

Joshua Reyes

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EDUCATION

Cypress College, Cypress, CA
Associates in Computer Science

May 2023

California State University, Fullerton, Fullerton, CA
Bachelor's in Computer Science

Expected Spring 2025

PROJECTS

Garry's Run
2D Platforming Game

April 2024

- Created Script for movement along with many other aspects of the game
- Worked with the animation of the game.
- Created the different levels in the game with different obstacles

Sentinel's Shadow
3D Roguelike

January 2025 - Present

- Creating the script for many parts of the game
- Working on animation of the player and enemies
- Working on abilities, items, and general level design

E-Market Trove
Online Marketplace

April 2024

- Worked back-end including navigation bar functionality
- Helped with front-end in multiple areas including the Landing Page and Nav Selection
- Collaborated with the team and ensured tasks were being completed on time

TOOLS

- Blender
- Unity
- C++ / C#
- Python
- Java
- Photoshop

SKILLS

- Level and ability design
- Enjoys tackling challenging problems and games.
- Communicative and cooperative in team environments
- Values critical feedback
- Determined and tenacious mindset