

Research Project

Program on which the course is given	Computer Engineering and Software Systems
Course Code	CSE112
Course Title	Computer Organization and Architecture
Instructor	Dr. Tamer Mostafa
Deadline	3/6/2020
ILOs examined	<p>Knowledge</p> <ol style="list-style-type: none"> 1. Explain the MIPS instruction set architecture 2. Explain how computers execute programs 3. Illustrate how a data-path with or without pipelining is designed. 4. Infer the effect of the memory hierarchy on the performance <p>Thinking skills</p> <ol style="list-style-type: none"> 5. Write MIPS assembly programs 6. Translate C programs to assembly and assembly programs to machine code <p>Subject-based practical skills</p> <ol style="list-style-type: none"> 7. Design a processor's data path <p>Skills for life and work (general skills)</p> <ol style="list-style-type: none"> 8. Refer to relevant literature search for information and engage in life-long self-learning discipline. 9. Develop problem solving and creative thinking 10. Work and communicate effectively in team by effective collaboration and task management, working in a constrained stressful environment, and leading and motivating individuals.

The project consists of two parts:

Part-A) Designing and simulating a mini MIPS processor that should execute a specific code (40%)

Part-B) Designing and implementing an assembler and emulator that converts MIPS instructions into machine code and emulates its execution. (60%)

The project (two parts) is to be done in teams, each of a maximum of 5 students. The part of each student should be explicitly written in the report.

Part-A marking criteria

Course Code:	CSE112	Course Name:	Computer Organization and Architecture	Weight	40%	Deadline	3/6/2020													
Student Name:			Student ID:															
	A (89-100)				B (76-88)				C (67-75)				D (60-66)				F (0-59)			
	100	96	92	89	88	84	80	76	75	72	69	67	66	64	62	60	59	40	20	0
Completeness and creativity (30%)	<ul style="list-style-type: none"> Design is complete and give all the required outputs with the best performance 				<ul style="list-style-type: none"> Design is complete but does not give all the required outputs 				<ul style="list-style-type: none"> Design is complete but gives wrong outputs 				<ul style="list-style-type: none"> Design is partially complete 				<ul style="list-style-type: none"> Design is wrong or missing main components 			
Simulation and results (40%)	<ul style="list-style-type: none"> Simulation is complete and works efficiently 				<ul style="list-style-type: none"> Simulation is complete but does not give all the required outputs 				<ul style="list-style-type: none"> Simulation is complete but gives wrong outputs 				<ul style="list-style-type: none"> Simulation is partially complete 				<ul style="list-style-type: none"> Simulation is completely wrong or missing main components 			
Report (30%)	<ul style="list-style-type: none"> Excellent ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Good ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Normal ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Low ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Difficult to express ideas with proper language and technical vocabulary. 			
1st marker Total							1st marker Signature							ASU Agreed Mark			
2nd Marker Total							2nd marker Signature											
General Comments:										UEL Grading System		Agreed Mark		ASU Grading Scale						
										% equivalent at UEL		Range		% at ASU		Grade				
										95% and higher				97% and higher		A+				
										82% to less than 95%				93% to less than 97%		A				
										70% to less than 82%				89% to less than 93%		A-				
										66% to less than 70%				84% to less than 89%		B+				
										63% to less than 66%				80% to less than 84%		B				
										60% to less than 63%				76% to less than 80%		B-				
										56% to less than 60%				73% to less than 76%		C+				
										53% to less than 56%				70% to less than 73%		C				
										50% to less than 53%				67% to less than 70%		C-				
										45% to less than 50%				64% to less than 67%		D+				
40% to less than 45%				60% to less than 64%		D														
Less than 40%				Less than 60%		F														

1. Part-A: Designing and simulating a mini MIPS processor that should execute a specific code

Requirements:

- Design and implement a program that shows the execution of the following specific code on a pipelined MIPS processor.

```
    slti $at, $s5, 5
    beq $at, $zero, Else
    add $s6, $s5, $zero
    j Exit
Else: add $s6, $zero, $zero
Exit:
```

- Use one of the following programming languages: any of the C family, Java, python.
- Provide screen shots of the emulated execution.
- The program should enable the user to trace the code execution line by line.
- The program should show the active stage of each instruction at each clock cycle.
- The input file could be a text file that contains the MIPS code.

Delivery procedure:

- Two files should be delivered in a folder named "CSE112_PA_G#", where G# is the group number:
 - PA_G#_report: The documentation of the project that follows the implementation procedure. After the title page, you should include a page declaring the role of each student in the project.
 - PA_G#_code:
 - Source code of the program; fully documented.
- All files to be submitted in (.DOC, .DOCX) format ONLY.
- Project report to be Grammarly checked by student.
- Use at least 3 references and, at least, one of them must be an updated reference (after 2010). (for the two parts)
- Project report might undergo similarity checks for allocating plagiarism/cheating cases.

Part-B marking criteria

Course Code:	CSE112	Course Name:	Computer Organization and Architecture	Weight	60%	Deadline	3/6/2020													
Student Name:			Student ID:															
	A (89-100)				B (76-88)				C (67-75)				D (60-66)				F (0-59)			
	100	96	92	89	88	84	80	76	75	72	69	67	66	64	62	60	59	40	20	0
Completeness and creativity (30%)	<ul style="list-style-type: none"> Design is complete and give all the required outputs with the best performance 				<ul style="list-style-type: none"> Design is complete but does not give all the required outputs 				<ul style="list-style-type: none"> Design is complete but gives wrong outputs 				<ul style="list-style-type: none"> Design is partially complete 				<ul style="list-style-type: none"> Design is wrong or missing main components 			
Implementation and results (40%)	<ul style="list-style-type: none"> Implementation is complete and works efficiently 				<ul style="list-style-type: none"> Implementation is complete but does not give all the required outputs 				<ul style="list-style-type: none"> Implementation is complete but gives wrong outputs 				<ul style="list-style-type: none"> Implementation is partially complete 				<ul style="list-style-type: none"> Implementation is completely wrong or missing main components 			
Report (30%)	<ul style="list-style-type: none"> Excellent ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Good ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Normal ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Low ability to express ideas with proper language and technical vocabulary. 				<ul style="list-style-type: none"> Difficult to express ideas with proper language and technical vocabulary. 			
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												66% to less than 70%				84% to less than 89%		B+		
												63% to less than 66%				80% to less than 84%		B		
												60% to less than 63%				76% to less than 80%		B-		
												56% to less than 60%				73% to less than 76%		C+		
												53% to less than 56%				70% to less than 73%		C		
50% to less than 53%				67% to less than 70%		C-														
45% to less than 50%				64% to less than 67%		D+														
40% to less than 45%				60% to less than 64%		D														
Less than 40%				Less than 60%		F														

Part-B: MIPS Simulator and Emulator

1- Requirements:

- Design and implement a program that converts MIPS assembly instructions into machine code, and emulates its execution.
- Use one of the following programming languages: any of the C family, Java, python.
- Provide screen shots of the emulated execution.
- The program should enable the user to trace the code execution line by line.
- A minimum of 19 instructions should be implemented. The instruction set should include:
 - o Arithmetic operations: ADD, ADDI, SUB,
 - o Logic operations: AND, ANDI, OR, ORI, NOR, SLL, SRL, SRA
 - o Compare instructions: STL, SLTI
 - o Move instructions: LUI
 - o Load and store: LW, SW
 - o Branch instruction: BEQ, BNE, J
- The input file could be a text file that contains the MIPS code.
- As a test to the program, you could show the implementation of the following code

```
    slti $at, $s5, 5
    beq $at, $zero, Else
    add $s6, $s5, $zero
    j Exit
Else: add $s6, $zero, $zero
Exit:
```

- You do not need to write a full program to be executed.
- You can assume the variables as memory locations that are pre-allocated.

2- Delivery procedure:

- Two files should be delivered in a folder named "CSE112_PB_G#", where G# is the group number:
 - PB_G#_report:
 - o The documentation of the project that follows the implementation procedure.
 - o Screen shots of the execution
 - o After the title page, you should include a page declaring the role of each student in the project.
 - PB_G#_code:
 - o Source code of the program; fully documented.



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East London**

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- Project report might undergo similarity checks for allocating plagiarism/cheating cases.