

Addis Ababa University Institute of technology

Department of electrical and computer engineering

Computer Network Security Assighment-2
Assignment II (OTP, 3DES, AES Implementation)

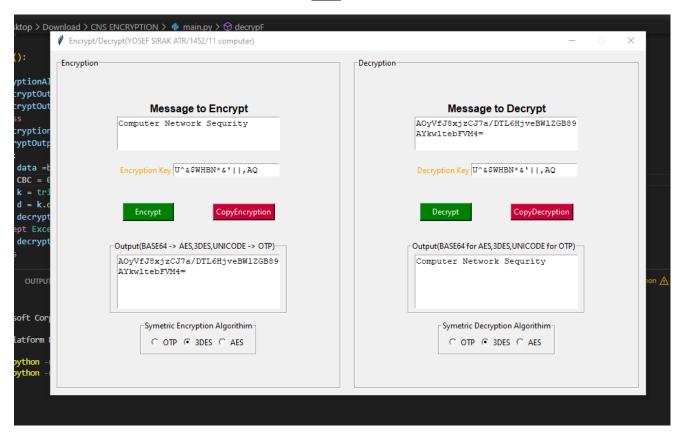
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What I've learned from this assignment

- Various encoding techniques UNICODE, BASE64, HEX...
- Implementation of Rijndael (AES Encryption Algorithm paper)
- PKCS#7 padding and other padding techniques
- Cypher block chaining modes of operation (CBC, ECB...)
- Workings of triple des and one time pad
- Python desktop development

GUI



This project is made as python desktop app with the tkinter gui library. The output of the encryption is BASE64 (because the encryption of aes, 3des results in characters that cannot be displayed) for AES, 3DES and Unicode for OTP.

Gui consists of encryption and decryption frames with their included functionality's the user enters whatever message to encrypt and proceeds to specify a key and choses one of symmetric encryption algorithm choices labeled at the bottom (implemented as radio buttons on the GUI). If any error occurs like the key supplied is not 16 byte for AES or the key length is not equal to message length for one time pad, error is displayed on the output section for encryption frame and the corresponding is true for the decryption frame.

Code Review

This project is divided into 4 modules main.py OntimePad.py TripleDes.py aes.py each module consists of a specific functionality.

main.py

Main.py is the main part of the program where every part of the ui is draw and the core logic that links ui with its respective functionality's such as encryption, decryption, copy encryption, copy decryption.

Here we find main core logic functions encryptF and decrypF that takes the inserted values from the UI (user input) and sends them to one of the three encryption algorithms (Depending of the choice of the user on the radio buttons) after performing encryption the result is shown on lower label found at encryption box same is true for the decryption

```
def encryptF():
   if encryptionAlg.get() == 0:
       encryptOutput.delete(1.0, 'end-1c')
       encryptOutput.insert(END,Ontime(encryptEntry.get('1.0','end-1c'),encrypKey.get('1.0','end-1c')))
   elif encryptionAlg.get() == 1:
encryptOutput.delete(1.0, 'end-1c')
      data = bytes(encryptEntry.get('1.0', 'end-1c'), "utf-8")
      CBC = 1
          d = k.encrypt(data)
          encryptOutput.insert(END,base64.b64encode(d))
       except Exception as e:
          encryptOutput.insert(END,e)
   else:
      encryptOutput.delete(1.0, 'end-1c')
          key = bytes(encrypKey.get('1.0','end-1c'), 'utf-8')
          encrypted = aes.AES(key).encrypt_ctr(bytes(encryptEntry.get('1.0','end-1c'),"utf-8"),iv)
          encryptOutput.insert(END,base64.b64encode(encrypted))
          encryptOutput.insert(END, "ERROR CHECK MESSAGE OR KEY LENGTH")
```

I ve also added copy encryption and decryption functions to copy the encrypted and decrypted output respectively.

OntimePad.py

This module contains **my** implementation of onetime pad encryption/decryption algorithm which outputs its result in BASE64 because of the nature of onetime pad encrypted output characters might not be printable that's why I've converted the output to base64.It XORS plaintext with key(character by character) and returns an error if the key length and plaintext length is not equal.

```
#since one time pad uses the same XOR operation to encrypt and decrypt its implemented in this function
#returns encrypted/decrypted/or error message with code
import base64

def Ontime(plainText:str,Key:str) -> str:
    if(len(plainText) != len(Key)):
        return "Message and Key should have equal length"
    b = bytearray()
    for v1,v2 in zip(plainText,Key):
        b.append ((ord(v1) ^ ord(v2)))
    return (base64.b64encode(b)).decode('utf-8')
    pass
```

aes.py

This module contains a **cryptographic library implementation** of AES (symmetric encryption algorithm) that I've used .This implementation shows all the steps of aes algorithm and has embedded links showing different articles to learn specific steps of aes which I found it to be helpful.

```
start and_inytem(c);
    for I range(s);
    for [[1]]] = s_bas[s[1]]]

dust inr_aut_lyta(c);
    for in range(s);
    in [[1]]]] = inv_s_bas[s[1]]]

dust infif_now(s);
    in [[1]], s[1][1], s[2][1], s[3][1] = s[3][1], s[3][1],
```

TripleDes.py and TripleDes2.py

Triple des2.py contains **my** implementation of triple DES algorithm using python package named PyCryptodome(PyCryptodome is a self-contained Python package of low-level cryptographic primitives.)

```
om Crypto.Cipher import DES3
from Crypto.Random import get_random_bytes
while True:
       key = DES3.adjust_key_parity(get_random_bytes(24))
    except ValueError:
        pass
key = b'uikolpoiujyhgtrf'
def encrypt(msg):
   cipher = DES3.new(key, DES3.MODE_EAX)
   nonce = cipher.nonce
   ciphertext = cipher.encrypt(msg.encode('ascii'))
    return nonce, ciphertext
def decrypt(nonce, ciphertext):
   cipher = DES3.new(key, DES3.MODE_EAX, nonce=nonce)
   plaintext = cipher.decrypt(ciphertext)
   return plaintext.decode('ascii')
nonce, ciphertext = encrypt(input('Enter a message: '))
plaintext = decrypt(nonce, ciphertext)
```

TripleDes.py module contains **standard cryptographic library implementation** Triple DES and DES also shows how each step of the encryption. Decryption process. This is the module I linked with the ui to perform triple des encryptions and decryptions because of its speed and reliability

How to Run

The app is compiled into exe and is main folder with the name encrypt_decrypt