# **Final Project - Data Science**

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Introduction	2
Data	2
Structure of the Dataset	2
EDA- Exploratory Data Analysis	4
Questions	5
1. Do personal characteristics such as age, gender, sleep duration, and relationship status influence the social media addiction score?	5
Analysis Q1	5
Results Q1	5
Conclusion Q1	6
2. Does health status, comprising mental health, sleep duration, interpersonal conflicts, and academic impact, affect the addiction score?	6
Analysis Q2	6
Results Q2	6
Conclusion Q2	7
3. Main question: Are respondents consistent in their answers throughout the questionnaire, and is there any tendency toward self-assessment bias?	d 8
Analysis Q3	8
Results Q3	8
Conclusion Q3	9
Discussion 10	0
Conclusion 10	0

### Introduction

Social media has become an integral part of students' daily lives, offering platforms for communication, entertainment, and information sharing. However, excessive use can lead to problematic behaviors, potentially impacting academic performance, sleep quality, and mental health. This work aims to characterize user profiles on social media among students and to examine whether these profiles remain consistent throughout the questionnaire, as well as whether there is any tendency toward self-assessment bias.

The Student Social Media & Relationships dataset contains anonymized records of students' social media behaviors and related life outcomes. The Dataset presents self-evaluation of students who use social media platforms. Yet, behind these self-reported figures and subjective evaluations lies an intriguing puzzle: can we truly trust students to accurately portray their digital habits, or are there hidden patterns suggesting discrepancies between perceived and actual behavior? By diving deeper into the underlying structure of this data, this study not only seeks to reveal the nuances of online self-perception but also explores whether subtle biases or distortions emerge when users reflect on their own social media use. The findings may surprise you, raising critical questions about how students perceive themselves and which survey questions contradict others.

# Data

# Structure of the Dataset

We obtained this dataset from Kaggle, which comprises 705 subjects (students) and 13 variables, each representing different aspects of a student's demographic background, social media habits, and psychological well-being. The Data was collected via a one-time online survey administered in Q1 2025. We recommend downloading the dataset from our GitHub page to get the Jupiter notebook up and running.

#### **Data Cleaning**

Several cleaning steps were taken to prepare the dataset for analysis:

- Categorical variables were ordered by our constraints.
- When necessary, variables exceeding a certain threshold were filtered out to establish a reliable basis for the results.

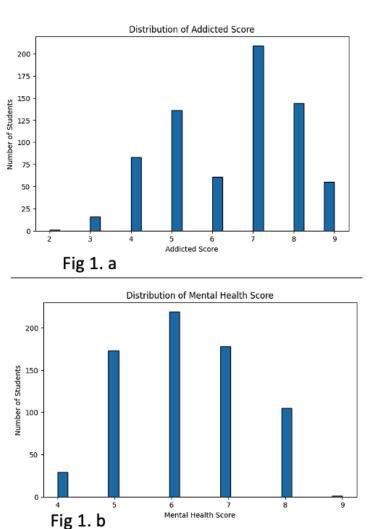
<u>Table 1- Variables and their type. The main variables are **bolted**.</u>

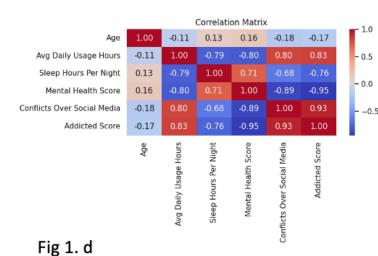
Group	Vairable	Туре	Explanation
Basic	age	Integer	Subjects' age
student information	Student ID	Integer	Students given an ID from the survey
	Gender	Categorical	Male / Female
	Education	Categorical	High school, Undergraduate, graduated
	Country	Categorical	Subjects' Country of origin
	Relationship Status	Categorical	Single, In Relationship, Complicated
Usage-relate d variables	Avg Daily Usage Hours	Float	Average hours per day on social media
	Most Used Platform	Categorical	Instagram, Facebook, TikTok, etc.
Behavioral and impact	Sleep Hours Per Night	Float	Average nightly sleep hours
indicators	Academic Performance	Boolean	Self-reported impact on academics (Yes/No)
	Addiction Level	Integer	Social Media Addiction Score (1 = low to 10 = high)
	Conflicts Over Social Media	Integer	Number of relationship conflicts due to social media
	Mental Health Score	Integer	Self-rated mental health (1 = poor to 10 = excellent)

These main variables serve as the basis for understanding behavioral patterns and potential signs of social media addiction.

# **EDA- Exploratory Data Analysis**

To remain concise and present only data directly related to the research questions, we will include only a selected portion of the EDA is performed in the code.





Distribution of Average Daily Usage Hours

Pig 1. C

Fig.1 - Distributions of selected EDA outputs

By examining and reviewing the EDA, we were able to think critically and generate new questions and hypotheses.

Initially, we aimed to identify which variables best explain the addiction score and whether there are hidden relationships among the predictors.

Later, we considered the fact that the dataset is subjective in nature, which led us to question whether we could detect inconsistencies or a tendency among respondents to misjudge themselves.

# Questions

1. Do personal characteristics such as age, gender, sleep duration, and relationship status influence the social media addiction score?

#### Analysis Q1

This question aims to examine whether and how the students' personal circumstances influence their addiction score. Variables such as age, gender, sleep duration, and relationship status may have an impact on social media use and addiction.

To answer this question, we applied multiple linear regression with the Addicted score as the dependent variable and Age, Gender, Sleep hours per night, and relationship status as independent variables.

#### **Results Q1**

The results of the multiple linear regression analysis indicated an  $R^2$  value of 0.601, suggesting that approximately 60% of the variance in social media addiction scores can be explained by the selected variables. Age, sleep hours per night, and relationship status were identified as statistically significant predictors (p < 0.05), with sleep hours per night emerging as the most influential factor, demonstrating a strong negative association (coefficient = -1.088).

The Lasso regression analysis further supported these findings, confirming sleep hours per night as the primary predictor of social media addiction. In contrast, the influences of age, gender, and relationship status were entirely eliminated after regularization.

	OLS Reg	ress	ion Re	esults			
Dep. Variable:	Addicted Sco	re	===== R-sqı	======================================		0.601	
Model:	C	LS	Adj.	R-squared:		0.599	
Method:	Least Squar	es	F-sta	atistic:		263.4	
Date:	Sat, 26 Jul 20	25	Prob	(F-statistic):		5.35e-138	
Time:	14:27:	39	Log-I	Likelihood:		-1001.8	
No. Observations:	7	05	AIC:			2014.	
Df Residuals:	7	00	BIC:			2036.	
Df Model:		4					
Covariance Type:	nonrobu	st					
		=====		 t	D>1+1		0 9751
						[0.025	0.975]
const	15.2852	0 .	.652	23.443	0.000	14.005	16.565
Age	-0.0888	0.	.031	-2.824	0.005	-0.151	-0.027
Gender_encoded	0.0878	0.	.087	1.007	0.314	-0.083	0.259
Sleep Hours Per Night	-1.0881	0 .	.034	-31.647	0.000	-1.156	-1.021
Relationship_encoded	0.2781	0 .	.066	4.223	0.000	0.149	0.407
Omnibus:	10.0	94	Durbi	========= in-Watson:		2.201	
Prob(Omnibus):	0.0	06	Jarqı	ıe-Bera (JB):		9.900	
Skew:	-0.2	60	Prob	(JB):		0.00708	
Kurtosis:	2.7	40	Cond.	. No.		378.	

Figure 1- Multiple linear regression summary for question number 1.

### **Conclusion Q1**

Sufficient sleep has been shown to significantly reduce the risk of social media addiction among students. Consequently, future interventions should prioritize strategies aimed at improving students' sleeping habits.

# 2. Does health status, comprising mental health, sleep duration, interpersonal conflicts, and academic impact, affect the addiction score?

# **Analysis Q2**

This question inquires whether a person's health status affects their social media addiction score. We conducted a multiple linear regression using the following four predictors:

- Mental Health Score (higher = better mental health)
- Sleep Hours Per Night
- Conflicts Over Social Media (1 = Yes, 0 = No)
- Affects Academic Performance (1 = Yes, 0 = No)

All predictors were standardized or numerically encoded where needed. The dependent variable was the Addiction Score.

# **Results Q2**

The regression model is significant and explained 95.3% of the variance in addiction scores (Adjusted  $R^2$  = 0.953), indicating a nice model fit. All four predictors were statistically significant (p < 0.001)

		OLS Regre	ession Resu	ılts		
Dep. Variable:	Q("Addi	cted Score"	R-squar	ed:		0.953
Model:		OLS	Adj. R-	-squared:		0.953
Method:	I	Least Squares	F-stati	stic:		1.419e+04
Date:	Sat,	19 Jul 2025	Prob (I	-statistic):		0.00
Time:		15:29:47	7 Log-Lil	celihood:		-249.19
No. Observations	s:	705	AIC:			502.4
Df Residuals:		703	BIC:			511.5
Df Model:		1	L			
Covariance Type:		nonrobust				
				P> t	-	0.975]
Intercept				0.000		6.462
Health_Index						
Omnibus:		61.734	Durbin-V	Watson:		2.104
Prob(Omnibus):		0.000	Jarque-E	Bera (JB):		139.628
Skew:		0.500	Prob(JB)	:		4.79e-31
Kurtosis:		4.938	Cond. No			1.55

Fig 2- Multiple linear regression summary for question number 2

### **Conclusion Q2**

Health status significantly affects the addiction score.

Specifically, worse mental health, less sleep, conflicts caused by social media, and academic disruption are all associated with higher levels of addiction.

The strongest predictor was mental health, with a substantial negative relationship:

Students with lower mental health scores showed meaningfully higher levels of social media addiction.

These findings suggest that interventions targeting mental well-being, sleep hygiene, and mitigating the impact of social media on academics and relationships may help reduce problematic social media use.

# Side question- Does gender and academic level influence students' addiction scores and mental health status?

Table 2: Patterns of Addiction and Mental Health Across Educational Stages and Gender

Academic Level	Gender	Addiction Score	Mental Health Score
High School	Male & Female	Very high (around 8), no noticeable gender difference	Centered around 5, low variation, no noticeable gender difference
Undergraduate	Male	Slightly higher than females, a tendency toward higher addiction	Slightly higher than females, indicating better reported mental health
	Female	Slightly lower than males	Wider spread, more variability in mental health
Graduate	Male & Female	Lower than undergraduate and high school; no strong gender gap	Higher and more varied scores, suggesting better mental health

The data reveals that academic level strongly influences both addiction and mental health scores. High school students exhibit the highest addiction levels and the lowest mental health scores, with minimal gender differences. Undergraduate students show intermediate addiction levels, where males tend to have slightly higher addiction and better reported mental health compared to females. Graduate students display the lowest addiction scores and the highest, most varied mental health scores, with no significant gender gap. Overall, gender differences are subtle and mainly observable at the undergraduate level.

# 3. Main question: Are respondents consistent in their answers throughout the questionnaire, and is there any tendency toward self-assessment bias?

# **Analysis Q3**

The main question helped us assess whether respondents were consistent throughout the questionnaire and to identify which variables may reflect a tendency toward inaccurate self-assessment. In this section, we defined three student profiles, each focusing on the reliability of a different variable.

- Profile 1 assesses the respondents' reliability regarding their perception of the impact of social media on their academic performance.
- Profile 2 examines the reliability of the addiction score as reported by the respondents in relation to other variables.
- Profile 3 assesses the reliability of the respondents' self-reported mental health score in relation to other variables.

The complete profiles components can be found in the supplementary code materials.

For the profiles, we selected variables that represent and influence the examined variable. Thresholds were determined based on the average values of the respective variables. It is important to note that the choice of thresholds carries significant weight and may bias the results.

In addition, we examined the relationship between average daily usage and addiction score using a box plot to determine whether there is a correlation between them and to observe the range of self-reported values. This is done to assess if subjects with similar usage hours tend to score themselves in the same range.

#### **Results Q3**

Table 3: Results of contradictions in the profiles

	Under	estimate	Overestimate		
Profile	Subjects	Presecnt	Subjects	Presecnt	
1- Academic	0	0	39	5.53	
2- Addiction	4	0.57	0	0	
3- Mental Health	0	0	0	0	

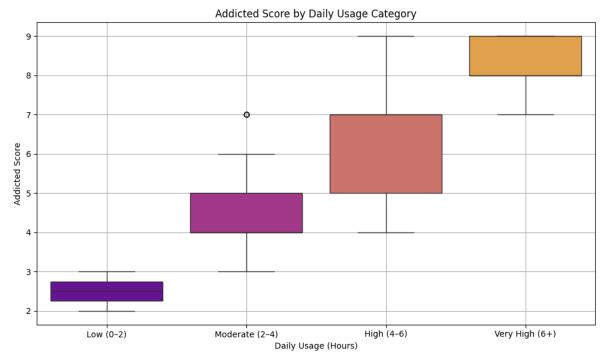


Fig 3- Addicted score by Daily usage boxplot graph

Based on the table, 5.53% of respondents in the academic profile exhibited overestimation, while no cases of underestimation were found. In the addiction profile, 0.57% of respondents showed underestimation, with no cases of overestimation. No contradictions were identified in the mental health profile.

The boxplot graph demonstrates the distribution of self-reported addiction scores across different categories of daily usage hours. The median addiction score increases with higher usage categories, and the variability within each group is visually apparent. These results provide an overview of the patterns of self-assessment and the relationship between usage and reported addiction levels within the dataset.

#### **Conclusion Q3**

Based on the two analyses we conducted—a check for logical inconsistencies in respondents' answers throughout the questionnaire and a box plot illustrating the relationship between daily usage and addiction scores—it can be concluded that, overall, participants were consistent in their responses. There were not many exceptional cases in which respondents tended to overstate or understate their situation. Moreover, it cannot be stated with certainty that the limited contradictions observed are necessarily explained by social media use. It is possible that there are additional factors, not captured by the questionnaire, that influence academic performance and mental health.

# Discussion

Based on the findings presented in this study, there are clear correlations between personal and health-related factors and levels of social media addiction- particularly regarding sleep duration and mental health. However, since the data is based on self-reported responses, it's important to interpret the results with caution. While most participants answered consistently, certain irregularities-mainly in assessing academic impact- suggest that some respondents may have misjudged themselves. This raises questions about the reliability of subjective measures when studying digital behavior. Moreover, the fact that both statistical models explained a very high percentage of variance may indicate overfitting or the absence of important variables not included in the dataset. In future research, it would be beneficial to incorporate objective tools such as actual usage tracking or longitudinal monitoring to gain a clearer understanding of the relationship between self-perception and real behavior on social media.

### Conclusion

In conclusion, the project presents a structured and focused data analysis process, utilizing fundamental tools such as linear regression and Lasso. The research questions are relevant to the digital-social context of student life, and the work attempts to go beyond statistical associations by addressing issues of self-report reliability. However, some of the analyses and interpretations tend to be overly simplistic, and the methodological depth needed to fully support the conclusions is lacking. The greatest research potential lies in the third question, which deals with subjective bias-an area worthy of further exploration. As a learning tool, the project effectively demonstrates the importance of connecting theory, data, and critical thinking, and serves as a solid foundation for deeper inquiry into digital behavior analysis and human data interpretation.