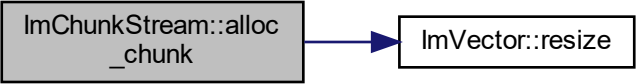


ImChunkStream::alloc
_chunk



```
graph LR; A[ImChunkStream::alloc_chunk] --> B[ImVector::resize]
```

A diagram showing a call from `ImChunkStream::alloc_chunk` to `ImVector::resize`. The first box is gray and the second is white, connected by a blue arrow.

ImVector::resize