

1. JavaScript

```
document.write('Hello, world!');
```

2. C

```
#include
```

```
int main(void)
```

```
{
```

```
    puts("Hello, world!");
```

```
}
```

3. C++

```
#include
```

```
int main()
```

```
{
```

```
    std::cout << "Hello, world!";
```

```
    return 0;
```

```
}
```

4. C#

```
using System;
```

```
class Program
```

```
{
```

```
    public static void Main(string[] args)
```

```
{
```

```
        Console.WriteLine("Hello, world!");}}
```

5. Clipper

```
? "Hello World"
```

6. CoffeeScript

```
console.log 'Hello, world!'
```

7. Delphi

```
program HelloWorld;  
  
begin  
    Writeln('Hello, world!');  
  
end.
```

8. Java

```
public class HelloWorld {  
  
    public static void main(String[] args) {  
        System.out.println("Hello World!");  
    }  
}
```

9. jQuery

```
$("body").append("Hello world!");
```

10. Julia

```
println("Hello world!")
```

11. Logo

```
print [Hello, world!]
```

12. MatLab

```
disp('Hello, world!')
```

13. Objective-C

```
#import
```

```
int main(void)
```

```
{
```

```
    NSLog(@"Hello, world!");
```

```
    return 0;
```

```
}
```

14. Pascal

```
program HelloWorld;
```

```
begin
```

```
    WriteLn('Hello, world!');
```

```
end.
```

15. Perl 5

```
print "Hello, world!";
```

16. Python

```
print "Hello, world!"
```

17. R

```
cat('Hello, world!')
```

18. Ruby

```
puts "Hello, world!"
```

19. Swift

```
println("Hello, world!")
```

20. VBScript

```
MsgBox "Hello, World!"
```

21. Visual Basic .NET

```
Module Module1
```

```
    Sub Main()
```

```
        Console.WriteLine("Hello, world!")
```

```
    End Sub
```

```
End Module
```

22. XSLT

```
Hello World
```