


ImBitVector::Clear



```
graph LR; A[ImBitVector::Clear] --> B[ImVector::clear]
```

A diagram showing a call to `ImBitVector::Clear` delegating to `ImVector::clear`. The `ImBitVector::Clear` box is shaded gray, and the `ImVector::clear` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

ImVector::clear