README

# Known Errors:

* Title screen is bugged and does not work. Start the game from the “menu” scene.
* Powerup consumables can still be used shortly after dying.
* Doing the speed edit below can cause audio to be slightly out of sync since the game is paused.
* If you die near a rat, it will continue animating and thus, also continue to squeak as the sound stops on object de-spawn.

# Tips and Tricks:

* If you tap the store text when in the store, you will be given a ton of currency resources. This can then be used to buy the characters or assets needed for testing.
* To hear the full stem track, the “track manager” object in the scene has a reference to speed at the bottom of the inspector that can be edited directly during game. Minimum is 10 and max is 30, stems are added every 5. (warning: its fast)