. Rosenblum, D. F. Redmiles, and J. E. Robbins.
   [\*] "Modeling Software Architectures in the Unified Modeling Language." (Links to an external site.)
   ACM Transactions on Software Engineering and Methodology, 11(1):2-57, January, 2002.
- Meyer, Bertrand.
   "On Formalism in Specifications."
   IEEE Software,, 2(1):6-26, January, 1985.
   Available [\*] here (Links to an external site.), if you enter through the Georgia Tech Library.
- Parnas, David L.
   [\*] "On the Criteria to be Used in Decomposing Systems into Modules" (Links to an external site.)
   Communications of the ACM, 15(12):1053-1058, September, 1972.
- Parnas, David L.
   [\*] "Designing Software for Ease of Extension and Contraction." (Links to an external site.)
   IEEE Transactions on Software Engineering, SE-5(2):128-138, March, 1979.
- Parnas, David L.
   [\*] "On the Design and Development of Program Families." (Links to an external site.)
   IEEE Transactions on Software Engineering, SE-2(1):1-9, 1976.
- Spitznagel, Bridget, and David Garlan.
   [\*] "A Compositional Formalization of Connector Wrappers." (Links to an external site.)
   25th International Conference on Software Engineering (ICSE'03), Portland, Oregon, May 3-10, 2003.
- Smaragdakis, Yannis and Don Batory.
   [\*] "Implementing Layered Designs with Mixin Layers." (Links to an external site.)
   ECOOP'98â€"Object-Oriented Programming, pp. 550-570.
- Stirewalt, Kurt and Spencer Rugaber.
   <u>"Automated Invariant Maintenance Via OCL Compilation.†(Links to an external site.)</u>
   \*Proceedings of Model Driven Engineering Languages and Systems'05,\* October 2-7, 2005, Montego Bay, Jamaica, Lionel C. Briand and Clay Williams, editors, Springer-Verlag, Lecture Notes in Computer Science, volume 3713, pp. 616-632.

#### Web Resources

- Acme Website (Links to an external site.)
- Allen Holub, JavaWorld, "Why extends is evil", August 2003 (Links to an external site.)
- Cunningham & Cunningham OO Wiki (Links to an external site.)
- [\*] Design Study Template (.doc) (Links to an external site.)
- [\*] First Order Logic Paper (Links to an external site.)

- Fowler Enterprise Patterns Page (Links to an external site.)
- JUnit A Cook's Tour (Links to an external site.)
- MSDN Chapter on Architectural Patterns and Styles (Links to an external site.)
- [\*] OO Design Review Guidelines (Links to an external site.)
- Patterns Home Page (Links to an external site.)
- [\*] Sample Exam Questions (Links to an external site.)
- Wikipedia article on Software Architecture Styles and Patterns (Links to an external site.)

### **Student Recommendations**

• Eric Freeman, Elisabeth Robson, Bert Bates and Kathy Sierra. *Head First Design Patterns*. O'Reilly Media, October 25, 2004, <u>link (Links to an external site.)</u>.