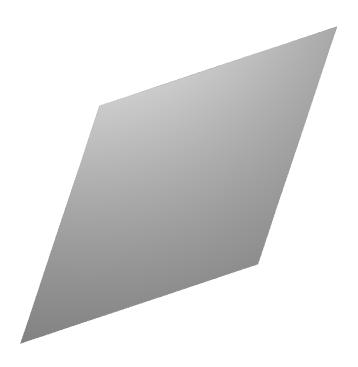
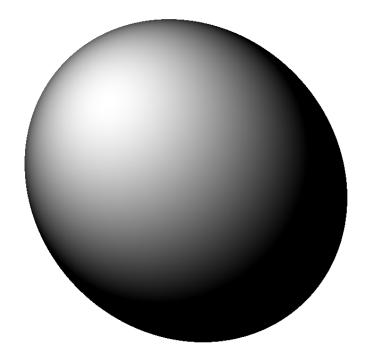


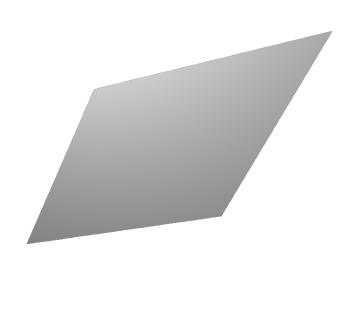
raytrace_sphere: one sphere with orthographic projection



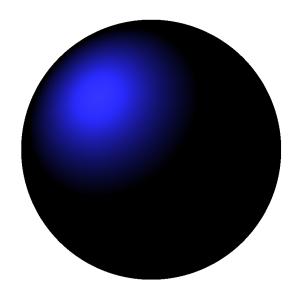
raytrace_parallelogram: one parallelogram with perspective projection



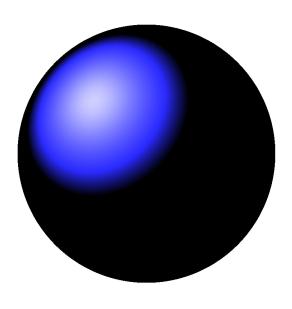
raytrace_perspectice: one parallelogram with perspective projection



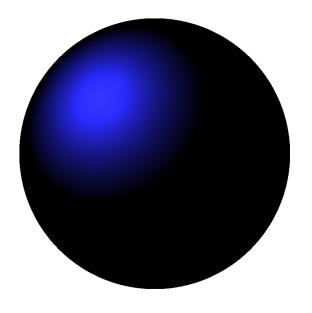
raytrace_perspectice: one parallelogram with perspective projection



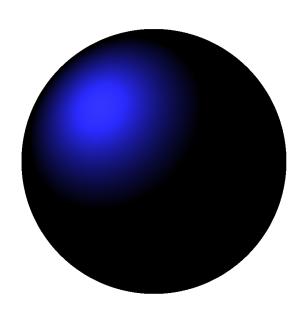
1*diffuse + 1*specular



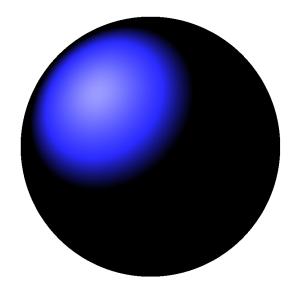
4*diffuse + 4*specular



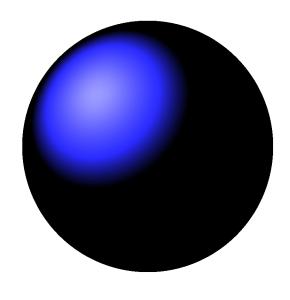
2*diffuse + 0*specular



0*diffuse + 2*specular



4*diffuse + 2*specular



2*diffuse + 4*specular