# Joshua Reyes

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#### **EDUCATION**

Cypress College, Cypress, CA

May 2023

Associates in Computer Science

California State University, Fullerton, Fullerton, CA

Bachelor's in Computer Science

Expected Spring 2025

### **PROJECTS**

Garry's Run April 2024

2D Platforming Game

- Created Script for movement along with many other aspects of the game
- Worked with the animation of the game.
- Created the different levels in the game with different obstacles

Sentinel's Shadow January 2025 - Present

3D Roguelike

- Creating the script for many parts of the game
- Working on animation of the player and enemies
- · Working on abilities, items, and general level design

### **E-Market Trove**

Online Marketplace

- Worked back-end including navigation bar functionality
- Helped with front-end in multiple areas including the Landing Page and Nav Selection
- Collaborated with the team and ensured tasks were being completed on time

## **TOOLS**

- Blender
- Unity
- C++ / C#
- Python
- Java
- Photoshop

### **SKILLS**

- Level and ability design
- Enjoys tackling challenging problems and games.
- Communicative and cooperative in team environments
- Values critical feedback
- Determined and tenacious mindset