

# Math1002E wk 1 - lec 1

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Lecture was focused on notations regarding math.

$\mathbb{R}$ : real numbers

~~all~~

$\in$ : is element of,  $\notin$ : not a subset <sup>all the possible</sup> set of pair of real number  $x, y$

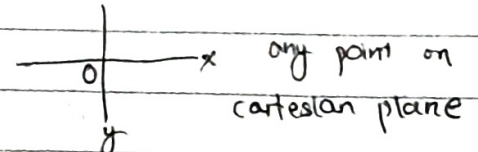
$(, )$ : pair: round brackets

$$\mathbb{R}^2 \subseteq \{(x, y) \mid x, y \in \mathbb{R}\}$$

$\{, \}$ : set: curly bracket

$[, ]$ : coordinates of vector

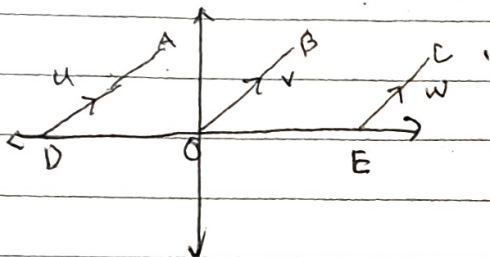
row vector  $[ \quad ]$   
column vector  $[ \quad ]$



Linear algebra: study of vector space.  $\rightarrow$  set of objects that

Vector: magnitude + direction ( $\times$  position) can be added / scaled.

ex) displacement, velocity



tail: starting point  
head: ending point  
~~terminated~~

$$\underline{u} \text{ or } \underline{u} = \overrightarrow{DA}$$

$$\underline{v} \text{ or } \underline{v} = \overrightarrow{OB}$$

$\leftarrow$  floating vector

$\leftarrow$  fixed vector (tail on origin).  
standard position

unit vector: has size of 1

$\hat{v}$   $\leftarrow$  denoted by  
nat

direction?

zero vector:  $\vec{00}$ : size of zero  $\rightarrow$  no direction.

$p \Rightarrow q$   $p$  implies  $q$ , if  $p$  then  $q$ ,  $p$  only if  $q$

$q \Leftarrow p$   $q$  only if  $p$

$p \Leftrightarrow q$  equivalent statement,  $p$  if and only if  $q$

# Wk 1 - Lecture 2

## Sum of vectors

$$\underline{x} = [2, 1]$$

$$\underline{y} = [1, 3]$$

$$\underline{x} + \underline{y} = [3, 4]$$



← commutativity applies to addition of vectors

## Scalar Multiplication

↳  $\lambda$  (lambda)  
"arbitrary  $\mathbb{R}$ "

if  $\lambda$  value is negative, opposite direction

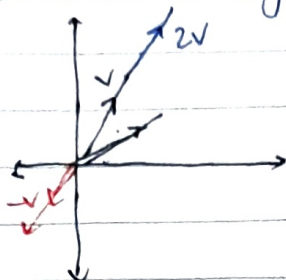
$$\underline{x} = [1, 2]$$

$$2\underline{x} = [2, 4]$$

$$3\underline{x} = [3, 6]$$

$$\frac{1}{2}\underline{x} = [\frac{1}{2}, 1]$$

$$-\underline{x} = [-1, -2]$$



## vector subtraction

$$\underline{u} - \underline{v} = \underline{u} + (-\underline{v})$$

$$= [u_1 - v_1, u_2 - v_2]$$

Vectors in  $\mathbb{R}^3$  — set of all ordered tuples of real numbers.  
size = 3

$$\mathbb{R}^3 = \{(x, y, z) \mid x, y, z \in \mathbb{R}\}$$

3D space

~~\*\*\*~~ Geogebra — online resource

$$\mathbb{R}^n = \{(x_1, x_2, \dots, x_n) \mid x_1, x_2, \dots, x_n \in \mathbb{R}\}$$

= set of all  $n$ -tuples of real numbers.

ordered

row vector:  ~~$\underline{x}$~~

$$\underline{x} = [x_1, x_2, x_3, \dots, x_n]$$

column vector:

$$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix}$$

vector addition

input = 2 vectors, output = 1 vector

scalar m

input = 1 v, 1  $\lambda$  output = 1 vector