



SongNet: Real-time Music Classification

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Overview

❑ Motivation

- ✓ Helps online music companies such as Spotify or Apple Music to manage their music base.
- ✓ Saves time and effort from manual classification.

❑ Objectives

- ✓ Build deep learning (C-RNN) models to automatically classify music genres for real time.
- ✓ Improve baseline models accuracy by C-RNN.

Dataset

❑ Free Music Archive

- ✓ The dataset contains 8000 tracks of 30 seconds clips, with 8 balanced genres^[2] listed below.

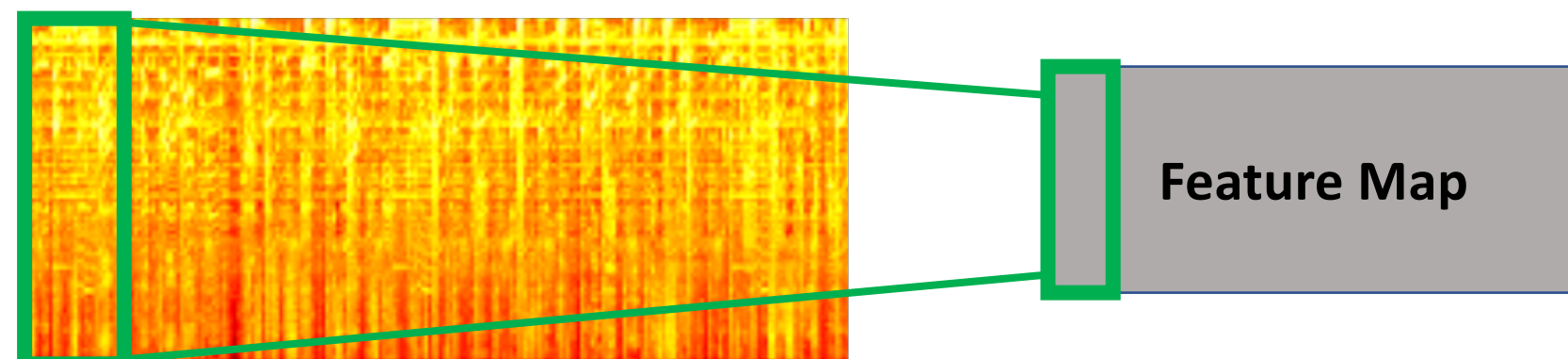
Instrumental	Rock	Electronic
International	Pop	Experimental
Hip-pop	Folk	

- ✓ 70% training / 20% Validation / 10% Test

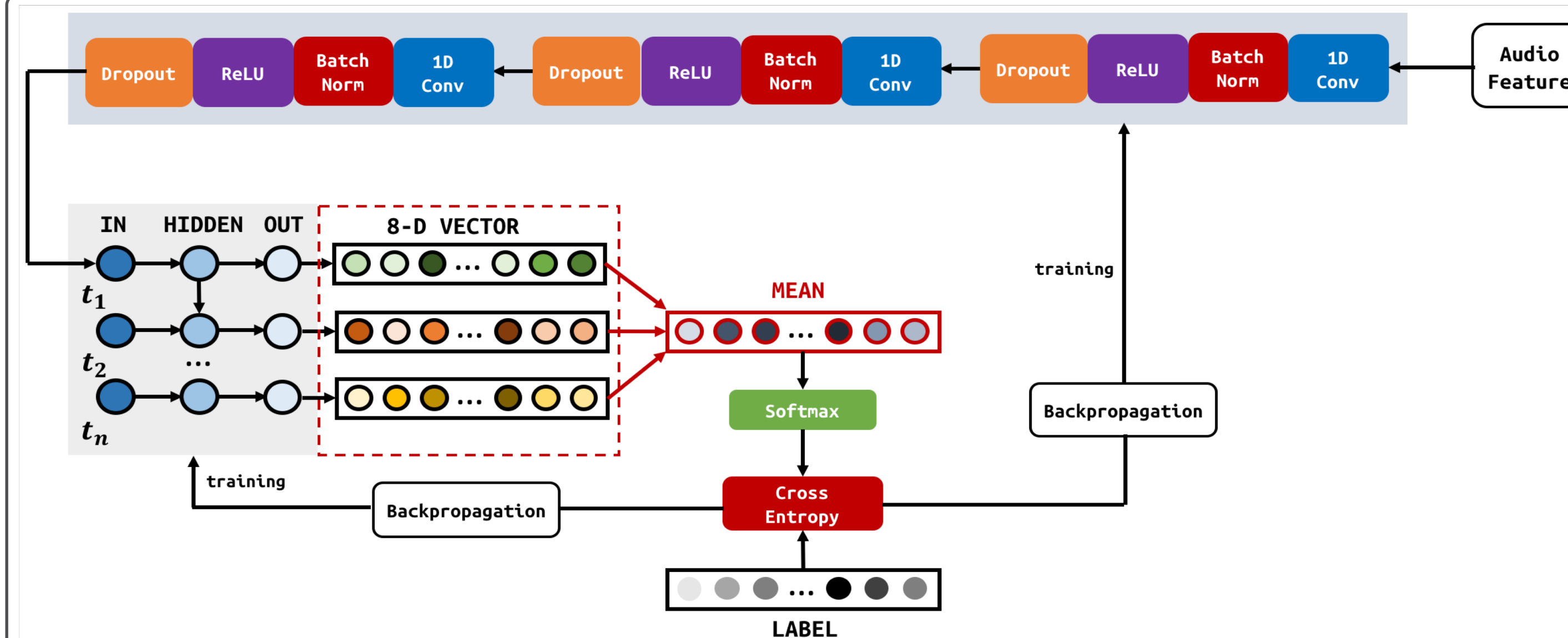
Features

❑ Mel-spectrogram

- ✓ Used librosa^[3] package to calculate mel-spectrogram.
- ✓ Designed CONV layers to extract features (DEMO)



C-RNN Model Architecture



❑ Architecture

- ✓ Input: mel-spectrogram
- ✓ 3 Convolutional layers
 - Batch Normalization
 - ReLU activation
 - Dropout Regularization
- ✓ Recurrent layers
- ✓ Output: probability of each genre.

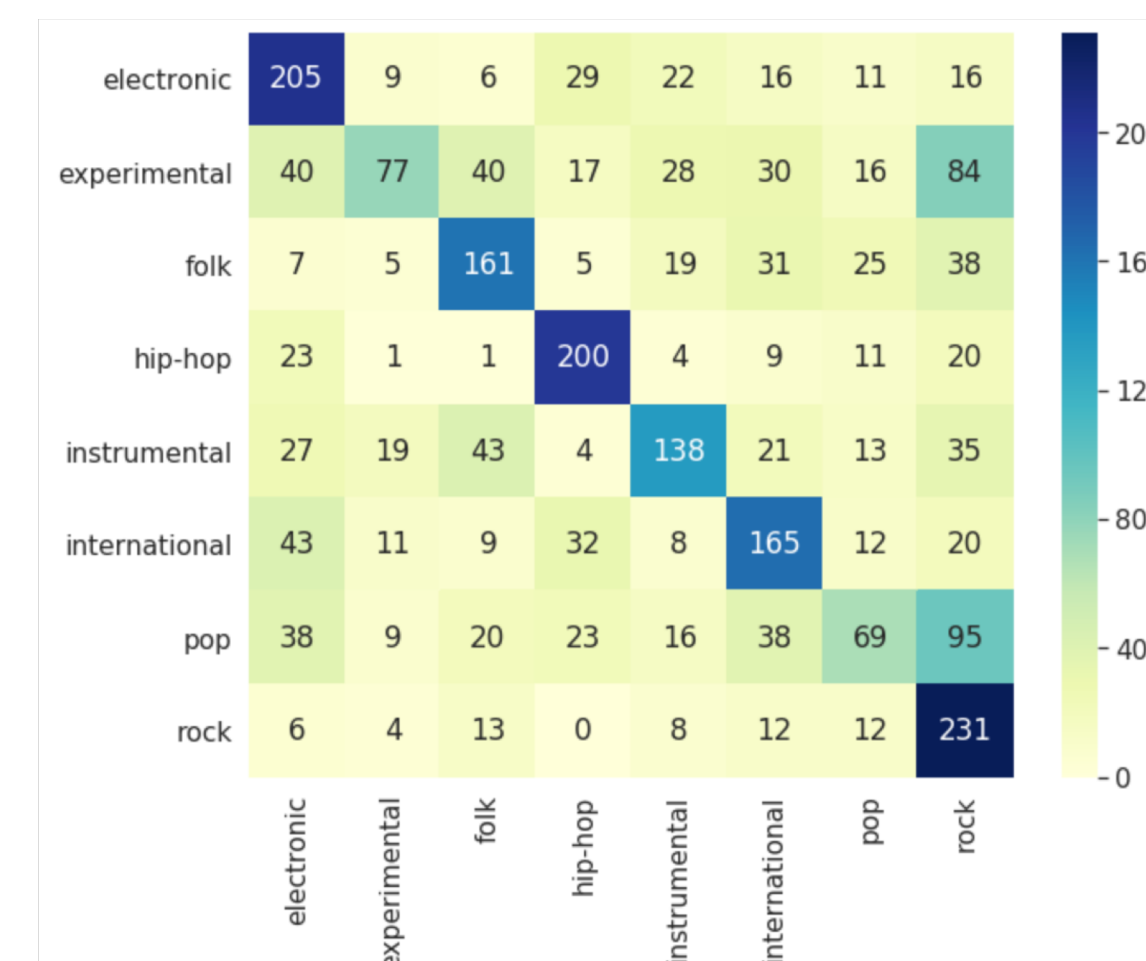
Results & Discussion

❑ Results

Models	Accuracy
Random guess	12.5%
K nearest neighbors	36.38%
Logistic regression	42.25%
Multilayer perceptron	44.88%
Support vector machine	46.38%
C-RNN	65.32%

❑ Discussion

- ✓ Genre “Experimental” is hard to be classified correctly.
- ✓ Classifications of other genres perform well.
- ✓ CONV layers extracted useful genre clips, listen to our demos.
- ✓ Recurrent models enable us to do real-time classification.
- ✓ C-RNN does not include music metadata, while baseline model does.



Future

- ✓ Understand why C-RNN cannot perform well on “Experimental” genre and improve the accuracy of that genre.
- ✓ Consider adding music metadata to C-RNN models and further improve the accuracy.
- ✓ Implement an user interface to allow users input a music clip and visualize the real-time music classification online.

Reference

- [1] Kozakowski, P., & Michalak, B. (2016, October 26). Music Genre Recognition.
- [2] K. Benzi, M. Defferrard, P. Vandergheynst, and X. Bresson. (2016). FMA: A dataset for music analysis.
- [3] LibROSA (n.d.). <http://librosa.github.io/librosa/>