

# Younes Chouikh

## ABOUT

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🐙 <https://github.com/Younes-ch/>

🔗 [Portfolio](#)

## EDUCATION

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**Higher Institute of Applied Sciences and Technology of Sousse**

**Tunisia, Sousse**

Engineering Degree in Computer Science & Software Engineering

2024-2027 (Expected)

**Relevant Coursework:** Software Engineering; Operating Systems; Advanced Algorithms; Data Structures; Databases; Database Administration; Networks

**Higher Institute of Applied Sciences and Technology of Sousse**

**Tunisia, Sousse**

Bachelor's Degree in Computer Science

2021-2024

**Relevant Coursework:** Intro to CS and Algorithms; Operating Systems; Algorithms; Data Structures; Databases; Database Administration; Intro to Networks;

## PROFESSIONAL EXPERIENCE

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**Proxym**

**Tunisia, Sousse**

Software Engineer Intern

Feb 2024 – Jun 2024

- Designed and developed a web/mobile version of a crowdfunding platform for startups, which creates a new channel for startups to pitch their ideas and look for investments, and investors can invest in the platform.
- Utilized DialogFlow + Redis to create a chatbot that can answer FAQs about the platform, and invest/refund on behalf of the user.
- Utilized a tech stack including React, React Native, NestJS, PostgreSQL, Docker, Azure, GitHub Actions, DialogFlow, and Redis to enhance platform functionality, leading to improved system performance and scalability

## PERSONAL PROJECTS

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**ISSATSo Schedule Scrapper** ([Github Repo](#), [Demo](#))

**Feb 2024**

- A full-stack web application that fetches schedules and checks for available classrooms on a given day and session. The app is used by most ISSATSo clubs to check for available classrooms to host meetings/workshops or study.
- **ReactJS, Typescript, Django, Python, BeautifulSoup, PostgreSQL, Docker, Azure**

**GDSC Discord Bot** ([Github Repo](#), [Demo](#))

**Jan 2022**

- A private general-purpose Discord bot made to organize, monitor, and automate the Discord server of a volunteer activities club.
- **Python, Discord.py, Azure, Docker**

**Yoink Yoink** ([Itch.io](https://it.ch.io))

**Mar 2021**

- I developed a Unity game called "Yoink Yoink," which can be played in a browser or downloaded. It supports local multiplayer.
- **C#, Unity**

## ACTIVITIES AND LEADERSHIP

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**[Google Developer Groups On Campus](#)** (fka Google Developer Student Clubs)

**Sousse, TN**

Technical Lead (1 year) / Core team member (3 years)

Nov 2021 – Present

- Developed a Discord bot to manage our server, leading to better community management and server automated monitoring.
- Hosted several workshops on Python, React Native, and Machine Learning, enhancing participants' skills and increasing engagement by utilizing interactive coding sessions and real-world examples

## SKILLS AND OTHERS

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- **Programming Languages:** Python, C#, Java, Javascript, Typescript, C, C++
- **Technologies & Tools:** .NET, Discord API (Discord.py/DSharpPlus), Django, Azure, Entity Framework, React JS, React Native, Docker, Git, (MS SQL, MySQL, PostgreSQL), Redis
- **Online Courses and Certificates:** [Google IT Automation with Python by Google on Coursera](#), [Microsoft Certified: Azure Fundamentals](#), [Qwiklabs GCP tracks](#), [CCNA: Introduction to Networks](#), [Foundational C# with Microsoft](#), [Docker for the Absolute Beginner - Hands On](#)
- **Languages:** Arabic (Native), English (Professional proficiency), French (Elementary proficiency)
- **Hobbies:** Chess, Gaming