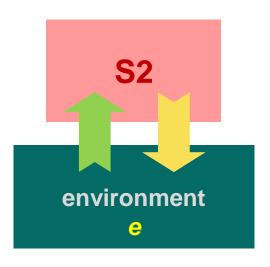
A Theory of Model-Based Testing with Labelled Transition Systems

Various Topics

Testability Assumption

Comparing Transition Systems



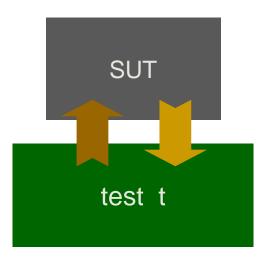


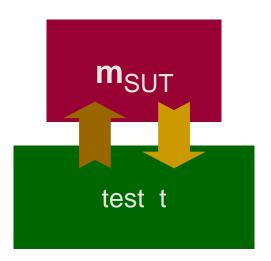
MBT: Testability Assumption

Testability assumption:

 \forall SUT . \exists $m_{SUT} \in IOTS$.

 $\forall t \in TEST$. SUT passes $t \iff m_{SUT}$ passes t



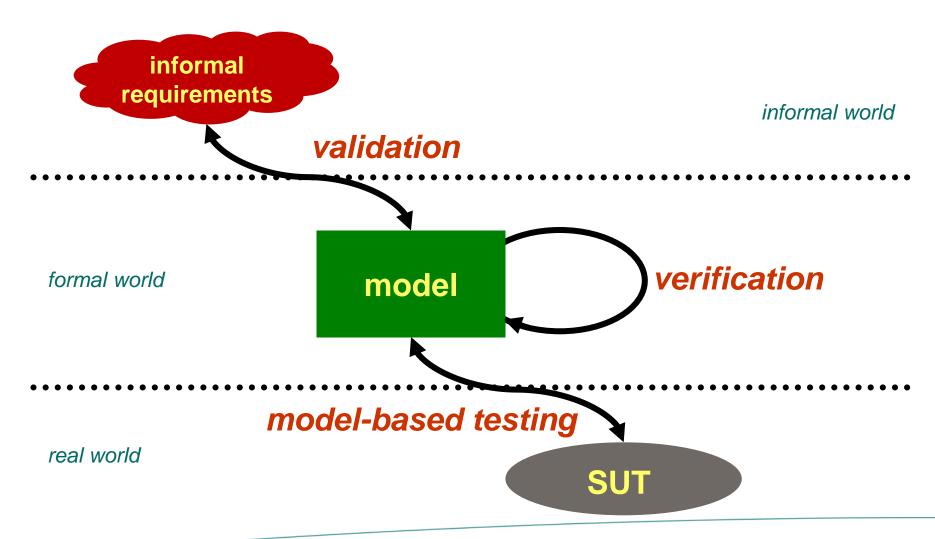


MBT: Completeness

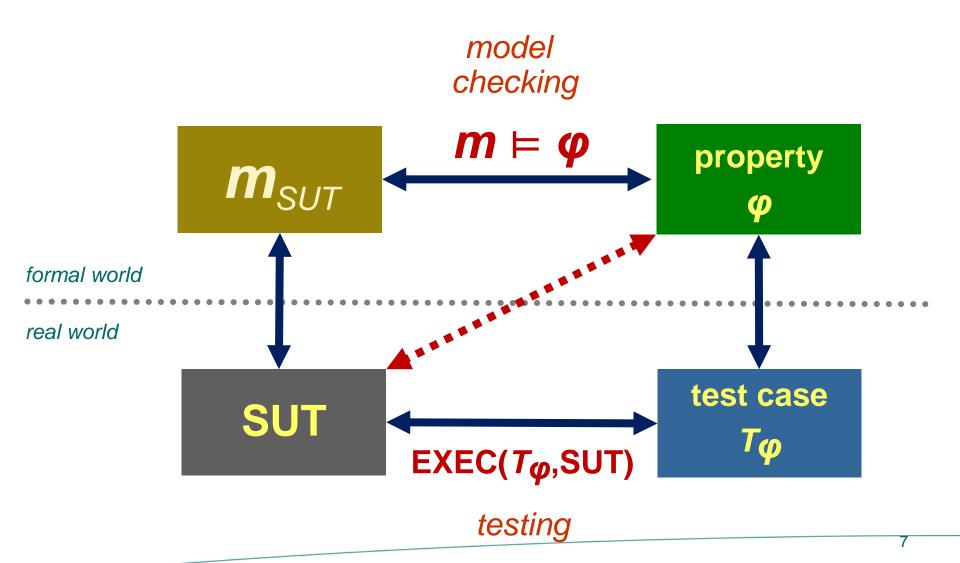
SUT conforms to s

```
SUT passes T_s \iff SUT conforms to s
           SUT passes T<sub>s</sub>
                                  SUT passes T_s \Leftrightarrow_{def} \forall t \in T_s. SUT passes t
\Leftrightarrow
           \forall t \in T_s. SUT passes t
          testability assumption: ∀ t ∈TEST . SUT passes t ⇔ m<sub>SUT</sub> passes t
\Leftrightarrow
          \forall t \in T_s . m_{SUT} passes t
                     prove: \forall m \in MOD. (\forall t \in T_s. m passes t) \Leftrightarrow m uioco s
\Leftrightarrow
           m<sub>SUT</sub> uioco s
                                     define: SUT conforms to s iff m<sub>SUT</sub> uioco s
```

Validation, Verification, Testing



Verification and Testing

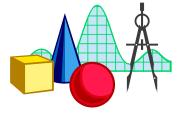


Verification and Testing

Model-based verification:

- formal manipulation
- prove properties
- performed on model

formal world







Model-based testing:

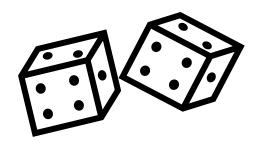
- experimentation
- show error
- concrete system

concrete world

Verification is only as good as the validity of the model on which it is based

Testing can only show the presence of errors, not their absence

Testability Assumption: Adder



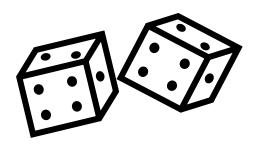
Test a function adding numbers of two dice:

int add (int x, y) for $x, y \in [1...6]$

Is the following a complete test suite?

```
(1,1) (1,2) ..... (1,6)
(2,1) (2,2) ..... (2,6)
...
(6,1) (6,2) ..... (6,6)
```

Testability Assumption: Adder



Test a function adding numbers of two dice:

int add (int x, y) for $x, y \in [1...6]$

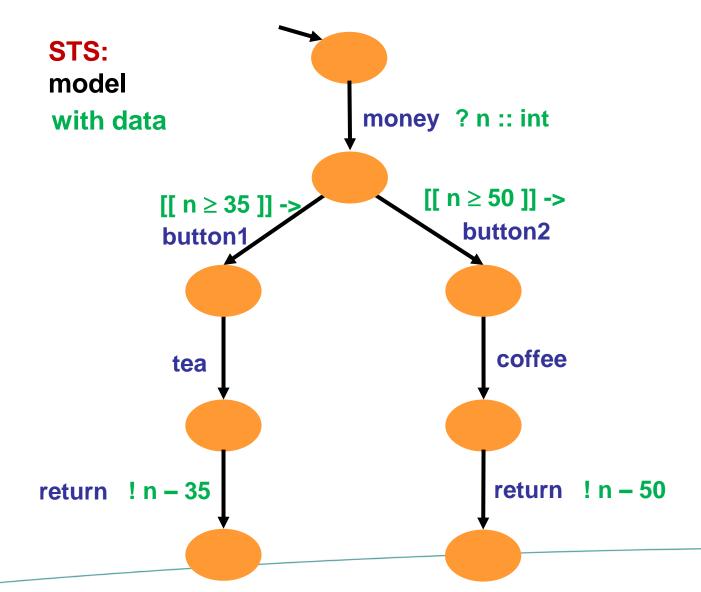
is sound & exhaustive if

the testability assumption is that implementation

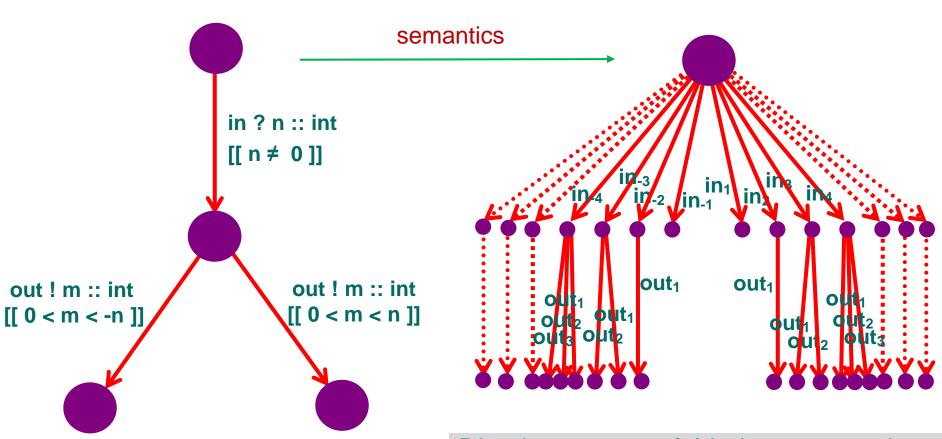
can be modelled as functions: $i :: [1..6] \times [1..6] \rightarrow Int$

Model-Based Testing with Data: Symbolic Transition Systems

STS: Symbolic Transition Systems



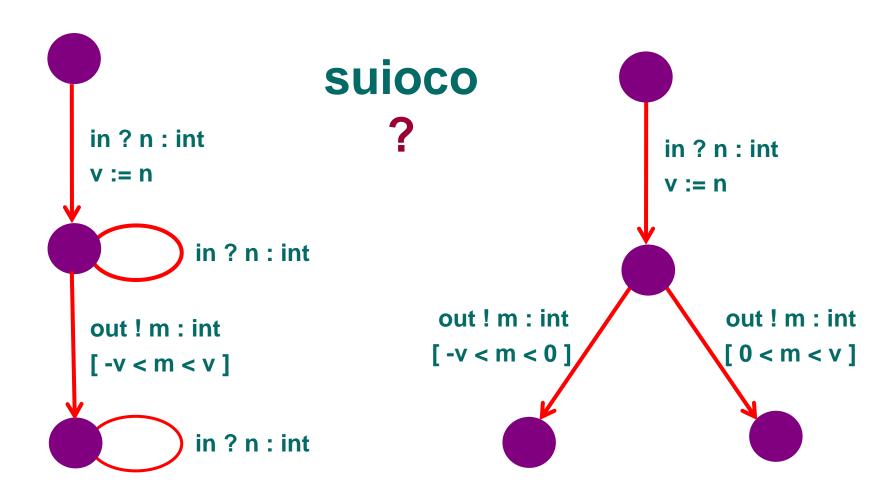
STS: Symbolic Transition Systems



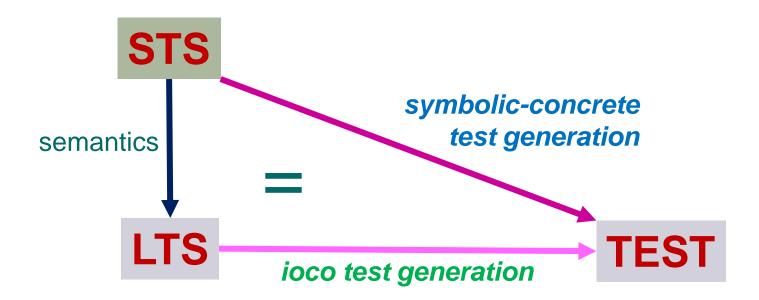
Disadvantages unfolded representation:

- infinity
- loss of information (e.g. for test selection)

suioco: symbolic uioco



TorXakis: Lift Test Generation



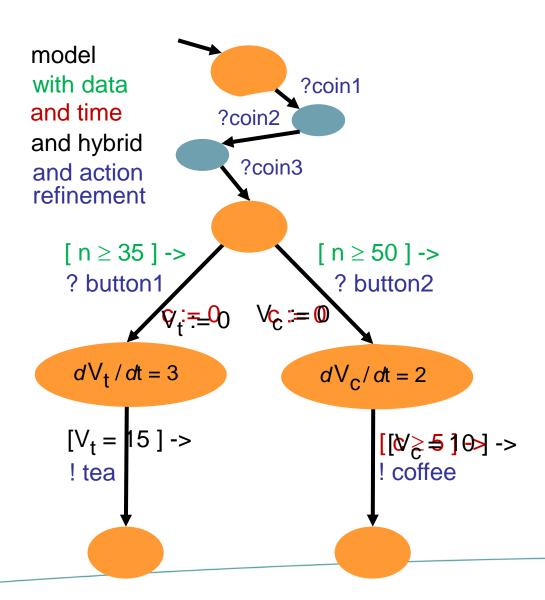
sioco: Symbolic ioco

```
Specification: IOSTS S(\iota_S) = \langle L_S, l_S, \mathcal{V}_S, \mathcal{I}, \Lambda, \to_S \rangle
Implementation: IOSTS \mathcal{P}(\iota_P) = \langle L_P, l_P, \mathcal{V}_P, \mathcal{I}, \Lambda, \to_P \rangle
both initialised, implementation input-enabled, \mathcal{V}_S \cap \mathcal{V}_P = \emptyset
\mathcal{F}_s: a set of symbolic extended traces satisfying [\![\mathcal{F}_s]\!]_{\iota_S} \subseteq Straces((l_0, \iota));
\mathcal{P}(\iota_P) \operatorname{\mathbf{sioco}}_{\mathcal{F}_s} S(\iota_S) \quad \text{iff}
\forall (\sigma, \chi) \in \mathcal{F}_s \ \forall \lambda_\delta \in \Lambda_U \cup \{\delta\} : \iota_P \cup \iota_S \models \overline{\forall}_{\widehat{\mathcal{I}} \cup \mathcal{I}} (\Phi(l_P, \lambda_\delta, \sigma) \wedge \chi \to \Phi(l_S, \lambda_\delta, \sigma))
where \Phi(\xi, \lambda_\delta, \sigma) = \bigvee \{\varphi \wedge \psi \mid (\lambda_\delta, \varphi, \psi) \in \mathbf{out}_s((\xi, \top, \mathsf{id})_0 \operatorname{\mathbf{after}}_s(\sigma, \top))\}
```

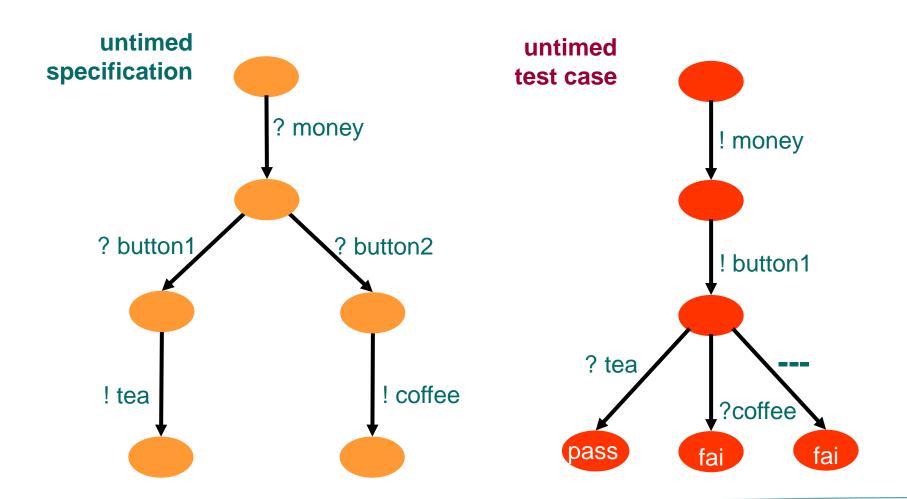
Theorem 1.

$$\mathcal{P}(\iota_P) \operatorname{\mathbf{sioco}}_{\mathcal{F}_s} \mathcal{S}(\iota_S) \quad iff \quad \llbracket \mathcal{P} \rrbracket_{\iota_P} \operatorname{\mathbf{ioco}}_{\llbracket \mathcal{F}_s \rrbracket_{\iota_S}} \quad \llbracket \mathcal{S} \rrbracket_{\iota_S}$$

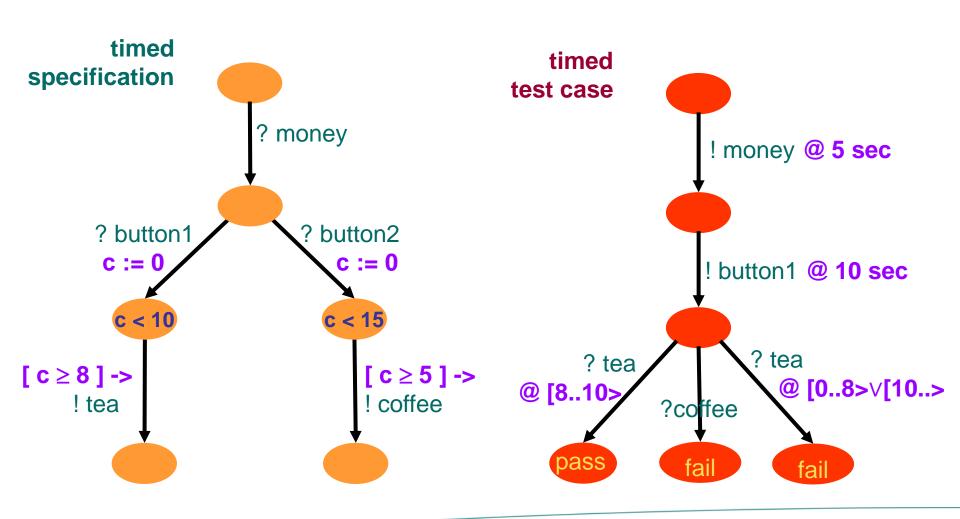
Transition Systems: Other Extensions



Real-Time MBT



Real-Time MBT



uioco variations

Variations on a Theme

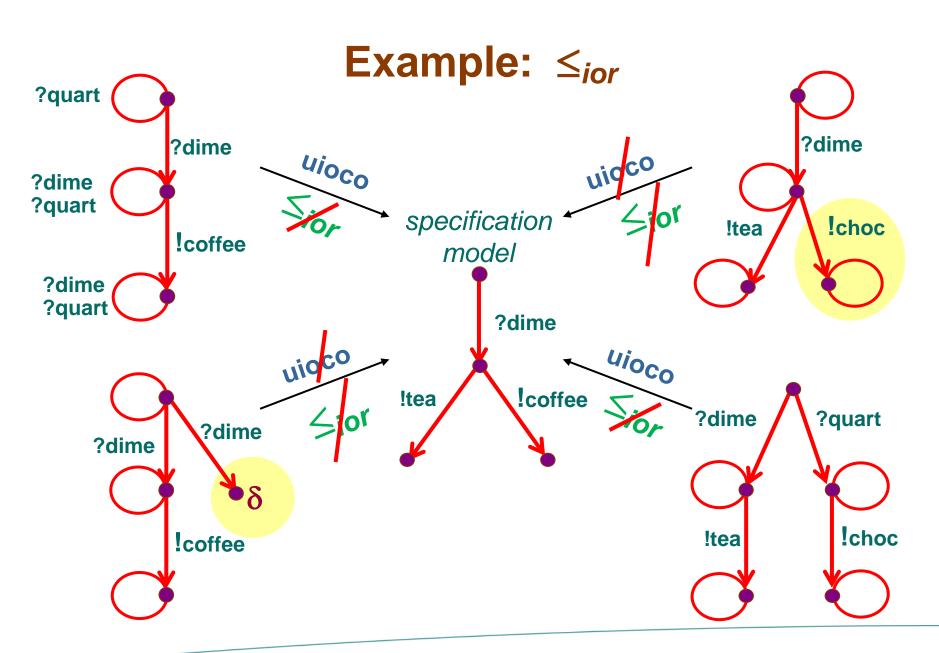
```
\Leftrightarrow \forall \sigma \in \text{Straces}(s) : \text{ out (i after } \sigma) \subseteq \text{ out (s after } \sigma)
i ioco s
                     \forall \sigma \in (L \cup \{\delta\})^*: out ( i after \sigma) \subseteq out ( s after \sigma)
i ioconf \mathbf{s} \Leftrightarrow \forall \sigma \in \text{traces}(\mathbf{s}) : \text{out (i after } \sigma) \subseteq \text{out (s after } \sigma)
i ioco<sub>F</sub>s \Leftrightarrow \forall \sigma \in F: out (i after \sigma) \subseteq out (s after \sigma)
i uioco s \Leftrightarrow \forall \sigma \in Utraces(s) : out (i after <math>\sigma) \subseteq out (s after <math>\sigma)
                     multi-channel joco
i mioco s
i wioco s
                     non-input-enabled ioco
                     environmental conformance
i eco e
i sioco s
                     symbolic ioco
i suioco s
                     symbolic uioco
i (r)tioco s
                      (real) timed tioco (Aalborg, Twente, Grenoble, Bordeaux,.....)
                     refinement ioco
i iocor s
                     distributed ioco
i dioco s
                     hybrid ioco
i hioco s
i qioco s
                     quantified ioco
i poco s
                     partially observable game ioco
                      real time and symbolic data
i stioco<sub>D</sub> s
```

uioco variations

ioco_F: Varying Trace Sets

Variations on a Theme

```
i ioco s \Leftrightarrow \forall \sigma \in \text{Straces}(s) : \text{ out (i after } \sigma) \subseteq \text{ out (s after } \sigma)
     \mathbf{i} \leq_{ior} \mathbf{s} \Leftrightarrow \forall \sigma \in (\mathsf{L} \cup \{\delta\})^* : \mathsf{out} (\mathsf{i} \mathsf{after} \sigma) \subseteq \mathsf{out} (\mathsf{s} \mathsf{after} \sigma)
•
     i ioconf s \Leftrightarrow \forall \sigma \in \text{traces}(s): out (i after \sigma) \subseteq out (s after \sigma)
     i ioco<sub>F</sub>s \Leftrightarrow \forall \sigma \in F: out (i after \sigma) \subseteq out (s after \sigma)
     i uioco \mathbf{s} \Leftrightarrow \forall \sigma \in \mathsf{Utraces}(\mathsf{s}) : \mathsf{out} (\mathsf{i} \mathsf{after} \sigma) \subseteq \mathsf{out} (\mathsf{s} \mathsf{after} \sigma)
•
                            multi-channel joco
     i mioco s
     i wioco s
                            non-input-enabled ioco
     i eco e
                           environmental conformance
     i sioco s
                           symbolic ioco
     i suioco s
                            symbolic uioco
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     i iocor s
                            refinement ioco
     i dioco s
                            distributed ioco
     i hioco s
                            hybrid ioco
     i gioco s
                            quantified ioco
     i poco s
                            partially observable game ioco
                             real time and symbolic data
     i stioco<sub>D</sub> s
```

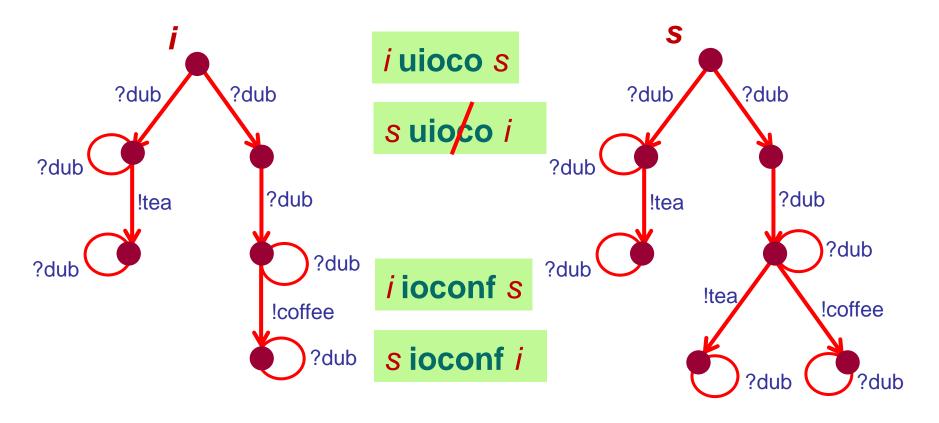


Example: (u)ioco

```
i ioconf s = _{def}

\forall \sigma \in traces(s):

out(i \text{ after } \sigma) \subseteq out(s \text{ after } \sigma)
```

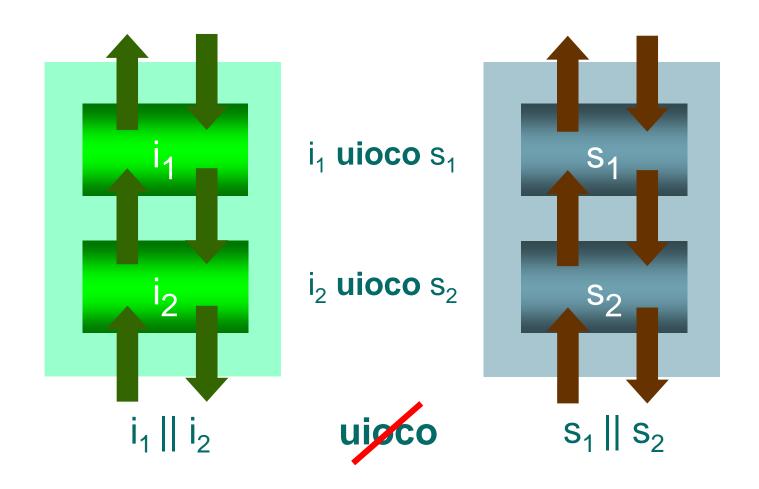


```
out(i 	ext{ after ?dub.?dub}) = out(s 	ext{ after ?dub.?dub}) = \{ !tea, !coffee \}  out(i 	ext{ after ?dub.} \delta.?dub) = \{ !coffee \} \neq out(s 	ext{ after ?dub.} \delta.?dub) = \{ !tea, !coffee \}
```

Compositionality

Compositional Testing but ?but ?but i_1 uioco S₁ ?bu ?but !err !ok !err ?but ?but ?but ok ok τ err err ?but !y ?err ?ok !x ?ok ?ok ?err ?ok ?but ?err uioco S_2 !x !y !x ?ok ?err ?ok ?err X $s_1 || s_2$ $i_1||i_2$

Compositional Testing



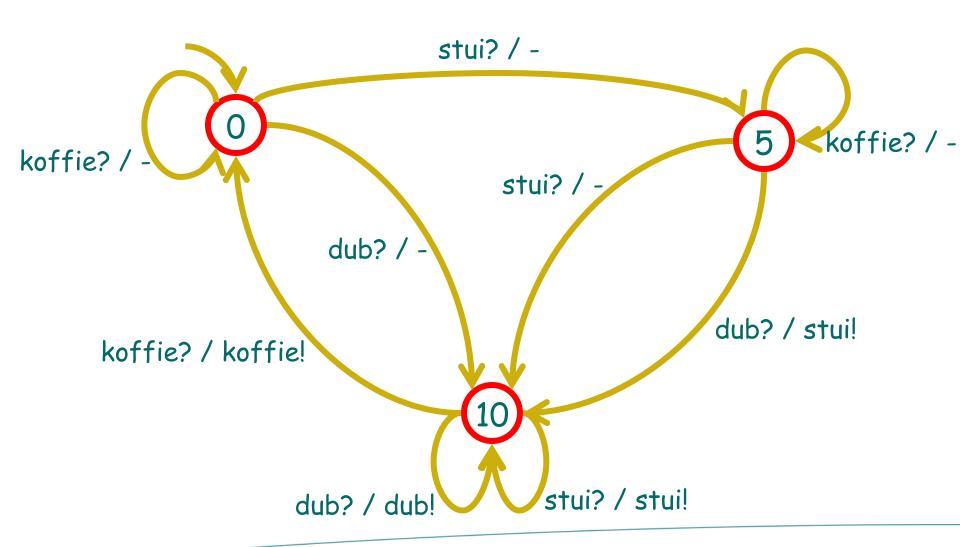
If s_1 , s_2 input enabled - s_1 , $s_2 \in IOTS$ - then **ioco** is preserved!

MBT: Model-Based Testing

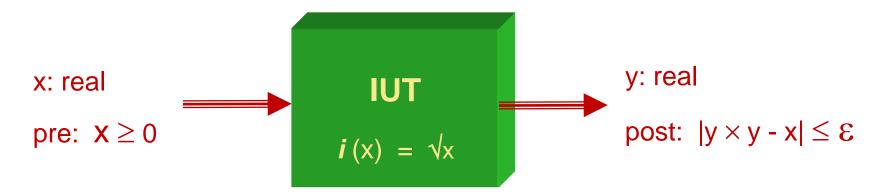
model-based LTS, FSM, test ADT, Logic, SUT generation Properties, ... conforms **SUT** model conforms to model sound exhaustive test SUT **SUT** passes tests execution

pass fail

MBT: Finite State Machines (FSM)



MBT: Property-Based Testing



- Specification: property over x and y
 - property(x,y) = $x \ge 0 \implies |y \times y x| \le \varepsilon$
- Implementation is function $i :: X \to Y$
- Test set T ⊆ X
 - Tools like G∀ST and QuickCheck generate thousands of tests by systematic traversal of all values of type X
 - But still: what is a "good" set?