Marcus Lai

CONTACT Information

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youtelllme.github.io

EDUCATION

University of British Columbia, Vancouver, BC

BSc in Honours Computer Science

Sept 2021 - May 2026

- **GPA**: 3.88/4, **CGPA**: 89.4%
- Science Scholar (Year Average ≥ 90): 2024
- Dean's List (Year Average > 80): 2021, 2022, 2023
- **Thesis**: Approximation Algorithms in Multicommodity Network Flow with prof. Bruce Shepherd (*ongoing*)

RESEARCH EXPERIENCE

Error Detection in the Linux Kernel with eBPF

prof. Thomas Pasquier @ UBC Systopia Lab

May-Sept 2025

- Enchanced detection coverage of kernel errors in the Linux Kernel with eBPF, and improved existing detection templates in **C**.
- Designed and implemented automation steps in the pipeline from Syzkaller, a linux kernel fuzzer, to detector eBPF programs.

Optimal Cost-sensitive Decision Trees

prof. Margo Seltzer @ UBC Systopia Lab

Sept 2024-May 2025

- Recent advancements in computation enables finding optimal decision trees (NP-hard) under constraints. However, interpretability is often not considered during decision tree training. This is crucial in medical and social settings where features are not equally important or costly.
- Extended the UBC Systopia GOSDT framework, a branch and bound optimal decision tree algorithm, with a novel objective function which incorporates feature weights.
- Proved theoretical optimality guarantees on the new weighted objective and implemented the algorithm on top of GOSDT in C++.

Bi-level Decision Tree Heuristic (in submission)

phD student Chenxuanyin Zou @ Cao Research Group

March 2024

Neurips 2025 #13797

• Implemented acceleration to the CART algorithm in **Julia** by linear and binary threshold pruning, achieving 10% training-speedup across 64 datasets (used to approximate accuracy of complete trees below depth-3 in the novel decision tree heuristic).

Cache Sidechannel Attacks on Serverless Applications

prof. Aastha Mehta @ UBC Systopia Lab

May-Sept 2024

- Designed and ran cache latency and multicore synchronization experiments to reverse-engineer undocumented behaviors in Intel's Icelake architecture.
- Implemented flushed+reload, prime+probe cache attacks on non-inclusive cache architecture to extract RSA secrets.

Modelling Chirality in 4-cell stage of C. Elegans (in submission)

prof. Eric Cybrynbaum @ Cytryn Lab

May-Sept 2023

Developmental Cell EMID#713d1c5a8836c1ed

• Developed a physics-based ODE model simulating embryonic development of *C. elegans* at the 4-cell stage to test hypotheses related to biological chirality.

• Implemented a **Python** simulation suite, with SciPy for parameter fitting and Matplotlib animations for visualization of model-dynamics.

Generalizations of Artin's Constant (PIMS VXML)

prof. Greg Martin

Sept - Dec 2022

- The Goldmakher-Martin conjecture captures the density of certain desired primes with an infinite product. This conjecture generalizes Artin's constant as the base case evaluates exactly to Artin's formula.
- Analytically derived the density of primes from professor's Martin conjecture. Calculated the density constants to high precision and designed techniques to approximate the error on truncated sums and products.
- Compared empircal data against analytical results to reinforce the conjecture.
- My observations of a recursive derivates pattern led to a closed-form formula to calculate the conjecture constants, which is incorporated into future works.

Additional Experience

Undergraduate Teaching Assistance (UTA)

Math 100 (Calculus I), 101 (Calculus II), 110 (Calculus I)

Sept 2022-May 2025

- Delivered supplementary lecture content in tutorials to reinforce student understanding of core calculus concepts
- Led group discussions and guided problem-solving sessions to promote active learning and peer collaboration
- Assisted with assignment grading by providing constructive, detailed feedback

AWARDS

Undergraduate Student Research Award (NSERC USRA)

Summer research award valued at 10,000.

Summer 2023, 2024

2025

Programming Languages Proficient: Python, C++, C, Julia, JavaScript / Typescript, HTML, CSS

UAGES Familiar: Java, MATLAB