

The goal of this lab is to help you get familiar with C++ **structs**. It is also an opportunity to practice writing and debugging a program with multiple functions. Be sure that you read this entire document before you begin coding.

## Due Date

You must *demonstrate* the solution to this lab exercise to the instructor during class by  
**Saturday, October 24, 2020,**  
in order to receive full credit for this work.

## Programming Exercise

1. Define a **struct** named **MovieData** to store the following information about a movie:

<u>Field Name</u>	<u>Data Type</u>	<u>Description</u>
title	string	Movie Title
director	string	Movie Director
yearReleased	int	Year Released
runningTime	double	Running time in minutes

2. Write a program that uses dynamic memory allocation to create an array of **MovieData** structs, populates the array with data, and does some processing with that data:
  - Ask the user to enter *how many* movies they wish to process. The number specified by the user will be used for the dynamic memory allocation.
  - Allocate memory for an array of the **MovieData** structs, using the size value from the user input.
  - Populate the array with input from the user.
  - Display the array contents.
  - Find the LONGEST movie in the array (the movie with the longest **runningTime** value).
  - Output the complete data record for the movie with the longest running time (as shown in the **Sample Output** on the next page).
  - Before the program exits, it should **delete** the dynamically allocated array of **MovieData** structs.

## Program Design

Your program **must** have several different functions. Start by considering the design of the solution for Lab09a: dynamically allocate the array in the “main” function, and then call other functions to perform the various tasks. The list of **function prototypes** shown below provides a hint about how you could organize your program.

```
void displayMovie(MovieData *ptr);  
void populateMovieDataArray(MovieData *arrayPtr, int arraySize);  
void displayMovieDataArray(MovieData *arrayPtr, int arraySize);  
MovieData *findLongestMovie(MovieData *arrayPtr, int arraySize);
```

## Sample Output

The table below contains sample output for the solution to this lab exercise. In this example, we have indicated which text the user types by showing it in a larger, bold font. In actuality, all text would appear in the same size font, with no bold characters

```
Enter desired array size: 3
arrayPtr = 01235014
Enter Title 0: 2001: A Space Odyssey
Enter Director 0: Stanley Kubrick
Enter Year Released 0: 1968
Enter running time (minutes) 0: 142
Enter Title 1: The Sound of Music
Enter Director 1: Robert Wise
Enter Year Released 1: 1965
Enter running time (minutes) 1: 174
Enter Title 2: Hidden Figures
Enter Director 2: Ted Melfi
Enter Year Released 2: 2016
Enter running time (minutes) 2: 127
01235014: arrayPtr[0] =
    Title      : 2001: A Space Odyssey
    Director   : Stanley Kubrick
    Released   : 1968
    Running Time: 142 minutes

0123505C: arrayPtr[1] =
    Title      : The Sound of Music
    Director   : Robert Wise
    Released   : 1965
    Running Time: 174 minutes

012350A4: arrayPtr[2] =
    Title      : Hidden Figures
    Director   : Ted Melfi
    Released   : 2016
    Running Time: 127 minutes

Longest Movie in list:

    Title      : The Sound of Music
    Director   : Robert Wise
    Released   : 1965
    Running Time: 174 minutes
Longest Movie is: 174 minutes long
DELETING array at arrayPtr = 01235014

C:\CSC237\Lab\Lab11a_Structures\Lab11a_SOLUTION\Debug\Lab11a_SOLUTION.exe (process
1864) exited with code 0.
```

## Demonstrate the Working Program to the Instructor