YOSR BEN NAGRA   Full Stack Developer

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Summary

Full Stack Developer with experience building responsive web applications using C#, .NET, React, and Angular. Developed RESTful APIs and integrated frontend with backend services. Proficient in HTML5, CSS3, JavaScript, and modern frontend frameworks. Strong understanding of relational databases, Git version control, and CI/CD practices. Collaborative team player focused on delivering high-performance, user-friendly solutions.

Education

Bachelor's Degree in Computer Science — Web and Internet Technology Track   *Sep 2020 - Oct 2025*
Private Higher School of Engineering and Technology (ESPRIT), Tunis, Tunisia

Skills

Frontend: React, Angular, JavaScript, HTML5, CSS3	**Version Control:** Git, GitHub, GitLab
Backend: C#, .NET, ASP.NET Core, Node.js, NestJS	**DevOps:** CI/CD, GitHub Actions, Azure DevOps, Docker
Databases: SQL Server, PostgreSQL, MySQL, MongoDB	**Other Languages:** Python, TypeScript, Java, C++
APIs: RESTful APIs, JSON, GraphQL, WebSockets	**Frameworks:** Flask, Django, Spring Boot, Responsive Design

Experience

Full-Stack Developer Intern (End-of-Studies Internship)   *Feb 2025 – Aug 2025*
IT Serv

- Designed full-stack web platform integrating AI, DevOps, and RAG
- Implemented AI-powered symptom checker, doctor blog, patient forum, admin dashboard
- Fine-tuned AI model and set up CI/CD, containerization, and monitoring
  Keywords: ReactJS, Flask, MongoDB, Python, Hugging Face, Docker, Jenkins

Full-Stack Developer Intern   *Jun 2024 – Aug 2024*
IronByte

- Developed educational web application with assignment submission and lesson sharing
- Added timetable creation tool improving scheduling efficiency
  Keywords: NestJS, ReactJS, MongoDB, TypeScript, JavaScript

Full-Stack Developer Intern   *Jul 2023 – Sep 2023*
Ooredoo Tunisie

- Built internal communication app with real-time chat, filtering, and search
- Delivered UX/UI design and unit/integration tests
  Keywords: Spring Boot, Angular

Projects

Shape Blaster — Mobile Game   *Aug - Sep 2025*
Personal Project

- Developed 2D puzzle game where players place shapes to clear horizontal and vertical lines
- Implemented shape spawning system and placement logic to handle strategic positioning and line-clearing mechanics
  Keywords: Unity, C#, Mobile Development, Game Design

Collaborative Document Platform   *2023 - 2024*
Academic Team Project — ESPRIT

- Developed Notion-like application with real-time collaboration and document sharing across groups and users
  Keywords: React, TypeScript, NestJS, WebSockets, Jest, GitHub Actions, Vercel

Construction Management System   *2022 - 2023*
Academic Team Project — ESPRIT

- Developed desktop application for construction company managing inventory, staff, materials, and deliveries
  Keywords: Qt, C++, Desktop Application, Database Management

Languages

Arabic (Native) | English (Fluent) | French (Fluent)