Introduction

Deep Learning

Deep Neural Networks

Deep Structural Learning

Deep Belief Networks

DL is providing breakthrough results in speech recognition and image classification ...

From this Hinton et al 2012 paper:

http://static.googleusercontent.com/media/research.google.com/en//pubs/archive/38131.pdf

modeling	#params	WI	ER	task	hours of	DNN-HMN	GMM-HMM	GMM-HMM
technique	$[10^6]$	Hub5'00-SWE	RT03S-FSH		training data		with same data	with more data
GMM, 40 mix DT 309h SI	29.4	23.6	27.4	Switchboard (test set 1)	309	18.5	27.4	18.6 (2000 hrs)
		II		Switchboard (test set 2)	309	16.1	23.6	17.1 (2000 hrs)
NN 1 hidden-layer×4634 units	43.6	26.0	29.4	English Broadcast News	50	17.5	18.8	
+ 2×5 neighboring frames	45.1	22.4	25.7	Bing Voice Search	24	30.4	36.2	
DBN-DNN 7 hidden layers×2048 unit	s 45.1	17.1	19.6	(Sentence error rates)				
+ updated state alignment	45.1	16.4	18.6	Google Voice Input	5,870	12.3		16.0 (>>5,870h
+ sparsification	15.2 nz	16.1	18.5	Youtube	1,400	47.6	52.3	
GMM 72 mix DT 2000h SA	102.4	17.1	18.6				l	1

go here: http://yann.lecun.com/exdb/mnist/

From here:

http://people.idsia.ch/~juergen/cvpr2012.pdf

Dataset	Best result of others [%]	MCDNN [%]	i	Relative mprov. [; %]
MNIST	0.39	0.23		41	
NIST SD 19	see Table 4	see Table 4		30-80	
HWDB1.0 on.	7.61	5.61		26	
HWDB1.0 off.	10.01	6.5		35	
CIFAR10	18.50	11.21		39	
traffic signs	1.69	0.54		72	
NORB	5.00	2.70		46	

0 (>>5.870 hrs)

So, 1. what exactly is deep learning?

And, 2. why is it generally better than other methods on image, speech and certain other types of data?

So, 1. what exactly is deep learning?

And, 2. why is it generally better than other methods on image, speech and certain other types of data?

The short answers

- 1. 'Deep Learning' means using a neural network with several layers of nodes between input and output
- 2. the series of layers between input & output do feature identification and processing in a series of stages, just as our brains seem to.

hmmm... OK, but:

3. multilayer neural networks have been around for 25 years. What's actually new?

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3. multilayer neural networks have been around for 25 years. What's actually new?

we have always had good algorithms for learning the weights in networks with 1 hidden layer

but these algorithms are not good at learning the weights for networks with more hidden layers

what's new is: algorithms for training many-later networks

longer answers

- 1. reminder/quick-explanation of how neural network weights are learned;
- 2. the idea of **unsupervised feature learning** (why 'intermediate features' are important for difficult classification tasks, and how NNs seem to naturally learn them)
- 3. The 'breakthrough' the simple trick for training Deep neural networks

$$f(x) = \frac{1}{1 + e^{-x}}$$

$$\begin{array}{c} & & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \\ & & & \\ & \\ & & \\ & & \\ & \\ & & \\ & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\$$

-0.06

W1

f(x)

W3

1.4

$$f(x) = \frac{1}{1 + e^{-x}}$$
0.5

-0.06

2.7

$$-2.5$$
 -8.6 $f(x)$

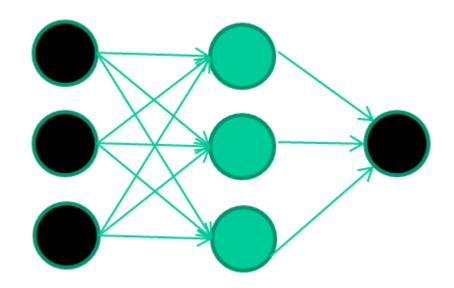
0.002

$$x = -0.06 \times 2.7 + 2.5 \times 8.6 + 1.4 \times 0.002 = 21.34$$

1.4

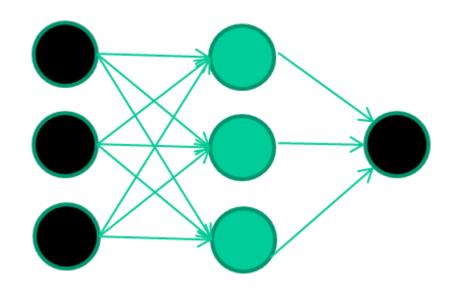
A dataset

Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		



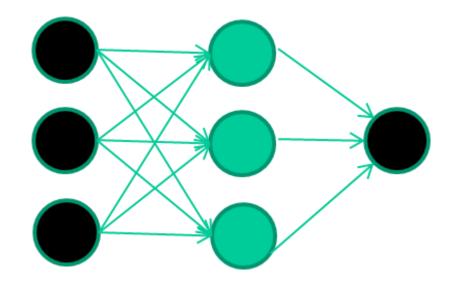
Training the neural network

Fields	S	cle	rss
1.4 2	.7 1.	9	0
3.8 3	.4 3.	2	O
6.4 2	.8 1.	7	1
4.1 0	.1 0.	2	O
etc	•		



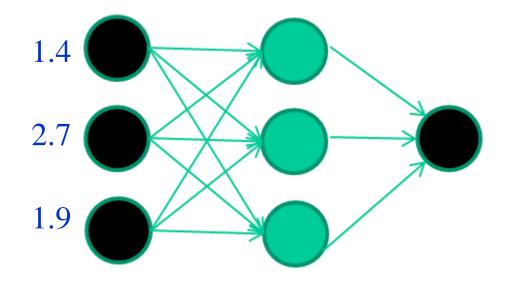
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Initialise with random weights



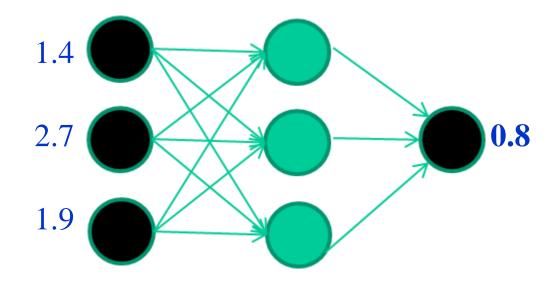
<u>Fields</u>		<u>class</u>
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Present a training pattern



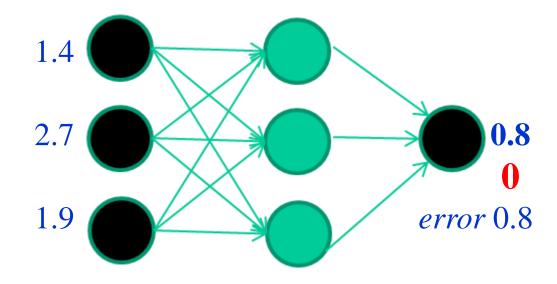
<u>Fields</u>		<u>class</u>
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Feed it through to get output



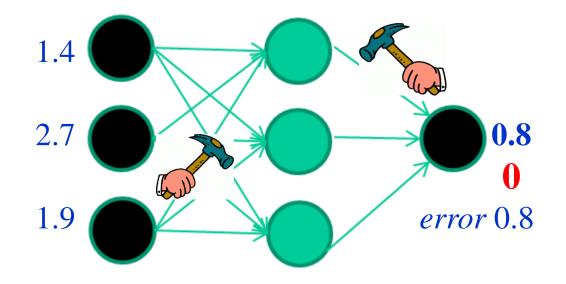
<u>Fields</u>		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Compare with target output



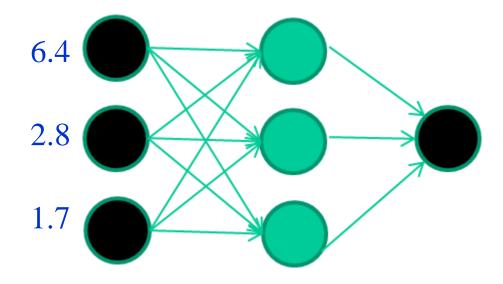
<u>Fields</u>		<u>class</u>
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Adjust weights based on error



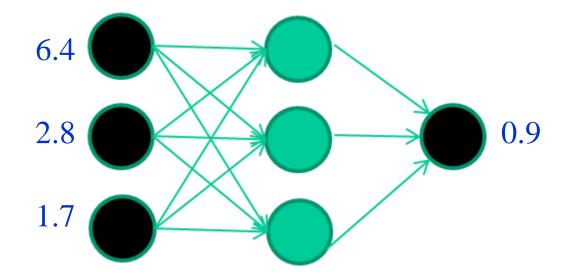
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Present a training pattern



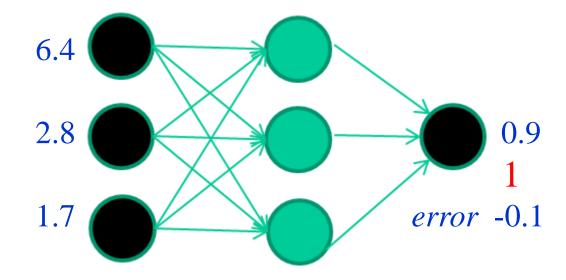
Fields		class
1.4 2.7	1.9	0
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etc		

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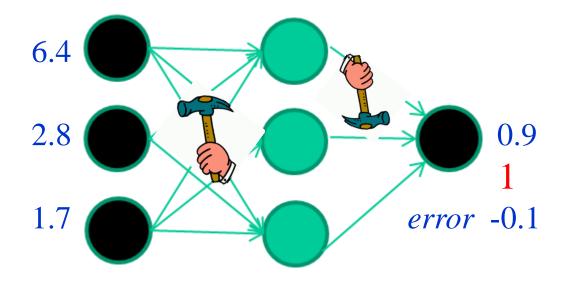
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Compare with target output



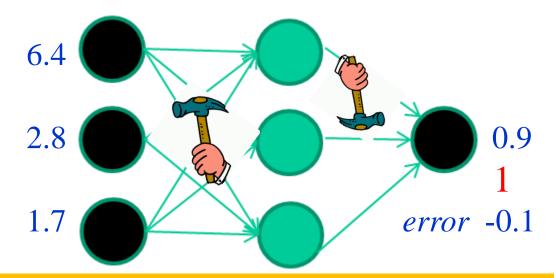
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Adjust weights based on error



Fields class 1.4 2.7 1.9 0 3.8 3.4 3.2 0 6.4 2.8 1.7 1 4.1 0.1 0.2 0 etc ... 0

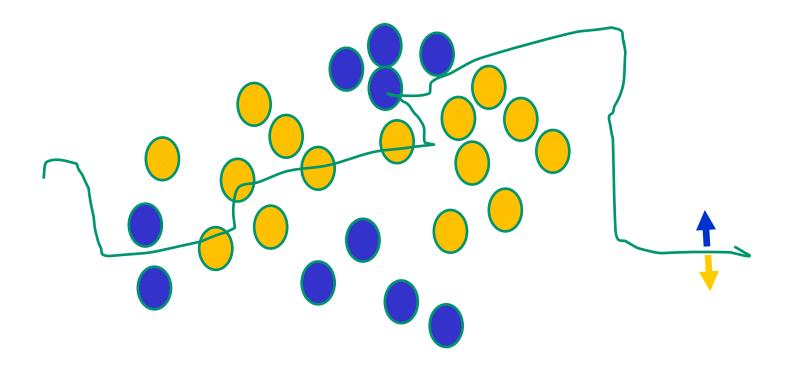
And so on

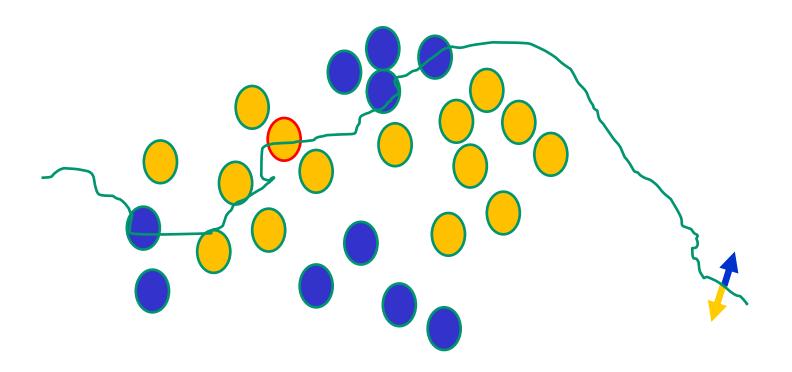


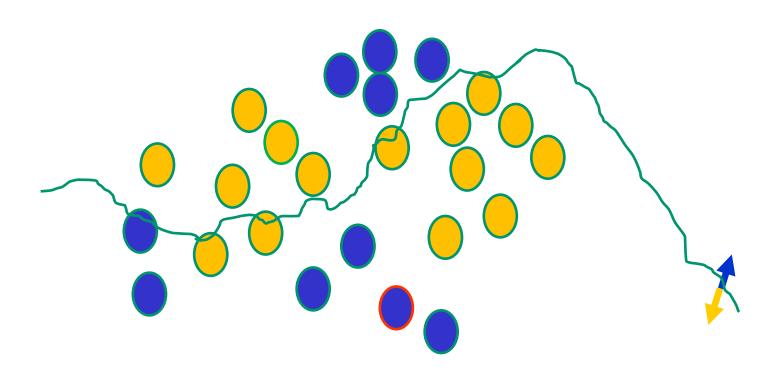
Repeat this thousands, maybe millions of times — each time taking a random training instance, and making slight weight adjustments

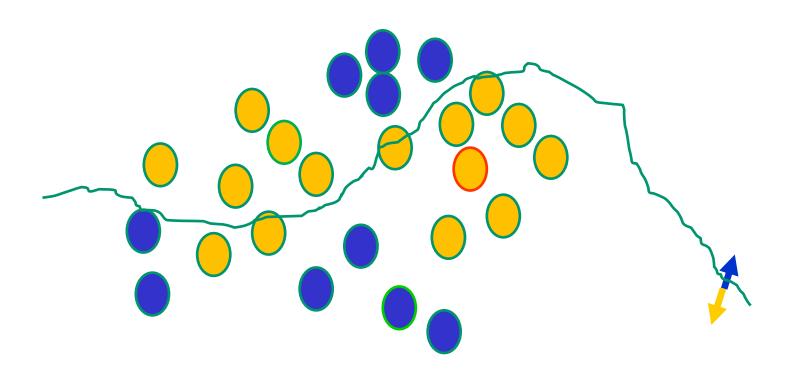
Algorithms for weight adjustment are designed to make changes that will reduce the error

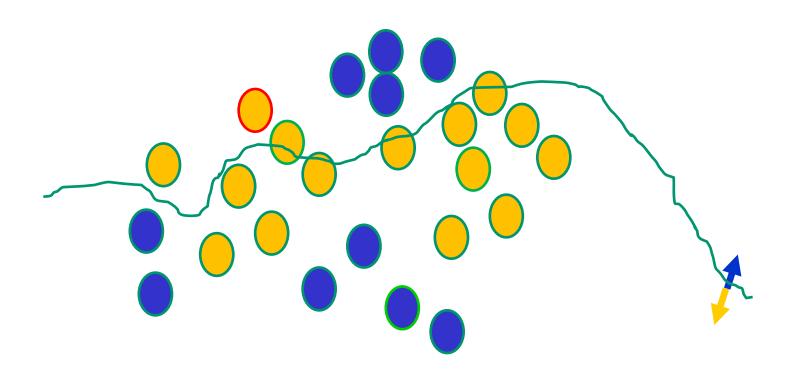
Initial random weights



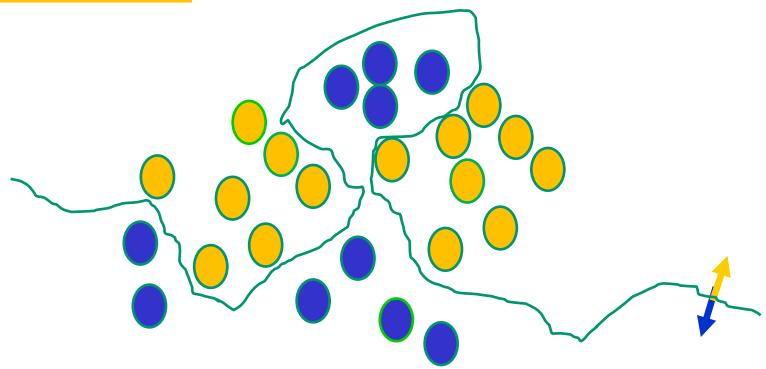






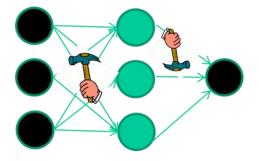


Eventually



The point is that

- weight-learning algorithms for NNs are dumb
- they work by making thousands and thousands of tiny adjustments, each making the network do better at the most recent pattern, but perhaps a little worse on many others
- but, by dumb luck, eventually this tends to be good enough to learn effective classifiers for many real applications



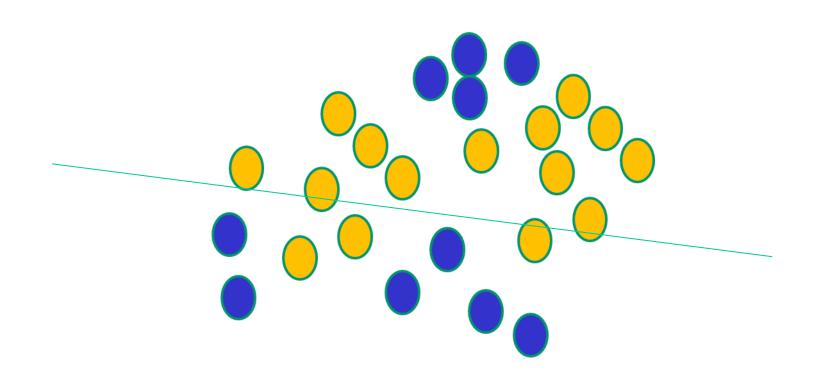
Some other points

Detail of a standard NN weight learning algorithm – **previously introduced**

If f(x) is non-linear, a network with 1 hidden layer can, in theory, learn perfectly any classification problem. A set of weights exists that can produce the targets from the inputs. The problem is finding them.

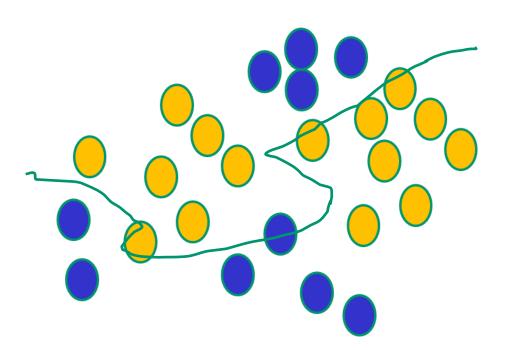
Some other 'by the way' points

If f(x) is linear, the NN can **only** draw straight decision boundaries (even if there are many layers of units)



Some other 'by the way' points

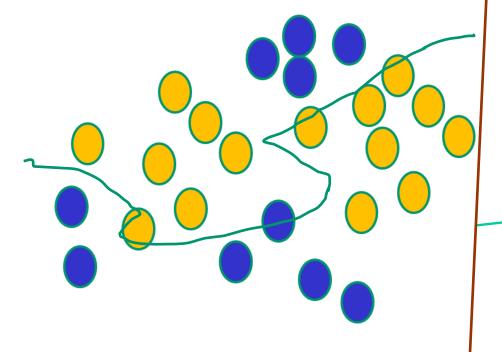
NNs use nonlinear f(x) so they can draw complex boundaries, but keep the data unchanged

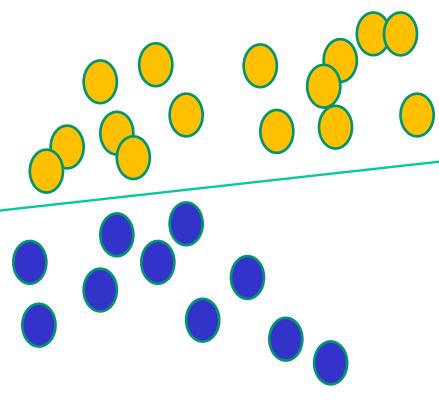


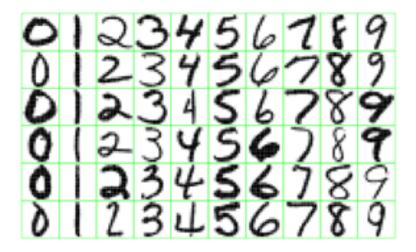
Some other 'by the way' points

NNs use nonlinear f(x) so they can draw complex boundaries, but keep the data unchanged

SVMs only draw straight lines, but they transform the data first in a way that makes that OK

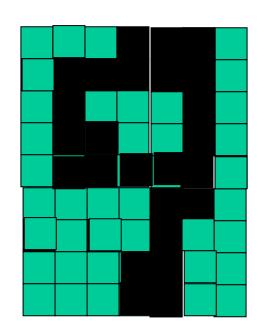


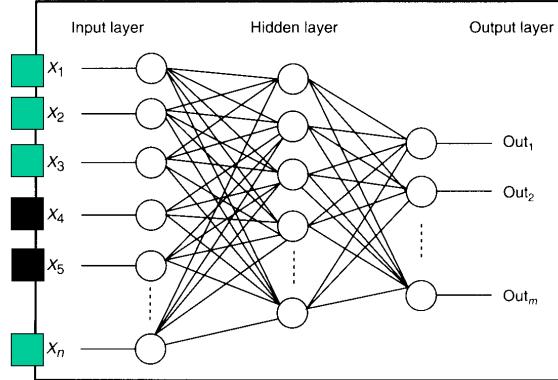


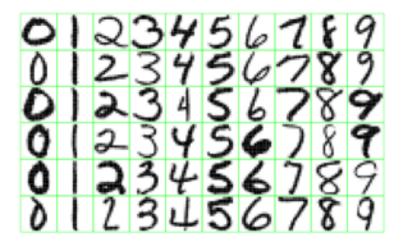


Feature detectors

Figure 1.2: Examples of handwritten digits from U.S. postal envelopes.

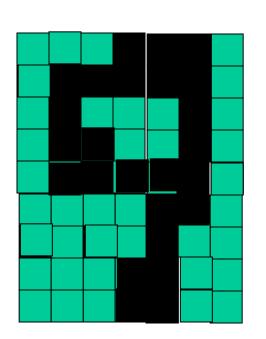


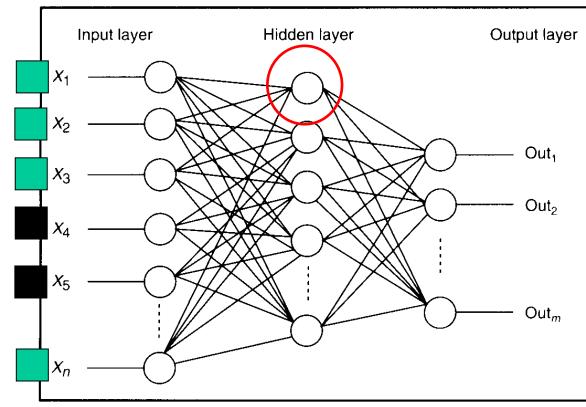




what is this unit doing?

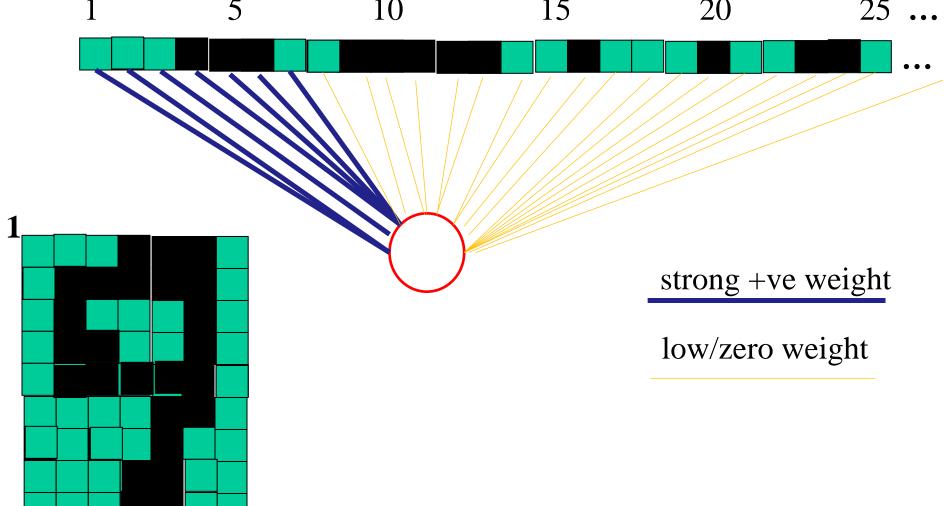
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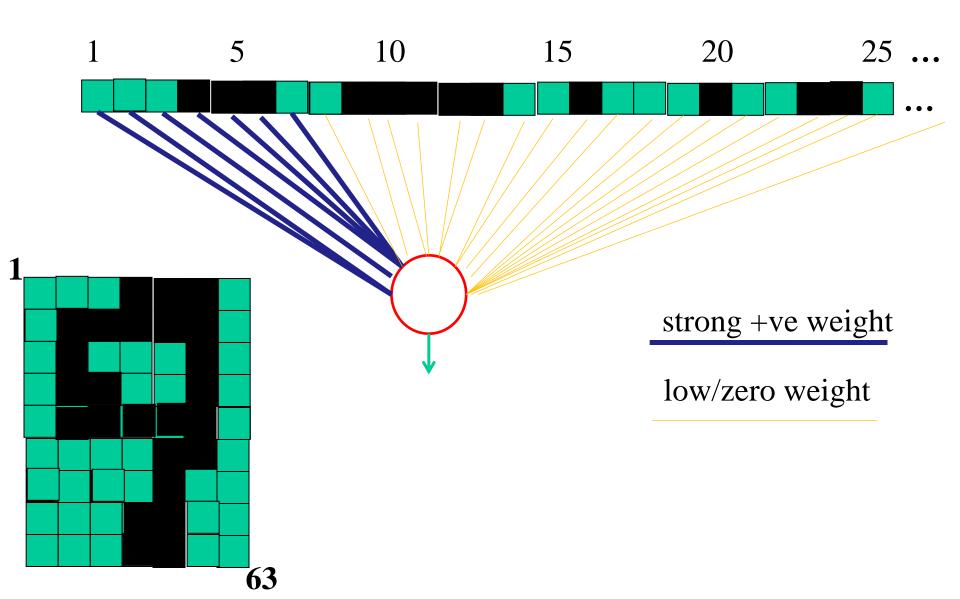


Hidden layer units become

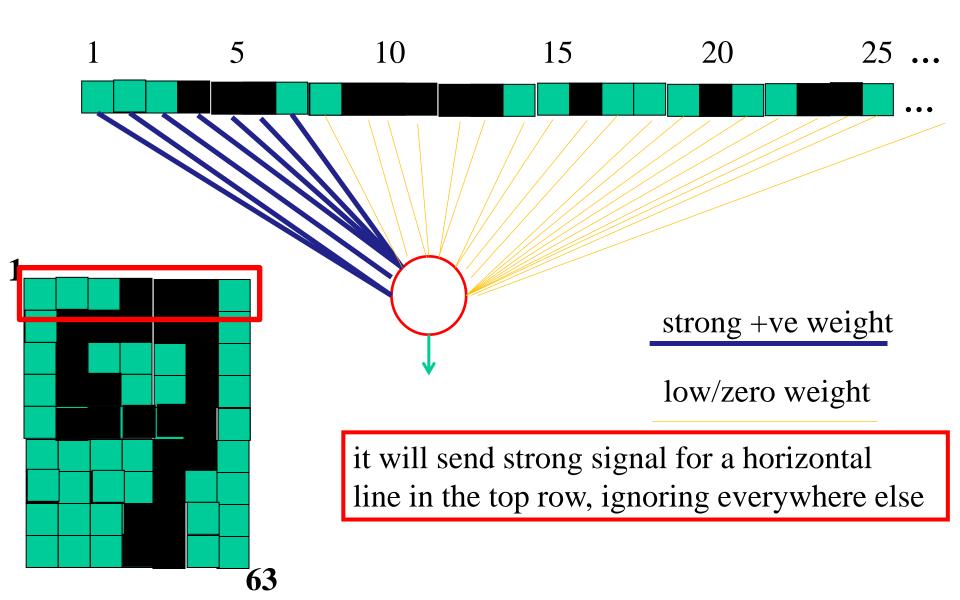




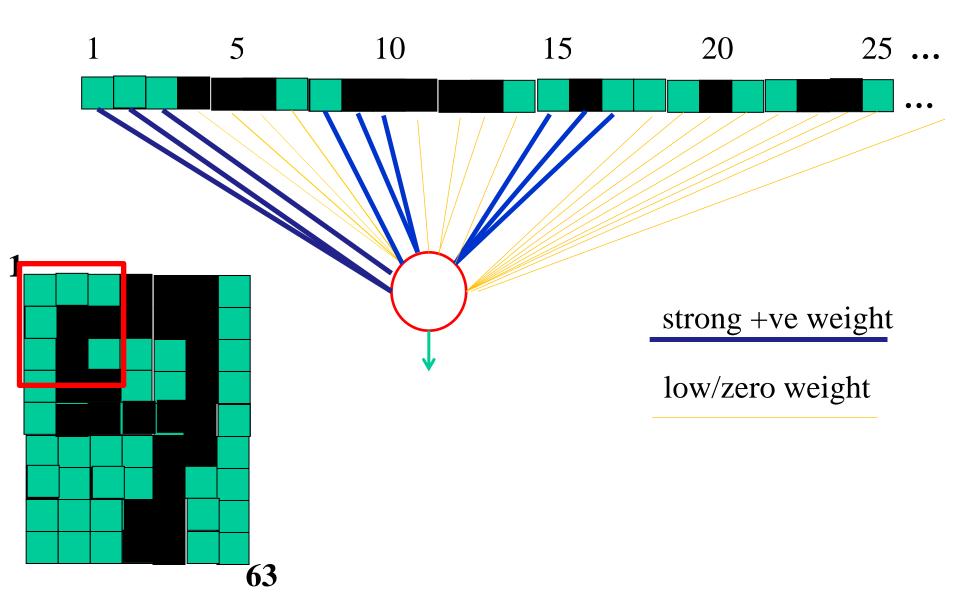
What does this unit detect?



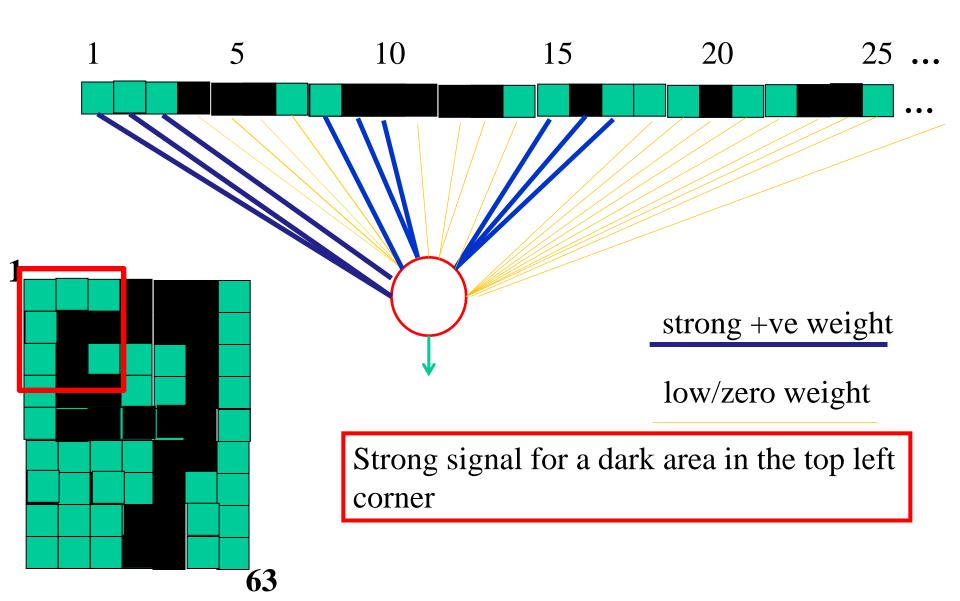
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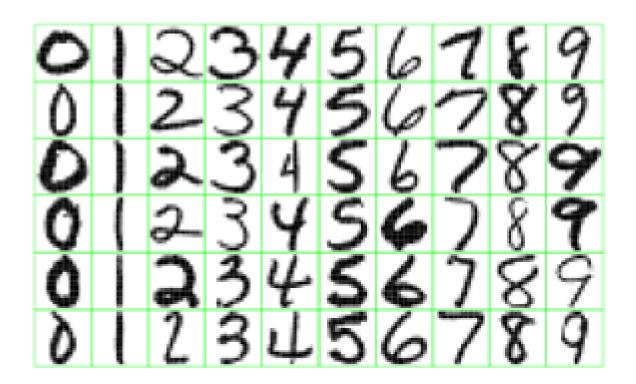


Figure 1.2: Examples of handwritten digits from U.S. postal envelopes.

What features might you expect a good NN to learn, when trained with data like this?



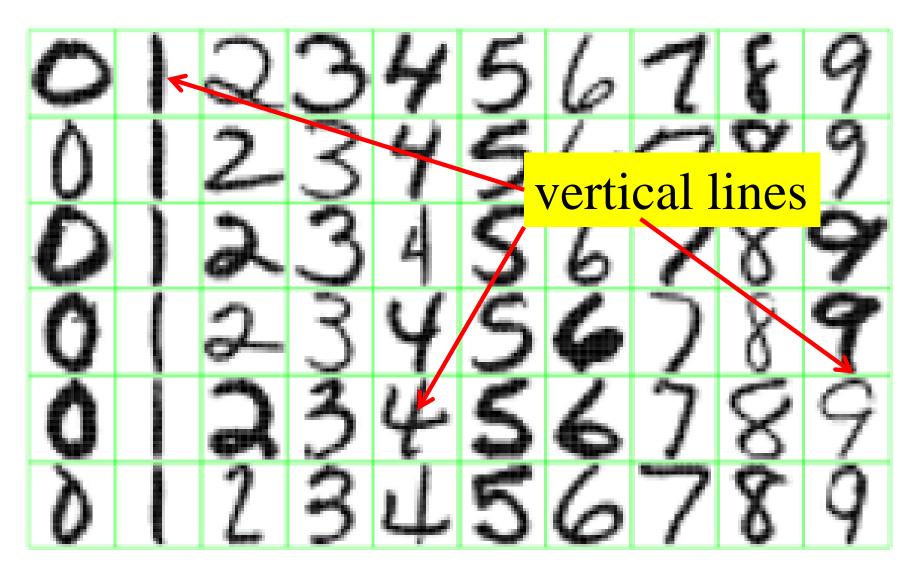


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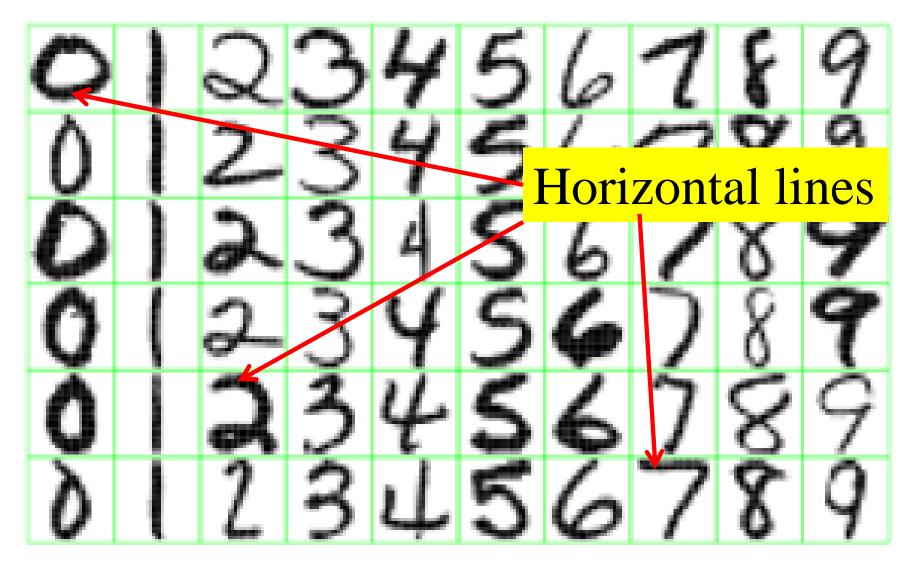


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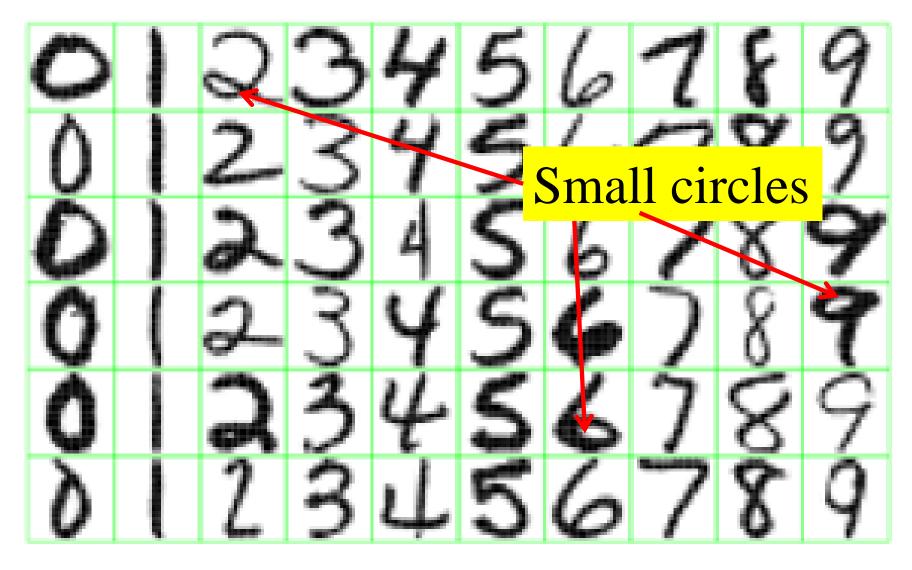
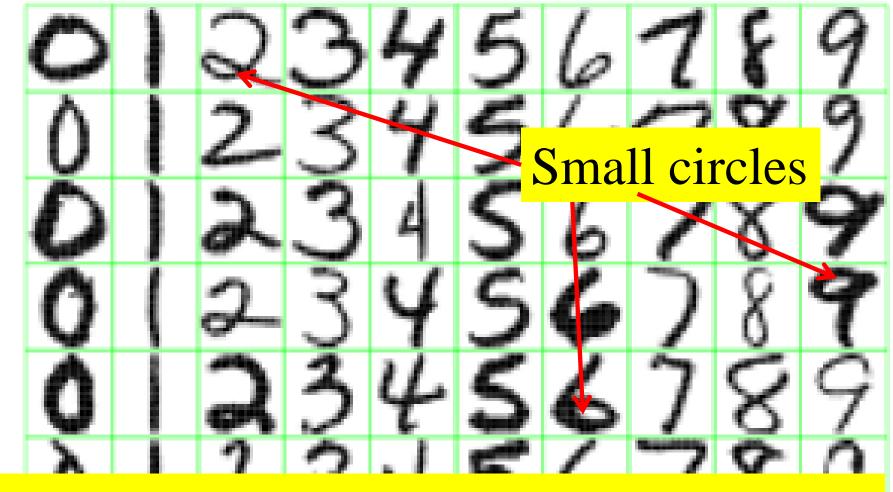
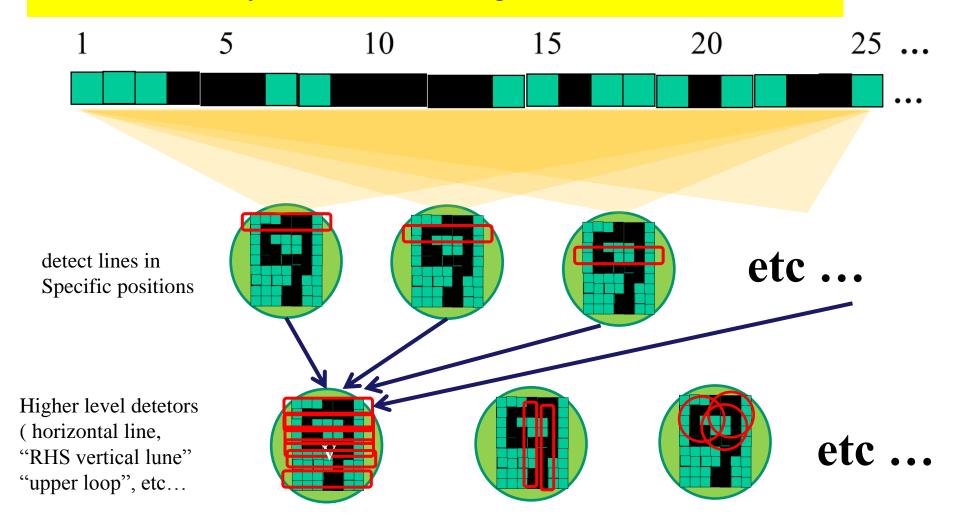


Figure 1.2: Examples of handwritten digits from U.S. postal envelopes.

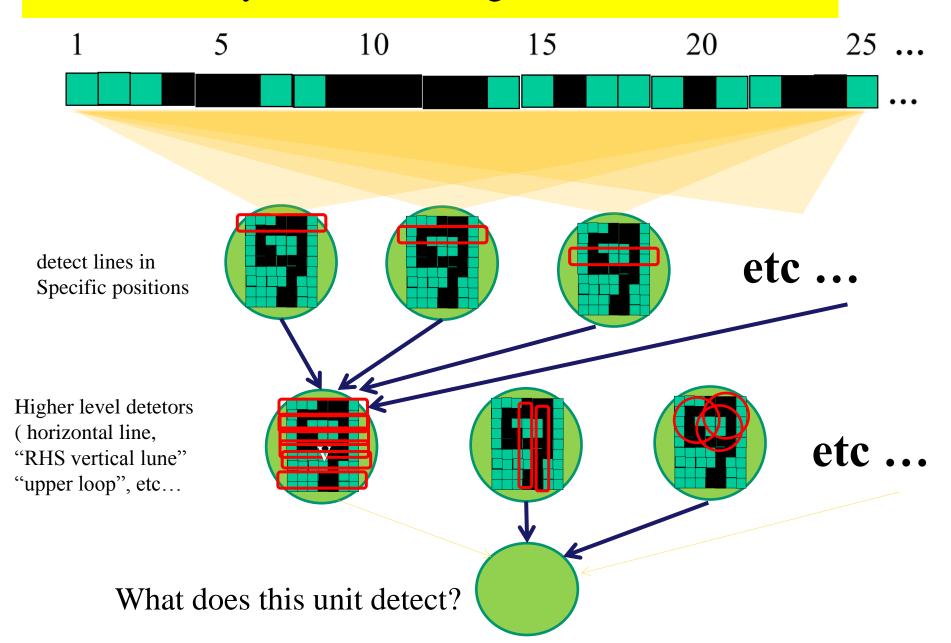


But what about position invariance ??? our example unit detectors were tied to specific parts of the image

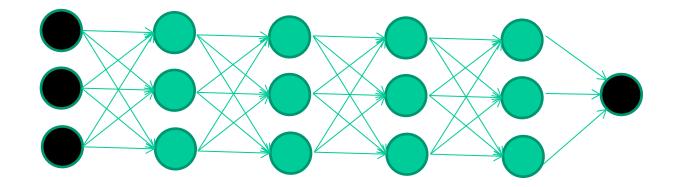
successive layers can learn higher-level features ...



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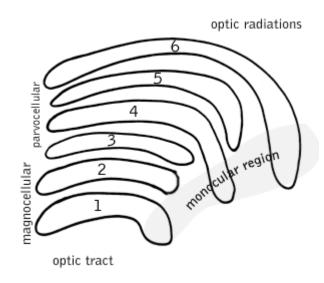


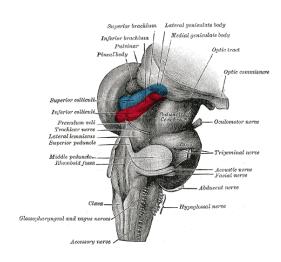
So: multiple layers make sense



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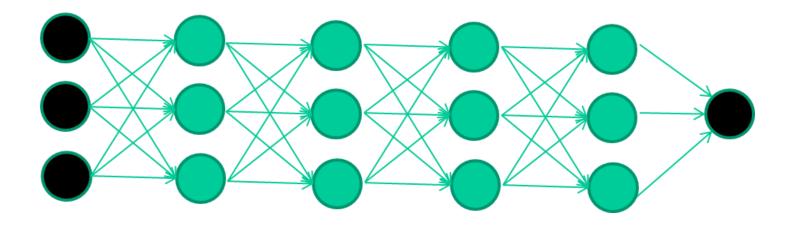
Your brain works that way



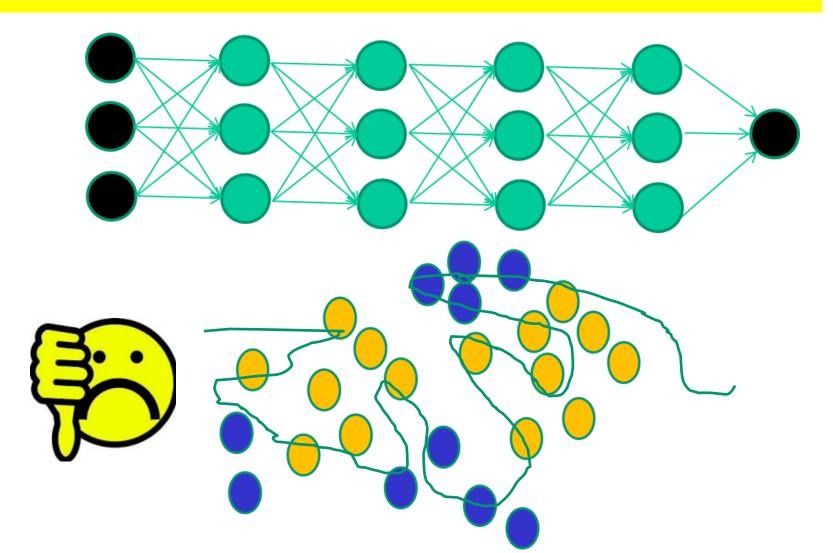


So: multiple layers make sense

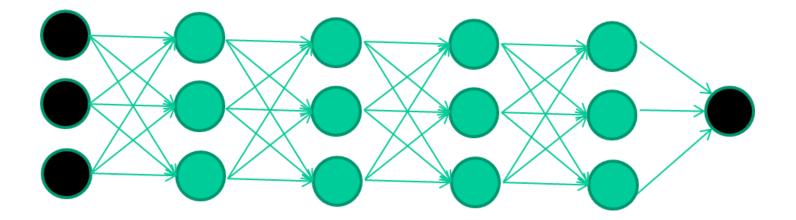
Many-layer neural network architectures should be capable of learning the true underlying features and 'feature logic', and therefore generalise very well ...

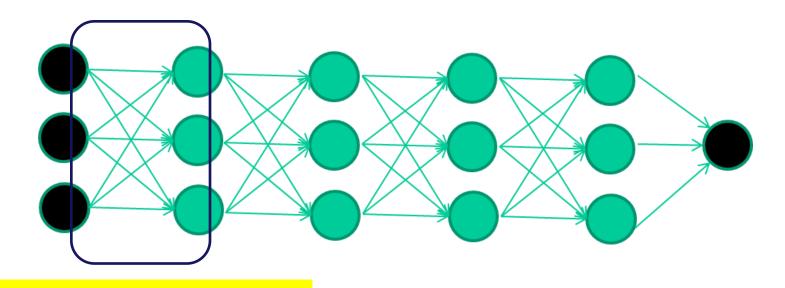


But, until very recently, our weight-learning algorithms simply did not work on multi-layer architectures

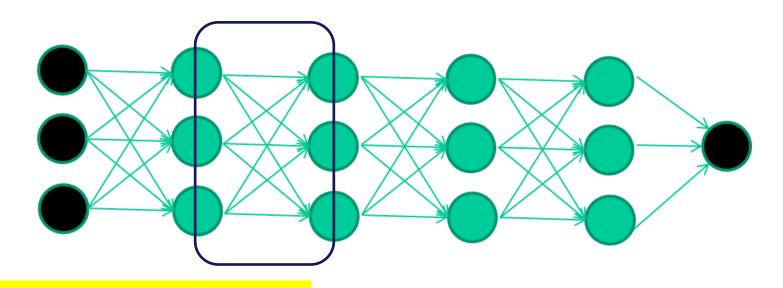


Along came deep learning ...



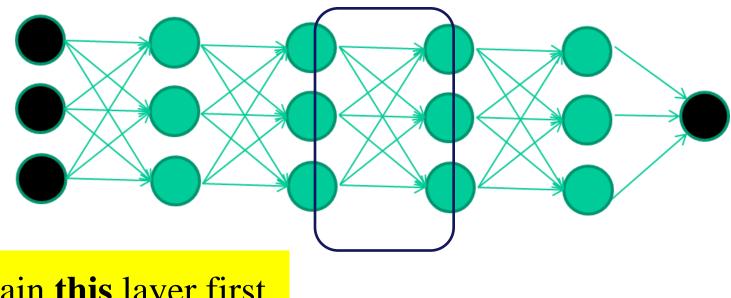


Train this layer first



Train this layer first

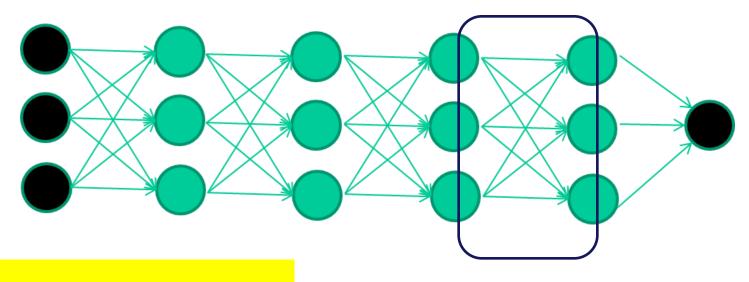
then this layer



Train this layer first

then this layer

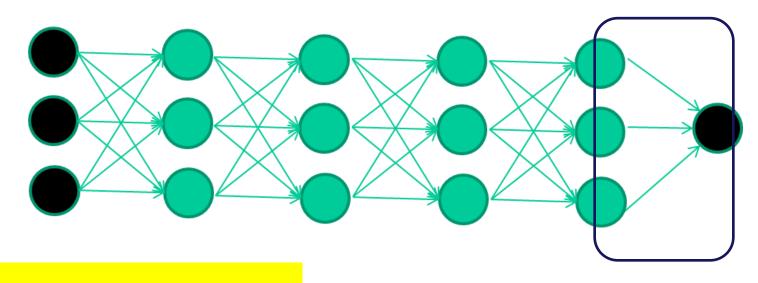
then this layer



Train this layer first

then this layer

then **this** layer then **this** layer



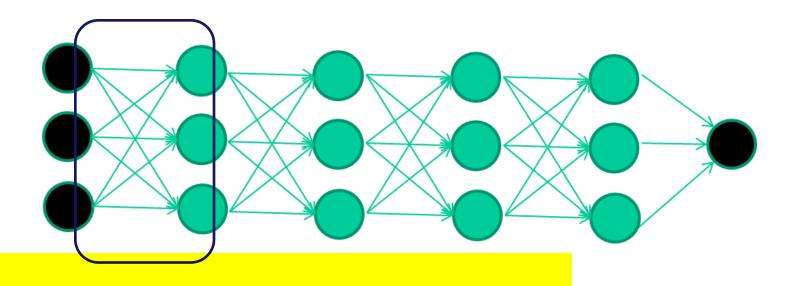
Train **this** layer first

then this layer

then this laver

then this laver

finally this layer

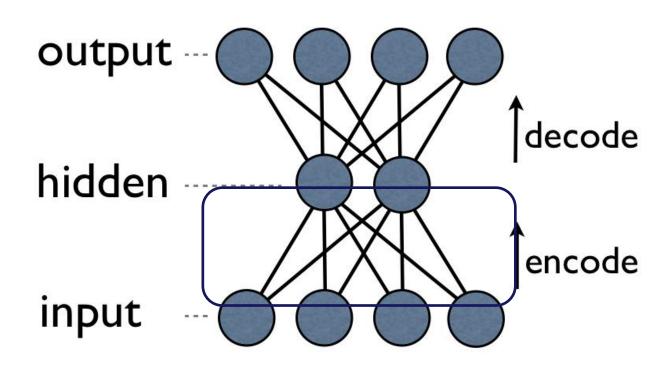


EACH of the (non-output) layers is

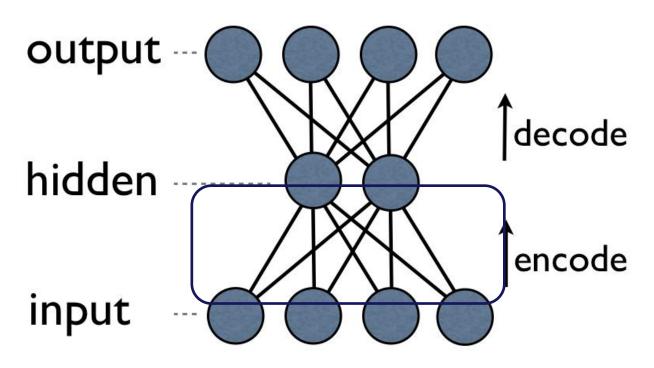
trained to be an auto-encoder

Basically, it is forced to learn good features that describe what comes from the previous layer

an auto-encoder is trained, with an absolutely standard weight-adjustment algorithm to reproduce the input

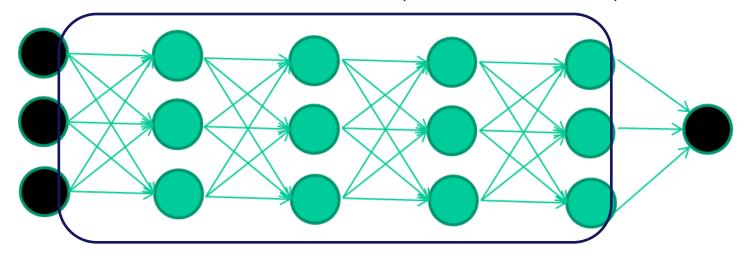


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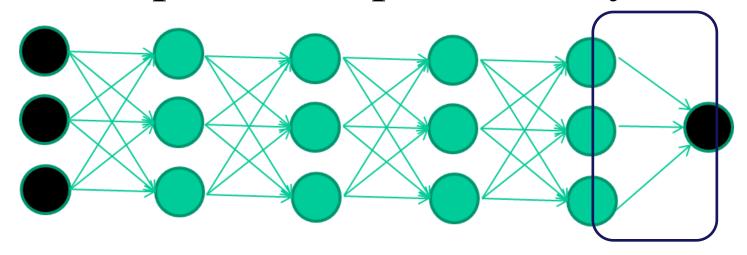


By making this happen with (many) fewer units than the inputs, this forces the 'hidden layer' units to become good feature detectors

intermediate layers are each trained to be auto encoders (or similar)



Final layer trained to predict class based on outputs from previous layers



And that's that

- That's the basic idea
- There are many many types of deep learning,
- different kinds of autoencoder, variations on architectures and training algorithms, etc...
- Very fast growing area ...

