# CS 6360-002 Database Design Final Project Furniture Store Database System

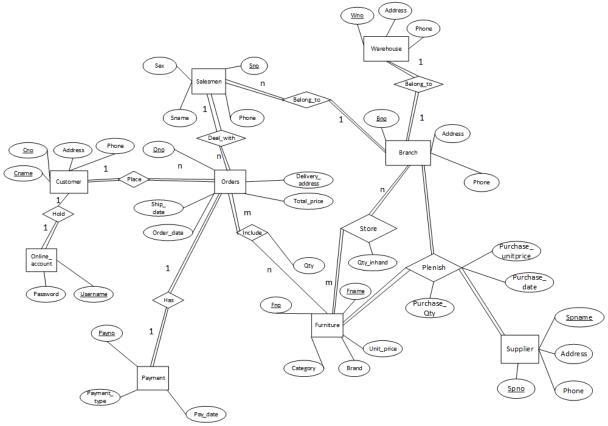
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#### **Data Requirements**

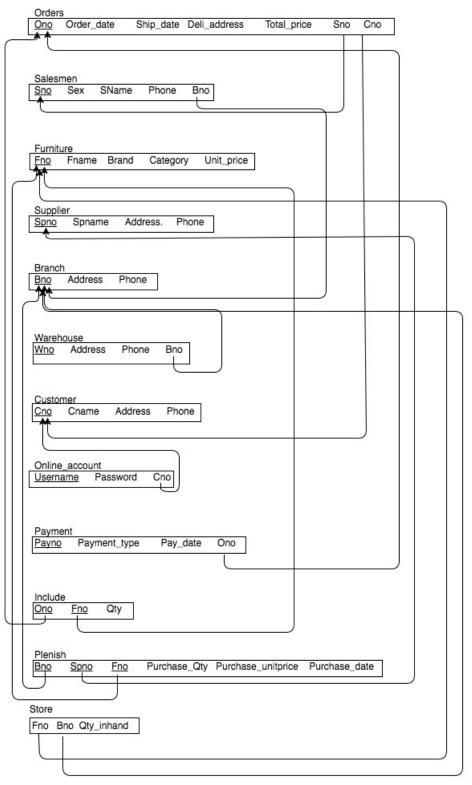
The furniture store needs to keep track of data including entities salesmen, orders, customer, furniture, supplier, branch, warehouse, payment, online-account.

- 1. Each Furniture can be described by a unique Fno or a unique Fname, Category, Brand, Unit\_price(retail price).
- 2. Each Customer can be described by a unique Cno, Address, Cname, Phone.
- 3. Each Customer has only one Online\_account which is described by a unique Username and Password.
- 4. Each Order can be paid by three different types named Payment\_type: cash, credit and gift card. Each Payment can be described by a unique Payno, Pay\_date, Payment\_type.
- 5. Each Order can be described by a unique Ono, Order\_date,Total\_price, Ship\_date, Deli\_address. Once an order is created, it includes each furniture's Qty.
- 6. Each Order is dealt with only one Salesmen. Each Salesmen can be described by a unique Sno, Sex, SName and Phone.
- 7. Each Branch can be described by a unique Bno, Address and Phone. Each Branch has at least one Salesmen.
- 8. Each Branch has one Warehouse, which is described by Wno, Address and Phone.
- 9. Each Supplier can be described by a unique Spno, Spname, Address and Phone. When a Branch buy a particular furniture from a particular supplier, it will track Purchase\_date, Purchase\_Qty and Purchase\_unitprice.
- 10. Each Branch stores many furnitures. Qty\_inhand is used to describe a branch storage for a particular furniture.

## **ER Diagram**



## **Original Relational Schema**



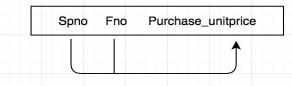
## **Normalization Violations**

All the relations are in 1NF, 2NF. However, there exist a relation Plenish violating 3NF.

#### Plenish

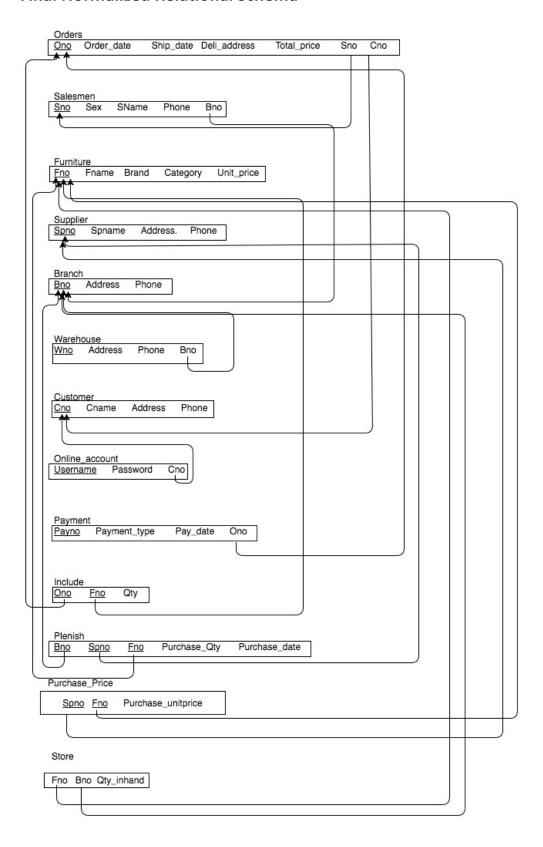
Bno	<u>Spno</u>	<u>Fno</u>	Purchase_Qty	Purchase_unitprice	Purchase_date
-----	-------------	------------	--------------	--------------------	---------------

The relations that violate 3NF in this table are:



Supplier number and Furniture number can determine the purchase unit price for the furniture. Hence, there exists transitive dependency.

### **Final Normalized Relational Schema**



## SQL implementation of the database system

```
CREATE TABLE ORDERS (
       Ono INT(10) NOT NULL,
       Order date DATE,
       Deli_date DATE,
       Deli_address VARCHAR(40),
       Total_price FLOAT,
       Sno INT(5),
       Cno INT(7),
       PRIMARY KEY (Ono)
);
CREATE TABLE SHIPMENT (
       Ono INT(10) NOT NULL,
       Cno INT(7),
       Ship_or_not BOOLEAN,
       PRIMARY KEY (Ono)
);
CREATE TABLE SALESMEN (
       Sno INT(5) NOT NULL,
       Sex VARCHAR(5),
       Sname VARCHAR(40),
       Phone VARCHAR(15),
       Bno INT(3),
       PRIMARY KEY (Sno)
);
CREATE TABLE FURNITURE (
       Fno INT(7) NOT NULL,
       Fname VARCHAR(50),
       Brand VARCHAR(20),
       Category VARCHAR(20),
       Unit_price FLOAT,
       PRIMARY KEY (Fno)
);
CREATE TABLE SUPPLIER (
       Spno INT(3) NOT NULL,
       Spname VARCHAR(50),
       Address VARCHAR(50),
       Phone VARCHAR(15),
       PRIMARY KEY (Spno)
);
CREATE TABLE BRANCH (
       Bno INT(3) NOT NULL,
```

```
Address VARCHAR(50),
       Phone VARCHAR(15),
       PRIMARY KEY (Bno)
);
CREATE TABLE WAREHOUSE (
       Wno INT(3) NOT NULL,
       Address VARCHAR(50),
       Phone VARCHAR(15),
       Bno INT(3),
       PRIMARY KEY (Wno)
);
CREATE TABLE CUSTOMER(
       Cno INT(7) NOT NULL,
       Cname VARCHAR(40),
       Address VARCHAR(50),
       Phone VARCHAR(15),
       PRIMARY KEY (Cno)
);
CREATE TABLE Online_account (
       Username VARCHAR(20) NOT NULL,
       Password VARCHAR(30),
       Cno INT(7),
       PRIMARY KEY (Username)
);
CREATE TABLE PAYMENT (
       Payno INT(10) NOT NULL,
       Payment_type VARCHAR(10) DEFAULT 'Credit',
       Pay_date DATE,
       Ono INT(10),
       PRIMARY KEY (Payno)
);
CREATE TABLE INCLUDE (
       Ono INT(10) NOT NULL,
       Fno INT(7) NOT NULL,
       Qty INT,
       PRIMARY KEY (Ono, Fno)
);
CREATE TABLE PLENISH (
       Bno INT(3) NOT NULL,
       Spno INT(3) NOT NULL,
       Fno INT(7) NOT NULL,
       Purchase_Qty FLOAT,
```

```
Purchase date DATE,
       PRIMARY KEY (Bno, Spno, Fno)
);
CREATE TABLE PURCHASE PRICE (
      Spno INT(3) NOT NULL,
       Fno INT(7) NOT NULL,
       Purchase_unitprice FLOAT,
       PRIMARY KEY (Spno, Fno)
);
CREATE TABLE STORE (
       Fno INT(7) NOT NULL,
       Bno INT(3) NOT NULL,
       Qty inhand INT,
       PRIMARY KEY (Fno, Bno)
);
CREATE TABLE CUSTOMER_COUPON (
Ono INT(10),
Cno INT(7),
Number INT
);
ALTER TABLE ORDERS ADD FOREIGN KEY (Sno) REFERENCES SALESMEN(Sno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE ORDERS ADD FOREIGN KEY (Cno) REFERENCES CUSTOMER(Cno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE SHIPMENT ADD FOREIGN KEY (Ono) REFERENCES ORDERS(Ono)
       ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE SHIPMENT ADD FOREIGN KEY (Cno) REFERENCES CUSTOMER(Cno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE SALESMEN ADD FOREIGN KEY (Bno) REFERENCES BRANCH(Bno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE WAREHOUSE ADD FOREIGN KEY (Bno) REFERENCES BRANCH(Bno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE Online_account ADD FOREIGN KEY (Cno) REFERENCES CUSTOMER(Cno)
      ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE PAYMENT ADD FOREIGN KEY (Ono) REFERENCES ORDERS(Ono)
       ON DELETE CASCADE ON UPDATE CASCADE;
ALTER TABLE INCLUDE ADD FOREIGN KEY (Ono) REFERENCES ORDERS(Ono)
      ON DELETE CASCADE ON UPDATE CASCADE;
```

- ALTER TABLE INCLUDE ADD FOREIGN KEY (Fno) REFERENCES FURNITURE(Fno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE PLENISH ADD FOREIGN KEY (Bno) REFERENCES BRANCH(Bno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE PLENISH ADD FOREIGN KEY (Spno) REFERENCES SUPPLIER(Spno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE PLENISH ADD FOREIGN KEY (Fno) REFERENCES FURNITURE(Fno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE PURCHASE\_PRICE ADD FOREIGN KEY (Spno) REFERENCES SUPPLIER(Spno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE PURCHASE\_PRICE ADD FOREIGN KEY (Fno) REFERENCES FURNITURE(Fno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE STORE ADD FOREIGN KEY (Fno) REFERENCES FURNITURE(Fno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE STORE ADD FOREIGN KEY (Bno) REFERENCES BRANCH(Bno)
  ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE CUSTOMER\_COUPON ADD FOREIGN KEY (Ono) REFERENCES ORDERS(Ono) ON DELETE CASCADE ON UPDATE CASCADE;
- ALTER TABLE CUSTOMER\_COUPON ADD FOREIGN KEY (Cno) REFERENCES CUSTOMER(Cno) ON DELETE CASCADE ON UPDATE CASCADE;

## PL/SQL procedures and triggers

#### **Stored Procedure**

1. Add new sno into salesmen

```
CREATE PROCEDURE
Branch001Add (thisSNO IN SALESMEN.SNO%type) AS
BEGIN
INSERT INTO SALESMEN(SNO,FNO) VALUES(thisSNO, '001');
END;
RUN;
```

2. Write a stored procedure that retrieves the list of orders have been send out at the end of the day today and that prints the order number and delivery address for each.

```
CREATE OR REPLACE PROCEDURE Ship_today
    (thisDate IN ORDERS.Ship_date%TYPE)AS
    Onumber ORDERS.Ono%TYPE;
    customerName CUSTOMER.Cname%TYPE;
    Oaddress ORDERS.Deli address%TYPE;
    thisOrder Orders%ROWTYPE;
     CURSOR Today
     SELECT * FROM ORDERS WHERE Ship date = thisDate;
   BEGIN
   OPEN Today;
   LOOP
      FETCH Today into thisOrder;
      EXIT WHEN (Today%NOTFOUND);
      SELECT Ono INTO Onumber FROM ORDERS WHERE ORDERS.Ono = thisOrder.Ono;
      sys.dbms output.put line (Onumber);
      SELECT Deli_address INTO Oaddress FROM ORDERS WHERE ORDERS.Deli_address =
      thisOrder.Deli address;
      sys.dbms_output.put_line (Oaddress);
      SELECT Cname INTO customerName FROM CUSTOMER WHERE CUSTOMER.Cno =
                      sys.dbms_output.put_line (customerName);
      thisOrder.Cno;
   END LOOP;
   CLOSE Today;
END;
```

#### Trigger

1. After insert or update of of Deli date on ORDER, change the shipment table based on null or not

```
create trigger Ship or not
after insert or update of Deli_date
on ORDERs
for each row
begin
if :new.Deli date is null then
 insert into SHIPMENT (Ono, Shipment_or_not)
 values (:new.Ono, false );
elsif:new.Deli date is not null then
 insert into SHIPMENT (Ono, Shipment or not)
 values (:new.Ono, true);
end if;
end;
2. After the insert of Plenish.Purchase_qty, add it to Store.Qty_inhand
CREATE OR REPLACE TRIGGER CUS COUPON
AFTER INSERT OR UPDATE OF Total_price ON ORDERS
FOR EACH ROW
BEGIN
CASE
WHEN: NEW. Total price > = 1000 THEN
   INSERT INTO CUSTOMER_COUPON
   VALUES (:NEW.Ono,:NEW.Cno, 3);
WHEN :NEW.Total_price >=500 AND :NEW.Total_price <1000 THEN
   INSERT INTO CUSTOMER_COUPON
   VALUES (:NEW.Ono,:NEW.SSN, 2);
WHEN :NEW.Total_price < 500 AND :NEW.Total_price >=100THEN
   INSERT INTO EMPLOYEE SALARIES
   VALUES (:NEW.Ono,:NEW.SSN, 1);
WHEN: NEW. Total price < 100 THEN
   INSERT INTO CUSTOMER_COUPON
   VALUES (:NEW.Ono,:NEW.Cno, 0);
       END CASE;
END;
```

#### PHP for create, read, update, delete

#### a) Create furniture:

When we need to a new furniture data to the database, the webpage screenshots are shown below.

Number:	003	Name:	ARHOLMA	Brand:	IKEA	Category:	Sofa	Unit_	price:	395.00	Submit
---------	-----	-------	---------	--------	------	-----------	------	-------	--------	--------	--------

After input a furniture data, click submit, the webpage show that we insert successfully. Insert successfully.

#### Source Code for create are shown below.

```
createfurniture.html
ations/MAMP/htdocs/createfurniture.html -
 <html>
 <form action="createfurniture.php" method="GET">
 Number: <input type="text" name="Fno" />
 Name: <input type="text" name="Fname" />
 Brand: <input type="text" name="Brand" />
 Category: <input type="text" name="Category" />
 Unit_price: <input type="text" name="Unit_price" />
 <input type="submit" />
 </form>
 </html>
                                                            createfurniture.php
cations/MAMP/htdocs/createfurniture.php -
 <html>
 <head>
 <title>Create</title>
 </head>
 <body>
 <?php
 $Number=$_GET ["Fno"];
 $Name=$_GET ["Fname"];
 $Brand=$_GET ["Brand"];
 $Category=$_GET ["Category"];
 $Unit_price=$_GET ["Unit_price"];
 $con = mysqli_connect("127.0.0.1","root","root","furniture store",3306);
 if ($con->connect_error) {
      die("Connet failed" . $con->connect_error);
 }
 $sql = "INSERT INTO Furniture(Fno, Fname, Brand, Category, Unit_price)
VALUES ('$Number','$Name','$Brand','$Category','$Unit_price')";
 if ($con->query($sql) === TRUE) {
      echo "Insert successfully.";
 } else {
      echo "Insert failed.";
 mysqli_close($con);
 ?>
 </body>
 </html>
```

#### b) Read furniture

#### 1. Input furniture number 3(screenshots are shown below)

Number:	003	Read
---------	-----	------

#### 2. then we get information about the furniture.

Number: 3 - Name: ARHOLMA - Brand: IKEA - Category: Sofa - Unit\_price: 350

#### Source Code for read:

```
neadfurniture.php
/Applications/MAMP/htdocs/readfurniture.php -
 1 ▼ <html>
 2 ▼ <head>
 3
       <title>Read</title>
 4 ► </head>
 5
 6 ▼ <body>
 7 ▼ <?php
 8
       $Number=$_GET ["Fno"];
 9
10
11
12
       $con = mysqli_connect("127.0.0.1","root","root","furniture store",3306);
13
14 ▼ if ($con->connect_error) {
15
           die("Connet failed" . $con->connect_error);
16 🛏
17
       $sql = "SELECT * FROM Furniture WHERE Fno='$Number'";
18
19
20
21
22
       $result = $con->query($sql);
23
24 ▼
      if ($result->num_rows > 0) {
           while($row = $result->fetch_assoc()) {
   echo "<br/>*br> Number: ". $row["Fno"]. " - Name: ". $row["Fname"]." - Brand: ".
   $row["Brand"]." - Category: ". $row["Category"]." - Unit_price: ". $row["Unit_price"];
25 ▼
26
27
           }
28 ┗
29 = } else {
           echo "No result";
30
31 ► }
32
       mysqli_close($con);
33
34 ► ?>
35 ┗
      </body>
36 ► </html>
```

#### c) Update furniture

1. When we need to update a furniture's unit price, input the price into the database.

Number:	003	Unit price:	350.00	Update

2. The webpage shows update successfully after we click update.

Upate successfully.

#### **Source Code for update:**

```
updatefurniture.html
/Applications/MAMP/htdocs/updatefurniture.html -
 1 ▼ <html>
 Unit_price: <input type="text" name="Unit_price" />
    <button type="submit">Update</button>
 6 = </form>
 7 - </html>
                                                updatefurniture.php
ications/MAMP/htdocs/updatefurniture.php -
 <html>
 <head>
 <title>Update</title>
 </head>
 <body>
 <?php
  $Number=$_GET ["Fno"];
 $Unit_price=$_GET ["Unit_price"];
  $con = mysqli_connect("127.0.0.1","root","root","furniture store",3306);
  if ($con->connect_error) {
     die("Connet failed" . $con->connect_error);
 WHERE Fno='$Number'";
  if ($con->query($sql) === TRUE) {
     echo "Upate successfully.";
 } else {
     echo "Update failed.";
 mysqli_close($con);
 </body>
 </html>
```

#### d) Delete furniture

When we need to delete a furniture, the database system will show all the furniture information first, then we input the number of furniture to be deleted so that we can delete this furniture.

```
Number: 003 Delete

Number: 1 - Name: JOKKMOKK - Brand: IKEA - Category: Table - Unit_price: 123

Number: 2 - Name: GLADOM - Brand: IKEA - Category: Table - Unit_price: 29.99

Number: 3 - Name: ARHOLMA - Brand: IKEA - Category: Sofa - Unit_price: 350
```

Delete successfully.

#### Source code for deletion:

```
delete.php
/Applications/MAMP/htdocs/delete.php -
1 🔻
      <html>
 2 ▼
      <form action="deletefurniture.php" method="GET">
 3
      Number: <input type="text" name="Fno" />
      <button type="submit">Delete/button>
 4
 5 ⊾
      </form>
 6 ▼
      <?php
 7
 8
      $con = mysqli_connect("127.0.0.1","root","root","furniture store",3306);
9
10 ▼
      if ($con->connect_error) {
11
           die("Connet failed" . $con->connect_error);
12 -
13
14
      $sql = "SELECT * FROM Furniture";
15
16
17
      $result = $con->query($sql);
18
19
20 ▼
      if ($result->num_rows > 0) {
           while($row = $result->fetch_assoc()) {
   echo "<br/>br> Number: ". $row["Fno"]. " - Name: ". $row["Fname"]." - Brand: ".
21 ▼
22
               | $row["Brand"]." - Category: ". $row["Category"]." - Unit_price: ". $row["Unit_price"];
23
           }
24 -
25 =
      } else {
           echo "No result";
26
27 🛏
28
      mysqli_close($con);
29
30 ┗
      ?>
      </html>
31 -
```

```
deletefurniture.php
```

/Applications/MAMP/htdocs/deletefurniture.php -

```
<html>
 1 -
      <head>
      <title>Delete</title>
 3
 4 ► </head>
 5
 6 ▼
     <body>
 7 🔻
     <?php
 8
9
      $Number=$_GET ["Fno"];
10
      $Unit_price=$_GET ["Unit_price"];
11
12
      $con = mysqli_connect("127.0.0.1","root","root","furniture store",3306);
13
14
      if ($con->connect error) {
15 ▼
16
          die("Connet failed" . $con->connect_error);
17 -
      }
18
19
      $sql = "DELETE FROM Furniture WHERE Fno='$Number'";
20
     if ($con->query($sql) === TRUE) {
21 ▼
          echo "Delete successfully.";
22
23 =
      } else {
24
          echo "Delete failed.";
25 -
26
27
      mysqli_close($con);
28
29
30 ┗
     ?>
31 ► </body>
32 ► </html>
```