YOSEF DAGNE

KEY ACHIEVEMENTS

◆ Full-Stack E-Commerce Platform

- Built a full-stack e-commerce platform with **product listings, authentication, and payments**.
- Integrated **Stripe** for secure transactions and **Cash on Delivery (COD)** as payment options.

◆ Snake Game (JavaScript)

- Developed a **classic Snake Game** using HTML, CSS, and JavaScript.
- Implemented game logic for movement, collision detection, and scoring.

◆ Tic-Tac-Toe Game (JavaScript)

- Built a **multiplayer Tic-Tac-Toe game** with JavaScript.
- Added interactive UI and win detection logic.

INTERESTS

◆ Full-Stack Development

◆ Mobile App Development

◆ Problem Solving

LANGUAGES

English	Advanced	● ● ● ● ○
Amharic	Native	● ● ● ● ●

Internship

@ josefdagne5@gmail.com   🔗 <u>Yosef Dagne</u>   📍 Addis Abeba

SUMMARY

I am a Software Engineering student at Haramaya University with a strong passion for building scalable and responsive web applications. My expertise spans both front-end and back-end development, including technologies like HTML, CSS, JavaScript, Node.js, MongoDB, and MySQL. I have hands-on experience in building full-stack applications, integrating secure payment systems.

I am committed to continuous learning, always seeking to enhance my skills and contribute to impactful projects. As I approach my graduation, I am eager to take on new challenges and grow as a software engineer through internships and collaborative opportunities.

SKILLS

Backend & Frameworks: · Node.js · Express.js

Programming Languages: · JavaScript · HTML · CSS

Database Management: MongoDB · MySQL

EDUCATION

Bachelor of Science in Software Engineering
2021 - 2026

Haramaya University