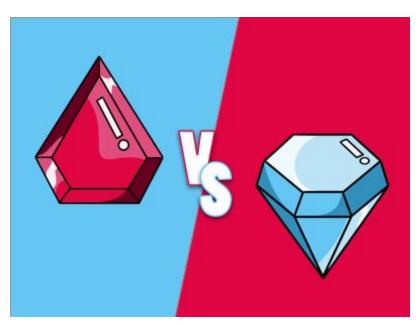
*These images and descriptions show up on a pop-up within the game

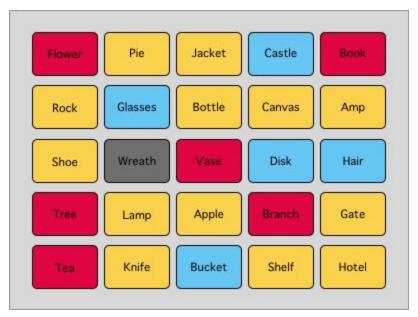


Welcome to DumbFounded! A game oriented around collaboration, connections, and helping you Find Your Words $^{\text{TM}}$.

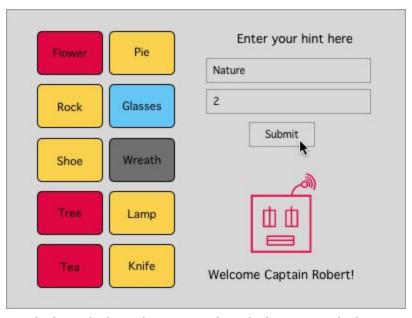


All players will be split into two teams: Team Red and Team Blue.

*These images and descriptions show up on a pop-up within the game



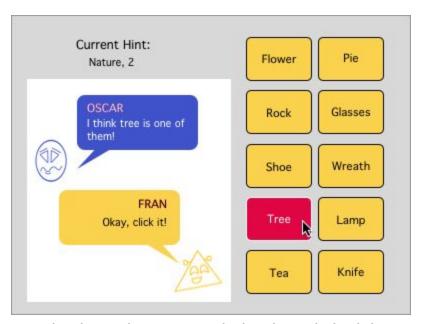
Each team will have a captain, who's screen will show them a board of randomly generated words that correspond to each team. The yellow boxes are neutral, and the grey box is the bomb word.



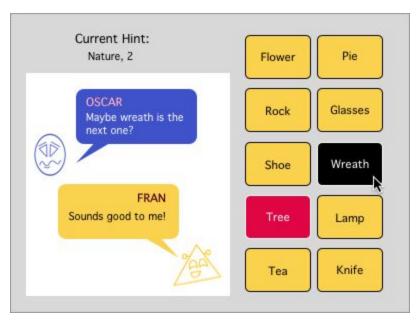
The players screens won't show which words correspond to which team, so it's the team captain's job to help the players guess which words are theirs.



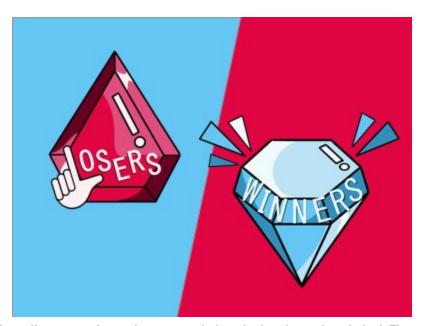
On their turn, they can *only* tell their team members one word that connects as many of their words as possible, and the number of words in play that correspond to that hint using the hint feature at the top of their screen. In the example gameboard, they might connect "flower" and "tree" with the hint word "nature" and hint number "2".



Players on that team can then discuss their answers and select the words they believe are correct. Each correct answer will add to their score. Clicking on a word that corresponds to the other team will add to the other team's score.



Clicking on a neutral word will immediately end the team's turn. Be careful! Clicking on the random "bomb" word will immediately make your team lose the game.



The game ends when all of a team's words are revealed or the bomb word is clicked. The team with the highest score (or the team who didn't click the bomb word) at the end wins!