

TRACE32 Installation Guide

Release 09.2022



TRACE32 Installation Guide

TRACE32 Online Help

TRACE32 Directory

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TRACE32 Installation Guide

Version 26-Oct-2022

History

01-Dec-21 POWER TRACE configuration pictures were updated. Recommended host interface is now USB 3.0.

WARNING:

To prevent debugger and target from damage it is recommended to connect or disconnect the Debug Cable only while the target power is OFF.

Recommendation for the software start:

- Disconnect the Debug Cable from the target while the target power is off.
- Connect the host system, the TRACE32 hardware and the Debug Cable.
- 3. Power ON the TRACE32 hardware.
- 4. Start the TRACE32 software to load the debugger firmware.
- 5. Connect the Debug Cable to the target.
- 6. Switch the target power ON.
- 7. Configure your debugger e.g. via a start-up script.

Power down:

- 1. Switch off the target power.
- 2. Disconnect the Debug Cable from the target.
- 3. Close the TRACE32 software.
- 4. Power OFF the TRACE32 hardware.

Important Information Concerning the Use of the TRACE32 Development System

Due to the special nature of the TRACE32 development system, the user is advised that it can generate higher than normal levels of electromagnetic radiation which can interfere with the operation of all kinds of radio and other equipment.

To comply with the European Approval Regulations therefore, the following restrictions must be observed:

- 1. The development system must be used only in an industrial (or comparable) area.
- 2. The system must not be operated within 20 metres of any equipment which may be affected by such emissions (radio receivers, TVs etc).

Introduction

This manual introduces the typical configurations for the TRACE32 hardware-based debug and trace tools and provides guidance on installing the TRACE32 software for this product group.

How This Manual is Organized

- Brief Overview of Documents for New Users: Informs new users about important architectureindependent and architecture-specific documents.
- Tool Configuration: Provides information about and illustrations of the TRACE32 debug and trace tools.
- Software Installation: Describes the default installation of TRACE32 under MS Windows and PC Linux, Mac OS and SunOS.

Contacting Support

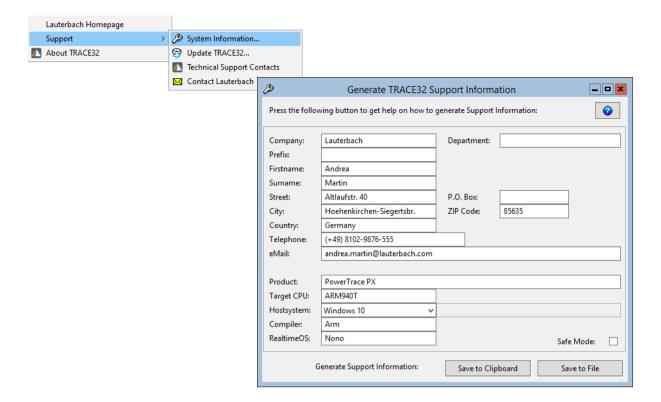
Use the Lauterbach Support Center: https://support.lauterbach.com

- To contact your local TRACE32 support team directly.
- To register and submit a support ticket to the TRACE32 global center.
- To log in and manage your support tickets.
- To benefit from the TRACE32 knowledgebase (FAQs, technical articles, tutorial videos) and our tips & tricks around debugging.

Or send an email in the traditional way to support@lauterbach.com.

Be sure to include detailed system information about your TRACE32 configuration.

To generate a system information report, choose TRACE32 > Help > Support > Systeminfo.



NOTE:

Please help to speed up processing of your support request. By filling out the system information form completely and with correct data, you minimize the number of additional questions and clarification request e-mails we need to resolve your problem.

- 2. Preferred: click Save to File, and send the system information as an attachment to your e-mail.
- 3. Click Save to Clipboard, and then paste the system information into your e-mail.

Brief Overview of Documents for New Users

Architecture-independent information:

- "Training Debugger Basics" (training_debugger.pdf): Get familiar with the basic features of a TRACE32 debugger.
- "T32Start" (app_t32start.pdf): T32Start assists you in starting TRACE32 PowerView instances for different configurations of the debugger. T32Start is only available for Windows.
- "General Commands" (general ref <x>.pdf): Alphabetic list of debug commands.

Architecture-specific information:

- "Processor Architecture Manuals": These manuals describe commands that are specific for the processor architecture supported by your debug cable. To access the manual for your processor architecture, proceed as follows:
 - Choose **Help** menu > **Processor Architecture Manual**.
- "OS Awareness Manuals" (rtos_<os>.pdf): TRACE32 PowerView can be extended for operating system-aware debugging. The appropriate OS Awareness manual informs you how to enable the OS-aware debugging.

Tool Configuration

This chapter gives a brief overview of typical TRACE32 tool configurations. Your final tool configuration can, of course, be more complex, especially if adapters or converters are needed.

Power Supply

When your TRACE32 hardware is delivered, you will receive one of the following power supplies:

Wall Mount Power Supply

The Wall Mount Power Supply is delivered with the PowerDebug Module USB 3.0 and the μ Trace (MicroTrace).

Desktop Power Supply

Please ONLY use the delivered power supplies. The following schematic drawings for the basic configuration always show the power supply to be used.

If you want to cascade several modules, please contact our support (https://www.lauterbach.com/tsupport.html) to find out which power supply must be used.

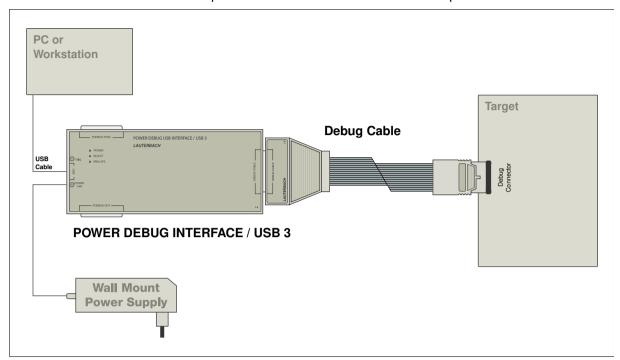
TRACE32 Debug Tools

A TRACE32 hardware-based debugger consists of:

- A universal debugger hardware
- A debug cable specific to the (main) processor architecture under debug;

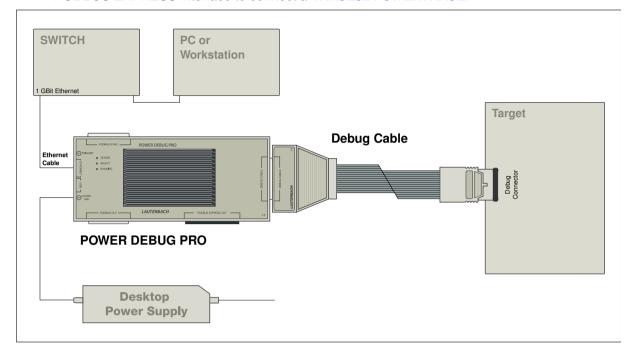
The debug cable can contain a multicore license or debug licenses for further processor architectures if a multicore chip should be debugged. It can also contain traces licenses mainly used to decode core trace information stored in an onchip trace RAM.

The POWER DEBUG INTERFACE provides a USB3 interface to the host computer.



POWER DEBUG PRO provides:

- USB3 and Gigabit Ethernet interface to the host computer
- PODBUS EXPRESS interface to connect a TRACE32 POWERTRACE.



Discontinued products:

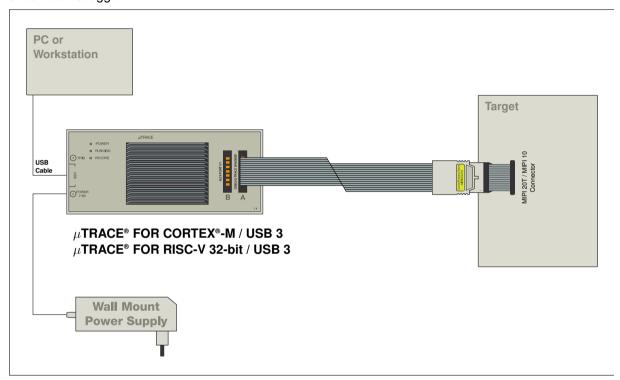
- POWER DEBUG II
- **POWER DEBUG ETHERNET**

μTrace (MicroTrace)

μTrace (MicroTrace) is an all-in-one debug and trace tool especially designed for Cortex-M and RISC-V 32-bit processors. It consists of:

- A μTrace (MicroTrace) module, that also provides 256 MByte of trace memory
- A Whisker MIPI20T-HS

The µTrace (MicroTrace) module can contain a multicore license, if a chip containing more than one core should be debugged.



Discontinued products:

μTrace (MicroTrace) for Cortex-M MIPI34

Arm/Cortex

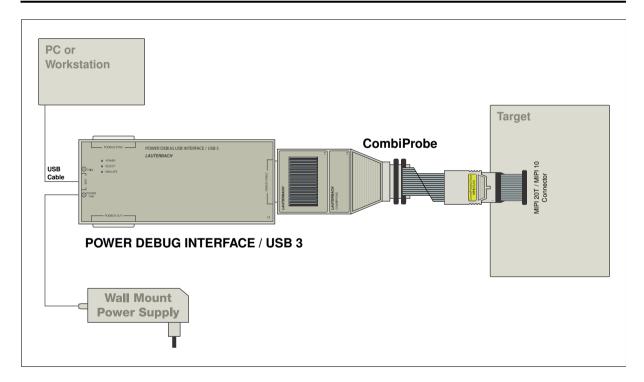
The CombiProbe for Arm/Cortex has two main applications:

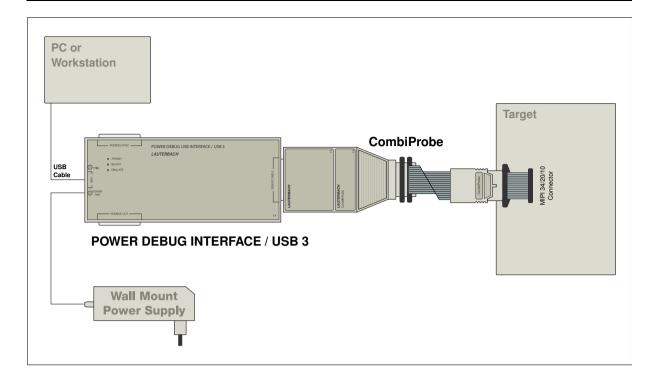
- It allows debugging via two debug connectors if the (main) core is an Arm or Cortex core
- It allows multicore debugging of a Cortex-M core and a not-Cortex-M core as well as Cortex-M tracing

The TRACE32 hardware-based debug and trace tool can consist of:

- A universal debugger hardware
- A CombiProbe hardware licensed for debugging of an Arm or Cortex core.
 - The CombiProbe is an all-in-one debug and trace tool that provides 128 MB of trace memory
 - The CombiProbe can contain a multicore license or debug licenses for further processor architectures if a multicore chip should be debugged
- One/two Whisker MIPI20T-HS or one/two Whisker MIPI34

POWER DEBUG INTERFACE / USB 3 plus COMBIPROBE MIPI20T





Discontinued products:

- POWER DEBUG INTERFACE / USB2 and COMBIPROBE
- POWER DEBUG II and POWER TRACE II and COMBIPROBE

TRACE32 Debug and High-End Trace Tools

Tools with Parallel or Serial Preprocessors

A TRACE32 hardware-based debug and trace tool can consist of:

- The universal debugger hardware POWER DEBUG PRO
- A debug cable specific to the (main) processor architecture under debug;

The debug cable can contain a multicore license or debug licenses for further processor architectures if a multicore chip should be debugged.

- A universal trace module:
 - POWER TRACE II with 1 GByte, 2 GByte or 4 GByte of trace memory

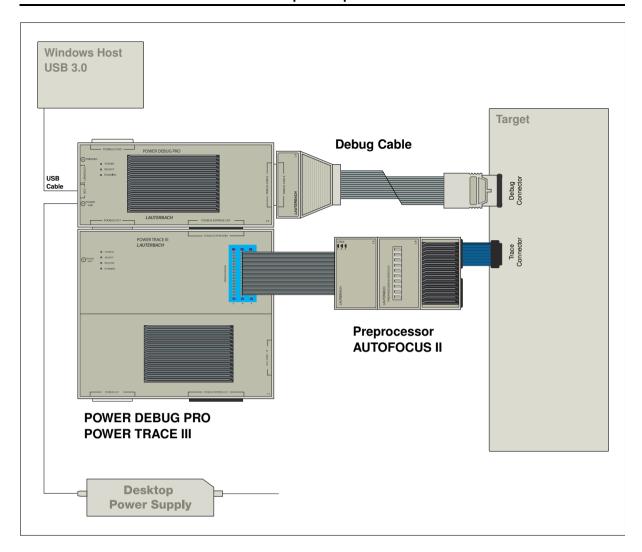
or

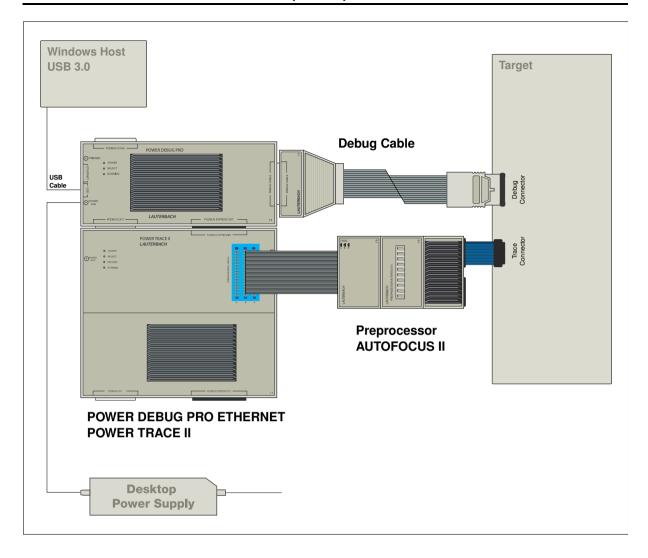
- POWER TRACE III with 4 GByte or 8 GByte of trace memory

or

- POWER TRACE II LITE with 512 MByte of trace memory
- A parallel or serial preprocessor specific to the processor architecture and its trace protocol

The preprocessor can contain trace licenses for further processor architectures if a multicore chip exports trace information in various trace protocols.

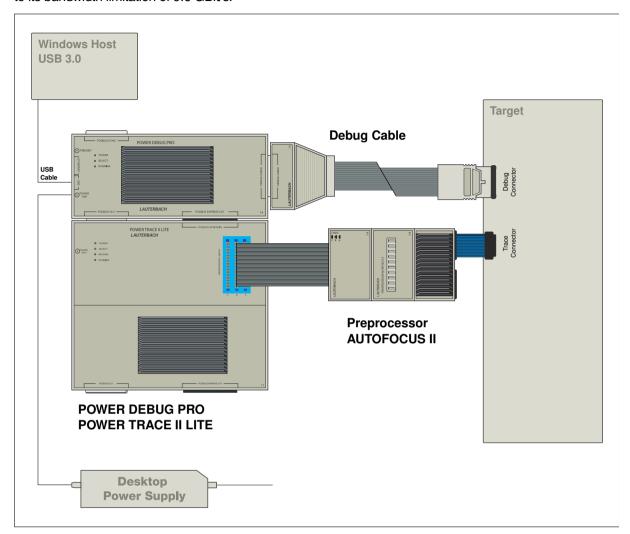




Discontinued products:

POWER DEBUG II and POWER TRACE II

POWER TRACE II LITE is not supported for all processor architectures and is not suitable for all targets due to its bandwidth limitation of 9.6 GBit/s.



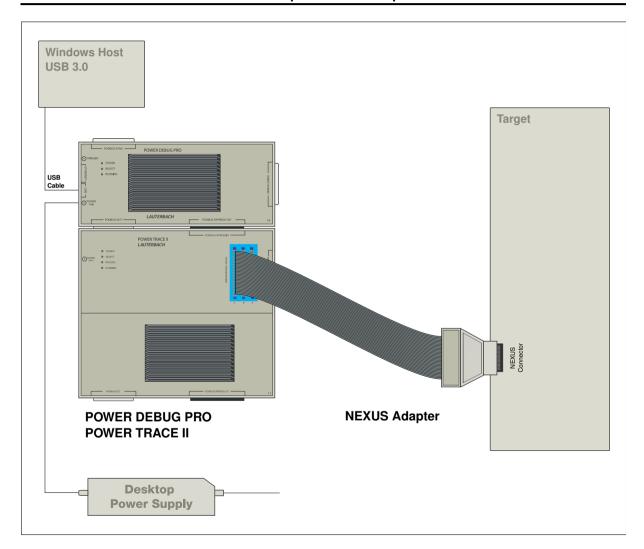
Discontinued products:

POWER TRACE / ETHERNET

A TRACE32 hardware-based debug and trace tool can consist of:

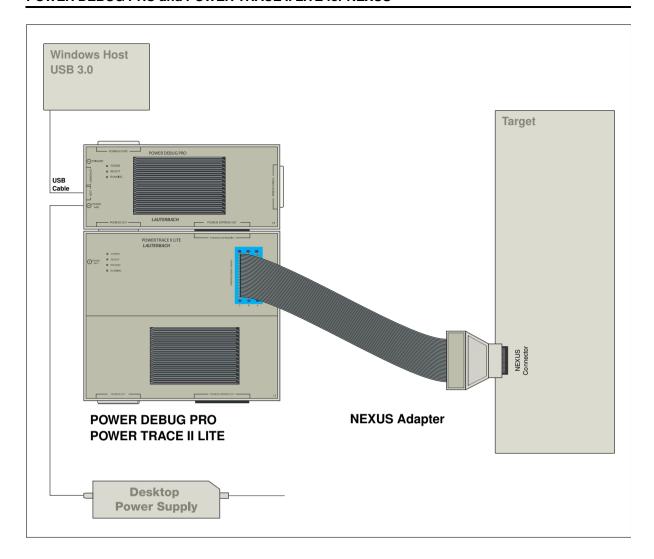
- The universal debugger hardware POWER DEBUG PRO
- A universal trace module POWER TRACE II with 1 GByte, 2 GByte or 4 GByte trace memory or POWER TRACE II LITE with 512 MByte of trace memory
- A parallel NEXUS adapter specific for the processor architecture under debug and trace
 The NEXUS adapter can contain debug/trace licenses for further processor architectures if a multicore chip is under debug

POWER DEBUG PRO and POWER TRACE II plus NEXUS Adapter



Discontinued products:

POWER DEBUG II and POWER TRACE II for NEXUS



Discontinued products:

• POWER TRACE / ETHERNET for NEXUS

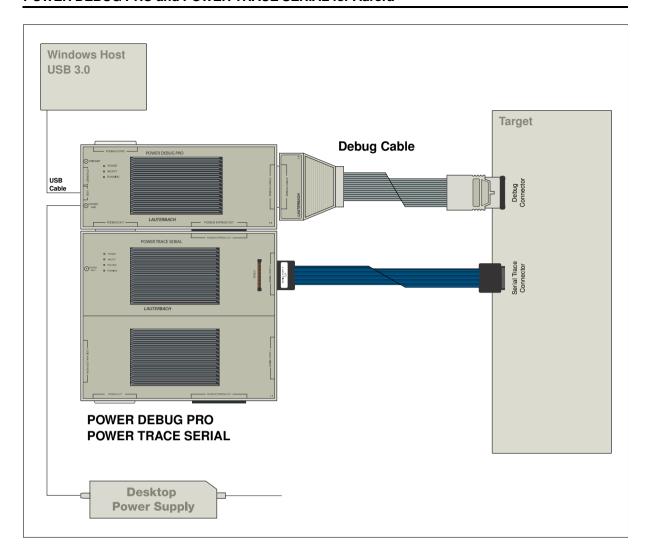
A TRACE32 hardware-based debug and trace tool can consist of:

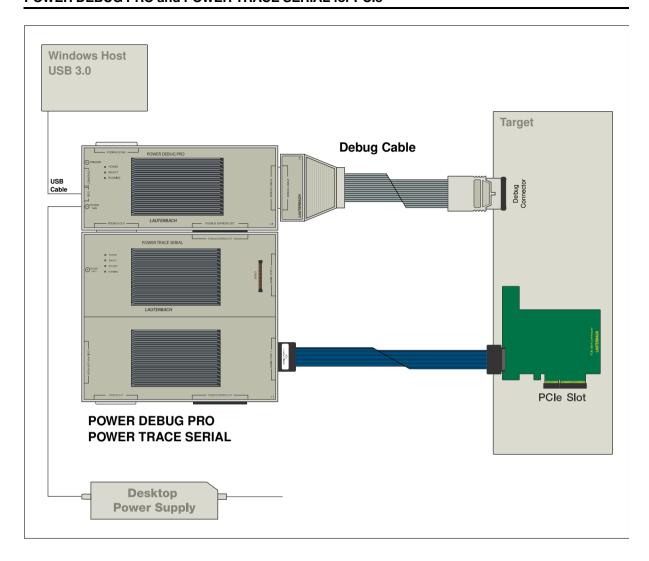
- The universal debugger hardware POWER DEBUG PRO
- A debug cable specific to the (main) processor architecture under debug;
 - The debug cable can contain a multicore license or debug licenses for further processor architectures if a multicore chip should be debugged.
- A universal trace hardware POWER TRACE SERIAL with 4 GByte of trace memory licensed for a processor architecture and its trace protocol
 - POWER TRACE SERIAL can contain trace licenses for further processor architectures if a multicore chip exports trace information in various trace protocols

POWER TRACE SERIAL was designed for two use cases:

- Recording trace information from high-speed Aurora-based trace ports
- Recording trace information from PCIe-based trace ports

Tracing from a PCIe-based trace port requires a *License for PCI Express* programmed to POWER TRACE SERIAL





Software Installation

This chapter describes the installation of TRACE32 under:

- MS Windows
 - Quick Installation
 - Ethernet
 - USB
- PC_Linux
 - Ethernet
 - USB
- Mac OS
- SunOS, Solaris (SUN)

Quick Installation

- 1. Install TRACE32 by double-clicking "setup.bat" or "files\bin\setup64\setup.exe"
- Follow the on-screen instructions.
- 3. Upon completion of the installation, start TRACE32 via the Windows **Start** button as described in "ICD Tutorial" (icd_tutorial.pdf).

In multicore/multiprocessor debug environments, it is recommended that Windows users start TRACE32 via the **T32Start** application.

- Start T32Start via the Windows Start button.
- 2. Configure **T32Start** according to your requirements. See chapter "Quick Start" in T32Start, page 6 (app_t32start.pdf).
- Configure the TRACE32 help system with a few mouse-clicks to display the PDF help files in your favorite PDF viewer; see "Configure the Help System" in PowerView User's Guide, page 94 (ide_user.pdf).

Ethernet

First a new node must be created for TRACE32. The Ethernet address of the debugger is on a sticker located on the reverse side of the system. The administrator must add an entry containing the IP address and node name to the name server, or the following line must be added to the file HOSTS:

Note, the above used IP address is an example only.

The IP address is per default requested by a DHCP/RARP protocol by TRACE32. If no DHCP/RARP server is running, the address for the first connect must be set in the host table. After the first successful connection, the IP address is stored in the non-volatile memory within TRACE32. The following command sets the host translation table:

NOTE: On Windows the ARP command is only available if you are logged in as ar administrator.
--

If the ARP command is not available, the IP address must be set by connecting the system via USB.

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To use the network access, the net driver must be activated. The node name can be changed, when not identical to 't32'.

Configuration Command:

PBI= Used for controller-based debugging

NET

NODE=<node_name> (default: t32)

PACKLEN=1024 Limits the size of the UDP packages to 1024

USB Interface

The USB driver must be selected.

When the device is first connected to the system, the hardware assistant detects a new USB device and asks for a driver directory.

If the TRACE32 software is already installed, the required file (t32usb.inf) can be found in the TRACE32 installation directory (e.g. c:\t32\). Otherwise please insert the TRACE32 installation DVD and navigate to the directory ~~/bin/windows/drivers or let the system search for it.

Configuration Command:

PBI= Select PODBUS interface via USB connection

USB

PBI= Select PODBUS interface via named USB connection

USB

NODE=T32-ARM The PODBUS interface is identified by a name (IFCONFIG).

A name is required if several debug modules are connected

via USB and used simultaneously.

The manufacturing default device name is the serial number

of the debug module. e.g. NODE=E18110012345

The TRACE32 PowerView GUI for Linux is available in two versions:

- Qt GUI (MWI and MDI)
- Motif GUI (MWI)

Without further settings, TRACE32 will select the best available screen driver in the following order:

- 1 Qt5
- 2. Qt4
- 3. Motif

Quick Installation

Common steps

In the following example the directory /opt/t32 is used as the system directory.

The system directory is created by the following commands:

```
mkdir /opt/t32
                                        # or similar
```

The files should be extracted from the DVD to the system directory with the following commands:

```
# or similar
mount /mnt/cdrom
cd /opt/t32
cp -r /mnt/cdrom/files/*
chmod -R u+w *
cp ./demo/practice/autostart.cmm ./
mv bin/pc linux64/config.t32
                                     # not necessary if the TRACE32
                                 ./
                                      # executable is called with
                                      # configuration filename parameter
               # e.g. t32marm-gt -c /opt/t32/bin/pc linux64/config.t32
/mnt/cdrom/files/bin/pc_linux64/filecvt ./
                                    # converts all filenames to lower
                                    # case and files into UNIX format and
                                    # uncompresses all files if necessary
```

The following environment variables must be set (e.g. in .bashrc for the BASH-shell):

```
export T32SYS=/opt/t32
export T32TMP=/tmp
export T32ID=T32
```

The **TRACE32 online help system** uses an external PDF viewer for displaying the information in PDF format.

Please execute the TRACE32 command **SETUP.PDFViewer.state** inside the TRACE32 PowerView GUI once.

If the auto-detection fails, a manual setting will be necessary.

Legacy information for Acrobat Reader usage:

Download Acrobat Reader from http://www.adobe.com and install it if not already installed on the system. Usually, you have to be root for the installation!

Set the environment variable "ACROBAT_PATH" to the Acrobat installation path::

```
export ADOBE_PATH=/opt/Adobe/Reader8  # added in ~/.bashrc for BASH
or
export ACROBAT_PATH=/opt/Acrobat5  # added in ~/.bashrc for BASH
```

Copy the TRACE32 plug-in into the Acrobat plug_ins folder (without new line):

Verify that you have write permission to the system directory and prepare the configuration file config.t32:

```
# e.g. when using ethernet interface

PBI= #

NET # please replace t32 with the actual assigned

NODE=t32 # network node name for the ICD module

# e.g. when using USB interface

PBI=

USB
```

Uncompress the executable files before usage (not necessary when filecvt was used before):

```
cd /opt/t32/bin/pc_linux64
gzip -d t32m*.gz # or gunzip t32m*.gz
```

Include the executable file in the PATH variable:

```
export PATH=$PATH:/opt/t32/bin/pc_linux64  # added in ~/.bashrc for BASH  # preferred solution
```

Starting the TRACE32 executable file could be done in several ways:

Configure the TRACE32 help system with a few mouse-clicks to display the PDF help files in your favorite PDF viewer; see "Configure the Help System" in PowerView User's Guide, page 94 (ide_user.pdf).

Qt GUI specific steps

The minimum requirements for the Qt GUI are:

Kernel: 2.6.32

libc: 2.11.1

• Qt libs: 4.6.2

Minimum versions of some popular Linux distributions:

Distribution	minimum release	required packages
Ubuntu	10.04	libqtcore4, libqtgui4
Debian	6.0	libqtcore4, libqtgui4
Mint	9.0	libqtcore4, libqtgui4
RedHat	RHEL 6.1	qt, qt-x11
CentOS	6.0	qt, qt-x11
Fedora	13	qt, qt-x11
SUSE	11-SP1	libqt4
openSUSE	11.3	libqt4

Font settings in the configuration file config.t32:

No special font settings are required. Each installed fixed width font can be used. The default font is Courier..

```
SCREEN=
FONT=Liberation Mono ; Selects font Liberation Mono for data output
FONT=NOANTIALIAS ; disables font aliasing (default: ANTIALIAS)
```

GUI Configuration in the configuration file config.t32:

The GUI can be configured with STYLE options in the **SCREEN**= section of the configuration file **config.t32**. The following STYLE options can be set:

STYLE=STATUSBAR ON	Enables the status bar of the main window (default)
STYLE=STATUSBAR OFF	Disables the status bar of the main window
STYLE=TOOLBAR ON	Enables the tool bar of the main window (default)
STYLE=TOOLBAR OFF	Disables the tool bar of the main window
STYLE=TOOLBAR TOP	Places the tool bar on the top edge of the main window (default)

STYLE=TOOLBAR RIGHT Places the tool bar on the right edge of the main window

STYLE=TOOLBAR BOTTOM Places the tool bar on the bottom edge of the main

window

STYLE=TOOLBAR LEFT Places the tool bar on the left edge of the main window

STYLE=COMMANDLINE TOP Places the command line and the soft keys to the top

edge of the main window (default)

STYLE=COMMANDLINE BOTTOM Places the command line and the soft keys to the bottom

edge of the main window

STYLE=MDISCROLL OFF disables MDI area scroll bars (default)

STYLE=MDISCROLL ON enables MDI area scroll bars

STYLE=SMALLSIZE Reduces the size of dialog elements (e.g. buttons, check

boxes, ...) on some systems (Ubuntu Unity, ...)

STYLE=NORMALSIZE Selects normal size of dialog elements (e.g. buttons,

check boxes, ...) on some systems (Ubuntu Unity, ...)

(default)

Selects Qt predefined theme Plastique STYLE=PLASTIQUE1

Selects Qt predefined theme Cleanlooks STYLE=CLEANLOOKS¹

Selects Qt predefined classic Windows theme STYLE=WINDOWS¹

STYLE=CDE1 Selects Qt predefined CDE theme

Selects Qt predefined Motif theme STYLE=MOTIF1

DPI=AUTO (default) TRACE32 uses the OS DPI rate for font scaling.

Linux only

DPI=<value> User-defined DPI rate for font scaling.

Linux only Range: 48 to 448

DPI=NONE No DPI scaling.

Linux only

PALETTE < n > =Change color value. Specify the colors as 8 bit per color <red><areen><blue>2

channel, from 0 (darkest) to 255 (lightest). all numbers

must be provided as decimals.

For CDE/Motif only: Input in 16 bit per color channel

allowed for backwards compatibility.

See also: **SETUP.COLOR**.

- 1: If no predefined theme is set, the theme of the current desktop is used.
- 2: If no special color is set, the TRACE32 default is used.

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Prepare and install the fonts:

Since TRACE32 software release April 2010 the font installation is simplified.

It's necessary to place a subdirectory named fonts (e.g. /opt/t32/fonts) under the TRACE32 system directory (e.g. /opt/t32). The TRACE32 PowerView software automatically searches for the required TRACE32 fonts in this directory if the fonts are not provided by the host operating system.

When bitmap fonts are blocked/locked from the host operating system, a usage overwrite can be activated by adding the following lines inside the actual used TRACE configuration file e.g. config.t32.

```
SCREEN= ; bitcoded values (0..3 allowed)

FONTMODE=3 ; bit0: bitmap system fonts activated
; bit1: bitmap TRACE32 client fonts activated
```

Font installation for TRACE32 software releases older than April 2010:

The xset commands add the TRACE32 fonts only temporary. After the next booting or logout the setting will be lost. A solution could be adding the xset commands into the login script of the actual shell from the actual user e.g. ~/.bashrc for BASH shell or just in the batch script for starting TRACE32.

The TRACE32 fonts can be added alternatively to an existing font server configuration. e.g. add path /opt/t32/fonts to the catalog entry inside the font server configuration file /etc/X11/fs/config.

Or add the TRACE32 fonts permanent with an administration tool. e.g. under **SUSE**: N -> Control Center -> System Administration -> Font Installer

When the 'TRACE32 menu or softkey text are displayed as graphic characters under **Fedora Core Linux** versions, some fonts are missing. Install them with:

```
yum install xorg-x11-fonts-ISO8859-1-75dpi
```

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Before the installation a new node must be created. The Ethernet address of the system is placed on the bottom side of the system. The following line must be added to the file /etc/hosts:

```
192.168.0.5 t32
```

Note that the IP address given here is an example only.

The Ethernet address of the system must be entered in the file /etc/ethers (not common - only when using a RARP server):

```
0:c0:8a:0:0:0 t32
```

The IP address is requested by a RARP protocol by TRACE32. If no RARP server is running, the address for the first connect must be set in the host table. After the first successful connect the IP address is stored in nonvolatile memory within TRACE32. The following command sets the host translation table:

```
arp -s t32 0:c0:8a:0:0:0
```

This command must be executed **immediately before** the first startup of the debugger. It is not required for future startups because the IP address is stored in the debugger. The arp cache table should be checked just before the first startup with the command 'arp -a'.

NOTE: A ping will only work after the TRACE32 software was booted once and the new IP address was stored automatically during boot phase into the flash of the TRACE32 module.

The net driver must be activated. The node name can be changed, when not identical to 't32'.

Configuration Command:

PBI= NET

NODE=<node_name> Node name of TRACE32 (default: t32)

POOL=<node_name>, ... Define a set of nodes, which are scanned for connection.

In addition to the generic requirements, USB needs:

```
kernel >= 2.4 for FullSpeed USB support (12 MBit/s)
kernel >= 2.4.22 for HighSpeed USB support (480 MBit/s)
udev filesystem requires kernel >= 2.6
or
usbdevfs mounted on /proc/bus/usb and hotplug package
```

UDEV method (kernel >= 2.6):

The newer udev file system support needs a special rule file for TRACE32 USB devices inside the directory /etc/udev/rules.d/.

```
su
cp bin/pc_linux64/udev.conf/kernel_starting_2.6.32/10-lauterbach.rules /etc/udev/rules.d
```

Legacy support of hotplug method (devfs):

The hotplug package is no strict requirement, but highly recommended, if you want to avoid running the TRACE32 executables as root all the time.

To enable proper TRACE32 hotplugging, change to the directory on the DVD (or with an extracted update) with the Linux executables and issue the following commands in a shell:

You can verify proper operation with the t32usbchecker tool coming with the CD or update.

The USB driver must be activated. The minimum settings in the configuration file config.t32 are:

```
;Configuration Command:

PBI=
USB
```

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Prerequisites

The TRACE32 debug software for the Mac requires OS X 10.7 or newer.

Installation of the TRACE32 Software

In the following example the directory /opt/t32 is used as the system directory.

1. Create the system directories

Open a terminal and create the system directories with the following commands:

```
mkdir ~/t32 # or similar
mkdir ~/t32/bin
```

2. Copy the files

The files are copied from the DVD to the system directory with the following commands:

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3. Set up environment

The following environment variables must be set (e.g. in .bashrc for the BASH-shell):

```
export T32SYS=~/t32
export T32TMP=/tmp # or similar
export T32ID=T32
```

Include the executable file in the PATH variable:

```
export PATH=$PATH:~/t32/bin/macosx64 # added in ~/.bashrc for BASH
```

4. Configure TRACE32

Verify that you have write permission to the system directory (set with environment variable T32SYS) and edit the configuration file config.t32.

Interface setting:

Ethernet interface

For the adaptation to ethernet a new node must be created. The following line must be added to the file /etc/hosts:

```
192.168.0.5 t32
```

Note that the IP address given here is an example only. Add the following lines to your config.t32 file:

```
PBI=
NET # please replace t32 with the actual
NODE=t32 # assigned nodename for the ICD modul
```

USB interface

Add the following lines to your config.t32 file

```
PBI=
USB
```

Fontsettings:

No special font settings are required. Each installed fixed width font can be used. The default font is Courier...

SCREEN=

FONT=Liberation Mono ; Selects font Liberation Mono for data output FONT=NOANTIALIAS ; disables font aliasing (default: ANTIALIAS)

GUI Configuration:

The GUI can be configured with STYLE options in the SCREEN section of the configuration file. The following STYLE options can be set:

STYLE=STATUSBAR ON Enables the status bar of the main window (default)

STYLE=STATUSBAR OFF Disables the status bar of the main window

STYLE=TOOLBAR ON Enables the tool bar of the main window (default)

STYLE=TOOLBAR OFF Disables the tool bar of the main window

STYLE=TOOLBAR TOP Places the tool bar on the top edge of the main window

(default)

STYLE=TOOLBAR RIGHT Places the tool bar on the right edge of the main window

STYLE=TOOLBAR BOTTOM Places the tool bar on the bottom edge of the main

window

STYLE=TOOLBAR LEFT Places the tool bar on the left edge of the main window

STYLE=COMMANDLINE TOP Places the command line and the soft keys to the top

edge of the main window (default)

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STYLE=COMMANDLINE BOTTOM Places the command line and the soft keys to the bottom

edge of the main window

STYLE=MDISCROLL OFF disables MDI area scroll bars (default)

STYLE=MDISCROLL ON enables MDI area scroll bars

Please be aware that only network interfaces are supported (not USB).

Installation of the TRACE32 Debugger Software

In the following example the directory /home/t32 is used as the system directory.

The system directory is created with the following command:

```
mkdir /home/t32 # or similar
mkdir /home/t32/bin
```

The files are extracted from the DVD to the system directory with the following commands:

```
mount -F hsfs -o ro /dev/dsk/c0t6d0s2 /cdrom/trace32
                                           # or similar
cd /home/t32
cp -r /cdrom/trace32/files/*
chmod -R u+w *
cp ./demo/practice/autostart.cmm
mv bin/suns/config.t32
                                           # not necessary if the TRACE32
                                           # executable is called with
                                           # configuration filename
                                           # parameter
                                           # e.g.
                                           # t32marm -c/home/t32/bin/
                                                        suns/config.t32
                                           # converts all filenames to
/cdrom/trace32/files/bin/suns/filecvt .
                                           # lower case and files into
                                           # UNIX
                                           # format and uncompresses all
                                           # files if necessary
```

The following environment variables must be set (e.g. in .cshrc for the C-shell):

```
setenv T32SYS /home/t32
setenv T32TMP /tmp
setenv T32ID T32
```

Prepare and install the fonts:

```
cd /home/t32/fonts
mkfontdir .
xset +fp /home/t32/fonts
xset fp rehash
```

The xset commands add the TRACE32 fonts only temporary. After the next booting or logout the setting will be lost. A solution could be adding the xset commands into the login script of the actual shell from the actual user e.g. ~/.bashrc for BASH shell or just in the batch script for starting TRACE32.

The TRACE32 fonts can be added alternatively to an existing fontserver configuration.

The TRACE32 online help uses the Adobe Acrobat Reader for displaying the information in PDF format. Download Acrobat Reader from http://www.adobe.com and install it if not already installed on the system. Usually, you have to be root for the installation!

```
gzip -d sol-508.tar.gz  # or similar filename
tar -xvf sol-508.tar  # run the install script
./INSTALL
```

Set the environment variable "ACROBAT PATH" to the Acrobat installation path::

```
setenv ACROBAT_PATH /opt/Acrobat5  # added in ~/.cshrc for C-shell
```

Copy the TRACE32 plug-in in the Acrobat plug_ins folder (without newline):

Verify that you have write permission to the system directory and prepare the configuration file config.t32:

```
cd/home/t32/files/bin/suns  # depends on the location of the  # actual used configuration file  # the default file location  cd /home/t32  # is /home/t32 (==$T32SYS)  vi config.t32  # please replace t32 with the actual  NODE=t32  # assigned node name for the ICD modul
```

Uncompress the executable files before usage (not necessary when filecvt was used before):

```
cd /home/t32/bin/suns
gzip -d t32m*.gz # or gunzip t32m*.gz
```

Include the executable file in the PATH variable:

```
setenv PATH $PATH:/home/t32/bin/suns # added in ~/.cshrc for C-shell
# preferred solution
```

Preparations for the Ethernet Interface

Before the installation a new node must be created. The Ethernet address of the system is placed on the bottom side of the system. The following line must be added to the file /etc/hosts:

```
192.168.0.5 t32
```

Note that the IP address given here is an example only. The Ethernet address of the system must be entered in the file /etc/ethers:

```
0:c0:8a:0:0:0 t32
```

The IP address is requested by a RARP protocol by TRACE32. If no RARP server is running, the address for the first connect must be set in the host table. After the first successful connect the IP address is stored in nonvolatile memory within TRACE32. The following command sets the host translation table:

```
arp -s t32 0:c0:8a:0:0:0
```

This command must be executed **immediately before** the first startup of the debugger. It is not required for future startups because the IP address is stored in the debugger. The arp cache table should be checked just before the first startup with the command 'arp -a'.

NOTE: A ping will only work after the TRACE32 software was booted once and the new IP address was stored automatically during boot phase into the flash of the TRACE32 modul.

The net driver must be activated. The node name can be changed, when not identical to 't32'.

```
;Configuration commands in the configuration file config.t32:
```

PBI= NET

; Node name of TRACE32 (default: t32) NODE=<node_name>

POOL=<node_name>, ... ;Define a set of nodes, which are scanned

for connection.

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Configuration File

The configuration file for the system defines the drivers to be installed in the host. By default the software running on the host, assumes that the configuration file is in the system directory and named 'config.t32'. But this can be overruled by specifying the configuration file in the environment variable T32CONFIG. The configuration file can be defined by a command line option (-c).



Configuration files are space sensitive and sensitive to empty lines!

The configuration file is split into sections. Each section is started by the first line following an empty line. A section ends with an empty line. So a section is a block of contiguous lines, which are not interrupted by an empty line. The first line of a section defines what kind of section it is. The first line is the section header and should look like this:

```
<Section Name>=[<Variation>]
```

The section "Variation" is optional and only needed for specific use cases. It is often left out.

Example: section header for the OS section:

OS=

Example: section header for the PBI section, setting up an instruction set simulator:

PBI=SIM

The section header is followed by a list of key-value pairs. Each key-value pair looks like this:

```
<key name>[=<key value>]
```

Note that the "key value" might be left out for specific key names; so there are key names which do not expect a following key value.

Example: section SCREEN to give TRACE32 PowerView a custom title:

```
SCREEN=
TITLE=My own title for TRACE32 PowerView
```

The configuration file can contain comments. Comments are line based. A comment is started with a ';' as the first character in a line. Comment lines do not count as empty lines, so a comment line does not end a section

Example: section SCREEN to give TRACE32 PowerView a custom title:

```
SCREEN=
; give the window a different title:
TITLE=My own title for TRACE32 PowerView
```

The configuration file might be parametrized by using environment variables and command line parameters. To refer to an operation system environment variable, you can use:

```
${<environment variable name>}
```

Example: use the environment variable $\mathtt{T32NODE}$ as the definition of the Ethernet node, and the first command line argument will be used as the window title:

```
; Use node name from environment variable, title from command line
PBI=
NET
NODE=${T32NODE}

SCREEN=
TITLE=${1}
```

You can also generate 'hierarchical' configuration files by using include files:

```
$INCLUDE /usr/t32/config.all

SCREEN=
PALETTE 0 = 12 34 56

;...
```

This allows to keep some configuration information local (e.g. in the home directory of the user by using the environment variable T32CONFIG), and share the rest of the configuration with other systems.

This optional section is mainly used to specify TRACE32 paths. If this section is missing, TRACE32 tries to detect the paths based on the location of the TRACE32 executable. The section header does not expect a "Variation" value.

OS= ID=T32

TMP=C:\temp
SYS=C:\T32

HELP=C:\T32\pdf

COREFCC=C:\T32\crashfiles

Key/value	Description
ID= <id></id>	Prefix for all files that are saved by the TRACE32 PowerView instance into the TMP directory.
HELP= <path></path>	Directory where the pdf-files for the TRACE32 online help are located.
SYS= <path></path>	This key specifies the installation directory of TRACE32. If this directory is not specified explicitly, TRACE32 will try to guess the installation directory by analyzing the path of the executable.
TMP= <path></path>	Path to the temporary directory. If this path is not specified, TRACE32 will use a default path.
COREFCC= <path></path>	Defines a crashfile directory.

If a setup without hardware is used, then the location of the license server can be specified with this section.

Key/value	Description
RLM_LICENSE= <port@server></port@server>	The value of this key specifies how to contact a floating license server. Example:
	LICENSE= RLM_LICENSE=5055@licserver.mycompany.com
TIMEOUT= <time></time>	Allows to automatically return checked out but unused licenses. The value of this parameter holds the minutes of inactivity before licenses are returned. A minimum of 15 minutes is defined. Setting the optional parameter to zero (TIMEOUT=0) is the same as no such line and will result in never automatically returning unused floating licenses. Inactivity in the context of this parameter is time spent in down state.
POOLPORT= <number></number>	TCP/IP port for license pool. Refer to the chapter "Floating License Pools" in Floating Licenses, page 19 (floatinglicenses.pdf) for more information.

Section SCREEN

This optional section specifies various settings for the graphical user interface. If the SCREEN section is used with the Variation OFF, TRACE32 is started without a graphical user interface. For details, see **below**.

Key/value	Description
TITLE= <title></td><td>Specifies the title of the TRACE32 PowerView user interface.</td></tr><tr><td>HEADER=<title></td><td>Same as TITLE</td></tr><tr><td>MDI</td><td>MDI Multiple Document Interface (default)</td></tr><tr><td></td><td>All child windows appear inside the TRACE32 main window.</td></tr><tr><td>FDI</td><td>Floating Document Interface All child windows can be placed on any position on the desktop independently form the main window. Minimizing the main window, minimizes also the child windows. Only the main window appears in the task bar.</td></tr><tr><td>MTI</td><td>Multiple Top-level window Interface All child windows can be placed on any position on the desktop independently form the main window. Minimizing the main window, minimizes none of the child windows. Both the main and all child windows appear in the task bar.</td></tr></tbody></table></title>	

Key/value	Description
MWI	Multiple Window Interface (obsolete alias for FDI).
	See FDI
INVISIBLE	The main window of TRACE32 remains hidden. However, dialogs and other windows of TRACE32 can still be opened. For details, see below.
PALETTE <n> = <red><green><blue></blue></green></red></n>	Change color value, the intensities will vary from 0 to 255.
FONT=SMALL	Use small fonts (13x7 instead of 16x8). Alternatively, you can use MEDIUM or LARGE.
TEXTFONT= <font_name></font_name>	Use the specified font for text windows. The specified font must either match the size of the regular TRACE32 fonts, or must be a TrueType fixed pitch font. Examples for such fonts are "Courier New" or "Lucida Console".
CHARSET= <number></number>	Text windows and menus use the specified character set.
MINCHO	Use MS-Mincho character set (Japanese)
DPI=AUTO (default) Linux only	TRACE32 uses the OS DPI rate for font scaling.
DPI=< <i>value</i> > Linux only	User-defined DPI rate for font scaling. Range: 48 to 448
DPI=NONE Linux only	No DPI scaling.
VLINES= <lines></lines>	Startup size lines (default 35)
VCOLUMNS= <col/>	Startup size columns (default 81)
VICON	Startup iconized (minimized). For details, see below.
VFULL	Startup full screen (maximized)
HEADER= <name></name>	Header text for the TRACE32 main window
LINES= <lines></lines>	Max. number of lines (default 55)
COLUMNS= <col/>	Max. number of columns (default 144)
other	Other commands are available for special purposes, they are not used in standard environments.

TRACE32 as a Hidden Instance

There are three ways to configure TRACE32 to start as a hidden instance. Choose one of the configuration options:

Option 1:

The main window of TRACE32 remains hidden. However, dialogs and other window of TRACE32 can still be opened. This is useful, for example, if an error occurs during a regression test.

SCREEN= INVISIBLE

NOTE:

- INVISIBLE must be written below SCREEN= in the config.t32 file.
- On UNIX machines, the configuration option 1 requires a running X server.

Option 2:

The main window of TRACE32 and all other dialogs and windows of TRACE32 remain hidden - even if an error occurs.

SCREEN=OFF

NOTE:

- OFF must be written in the same line as SCREEN= in the config.t32 file.
- On Unix machines, the configuration option 2 does NOT require a running X server.
- However, the X libraries must be installed.

Option 3:

The main window of TRACE32 is added to the toolbar of the host computer. It can be fully displayed in case of an error.

SCREEN=

Japanese Font

The following example uses a Japanese font for text display.

SCREEN=
TEXTFONT=@MSxxxx ; the Japanese font name cannot be reproduced here
CHARSET=128

You can also define the window position and size of TRACE32 using the **FramePOS** command or the **CmdPOS** command.

Configuration Command:

PRINTER=<*type*> printer type (**RAW,NEC,LJ,PS,WINDOWS**)

RAW: simple printer without graphics

NEC: NEC compatible printer LJ: Laserjet compatible printer

PS: Postscript printer

WINDOWS: Windows native printer

Commands:

DEV=<path> device name or file name

SPOOL=<*cmd*> command is executed after printing

IBMSET use PC-8 character set

for HP-Laserjet II

NOR Don't use reverse feed (e.g. CANON LJ-600)

Only for NEC printer driver.

The PBI (PodBus Interface) section specifies the basic functionality of the TRACE32 debugger.

Section PBI= (without variation)

If no explicit "Variation" is specified, the default "Variation" ICD is used, which connects to a PowerDebug device.

Key/value	Description
USB	Connect to the PowerDebug device via a USB connection. This key does not have a key value.
NET	Connect to the PowerDebug device via a network connection. This key does not have a key value.
NODE= <node_name></node_name>	The key value specifies the node name of the PowerDebug device to connect to. If a network connection is used, this should be either a DNS name or an IP address. If an USB connection is used, the node name is checked against the PowerDebug devices connected via USB. Each PowerDebug device has a node name, which is stored in the hardware. This node name might be changed via the TRACE32 software using the command IFCONFIG. If the specified node name matches to the node name found in the PowerDebug device then the connection is made to this PowerDebug device. For USB this is useful if you have more than one PowerDebug device connected via USB. If only one PowerDebug device is connected to your PC, you might leave out the node name. In this case TRACE32 will connect to the first found PowerDebug device connected via USB.

Examples:

```
PBI= ; PowerDebug is connected to the PC via USB USB
```

```
PBI= ; PowerDebug is connected to the PC via USB
USB
NODE=T32-ARM ; the TRACE32 development tool is identified by
; a device name, which is required if several
; PowerDebug modules are connected via USB to the
; PC. The manufacturing default device name is
; the serial number of the debug module
```

- ; PowerDebug is connected to the host via
- ; Ethernet

NOTE:

PBI=NET starts TRACE32 PowerView as a monitor program for connection over Ethernet (Serial Monitor). To connect to the PowerDebug device via a network connection, the keyword **NET** needs to be added to the next line as shown in the example above.

Connection Modes



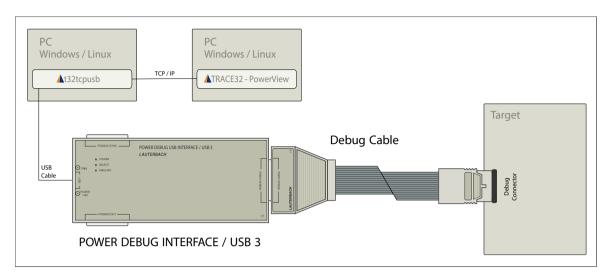
The connection modes are not applicable for multi-core debugging.

Key/value	Description
CONNECTIONMODE=AUTOABORT	If PowerDebug device is already in use, the TRACE32 executable will be closed automatically without any user interaction.
CONNECTIONMODE=AUTOCONNECT	The TRACE32 executable will automatically take over control over the PowerDebug device, even if the debugger is already in use.
CONNECTIONMODE=AUTORETRY	If PowerDebug device is already in use, the TRACE32 executable will wait until the current TRACE32 session ends.
CONNECTIONMODE=NORMAL	If PowerDebug device is already in use, warn user and close application after confirmation.
CONNECTIONMODE=QUERYCONNECT	If PowerDebug device is already in use, ask user if connection shall be forced.

Key/value	Description
AUTOABORT AUTOCONNECT AUTORETRY	obsolete - please use CONNECTIONMODE= <mode> instead</mode>
CORE= <number></number>	If you intend to debug with an AMP (Asymmetric Multi-Processing) session, you need to start several TRACE32 PowerView instances, which all use the same PowerDebug device. In this case, each started executable needs a unique number, called here "core number". This number is used as an index, which identifies the executable on the PowerDebug device. CORE=0 means the TRACE32 executable that uses this setting in a config file has exclusive access to a particular PowerDebug module. No other TRACE32 executable can connect to this particular PowerDebug module. You can return the value of CORE with the SYStem.USECORE() function.
INSTANCE= <number></number>	Defines the internal communication channel between TRACE32 executable and debug interface. Set to 0 for single-core debugging (default if not specified). For multi-core debugging (several instances of TRACE32 connect to the same debugger module), use a unique number between 116 for each instance. You can return the value of INSTANCE with the SYStem.INSTANCE() function.
HOSTPORT= <port></port>	Defines the UDP communication port from the debugger module to the PC (default is PORT+n)
PORT= <port></port>	Sets the UDP communication port from the PC to the debugger module (default is 20000). For AMP, all instances must use the same port number.
SMALLBLOCKS	It restricts the default communication block size to 4.5 KBytes instead of 16KB. This may avoid problems with network equipment which have resource restrictions (e.g. internal buffer overflows)
USE= <bits></bits>	The USEMASK selects the Lauterbach device, when several devices are connected to each other via PODBUS IN/OUT. For a description and an example, see SYStem.USEMASK() function.

Key/value	Description
PROXYNAME= <ip_address> PROXYPORT=<port_number></port_number></ip_address>	TRACE32 allows to communicate with a POWER DEBUG INTERFACE USB from a remote PC. For an example, see "Example: Remote Control for POWER DEBUG INTERFACE / USB", page 54.
CONNDELAY= <value></value>	Delays the connection with the given time. Only applicable for network connections.
DNSRETRIES= <n></n>	Default: DNSRETRIES=0 Sets the number of retries when trying to resolve a DNS name of a TRACE32 device on start-up of the host software. Before each retry there is a 1 second wait time. Only applicable for network connections.

TRACE32 allows to communicate with a POWER DEBUG INTERFACE USB from a remote PC.



In order to implement this communication, the command line tool **t32tcpusb.exe** has to be started on the PC to which the POWER DEBUG INTERFACE USB is connected. **t32tcpusb.exe** can be found in the $bin/<target_os>directory$ of your TRACE32 installation (e.g. bin/windows64).

t32tcpusb.exe <port_number></port_number>	The default port number is 8455
---	---------------------------------

t32tcpusb.exe 8866

On the remote host computer the configuration file for USB has to be extended as follows:

Parameter	Syntax	Description
Host interface	PBI= USB PROXYNAME= <ip_address> PROXYPORT=<port_number></port_number></ip_address>	<pre><ip_address> of PC that runs t32tcpusb.exe <port_number> that was specified when t32tcpusb.exe was started</port_number></ip_address></pre>

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```
; Host interface
PBI=
USB
PROXYNAME=10.2.20.142
PROXYPORT=8866
; Environment variables
OS=
ID=T32
                                ; temporary directory for TRACE32
TMP=C:\temp
SYS=C:\t32
                                ; system directory for TRACE32
                                 ; help directory for TRACE32
HELP=C:\t32\pdf
; Printer settings
                                 ; all standard windows printer can be
PRINTER=WINDOWS
                                 ; used from the TRACE32 user interface
```

TRACE32 PowerView GUI is used without a LAUTERBACH.

PBI= <driver></driver>	Description
PBI=SIM	start a TRACE32 Instruction Set Simulator.
PBI=*SIM USB	start a TRACE32 Instruction Set Simulator which is licensed using a hardware-based TRACE32 debugger connected to the host computer via USB.
PBI=*SIM NET NODE= <node_name></node_name>	start a TRACE32 Instruction Set Simulator which is licensed using a hardware-based TRACE32 debugger connected to the host computer via Ethernet.

PBI= <driver></driver>	Description
PBI=GDB	start a TRACE32 GDB Front-End. Refer to "TRACE32 as GDB Front-End" (frontend_gdb.pdf) for more information.
PBI=MDI	start TRACE32 to debug via MDI (MIPS Debug Interface) simulator. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=SCS	start TRACE32 to debug via the SCS StarCore simulator
PBI=SIMTSI	start TRACE32 to debug via the Target Server from Texas Instruments. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=IRIS [<library_file>]</library_file>	start TRACE32 to debug via the Arm Cycle Accurate Debug Interface. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=CADI [<library_file>]</library_file>	start TRACE32 to debug via the Arm Cycle Accurate Debug Interface CADI. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=GDI [<library_file>]</library_file>	start TRACE32 to debug via the Generic Debug Instrument Interface GDI. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=HOST	start TRACE32 as host process debugger. Refer to "Native Process Debugger" (windows_debugger.pdf) for more information.
PBI=NET	start TRACE32 as monitor program for connection over Ethernet (Serial Monitor).

PBI= <driver></driver>	Description
PBI=MCD [<library_file>]</library_file>	start TRACE32 to debug via the MultiCore Debug interface MCD. Refer to "Virtual Targets User's Guide" (virtual_targets.pdf) for more information.
PBI=DLL <dll></dll>	start TRACE32 for debugging via a monitor program on the target. Communication is performed with a user-defined DLL.
PBI=ARCINT	start TRACE32 for debugging using the ARCINT interface. Refer to "Simulator for ARC" (simulator_arc.pdf) for more information.

PBI= <driver></driver>	Description
PBI=MCISERVER	start a TRACE32 as a back-end using an MCI server (t32mciserver). Refer to "Section PBI=MCISERVER", page 57 for details about key/value pairs specific to this section.
PBI=MCILIB	start a TRACE32 as a back-end using the Lauterbach debug driver library hostmci.

Section PBI=MCISERVER

The TRACE32 PowerView GUI can be used without any LAUTERBACH hardware as debug back-end. This section describes the configuration file options for debug back-ends.

Key/value	Description
AUTOSTART	starts an instance of t32mciserver when the server has not started yet at local host and the option DEDICATED is also set. Do use this option wen t32mciserver must be started at a certain point in time or special parameters.

Key/value	Description
DEDICATED	Prohibits to start the integrated MCI-server when there is no response from an already started MCI-server at localhost. Use this option when t32mciserver shall be started explicitly at localhost.
NODE	IP address or hostname of MCI-Server. In ideal case this must be a machine with very low latency (<100us) to the target. The localhost is used as hostname when NODE is left out. An integrated MCI-server is started when NODE is localhost and the option DEDICATED is left out. The integrated MCI-server runs in the first started GUI. An instance of t32mciserver as dedicated MCI-server is started when NODE is localhost and the options DEDICATED and AUTOSTART are used. A dedicated MCI-server should be used when interaction with the console is required or to keep the latency small by running it at the simulation/emulation host.
PORT	TCP-port number of MCI-Server. All started PowerView GUIs that belong to one target system must use the same PORT and NODE in order to connect to the same MCI-server. The used port of the dedicated MCI-Server is passed by a command line parameter of t32mciserver[.exe]. The port number 30000 is used as TCP-port when the PORT option is left out.

Section RCL=NETASSIST

If such a section is present, TRACE32 opens up a Remote API UDP port, by which TRACE32 can be remote controlled via an external application. Refer to "API for Remote Control and JTAG Access in C" (api_remote_c.pdf) for more information.

If you want to connect with more than one external application to TRACE32 via UDP, you need several RCL=NETASSIST sections. Each section opens up one Remote API UDP port on the specified port number.

Key/value	Description
PORT= <port_number></port_number>	Specifies which UDP port number is used. If this key is missing, the UDP port number 20000 is used per default.
PACKLEN= <value></value>	Specifies the maximum data package length used for UDP.

Section RCL=NETTCP

If such a section is present, TRACE32 opens up a Remote API TCP port, by which TRACE32 can be remote controlled via an external application. Refer to "API for Remote Control and JTAG Access in C" (api_remote_c.pdf) for more information.

You only need one RCL=NETTCP section, because TRACE32 already handles multiple connections to remote applications via TCP.

Key/value	Description
PORT= <port_number></port_number>	Specifies which TCP port number is used. If this key is missing, the TCP port number 20000 is used per default.

Section IC=NETASSIST

If you have several TRACE32 PowerView instances running, these instances can talk to each other via the "InterCom" mechanism.

You can only talk to a TRACE32 PowerView instance via this mechanism, if the corresponding configuration file contains a IC=NETASSIST section.

An alternative to setting up such an InterCom port via the configuration file is to use the PRACTICE command **TargetSystem.NewInstance**.

Key/value	Description
PORT= <port_number></port_number>	Specifies which UDP port number by which this TRACE32 PowerView instance is reachable. If this key is missing, the UDP port number 10000 is used per default.
PACKLEN= <value></value>	Specifies the maximum data package length used for UDP.

Section GDB=NETASSIST

If this section is used in the configuration file, TRACE32 PowerView is configured as GDB Back-End. Refer to "TRACE32 as GDB Back-End" (backend_gdb.pdf) for more information.

Key/value	Description
PORT= <port_number></port_number>	Specifies which UDP port number by which this TRACE32 PowerView instance is reachable. If this key is missing, the UDP port number 30000 is used per default.
PACKLEN= <value></value>	This specifies the maximum package length in bytes for the socket communication.
PROTOCOL= <tcp udp="" =""></tcp>	This specifies the used protocol (TCP or UDP); Optional: the default protocol is TCP.

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Section TCF=

If this section is used in the configuration file, TRACE32 PowerView is configured as TCF agent. Refer to "TRACE32 as TCF Agent" (app_tcf_setup.pdf) for more information.

Key/value	Description
PORT= <port_number></port_number>	Use a fixed port number. If a port number is specified, TCF discovery mechanism is disabled.

Section SIMULINK=NETASSIST

This section enables the port for code-to-model navigation when the TRACE32 integration for Simulink is used. Refer to "Integration for Simulink" (int_simulink.pdf) for more information.

Key/value	Description
PORT= <port_number></port_number>	Port for code to model navigation.

Command Line Arguments for Starting TRACE32

TRACE32 can be started with and without command line arguments. If you do not pass any command line arguments, the following default will be used:

- For the configuration file, the first available file from the following locations will be used:
 - The file specified by the environment variable T32CONFIG
 - The file **config.t32** from the working directory (from where TRACE32 was started).
 - The file **config.t32** from the TRACE32 system directory (usually C:\t32)
- After the start of a TRACE32 instance, the PRACTICE script autostart.cmm from the TRACE32 system directory will be executed, which then calls the following scripts:
 - **system-settings.cmm** (from the TRACE32 system directory, usually C:\t32)
 - **user-settings.cmm** (from the user settings directory, on Windows %APPDATA%\TRACE32 or ~/.trace32 otherwise)
 - work-settings.cmm (from the current working directory)

If you pass command line arguments, you can adapt the start and the environment of TRACE32 to your project-specific needs. You can define a user-specific name and location for the configuration file and your own PRACTICE start-up script. In addition, you can pass user-defined parameters to your configuration file and to your start-up script.

The command line syntax for Windows, Linux, and Unix is as follows:

Format	t32m <arch>[.<x>] [<options>] [-c <config_file> [<c_args>]] [-s <startup_script> [<s_args>]]</s_args></startup_script></c_args></config_file></options></x></arch>
--------	--

-c <config_file>

By default, TRACE32 expects to find the configuration file config.t32 in the same folder as the TRACE32 executable. An error message is displayed if the configuration file config.t32 does not exist.

-c < config_file> allows you to define a user-specific name and location for the TRACE32 configuration file.

For information about the configuration options in the configuration file, type at the TRACE32 command line: HELP.Index "config.t32"

NOTE:

- **-c** is case sensitive, i.e. **-C** results in an error.
- The name of the <config_file> must not start with a hyphen and must not contain any commas.

-s <startup_ script></startup_ 	 When a TRACE32 instance starts, the PRACTICE script autostart.cmm is executed, which then calls the following scripts: system-settings.cmm (from the TRACE32 system directory, usually C:\t32) user-settings.cmm (from the user settings directory: on Windows %APPDATA%\TRACE32 or ~/.trace32 otherwise) work-settings.cmm (from the current working directory) With the command line option -s <startup_script> you can specify an additional PRACTICE script (*.cmm) which is automatically started afterwards.</startup_script> NOTE: If you use command line option -s <startup_script> but don't have the file autostart.cmm in your TRACE32 system directory, only the file specified by the command line option -s will be executed.</startup_script> If you don't use the command line option -s <startup_script> and don't have the file autostart.cmm either, TRACE32 will fall back to a legacy mode and execute the script t32.cmm from the working directory or from the TRACE32 system directory if the t32.cmm does not exist in the working directory.</startup_script>
<arch></arch>	Architecture, e.g. ARM in t32marm. exe stands for the ARM architecture.
<c_args></c_args>	Sequence of white-space separated arguments passed to the configuration file. The individual command line arguments are assigned to the configuration options in the configuration file using \${n}\$ where n is the number of the command line argument. The numbering starts at 1 Example: HEADER=\${2} means that the second <c_arg> is assigned to the configuration option HEADER= NOTE: The <c_args> must not start with a hyphen and must not contain any commas.</c_args></c_arg>

<options></options>	The following command line options are available for all architectures: t32-help Lists all available command line options and suppresses the automatic execution of any PRACTICE script after starting TRACE32. t32-help-diag Prints all found unknown command line options into the message AREA window. t32-cmdline-quote-all Passes all parameters to the start-up script enclosed in double quotes. t32-cmdline-quote-esc Passes all parameters to start-up script enclosed in double quotes. Additionally the command line option escapes already included double quotes in parameters, so that you get the same character sequence when accessed with PRACTICE.ARG(). t32-area-size-lines= lines> Sets the initial number of lines in the message AREA window. t32-safestart Suppresses the automatic execution of any PRACTICE script after starting TRACE32. t32-logautostart Internally executes the LOG.DO command to generate an autostart log in the temporary directory of TRACE32. The resulting autostart log file lists all PRACTICE scripts which were called during start-up of TRACE32. For an example and a description of the file name convention, see below. t32-screen=<screendriver> Set the screen driver used to display all PowerView windows. Possible values area: auto, cde, qt, qt4, qt5</screendriver>
<s_args></s_args>	Sequence of white-space separated arguments passed to the PRACTICE start-up script (*.cmm). All characters are permissible. However, if an <s_arg> is enclosed in quotation marks (e.g. "Hello"), then the <s_arg> must not be interrupted by another quotation mark. An <s_arg> that contains one or more blanks must be enclosed in quotation marks (e.g. "Hello World").</s_arg></s_arg></s_arg>
<x></x>	The file name extension of the executable is optional on Windows. (no extension for Linux and Unix)

Examples

- Example 1: Logging PRACTICE script calls with --t32-logautostart during start-up of TRACE32
- Example 2: Passing command line arguments via a Windows shortcut to TRACE32
- Example 3: Passing command line arguments to a TRACE32 configuration file (*.t32)
- Example 4: Passing command line arguments to a PRACTICE start-up script (*.cmm)
- Example 5: Returning environment variables in a PRACTICE start-up script (*.cmm)

Example 1: Logging PRACTICE script calls during start-up of TRACE32 with --t32-logautostart

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In this example, a Windows batch file (*.bat) sets the folder **C:\T32\project_c** as the working directory for TRACE32. The next script line starts the TRACE32 executable for ARMv8 by using the configuration file **config.t32** file and the PRACTICE start-up script **sieve.cmm** from the working directory.

The command line option --t32-logautostart causes the autostart log file to be generated.

The caret sign ^ serves as a line continuation character in Windows batch files (*.bat). White space characters after ^ are NOT permissible.

To access the autostart log file in TRACE32:

Execute your *.bat file to start TRACE32.

The autostart log file is generated automatically.

2. Choose File menu > Automatic Scripts on Start > View Autostart log.

The file opens in the **TYPE** window. The screenshot shows an example of an autostart log file:

```
Α
B::TYPE c:\temp\T32_0004_t32marm64_00_autostart.log /LineNumbers
                                                                                                                                       - - X
                                 ▼ Find...
       / LOG.DO, Started via command line option --t32-logautostart
                                                                                                 TRACE32 for ARM64, GUI ID: T32_0004_
2.
3.
4.
     DÓ ()
           DO c:\t32\autostart.cmm
                                                     // from line 1.
                 AutoSTOre c:\temp\T32_0004_store.cmm
                                                                                                    В
          DO c:\t32\project_c\work-settings.cmm // from line 152.

DO C:\USers\jsmith\AppData\Roaming\TRACE32\user-settings.cmm

DO C:\T32\project_c\work-settings.cmm // from line 156.

DO C:\T32\project_c\sieve.cmm // from line 2.
5.
                                                                                                                // from line 154.
6.
 8.
     ENDDO
```

- A The file name convention of the autostart log is described below.
- **B** The log file header tells you how the autostart log was generated. For alternatives, see "Logging the Call Hierarchy of PRACTICE Scripts" in PRACTICE Script Language User's Guide, page 17 (practice_user.pdf).

File name convention of the autostart log file: ~~~/<id>_t32m<arch>_<xx>_autostart.log

~~~	Path prefix of the temporary directory of TRACE32. See also OS.PresentTemporaryDirectory().
<id></id>	ID of the PowerView GUI that was started. See also OS.ID().
t32m <arch></arch>	Name of the PowerView executable (without file extension), e.g. "t32marm"
< <i>XX&gt;</i>	The instance number of the PowerView executable.

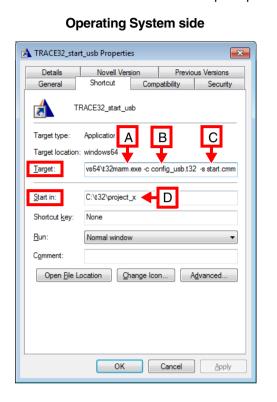
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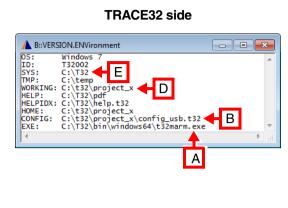
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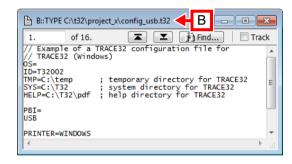
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This example shows how to pass TRACE32 command line arguments via a Windows shortcut to TRACE32. The command line arguments are:

- A user-defined configuration file called config usb.t32
- A user-defined PRACTICE start-up script called start.cmm







- A Path and name of a TRACE32 executable.

  In a default installation, all TRACE32 executables are located in C:\t32\bin\<os>\
- **B** The option **-c** < config_file> allows you to define a user-specific name and location for the TRACE32 configuration file (*.t32).
- **C** The option **-s** <*startup_script>* allows you to define a user-specific name and location for your PRACTICE start-up script (*.cmm).
- D User-defined working directory.
  In the above **Properties** dialog box, the **Start in** text box sets the path for the **Target** text box unless different paths are specified in the **Target** text box.

  This means for our example that the t32marm.exe searches for the files config_usb.t32 and start.cmm in C:\t32\project_x.
- **E** TRACE32 system directory (by default c: \t32). It is specified during the installation of TRACE32. Normally, you do not need to change anything here.

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The following example shows how to pass TRACE32 command line arguments from a batch file (*.bat) to the configuration file (*.t32). The command line arguments are:

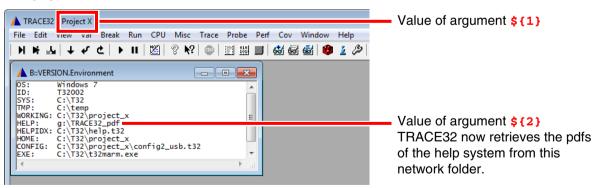
- <c arg1>: A user-defined window title for TRACE32
- <c_arg2>: A network folder path containing the pdf files of the TRACE32 online help

Batch file start2 usb.bat:

```
rem <c_arg1> <c_arg2> start C:\T32\t32marm.exe -c config2_usb.t32 " Project X" "g:\TRACE32_pdf"
```

### TRACE32 configuration file config2_usb.t32:

The values passed as command line arguments to the user-defined configuration file are now used by TRACE32:



NOTE: The help.t32 file of the online help must reside in the TRACE32 system directory (by default C: t32).

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The following example shows how to pass TRACE32 command line arguments from an MS batch file (*.bat) to a PRACTICE start-up script (*.cmm). The command line arguments are:

- <startup script>: A user-defined PRACTICE start-up script (*.cmm)
- < $s_args>$ : The arguments passed to the PRACTICE start-up script are 0x1 and 0x2 and a string with a blank "Hello World!"

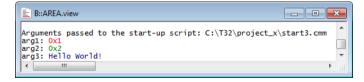
#### Batch file start3 bat:

The caret sign ^ serves as a line continuation character in Windows batch files (*.bat). White space characters after ^ are NOT permissible.

#### PRACTICE start-up script start3.cmm:

```
:Declare local PRACTICE macros
LOCAL &arg1 &arg2 &arg3
&arg1=PRACTICE.ARG(0)
                             ; Assign the values of the command line
&arg2=PRACTICE.ARG(1)
                             ; arguments to the PRACTICE macros
&arg3=PRACTICE.ARG(2)
AREA. view
                             ;Open an AREA.view window
PRINT "Arguments passed to the start-up script: "
OS.PresentPracticeFile()
PRINT "arg1: " %COLOR.RED
                             "&arq1"
PRINT "arg2: " %COLOR.GREEN "&arg2"
PRINT "arg3: " %COLOR.NAVY
                             "&arq3"
```

The values passed as command line arguments to the PRACTICE start-up script are printed to the **AREA.view** window.



### Example 5: Returning environment variables in a PRACTICE start-up script (*.cmm)

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The first two tables show how to create the user-defined environment variable T32P1 and start TRACE32 under Windows and Linux. After starting TRACE32, the parameter of T32P1 is returned in the PRACTICE start-up script start4.cmm with the OS.ENV() function and printed to the TRACE32 message line, see 3rd table.

#### Windows: start4.bat

```
SET T32P1=C:\ain't this\a complicated\path\myprog.elf
START t32marm.exe -c config4_sim.t32 -s start4.cmm
```

### Linux: dash/bash script

```
T32P1="/ain't this/a complicated/path/myprog.elf"
START t32marm.exe -c config4_sim.t32 -s start4.cmm
```

### TRAE32: PRACTICE start-up script start4.cmm

```
;<your_code>
PRINT OS.ENV(T32P1) ;prints C:\ain't this\a complicated\path\myprog.elf
;...
```

# **Uninstall TRACE32**

# **Microsoft Windows**

- Run the uninstaller from Windows Settings or Control Panel 1.
- 2. Delete the TRAC32 system directory (e.g. C:\T32) manually

# **LINUX and Mac OS**

Delete the TRAC32 system directory (e.g. C:\T32) manually.

# **Troubleshooting**

### If you can not solve your problem with the following hints contact our support line:

telephone: ++49 8102/9876-555 facsimile: ++49 8102/9876-999 e-mail: support@lauterbach.com

#### System doesn't response to ping on Ethernet

IP address already set up in system, or arp used?

When arp is used, it must be used on the same workstation short before.

Ethernet address correct?

System on the correct subnet?

Cables and transceiver o.k.?

Ethernet software in host (PC) configured correctly?

### xset +fp fontpath gives error 'bad value ...'

Does the font directory exist?

Does the fonts.dir file exist (created by mkfontdir)?

Is the directory seen under the same name by the X-server?

Have all directories that lead to the font directory read and execute

permissions for everybody?

### Executable program does not start or gives fatal error

When transferring between different OS-systems, files copied in binary mode?

Access rights to file in directory o.k.?

Configuration file contents o.k.?

#### Executable program displays 'FATAL ERROR selecting device-driver ...

Using configuration file for MS-DOS for the WINDOWS-Driver?

WINDOWS and workstation drivers cannot load new drivers.

Environment variable 'T32CONFIG' and/or 'T32SYS' correctly set?

### Executable program displays 'error reading config.t32:'

Configuration file contents o.k.?

Commands in file in uppercase?

Blanks inserted/not inserted?

Device specific commands placed after device header?

Device configuration blocks separated by empty lines?

Environment variable 'T32CONFIG' and/or 'T32SYS' correctly set?

#### Executable program stops without message, but with window opened

Access rights to directory o.k.?

On UNIX host, try with 'NOLOCK' feature.

When using the RS232 interface: Is a login process active on the tty?

### Program stops with message 'font xxxx not found'

Do fonts appear in the 'xlsfonts' command?

Can one font (e.g. t32-lsys-16) be displayed by 'xfd -fn t32-lsys-16'?

Fonts added to X-Windows FONTPATH?

Fonts converted, when required, and .bdf files removed?

Command to generate font directory executed with correct parameters?

Fonts installed on the X-Windows server, not client?

If using an X-Terminal, use the conversion programs for the X-Terminal?

### USB debugger not detected at all by LINUX

There are a few reasons why this can happen:

- the running kernel does not support USB yet
- USB not enabled during kernel configuration
- USB enabled as modules in the kernel configuration, but module autoload did fail or isn't configured
- usbdevfs is not mounted
- usbdevfs is mounted, but not at /proc/bus/usb
- bad USB cable, use the original one or make sure it is at max. 3 meters long cable type lettering: 28AWG/1PR 24AWG/2C
- old debugger firmware version V6.5 or later needed

### Menu or softkey text is displayed wrong under LINUX

On systems which use a mixed set of 8bit and 16bit menu fonts, and have only *-iso10646-* system fonts installed, no meaningful glyphs are rendered in the menu or softkeys of TRACE32 main window.

If this happens, please install the additional iso8859 system font package(s).

e.g. yum install xorg-x11-fonts-ISO8859-1-75dpi

#### Fixed width font t32sys not found under WINDOWS

When you start the TRACE32 executable the fonts are loaded. If a SW update will be done, which replaces the TRACE32 font file named t32font.fon, the new fonts will not be activated as long as the old fonts are loaded.

This happens even if both font files are identical.

Please reboot your Windows PC to solve this issue.



Please refer to https://support.lauterbach.com/kb.

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## **Debugger Licenses**

For debugging it is necessary to obtain the licenses for the particular processors. Depending on the used setup, the debug license is saved within the debug cable, µTrace (MicroTrace) or CombiProbe.

The debug cable and the CombiProbe allow to save more than one license. Those licenses are available as so-called extension licenses (X-licenses, in case of processors belonging to the same family e.g. LA-7844X) or additional licenses (A-licenses. e.g. LA-7844A). An X-license has always the same serial number as the base license and is covered by the same software maintenance contract. An A-license has instead an own serial number and software maintenance contract.

The licenses located in the currently used debug cable can be viewed by typing the **VERSION** command at the TRACE32 command line or by choosing **Help** menu > **About TRACE32**:

X-Licenses are possible for processors of the same family as the base license or associated A-License. To learn which license combinations are possible please contact LAUTERBACH sales department or distributor.

## **Multicore License**

For multicore debugging, it is necessary to obtain the licenses for the particular cores. In case you are debugging several cores covered by the same debug license (e.g. Cortex-M4 and Cortex.-M7), a multicore license has to be added to the base license. Please note that multicore debugging is explicitly licenses within some core licenses and in case two or more core licenses are available in one debug cable.

Please contact LAUTERBACH sales department or distributor for more information.

## Software Maintenance

When purchasing a Lauterbach product it includes a software guarantee, which allows you to install free software updates for one year. After the first year a new software maintenance license is required to run the latest software version.

The most current TRACE32 software version can only be installed if at least one of the following requirements is fulfilled:

- The original one year software guarantee is still valid.
- A new software maintenance license has been purchased and is still valid.

You can check the status of your maintenance contracts in the **VERSION** window which can be opened from the menu **Help > About TRACE32** or by typing the command **LICENSE.state** in the TRACE32 command line.

## **LEDs on TRACE32 Hardware Modules**

Within the PowerTools family we distinguish three types of hardware modules:

## Hardware modules with host interface which must be connected to the host (PODBUS SYNCH):

POWER DEBUG INTERFACE / USB 3

POWER DEBUG PRO

POWER DEBUG II

## 2. Hardware modules with host interface which may be connected to the host (PODBUS IN):

POWER DEBUG INTERFACE / USB 2

POWER DEBUG / ETHERNET

POWER TRACE / ETHERNET

#### 3. Hardware modules without host interface

POWER TRACE PX

POWER TRACE II

POWER TRACE III

POWER PROBE / LOGIC ANALYZER

POWER INTEGRATOR

POWER INTEGRATOR II

#### 4. Stand-alone hardware module with host interface

μTrace (MicroTrace)

#### **POWER LED**

If the POWER LED is on, this indicates that a power supply is connected. This applies to all hardware modules except POWER TRACE II / POWER TRACE III and POWER INTEGRATOR II.

#### POWER TRACE II/III / POWER INTEGRATOR II

POWER TRACE II / POWER TRACE III / POWER INTEGRATOR II are only partially powered when a power supply is connected but the TRACE32 software is not started. This avoids unnecessary noise. The POWER LED is flashing to indicate this partly powered state.

POWER TRACE II / POWER TRACE III / POWER INTEGRATOR II are completely powered when the TRACE32 software is started.

In the standard configuration (one POWER TRACE II / POWER TRACE III / POWER INTEGRATOR II is assembled with a POWER DEBUG module) the power supply connected to POWER DEBUG module is sufficient to supply both units. Any further module needs an extra power supply (more the 7 A).

A POWER LED that is still flashing after the TRACE32 software is started indicates that the current power supply is not sufficient. POWER TRACE II / POWER TRACE III / POWER INTEGRATOR II provide their own POWER 7-9 V connector. This connector can be used to connect an additional power supply.

#### **TRACE32 Software not Started**

The following applies only to the hardware module that is connected to the host:

The SELECT LED flashes regularly when the self-test of the hardware module was successfully completed.

If the self test failed, the following error codes are flashed:

- Three flashes, then a pause: memory test failed
- Six flashes, then a pause: buffer overflow
- Nine flashes, then a pause: failed to load firmware
- Twelve flashes, then a pause: checksum error.

In any case, please contact your local Lauterbach support.

NOTE:

The  $\mu$ Trace (MicroTrace) does not have a SELECT LED, because it is a standalone hardware module. The RECORD LED is used here to indicate that a self-test failed.

#### **TRACE32 Software Started**

The SELECT LED is on when the TRACE32 software in communication with the hardware module.

NOTE:

The state of this LED has no meaning as long as the TRACE32 software is not started.

The following applies to all hardware modules except POWER TRACE II / POWER TRACE III and POWER INTEGRATOR II:

- If a single-core processor is debugged, the RUNNING/EMULATE LED is ON, when the program execution is running. The RUNNING/EMULATE LED corresponds with running indicated in the Debug field of the TRACE32 PowerView state line.
- If a multi-core chip is debugged, the RUNNING/EMULATE LED is ON, when the program
  execution is running on the core that is the master of the debug communication
  (SYStem.CONFIG Slave OFF).

The following applied for POWER TRACE II / POWER TRACE III:

- If the on-chip trace generation logic generates Nexus 5001[™] compliant trace messages the RUNNING is ON, when the program execution is running. This is realizable because the trace generation logic generates Debug Status Messages at the start and the stop of the program execution.
- For all other trace protocols the RUNNING LED is on, if the POWER TRACE II / POWER TRACE
   III hardware is ready to record trace information (see also RECORD LED description) and valid trace information is received.

The following applied for POWER INTEGRATOR II:

For all other trace protocols the RUNNING LED is on, if the POWER TRACE II / POWER TRACE
III hardware is ready to record trace information (see also RECORD LED description) and valid
trace information is received.

#### RECORD/RECORDING/TRACE LED

NOTE:

The state of this LED has no meaning as long as the TRACE32 software is not

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started.

The RECORD LED is on when the logic analyzer/ trace recording is armed. Armed means incoming trace data are recorded. The RECORD LED corresponds with ARM indicated in the Trace field of the **TRACE32 PowerView state line**.

**NOTE:** The state of this LED has no meaning as long as the TRACE32 software is not started.

The TRIGGER LED is on when the logic analyzer encountered a trigger event. The TRIGGER LED corresponds with TRIGger indicated in the Trace field of the **TRACE32 PowerView state line**.

#### **ERROR LED**

The ERROR LED on the POWER INTEGRATOR has no function.

#### **Ethernet LEDs**

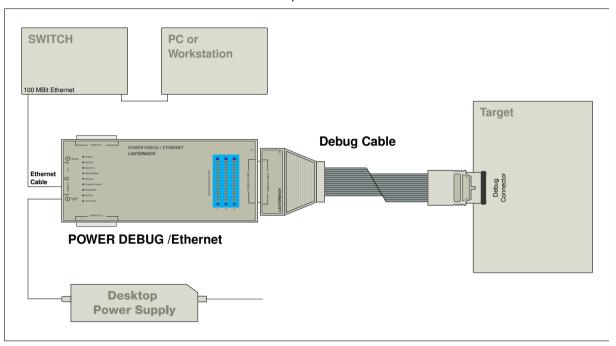
LEDs on POWER DEBUG II	
LINK	Physical link established.
ACTIVITY	Ethernet packets received respectively sent.

LEDs on POWER DEBUG / ETHERNET and POWER TRACE / ETHERNET	
CONNECT ERROR	Ethernet connection error occurred.
TRANSMIT	Ethernet packets sent.
RECEIVE	Ethernet packets received.
COLLISION	Ethernet collision occurred.

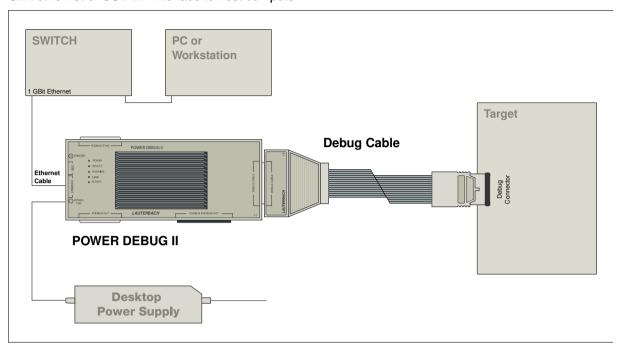
# **Appendix A: Discontinued Products**

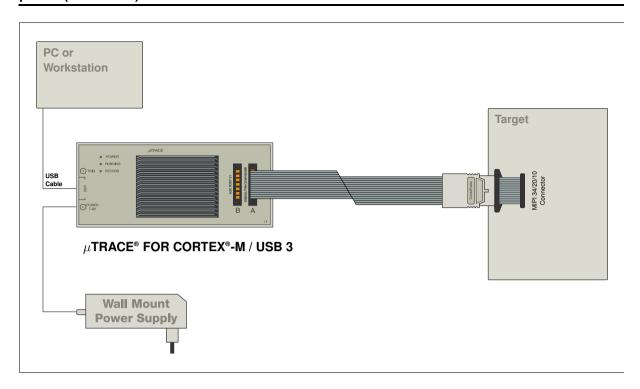
## POWER DEBUG / ETHERNET with Debug Cable

100 MBit ethernet or USB 2.x interface to host computer

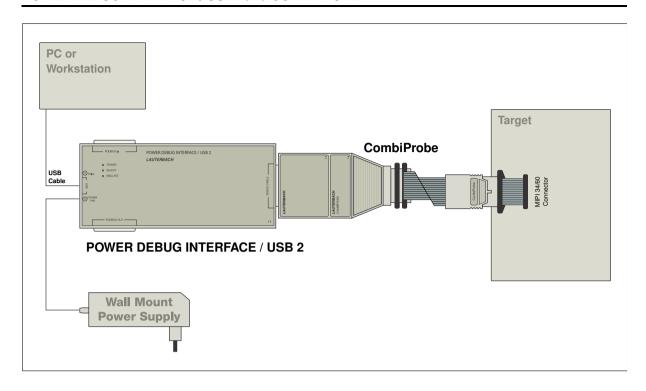


## GBit ethernet or USB 2.x interface to host computer



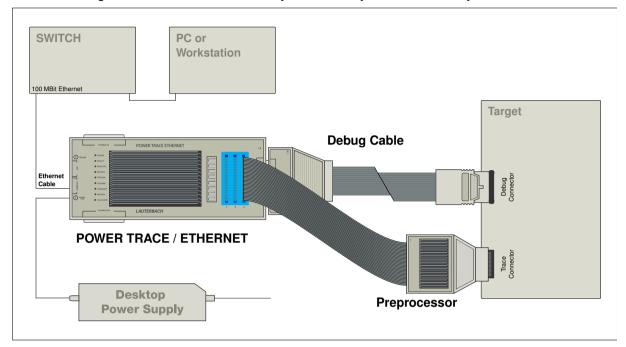


#### POWER DEBUG INTERFACE / USB2 and COMBIPROBE

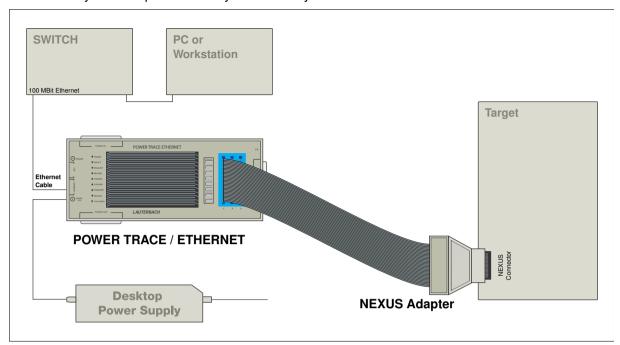


100 MBit ethernet or USB 2.x interface to host computer

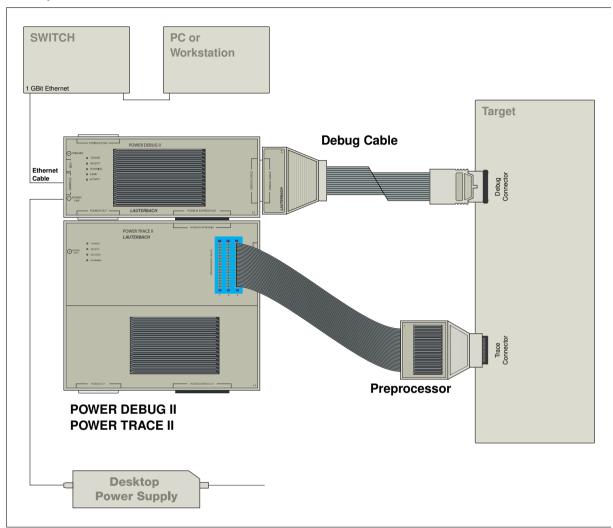
All-in-one debug and trace module with 256 MByte or 512 MByte of trace memory



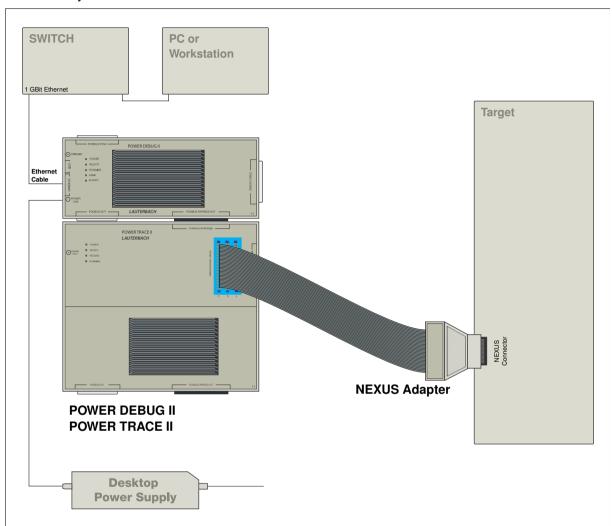
Trace memory with a depth of 256 MByte or 512 MByte.

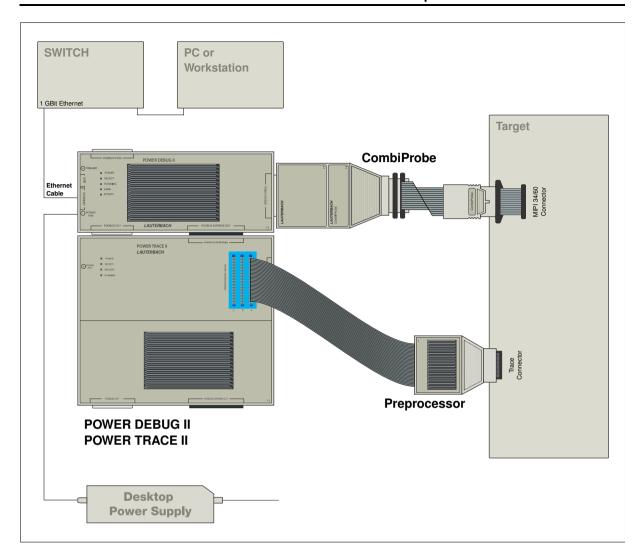


**POWER DEBUG II** can be extended by a POWER TRACE II with 1 GByte, 2 GByte or 4 GByte trace memory.

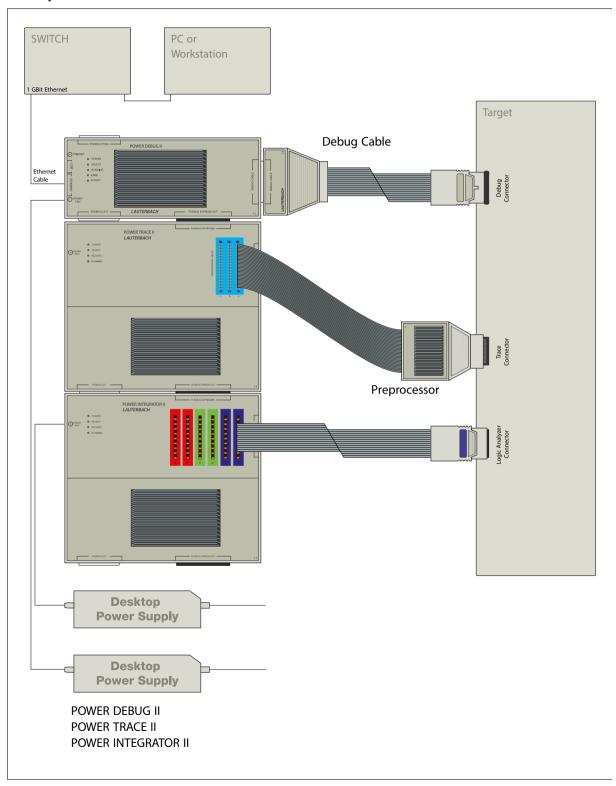


**POWER DEBUG II** can be extended by a POWER TRACE II for NEXUS with 1 GByte, 2 GByte or 4 GByte trace memory.





**POWER DEBUG II** can be extended by a POWER TRACE II with 1 GByte, 2 GByte or 4 GByte trace memory, and a POWER INTEGRATOR II Logic Analyzer with a 1 GByte, 2 GByte or 4 GByte logic analyzer memory.



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#### NOTE:

- For the first two devices, only one AC/DC adapter is required.
   Each additional device requires an additional AC/DC adapter.
- An additional device in a PODBUS device chain cannot be damaged if it is not connected to its required AC/DC adapter.
- In case of a missing AC/DC adapter, an error message is displayed in the **AREA** window.

To view the error message, choose **View** menu > **Message Area**. Or type **AREA** at the TRACE32 command line.

## Typical configuration:

