MATT QIN

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SUMMARY

Full Stack Developer with 2 years' combined experience designing, developing, and optimizing scalable web applications and backend services. Proficient in **Node.js**, **Python**, **React.js**, **TypeScript**, **and AWS** with hands-on experience in real-time data processing, video streaming protocols, and cloud-based deployments. Passionate about building high-performance applications and contributing to innovative media technology solutions. Unrestricted Australian work rights (485 visa valid until 2029).

WORKING EXPERIENCE

Agriculture Victoria Research, Victorian Government

Melbourne, VIC Dec 2023 – Dec 2024

Full Stack Developer (Intern & Part-Time)

- Built scalable RESTful APIs and backend services using **Java (Spring Boot)** and **Python (Django/Flask)**, focusing on database optimization and system performance.
- Designed and optimized relational schemas in PostgreSQL and NoSQL structures in MongoDB, improving query performance by 30%.
- Developed responsive front-end interfaces using React.js and TypeScript, prioritizing accessibility and usability.
- Implemented automated testing frameworks (**JUnit**, **pytest**) and achieved over 90% code coverage to ensure software quality and reliability.
- Managed continuous integration and deployment processes with GitHub Actions and Docker, deploying services seamlessly to AWS environments.

TECHNICAL SKILLS

- Languages: JavaScript, TypeScript, HTML, CSS
- Frameworks & Libraries: React.js, Next.js, Tailwind CSS, Zustand/Redux (state management basics)
- Tools & Platforms: Git, GitHub, VSCode, Figma, Jira
- Concepts: RESTful APIs, Responsive Web Design, UI/UX principles, Web Accessibility, Agile development
- Cloud/DevOps (Basic): Familiarity with AWS deployments, Docker, GitHub Actions

EDUCATION

University of Melbourne

Melbourne, VIC

Master of Information Technology

Mar 2023 – Jul 2024

Relevant coursework: Cloud Computing, Distributed Systems, Software Engineering, Data Analytics

University of Melbourne

Melbourne, VIC

Bachelor of Computer Science

Mar 2019 - Nov 2022

Projects in algorithms, mobile development, and object-oriented software design

PROJECTS

GameBuddy Platform — Next.js, React.js, Tailwind CSS, Spring Boot API

Melbourne

Frontend Developer

Dec 2024 – Present

- Designed and built highly responsive UI components using **Next.js** and **Tailwind CSS**, optimized for mobile devices.
- Implemented frontend integration with backend APIs (Spring Boot), handling dynamic content rendering and authentication workflows.
- Collaborated closely with designers to translate UX/UI designs from Figma to interactive frontend features.
- Improved frontend performance, achieving fast load times and seamless user experiences across devices.

Exchange Rate Tracker — React.js, Flask API, Tailwind CSS, AWS

Melbourne

Frontend Developer

Dec 2024 - Present

- Developed intuitive and interactive user interfaces using **React.js** and **Tailwind CSS**, visualizing real-time exchange rate data.
- Integrated frontend with Flask backend services and Kafka streams, ensuring seamless real-time data updates using WebSockets.
- Optimized frontend code for enhanced mobile responsiveness and overall user experience.
- Implemented user-centric features including real-time alerts, dashboards, and dynamic UI elements.