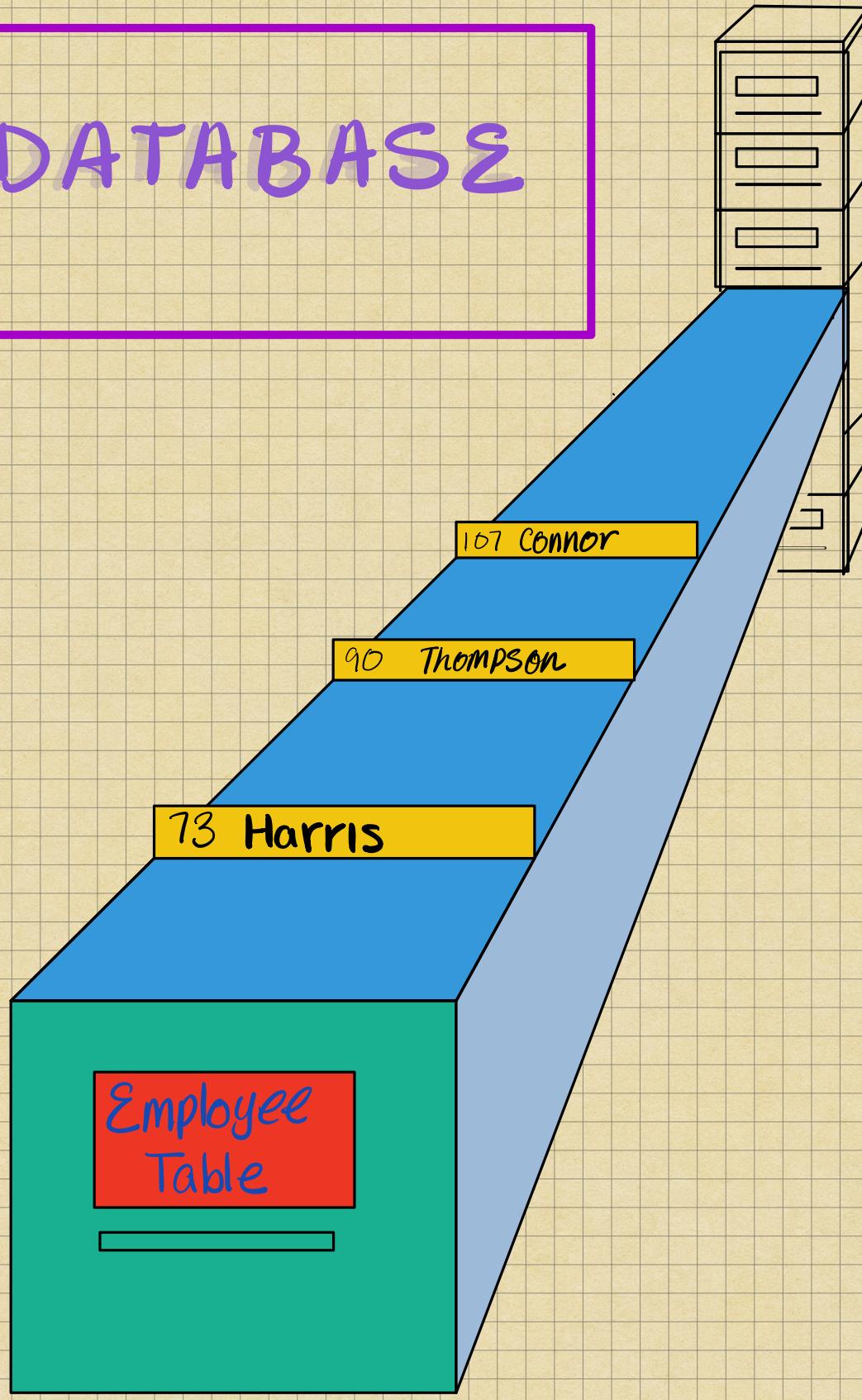


# DATABASE



# ● Record

record no.	73
last	Harris
first	Richard
dept	Humanities
office	C 207
Phone	626-585-1593

● Record: information about a single entity: one single person, place, or thing

a collection of fields.

each field, one single piece of

info: name, address of a single person

● Record no: sequential id / pos

of record in the file

last, first, etc: fields, columns

records: rows

# ● Table :

- a collection of records.
- records : rows of a table
- fields : columns of a table

rows      record      properties

Employee Table

Columns      fields

recno	last	first	dept	office	phone
73	Harris	Richard	Humanities	C 207	626-585-1593

!! all records in a table are the same size and have the same fields

# Table class

the table class is your connection to the table on disk:

Table class:

- creates a new table: creates files, etc
  - opens an existing table:
    - opens files
    - sets up indices and other structures
  - inserts records into the table - writes them into the file
  - executes a "select all" on the table returning a table object containing all the records
  - executes a "select where" returning a table containing records matching one or more conditions
- the file contains table's records in sequential chronological order.
  - each record has a record number and is stored at this position in file:  
 $\text{recno} * \text{size of(rec)}$

# Sample Interaction

with a Table object

## Construction

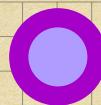
```
vector<string> fields < "first", "last", "phone"  
Table t ("employee", fields)
```

- Give me a vector of field names
  - = I will create a binary file called employee.tbl
  - = write the field names into a text file called employee-fields.txt or write column names into the first record of the binary file after the number of fields.

(holds the names of the cols)

- build data structures to hold indices (vector of multimaps)  
build structures to map field names to their positional index  
 $fname \rightarrow \emptyset$ ,  $lname \rightarrow 1$  etc

!!! At no point in this project are we allowed to perform a sequential search.



# Insertion of rows

t.insert\\_into({ "Richard", "Harris", "Humanities" })

field Values

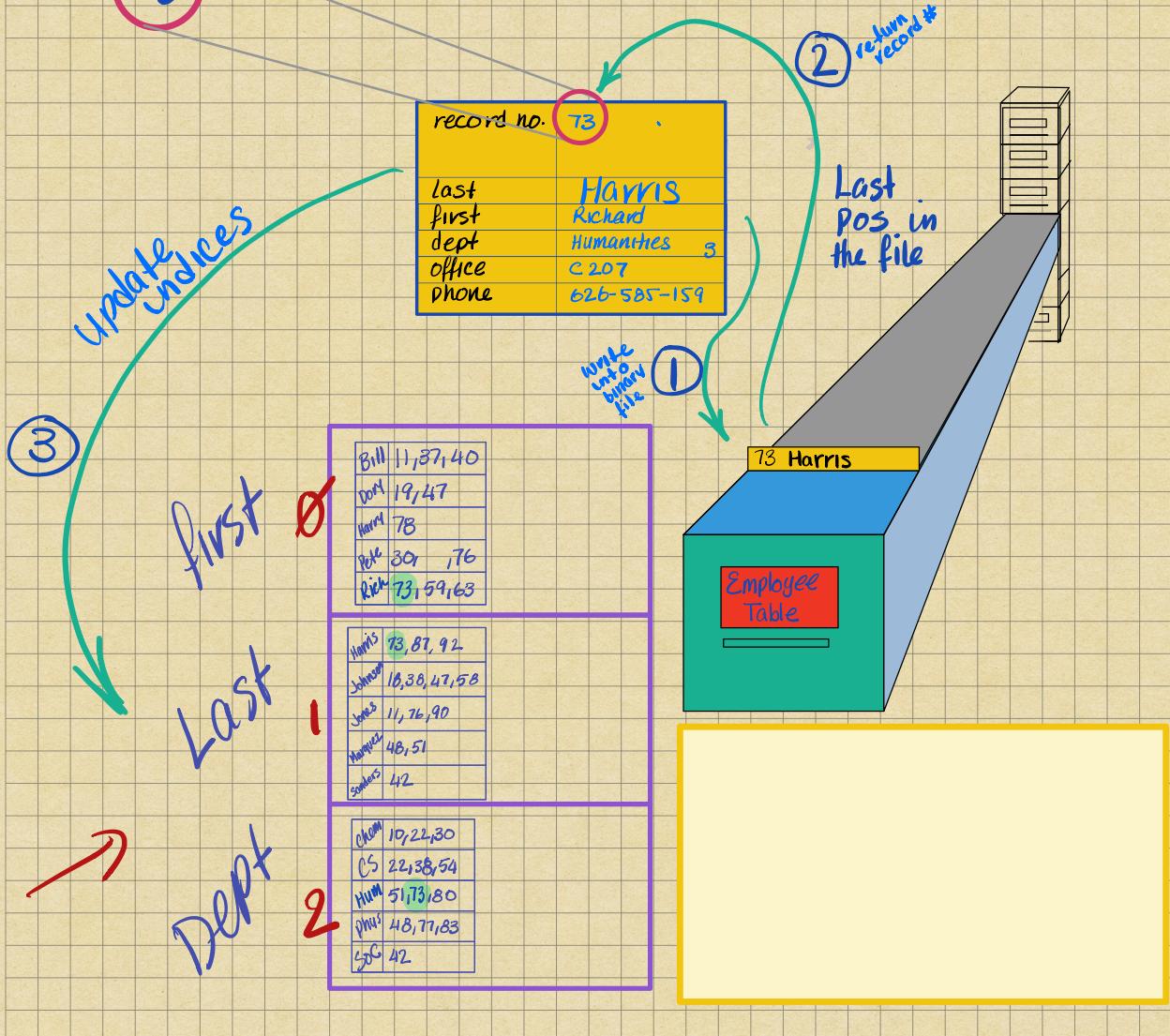


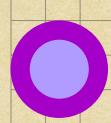
give me a vector of field values

I will

- write them into binary file
- update all index structures

73





## Data Retrieval:

Without Conditions:

```
cout << t.select-all();
```

# Data Retrieval:

with conditions

`cout << t.select(`

`{"last", "first"},  
} {"last", "=", "Harris"}`

condition:

Last	=	Harris
------	---	--------

first	87
Last	1
Dept	2

field-map

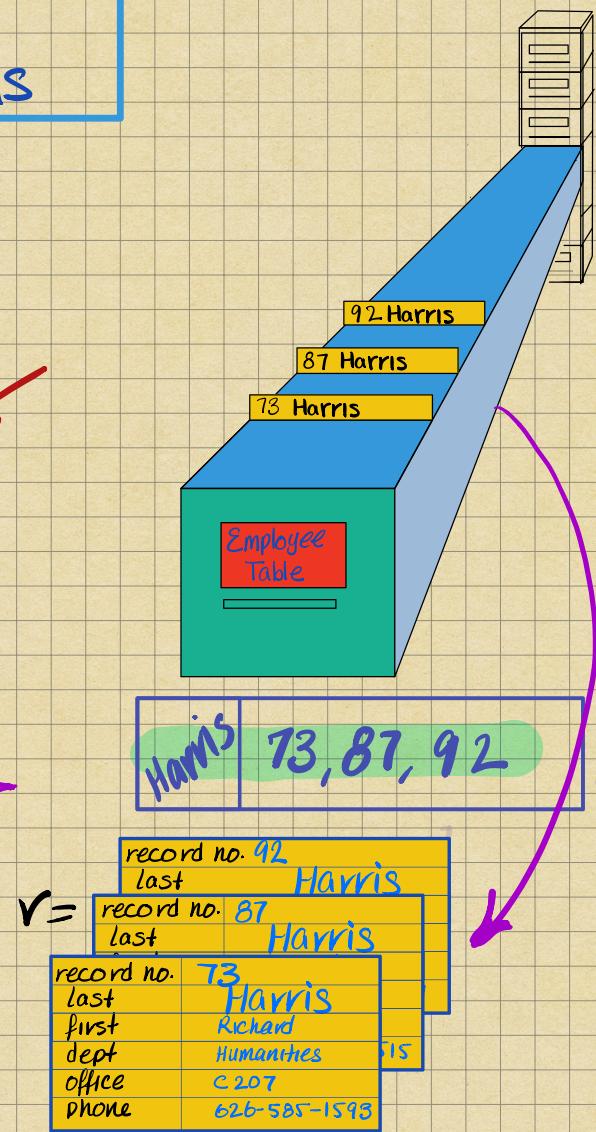
indices [1] [Harris]

0	Bill 11,87,140 Dony 19,47 Harr 73 Pete 30,73,76 Rich 73,59,63
1	Harr 73,87,92 Johnson 18,30,47,58 Jane 11,76,90 Harriet 48,51 Samantha 42
2	Cham 10,22,30 CS 22,38,54 Hum 51,73,80 Philo 48,77,83 Sofia 42

indices  
0 first  
1 last  
2 dept

columns  
rows

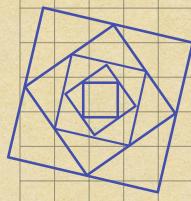
`{"last", "first"},  
} {"last", "=", "Harris"}`



## Table Member Vars & functions:

- table name
- indices vector and / or map
  - vector of all index structures for this table
- field names vector : field names
- map of field names & their order:  
fname:0, lname:1, dept:2 ...
- bool empty : no records have been added
- serial : Global serial number
- last-record number
- Table CTORS
- insert-into
- select all
- select
- set-fields (vector of field names)
- get-fields returns vector of field-names
- reindex

TO DO:  
set field\_names  
set name  
last\_record = 0  
serial++  
create an empty file  
write info table's field-list + name  
? build keyword list



CTOKS°°  
Open or create  
a table

## ○ Table (const string & name, const vector<strings> fields)

creates a new table.

(table does not already exist)

- serial\_fpp
- set\_fields to this vector (fields)
  - build :
    - indices vector
    - field map
    - field names vector
  - create an empty binary file with same name as table
  - write\_info : write the names of the fields to text file : tablename-fields.txt
    - text file ← vector of field names
  - Build index structures
  - Build various look up maps



## Table (const string& name)

open an existing table.

open / build index structures

- open file stream

- read\_info: read field names from

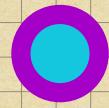
- a text file: text file → vector  
set\_fields to this vector:

See above

- reindex

(re)build index structures:

insert - unto  
add rows to  
the  
table



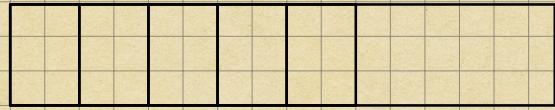
# Insert - into

(vector of values)

- file already exists
- values are in order of field names
- insert a new row of values into the table : write these values into the file
- insert each of these values along with the record number into corresponding index structure.

binary file

value list



record

recno

Write

+last

+first  
+dept

last

first

dept

Indices

indices are  
multi maps of  
strings & longs:

{ "Harris" : 73 }

select  
retrieve various  
from table

set-fields:

Set the fields vector  
for every field:

push an index into  
the indices map

push the name into  
the names map

push the field name  
into .fields.names

indices:

-field-map

FIRST	<table border="1"><tr><td>Bill</td><td>11,37,40</td></tr><tr><td>Sara</td><td>19,47</td></tr><tr><td>Hank</td><td>73</td></tr><tr><td>Pete</td><td>30,73,76</td></tr><tr><td>Tom</td><td>51,59,63</td></tr></table>	Bill	11,37,40	Sara	19,47	Hank	73	Pete	30,73,76	Tom	51,59,63
Bill	11,37,40										
Sara	19,47										
Hank	73										
Pete	30,73,76										
Tom	51,59,63										
Last	<table border="1"><tr><td>Mark</td><td>78,87,92</td></tr><tr><td>John</td><td>18,38,47,58</td></tr><tr><td>Jane</td><td>11,26,90</td></tr><tr><td>Mary</td><td>48,51</td></tr><tr><td>Susan</td><td>42</td></tr></table>	Mark	78,87,92	John	18,38,47,58	Jane	11,26,90	Mary	48,51	Susan	42
Mark	78,87,92										
John	18,38,47,58										
Jane	11,26,90										
Mary	48,51										
Susan	42										
Dept	<table border="1"><tr><td>CS</td><td>10,22,30</td></tr><tr><td>CB</td><td>22,38,54</td></tr><tr><td>WB</td><td>51,76,80</td></tr><tr><td>WB</td><td>48,77,83</td></tr><tr><td>CS</td><td>42</td></tr></table>	CS	10,22,30	CB	22,38,54	WB	51,76,80	WB	48,77,83	CS	42
CS	10,22,30										
CB	22,38,54										
WB	51,76,80										
WB	48,77,83										
CS	42										

first	0
Last	1
Dept	2

