

## Chapter 7

1 A.setOnTouchListener

2.B getAction

3. C bringToFront

4. B GestureDetector

5. C Public static inner interfaces of GestureDetector

6. D Constants that the action can be compared to

7. B onTouchEvent

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```
protected void onCreate( Bundle savedInstanceState ){
    super.onCreate( savedInstanceState );
    // Your code goes here
```

```
    GestureAndTapHandler gth = new GestureAndTapHandler( );
    detector = new GestureDetector( this, gth );
    detector.setOnDoubleTapListener( gth );
    detector.onTouchEvent( event );
}
```

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```
public boolean onTouchEvent( MotionEvent event ){
    // Your code goes here
    detector.onTouchEvent(event)
}
```