

Java 8 Feature[Important Only]

Lambda Expressions in Java

1. Concept

What is a Lambda Expression?

A **Lambda Expression** is a concise way to represent an **anonymous function** (a function without a name) that can be passed as a parameter or assigned to a variable. It allows writing more concise and functional-style code, introduced in **Java 8**.

Why Do We Need Lambda Expressions?

1. **Simplifies Code:** Reduces the verbosity of anonymous inner classes.
 2. **Functional Programming:** Enables functional-style programming in Java.
 3. **Improves Readability:** Code becomes cleaner and easier to understand.
 4. **Reusability:** Functions can be reused as behavior without wrapping them into full classes.
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2. How Does It Work?

Syntax

The syntax of a lambda expression is:

```
(parameters) -> expression  
(parameters) -> { statements; }
```

Key Components

1. **Parameters:** Represent the input to the lambda expression (can be omitted if there is a single parameter).
2. **Arrow Token (`>`):** Separates parameters from the body.
3. **Body:** The logic of the lambda, which can be a single expression or a block of statements.

Example:

```
(int a, int b) -> a + b
```

3. Detailed Example

Using Anonymous Inner Class

```
import java.util.ArrayList;
import java.util.List;

public class AnonymousInnerClassExample {
    public static void main(String[] args) {
        List<String> names = new ArrayList<>();
        names.add("Alice");
        names.add("Bob");
        names.add("Charlie");

        // Using Anonymous Inner Class
        names.forEach(new java.util.function.Consumer<String>
() {
            @Override
            public void accept(String name) {
                System.out.println(name);
            }
        });
    }
}
```

```
    });  
    }  
}
```

Using Lambda Expression

```
import java.util.ArrayList;  
import java.util.List;  
  
public class LambdaExample {  
    public static void main(String[] args) {  
        List<String> names = new ArrayList<>();  
        names.add("Alice");  
        names.add("Bob");  
        names.add("Charlie");  
  
        // Using Lambda Expression  
        names.forEach(name -> System.out.println(name));  
    }  
}
```

4. Explanation of Lambda Code

1. Before (Verbose Code):

- An anonymous inner class is created to implement the `Consumer` functional interface.
- This is verbose and requires additional boilerplate code.

2. After (Concise Code):

- The lambda expression directly passes behavior (`name -> System.out.println(name)`) as an argument.

- Eliminates the need for boilerplate code like `new Consumer<String>()`.

5. Key Use Cases

1. Functional Interfaces

Lambda expressions work only with functional interfaces (interfaces with a single abstract method).

Example: Functional Interface

```
@FunctionalInterface
interface Greeting {
    void sayHello(String name);
}

public class FunctionalInterfaceExample {
    public static void main(String[] args) {
        // Using Lambda
        Greeting greeting = name -> System.out.println("Hello, " + name);
        greeting.sayHello("Alice");
    }
}
```

2. Collections

Lambdas simplify operations on collections.

Example: Filtering a List

```
import java.util.ArrayList;
import java.util.List;
import java.util.stream.Collectors;
```

```

public class FilterExample {
    public static void main(String[] args) {
        List<Integer> numbers = List.of(1, 2, 3, 4, 5, 6);

        // Using Stream with Lambda
        List<Integer> evenNumbers = numbers.stream()
                                           .filter(num -> num
% 2 == 0)
                                           .collect(Collector
s.toList());

        System.out.println("Even Numbers: " + evenNumbers);
    }
}

```

3. Custom Sorting

Lambdas are useful for custom sorting using `Comparator`.

Example: Sorting Names by Length

```

import java.util.ArrayList;
import java.util.Collections;
import java.util.List;

public class SortingExample {
    public static void main(String[] args) {
        List<String> names = new ArrayList<>();
        names.add("Alice");
        names.add("Bob");
        names.add("Charlie");

        // Custom Sorting
        Collections.sort(names, (name1, name2) -> name1.length

```

```

        h() - name2.length());

        System.out.println("Sorted by Length: " + names);
    }
}

```

6. Advanced Lambda Features

Method References

A **method reference** is a shorthand for a lambda that calls a specific method. It is represented by `ClassName::methodName`.

Example:

```

import java.util.Arrays;

public class MethodReferenceExample {
    public static void main(String[] args) {
        String[] names = {"Alice", "Bob", "Charlie"};

        // Using Method Reference
        Arrays.stream(names).forEach(System.out::println);
    }
}

```

Capturing Variables

Lambdas can capture local variables (effectively final).

Example:

```

public class VariableCaptureExample {

```

```
public static void main(String[] args) {  
    String greeting = "Hello";  
  
    Runnable runnable = () -> System.out.println(greeting); // Captures 'greeting'  
    runnable.run();  
}  
}
```

7. Advantages of Lambda Expressions

1. **Conciseness:** Eliminates boilerplate code.
2. **Improved Readability:** Code is cleaner and easier to understand.
3. **Functional Programming:** Enables a declarative coding style.
4. **Compatibility:** Works seamlessly with Java's existing APIs like `Streams`.

8. Limitations of Lambda Expressions

1. **Single Abstract Method:** Works only with functional interfaces.
2. **Readability with Complex Logic:** Lambdas with complex bodies may reduce readability.
3. **Debugging:** Debugging inside a lambda expression can be challenging.

Functional Interfaces in Java

What is a Functional Interface?

A **functional interface** in Java is an interface that contains exactly one abstract method. Functional interfaces are used to represent a single functionality and are primarily intended for lambda expressions and method references.

- **Definition:** An interface with one and only one abstract method is called a functional interface.
 - **Purpose:** To enable functional programming in Java by using lambda expressions to represent instances of functional interfaces.
 - **Key Points:**
 - Annotated with `@FunctionalInterface` (optional but recommended for clarity).
 - Can have default and static methods, but only one abstract method.
-

Why Functional Interfaces?

1. **Lambda Support:** Enables lambda expressions, making code concise and readable.
 2. **Improved Readability:** Reduces boilerplate code in comparison to anonymous classes.
 3. **Standardized Patterns:** Simplifies implementation of common operations like filtering, mapping, consuming, or supplying data.
 4. **Built-In Functional Interfaces:** Java 8 introduced many functional interfaces in the `java.util.function` package for common use cases.
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Concept and Example of Functional Interfaces

Example: Custom Functional Interface

```
@FunctionalInterface
interface MyFunctionalInterface {
    void display(String message);
}

public class FunctionalInterfaceExample {
    public static void main(String[] args) {
        // Using a lambda expression to implement the interface
```



```

        MyFunctionalInterface example = (message) -> System.o
ut.println(message);
        example.display("Hello, Functional Interface!");
    }
}

```

Explanation:

- `MyFunctionalInterface` has a single abstract method `display`.
- A lambda expression `(message) -> System.out.println(message)` is used to implement it.

Common Functional Interfaces

Java provides several built-in functional interfaces in the `java.util.function` package. Let's explore the commonly used ones:

1. Predicate<T>

- **Definition:** Represents a function that takes one argument and returns a boolean value.
- **Purpose:** Used for filtering or testing conditions.
- **Abstract Method:** `boolean test(T t)`

Example: Filtering Even Numbers

```

import java.util.function.Predicate;
import java.util.Arrays;
import java.util.List;

public class PredicateExample {
    public static void main(String[] args) {
        Predicate<Integer> isEven = (number) -> number % 2 ==
0;
    }
}

```

```

        List<Integer> numbers = Arrays.asList(1, 2, 3, 4, 5,
6);
        numbers.stream()
            .filter(isEven) // Apply the Predicate
            .forEach(System.out::println); // Output: 2,
4, 6
    }
}

```

Explanation:

- The `isEven` Predicate checks whether a number is even.
- Used with `filter` to process a stream of numbers.

2. Function<T, R>

- **Definition:** Represents a function that takes one argument of type `T` and returns a result of type `R`.
- **Purpose:** Used for data transformation.
- **Abstract Method:** `R apply(T t)`

Example: Transforming Strings to Uppercase

```

import java.util.function.Function;
import java.util.Arrays;
import java.util.List;

public class FunctionExample {
    public static void main(String[] args) {
        Function<String, String> toUpperCase = (input) -> inp
ut.toUpperCase();

        List<String> names = Arrays.asList("alice", "bob", "c

```

```

harlie");
    names.stream()
        .map(toUpperCase) // Apply the Function
        .forEach(System.out::println); // Output: ALICE,
BOB, CHARLIE
    }
}

```

Explanation:

- The `toUpperCase` Function transforms a string to uppercase.
- Used with `map` to process each element in the list.

3. Consumer<T>

- **Definition:** Represents a function that takes one argument and performs an operation without returning a result.
- **Purpose:** Used for performing actions like logging or printing.
- **Abstract Method:** `void accept(T t)`

Example: Printing a List

```

import java.util.function.Consumer;
import java.util.Arrays;
import java.util.List;

public class ConsumerExample {
    public static void main(String[] args) {
        Consumer<String> printName = (name) -> System.out.println("Hello, " + name);

        List<String> names = Arrays.asList("Alice", "Bob", "Charlie");
        names.forEach(printName); // Output: Hello, Alice; Hello, Bob; Hello, Charlie
    }
}

```

```
llo, Bob; Hello, Charlie
    }
}
```

Explanation:

- The `printName` Consumer performs an action (printing) for each input.
- Used with `forEach` to process a list of names.

4. Supplier<T>

- **Definition:** Represents a function that takes no arguments and supplies a result.
- **Purpose:** Used for providing or generating data.
- **Abstract Method:** `T get()`

Example: Supplying a Random Number

```
import java.util.function.Supplier;
import java.util.Random;

public class SupplierExample {
    public static void main(String[] args) {
        Supplier<Integer> randomNumberSupplier = () -> new Random().nextInt(100);

        System.out.println("Random Number: " + randomNumberSupplier.get());
    }
}
```

Explanation:

- The `randomNumberSupplier` Supplier generates a random number.
- Used with `get()` to retrieve the result.

Comparison of Functional Interfaces

| Interface | Arguments | Return Type | Use Case |
|----------------------------------|-----------|----------------------|--|
| <code>Predicate<T></code> | 1 | <code>boolean</code> | Testing conditions or filtering. |
| <code>Function<T,R></code> | 1 | <code>R</code> | Transforming data. |
| <code>Consumer<T></code> | 1 | <code>void</code> | Performing operations like printing/logging. |
| <code>Supplier<T></code> | 0 | <code>T</code> | Supplying or generating data. |

Streams API in Java

What is the Streams API?

The **Streams API** in Java, introduced in Java 8, provides a powerful way to process collections of data in a functional and declarative style. It simplifies operations such as filtering, mapping, and reducing collections of data by chaining operations to form pipelines.

Why Streams API?

1. **Improved Readability:** Simplifies complex data manipulation tasks with functional-style programming.
2. **Efficiency:** Supports parallel processing for better performance.
3. **Flexibility:** Processes data without modifying the underlying source.
4. **Laziness:** Intermediate operations are lazy, meaning they don't execute until a terminal operation is invoked.

Concepts of Streams API

- **Stream:** A sequence of elements supporting sequential and parallel operations.
 - **Pipeline:** Consists of:
 - **Source:** Input data (e.g., `List`, `Set`, `Map`, arrays).
 - **Intermediate Operations:** Transform or filter the data (e.g., `map`, `filter`).
 - **Terminal Operations:** Produce a result or a side effect (e.g., `collect`, `forEach`).
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Example of Streams API

```
import java.util.Arrays;
import java.util.List;
import java.util.stream.Collectors;

public class StreamsExample {
    public static void main(String[] args) {
        List<String> names = Arrays.asList("Alice", "Bob", "Charlie", "David");

        // Using Streams API to filter and transform data
        List<String> filteredNames = names.stream()
            .filter(name -> name.startsWith("C"))
            .map(String::toUpperCase)
            .collect(Collectors.toList());

        System.out.println(filteredNames); // Output: [CHARLIE]
    }
}
```

```
}
```

Explanation:

- **Source:** `names` list.
- **Intermediate Operations:**
 - `filter` : Filters names that start with "C".
 - `map` : Converts filtered names to uppercase.
- **Terminal Operation:**
 - `collect` : Collects the result into a list.

Intermediate Operations

Definition: Intermediate operations are used to transform a stream, and they are lazy, meaning they are not executed until a terminal operation is applied.

Common Intermediate Operations

1. `map` : Transforms each element in the stream.
2. `filter` : Filters elements based on a condition.
3. `sorted` : Sorts elements in natural or custom order.

Code Examples:

1. `map` :

```
import java.util.Arrays;
import java.util.List;

public class MapExample {
    public static void main(String[] args) {
        List<Integer> numbers = Arrays.asList(1, 2, 3, 4, 5);
        List<Integer> squaredNumbers = numbers.stream()
                                                .map(n -> n * n)
                                                .collect(toList());
    }
}
```

```

n)
                                .collect(Collectors.toList());
    System.out.println(squaredNumbers); // Output: [1, 4,
9, 16, 25]
    }
}

```

1. **filter**:

```

import java.util.Arrays;
import java.util.List;

public class FilterExample {
    public static void main(String[] args) {
        List<String> names = Arrays.asList("Alice", "Bob", "Charlie", "David");
        List<String> shortNames = names.stream()
                                        .filter(name -> name.length() <= 3)
                                        .collect(Collectors.toList());
        System.out.println(shortNames); // Output: [Bob]
    }
}

```

1. **sorted**:

```

import java.util.Arrays;
import java.util.List;

```



```

public class SortedExample {
    public static void main(String[] args) {
        List<Integer> numbers = Arrays.asList(5, 2, 8, 1, 3);
        List<Integer> sortedNumbers = numbers.stream()
                                                .sorted()
                                                .collect(Collectors.toList());
        System.out.println(sortedNumbers); // Output: [1, 2, 3, 5, 8]
    }
}

```

Terminal Operations

Definition: Terminal operations produce a result or a side-effect and trigger the execution of the entire stream pipeline.

Common Terminal Operations

1. **collect**: Collects the elements of the stream into a collection.
2. **forEach**: Performs an action for each element in the stream.
3. **reduce**: Reduces the stream to a single value by combining elements.

Code Examples:

1. **collect**:

```

import java.util.Arrays;
import java.util.List;
import java.util.Set;
import java.util.stream.Collectors;

public class CollectExample {
    public static void main(String[] args) {

```

```

        List<String> names = Arrays.asList("Alice", "Bob", "Charlie", "Alice");
        Set<String> uniqueNames = names.stream()
                                        .collect(Collectors.toSet());
        System.out.println(uniqueNames); // Output: [Alice, Bob, Charlie]
    }
}

```

1. `forEach`:

```

import java.util.Arrays;
import java.util.List;

public class ForEachExample {
    public static void main(String[] args) {
        List<Integer> numbers = Arrays.asList(1, 2, 3, 4, 5);
        numbers.stream()
                .forEach(System.out::println); // Output: 1, 2, 3, 4, 5
    }
}

```

1. `reduce`:

```

import java.util.Arrays;
import java.util.List;

public class ReduceExample {
    public static void main(String[] args) {

```

```

        List<Integer> numbers = Arrays.asList(1, 2, 3, 4, 5);
        int sum = numbers.stream()
                        .reduce(0, Integer::sum);
        System.out.println(sum); // Output: 15
    }
}

```

Method References

- **Definition:** Simplifies lambda expressions by referring to existing methods.
- **Types:**
 - Reference to a static method: `ClassName::staticMethod`
 - Reference to an instance method: `instance::method`
 - Reference to a constructor: `ClassName::new`

Example:

```

import java.util.Arrays;

String[] names = { "Alice", "Bob", "Charlie" };
// Using method reference
Arrays.sort(names, String::compareToIgnoreCase);
System.out.println(Arrays.toString(names));

```