

StageManager::Draw



```
graph LR; A[StageManager::Draw] --> B[Object::Draw];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'StageManager::Draw'. The right box is light gray with a black border and contains the text 'Object::Draw'. A dark blue arrow points from the right side of the left box to the left side of the right box.

Object::Draw