

Bootcamp Kotlin

# Recursos Nativos

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# Parte 1: Agenda

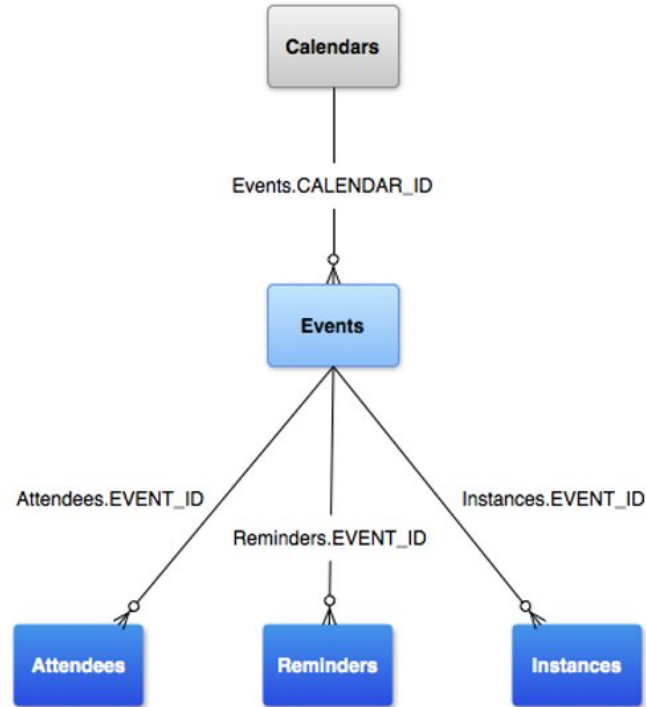
Recursos Nativos

# Agenda / Calendar

- Conceitos Básicos
- Permissões
- Inserindo um evento na agenda



# Agenda / Calendar





DIGITAL  
INNOVATION  
ONE

# Agenda / Calendar

The screenshot displays a mobile application interface for editing a calendar event. At the top, a blue header bar contains a close button (X) on the left and a 'SAVE' button on the right. Below the header, the event title 'Bootcamp everis' is displayed. The main content area is divided into sections by horizontal lines. The first section includes an 'All-day' toggle switch (currently off), the date 'Thu, Jan 7, 2021' with a time of '3:02 PM', another 'Thu, Jan 7, 2021' with a time of '4:02 PM', and a 'More options' link. The second section shows a location pin icon followed by 'on line'. The third section features a bell icon and the text 'Add a notification'. The fourth section has a group of people icon and the text 'Invite people'. The fifth section displays a blue circle icon and the text 'Default color'. The sixth section shows a list icon and the text 'Add note'. At the bottom of the screen, there is a black navigation bar with three icons: a back arrow, a circle, and a square.

3:03

X SAVE

Bootcamp everis

All-day

Thu, Jan 7, 2021 3:02 PM

Thu, Jan 7, 2021 4:02 PM

More options

on line

Add a notification

Invite people

Default color

Add note

# Exercício final

Desafio:

1. Inserir participantes no evento
2. Inserir Reminders no evento

# Dúvidas?

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