

# Yosef Or Kahlon

Software Developer

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## PROFILE

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Backend developer with hands-on experience in .NET and cloud services, specializing in microservices architecture and agile development. Passionate about building efficient solutions using cutting-edge technologies.

## EXPERIENCE

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### ZIonet

Remote

Backend Developer (Internship)

Sep 2024 – Present

- **Agile Development & Task Management:** Actively participate in daily stand-ups and bi-weekly sprints(including English meetings), managing tasks like code refactoring, API endpoint development, and database operations to ensure alignment and progress.
- **Code Quality & Problem Solving:** Conduct code reviews (PRs), write integration tests, and implement error-handling policies to resolve complex issues, enhancing system stability and resilience.
- **Tech Stack Expertise:** Skilled in .NET, Azure (Blob Storage, Event Grid), RabbitMQ, API Gateway (Ocelot), Dapr, and MongoDB, applying these within a fully remote, collaborative environment.

### Smartbill (startup)

Ramat Gan, IL

Mobile Developer

Sep 2023 – Sep 2024

- Developed a cross-platform Flutter app for iOS and Android, improving load times by 20% and enhancing user accessibility.
- Enhanced app stability by resolving 30+ bugs, boosting user experience and satisfaction.
- Developed automated cloud functions for handling government forms (e.g., capital statements, annual reports) with integrated email reminders to ensure timely submission.

## EDUCATION

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### ARIEL UNIVERSITY

Ariel, IL

Bachelor of Sciences

Sep 2024

Computer Science and Mathematics

## PROJECTS

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### News Aggregation System

Created an efficient information retrieval tool integrating **FastAPI** with **Gemini AI** for real-time summarization of articles based on individual preferences, streamlining the delivery process while reducing manual effort in curating relevant stories daily. (Docker, MongoDB, Microservices Architecture)

### Space Crysis

- Led the development of an award-winning puzzle game in Unity and achieving first place in a game development competition.

## TECHNICAL SKILLS

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- **Languages:** Python, Java, JavaScript, C#, Dart
- **Frameworks/Tools:** .NET Core, FastAPI, Docker, React, Flutter
- **Cloud & Databases:** Azure (Blob Storage, Event Grid), MongoDB, Firebase, MySQL
- **Practices:** Agile (Scrum), CI/CD, TDD, Integration Testing

## LANGUAGES

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Hebrew: Native, English: Upper-Intermediate