

Lecture 5

Topics: Modern Structure of Operating Systems

Layered Approach

- Microkernel
- Modules

UNIX

Windows NT, 2000, XP (check case study)

Modern Structure

Layered Structure:

If we have the hardware support, the OS can be broken into smaller pieces, creating a modular operating system.

The OS is broken into a number of layers (levels), each built on top of lower layers.

The lowest (0 layer) is the hardware. The highest (Nth layer) is the user interface.

Each layer uses functions and services of lower-level layers only.

The new-layered structure replaces the traditional vertical architecture with a horizontal one.

WINDOWS

New terms:

Microkernel

The microkernel concept is introduced in **Windows NT** architecture.

Microkernel represents the most used and fundamental component of the OS. The microkernel functions

as a message exchange: validates messages, passes them between components, grants access to the

hardware, and performs a protection function.

HAL (Hardware Abstraction Layer)

HAL isolates the OS from platform specific hardware differences. Provides the support for Symmetric

Multiprocessing (SMP). Most of the upper level modules can access the hardware only through the HAL.

KERNEL MODE

Microkernel - most used code of the OS.

Executive

USER MODE

Environmental subsystems

User-mode processes that enable Windows to run programs developed for other operating systems:

Win32, POSIX, OS/2.

The most important subsystem is **Win32**. Win32API represents the native environment for Windows NT, Windows 2000, and Windows XP.

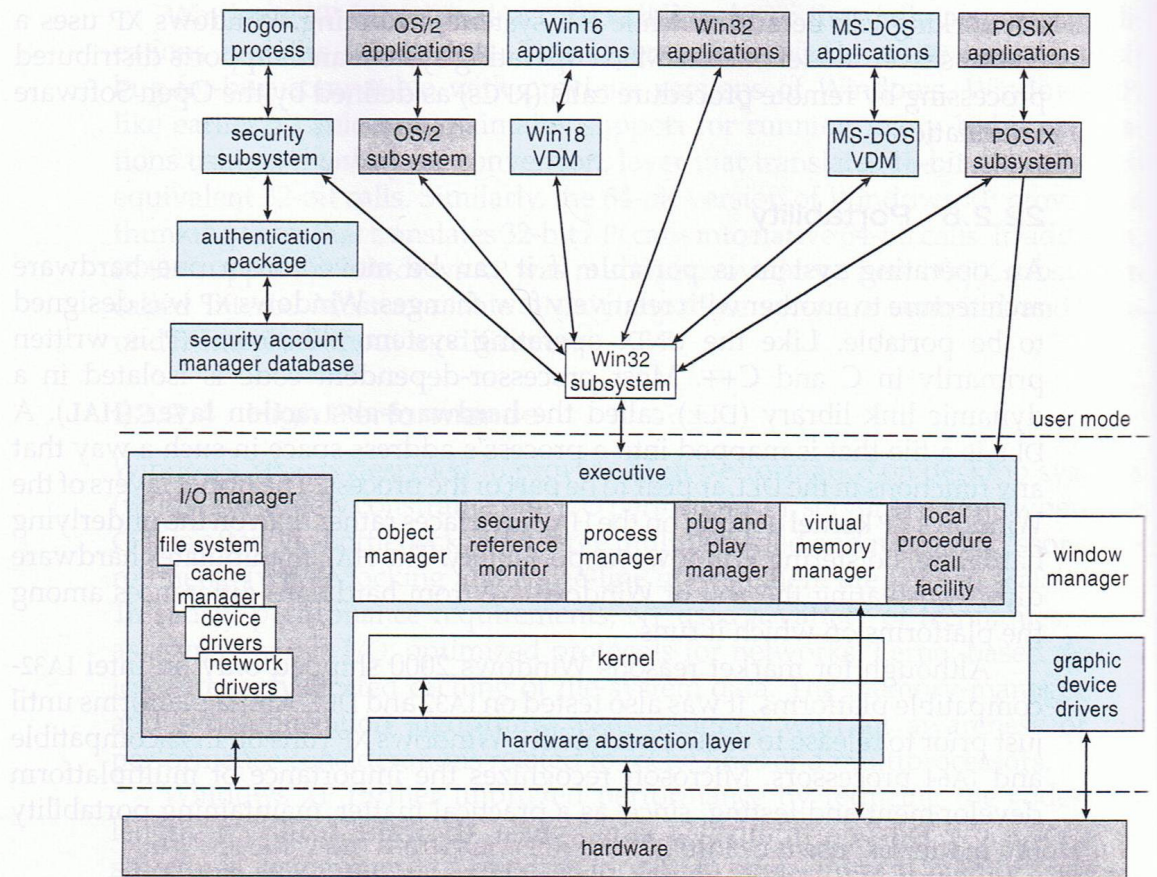


Figure 22.1 Windows XP block diagram.

UNIX

System V Release 4 (SVR4)

Features:

- Real-time processing support
- Process scheduling classes
- Virtual memory management
- Virtual file system
- Preemptive kernel

Unix runs on machines ranging from 32-bit microprocessors up to supercomputers. A small core of facilities provides functions and services needed by a number of system processes. Each of the outer circles represents functions that can be implemented in many different ways.