

ImPool::Remove



```
graph LR; A[ImPool::Remove] --> B[ImGuiStorage::SetInt]
```

A diagram showing a call from `ImPool::Remove` to `ImGuiStorage::SetInt`. The first box, `ImPool::Remove`, is shaded gray and has a black border. A blue arrow points from its right side to the left side of the second box, `ImGuiStorage::SetInt`, which is white with a black border.

ImGuiStorage::SetInt