

# Minsik Choi

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## Profile

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### Sound, Music, Interaction, and AI: How can music shape everyday sonic interactions through computational tools and AI?

I design creativity support tools, investigate AI-assisted everyday interactions informed by musical engagement, and evaluate their impact through mixed-methods user studies. My research interests include how musical principles can inform everyday interactions while everyday practices, in turn, enrich musical activities, and what enables creativity in AI-mediated interactions.

Human–Computer Interaction, Sonic Interaction Design, Auditory Interface, Creative Computing, Creativity Support Tools

## Education

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### Australian National University

Ph.D. Computer Science

Mar 2023 - Current

- AI-Assisted Creativity Support Tool for Sonic Interaction Design with Musical Tension and Release
- Sound, Music, and Creative Computing Lab, Supervised by Dr. Charles Patrick Martin

### Seoul National University

M.S. Industrial Engineering

Mar 2021 - Feb 2023

- Validation and Preference User Test of In-Vehicle Virtual Sound
- Center for Human Interface Systems, Supervised by Dr. Myung Hwan Yun

### Seoul National University

B.M. Musicology and Music Theory

Mar 2013 - Feb 2020

- Historical Interpretation of Clarinet Repertoire and Ethnomusicology, Cum Laude, Supervised by Dr. Eungi Min

### Sunhwa Arts High School

Clarinet Performance

Mar 2010 - Feb 2013

- Student President and Academic Excellence Awards

## Publications

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### A Musical Tension and Release Framework for Sonic Interaction Designers

[Minsik Choi](#), Josh Andres, Alexander Hunter, Charles Patrick Martin

*Extended Abstracts of the CHI Conference on Human Factors in Computing Systems, 2025, Yokohama, Japan*

### GenAICHI 2025: Generative AI and HCI at CHI 2025

Michael Muller, Lydia B Chilton, Mary Lou Maher, Charles Patrick Martin, [Minsik Choi](#), Greg Walsh, Anna Kantosalo

*Extended Abstracts of the CHI Conference on Human Factors in Computing Systems, 2025, Yokohama, Japan*

### Scenario-Based Design to Envision How GenAI Can Support Sound Design Practices

[Minsik Choi](#), Josh Andres, Alexander Hunter, Charles Patrick Martin

*Proceedings of the 36th Australian Computer-Human Interaction Conference (OzCHI), 2024, Brisbane, Australia*

### Tonal Cognition in Sonification: Exploring the Needs of Practitioners in Sonic Interaction Design

[Minsik Choi](#), Josh Andres, Charles Patrick Martin

*Proceedings of the 19th International Audio Mostly Conference, 2024, Milan, Italy*

### Subjective Perception based on Acoustical Parameters for In-Vehicle Virtual Sound

[Minsik Choi](#), Woochul Jung, Sungho Kim, May Jorella Lazaro, Jeonghwan Lee, Soyoun Moon, Myung Hwan Yun

*AES International Conference on Automotive Audio, 2024, Göteborg, Sweden*

### Music Theoretical Approach to Auditory Interface Design: Progressive, Explainable, and Accessible

[Minsik Choi](#)

### Factors Affecting Interior Acceleration Sound Preference for Electric Vehicles: a Path Analysis

May Jorella Lazaro, Sungho Kim, Adriance Wilfred Anggang, Minsik Choi, Myung Hwan Yun

Proceedings of the Human Factors and Ergonomics Society Annual Meeting, 2022

### Design and Evaluation of Electric Vehicle Sound Using Granular Synthesis

May Jorella Lazaro, Sungho Kim, Minsik Choi, Kichang Kim, Dongchul Park, Soyoun Moon, Myung Hwan Yun

The Journal of the Audio Engineering Society. Audio Engineering Society, 2022

### Human-Centered Design in Acoustics Education for Undergraduate Music Majors

Minsik Choi, Max Kapur

The Journal of the Acoustical Society of America. Acoustical Society of America, 2022

## Experience

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### PhD Student Researcher

Sound, Music, and Creative Computing Lab

Mar 2023 - Current

- Sonic interaction design tool development for practitioners combining workflows and tonal tension and release with AI
- Prototyping using JavaScript, React, p5.js, Tone.js, Tonal.js, Python, GenAI APIs, and Figma
- User studies using interviews, focus groups, scenarios, personas, lab experiments, and thematic/statistical analysis
- PRISMA-based scoping reviews and framework development integrating in-depth literature analysis and practical needs

### Master's Student Researcher

Center for Human Interface Systems

Mar 2021 - Feb 2023

### Tutor (course teaching) and Teaching Assistant

Australian National University and Seoul National University

Sep 2019 - Current

- Human–Computer Interaction, undergraduate and graduate, COMP3900/6390 tutor ANU 2023, 2024, 2025
- Sound and Music Computing, undergraduate and graduate, COMP4350/8350 tutor ANU 2025
- Art and Interaction Computing, undergraduate and graduate, COMP1720/6720 tutor ANU 2023
- Human Factors, undergraduate, 406.304 TA SNU 2021
- Human Interface Design, undergraduate, 406.427A TA SNU 2021
- History of Western Classical Music, undergraduate, 650.2242 TA SNU 2019

### Student Mentoring

Australian National University

Aug 2025 - Current

- Designing Soundscapes for Verbal Interactions, ongoing undergraduate, Anneysha Sarkar
- Sonifying Health Data for Moderating Respiration Rate, ongoing undergraduate, Aditya Grama

### Professional Service

HCI and Music Conferences

Mar 2023 - Current

- Workshops Co-Chair (NIME' 25); Workshop Co-Organiser (GenAICHI' 25); Regional Chapter Leader (KASEA ANU' 25)
- Reviewer (CHI' 24, DIS' 25, NIME' 25, CHI' 26, OzCHI' 26)

### Music Education Project Manager

Naver and Korea Educational Broadcasting System

Jan 2021 - Jun 2022

- Planned and coordinated lesson programmes with SNU music faculty
- Led on-site filming and production for large-scale online music education
- Delivered 300 online music lessons published on Naver

## **Internships**

### Start-up Experiences

Apr 2020 - Aug 2020

- Ailys: Developed market-entry ideas for the Middle East and led channel acquisition in Southeast Asia for an ML-based solution
- Outliers: Designed BTL-focused user events as part of the early-stage setup of a social networking service

## **Projects**

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### **PhD Project**

#### Sound, Music, and Creative Computing Lab

Mar 2023 - Current

- Tool development and evaluation; CadenceFlow: Creating Sonic Interactions through Musical Tension and Release
- Framework design with GenAI; A Musical Tension and Release Framework for Sonic Interaction Designers
- Prototyping with GenAI; Scenario-Based Design to Envision How GenAI Can Support Sound Design Practices
- Needs finding user study; Tonal Cognition in Sonification: Exploring the Needs of Practitioners in Sonic Interaction Design
- Systematic scoping review; Sonification and Music: A Systematic Scoping Review

### **Industry Projects**

#### Human Interface Systems Lab

Sep 2021 - Jan 2023

- Subjective evaluation on in-vehicle virtual sound, *Harman International (Samsung Electronics)*
- Auditory display usability tests for electric vehicles, *Hyundai MOBIS*
- Usability evaluation tool for virtual engine sound, *Hyundai Motors*
- Galvanic vestibular stimulation device development for pilots, *Republic of Korea Air Force*

### **Undergraduate Projects**

#### SNU and Korean Provincial Government

Sep 2016 - Dec 2016

- An ethnographic study on cheering culture of Korea University, Dr. Hilary Finchum-Sung
- An interpretation of clarinet repertoire from a performance perspective, Dr. Eungi Min
- Silk Road cultural project exploring 10 ports in 9 countries as a musician, Gyeongsangbuk-do

### **Clarinet Performance**

#### Composition Presentations and Concert Performances

2013 - Current

- ANU Orchestra Concert, Australian National University, 2024
- Paris - Unwise Prince, Sungshin Women's University, 2022
- Reflection for 3 Clarinets in B flat, Ehwa Womans University, 2017
- The Last Resort, Hanyang University, 2016
- Chamber Music Night, Ewon Art Hall, 2013
- Root Woodwind Quintet Recital, Yonsei University, 2013

## **Achievements**

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2023-26 **PhD Scholarship**, Stipend for 3.5 years, travel and removal allowances

ANU

2023-26 **Fee Remission Merit Scholarship**, Doctoral program full tuition fee waiver

ANU

2021-22 **Scholarship for Next Academic Generation**, Master's program full tuition fee waiver

SNU

2017 **Undergraduate Independent Research Award**, Research grant and Encouragement award

SNU