## **Emoticons**

Range: 1F600-1F64F

This file contains an excerpt from the character code tables and list of character names for *The Unicode Standard, Version 15.0* 

This file may be changed at any time without notice to reflect errata or other updates to the Unicode Standard. See https://www.unicode.org/errata/ for an up-to-date list of errata.

See https://www.unicode.org/charts/ for access to a complete list of the latest character code charts. See https://www.unicode.org/charts/PDF/Unicode-15.0/ for charts showing only the characters added in Unicode 15.0. See https://www.unicode.org/Public/15.0.0/charts/ for a complete archived file of character code charts for Unicode 15.0. See https://www.unicode.org/charts/About.html#Conventions for conventions used in these code charts, and other general information.

#### Disclaimer

These charts are provided as the online reference to the character contents of the Unicode Standard, Version 15.0 but do not provide all the information needed to fully support individual scripts using the Unicode Standard. For a complete understanding of the use of the characters contained in this file, please consult the appropriate sections of The Unicode Standard, Version 15.0, online at https://www.unicode.org/versions/Unicode15.0.0/, as well as Unicode Standard Annexes #9, #11, #14, #15, #24, #29, #31, #34, #38, #41, #42, #44, #45, and #50, the other Unicode Technical Reports and Standards, and the Unicode Character Database, which are available online.

See https://www.unicode.org/ucd/ and https://www.unicode.org/reports/

A thorough understanding of the information contained in these additional sources is required for a successful implementation.

Copying characters from the character code tables or list of character names is not recommended, because for production reasons the PDF files for the code charts cannot guarantee that the correct character codes will always be copied.

### **Fonts**

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See https://www.unicode.org/charts/fonts.html for a list.

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See https://www.unicode.org/pending/pending.html and https://www.unicode.org/alloc/Pipeline.html.

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	1F60	1F61	1F62	1F63	1F64
0	•••	••	<b>(*)</b>		(i)
	1F600	1F610	1F620	1F630	1F640
1			<b>(1)</b>		
	1F601	1F611	1F621	1F631	1F641
2					
	1F602	1F612	1F622	1F632	1F642
3		6	(52)	<u></u>	(i)
	1F603	1F613	1F623	1F633	1F643
4		(2)		€ ZZZZ	<u>-</u>
	1F604	1F614	1F624	1F634	1F644
5				66	XX.
	1F605	1F615	1F625	1F635	1F645
6	<b>3</b>	3		$\odot$	
	1F606	1F616	1F626	1F636	1F646
7		•••			
8	1F607	1F617	1F627	1F637	1F647
		(3)			
9	1F608	1F618	1F628	1F638	1F648
	1F609	1F619	1F629	1F639	1F649
Α					<b>®</b>
	1F60A	1F61A	1F62A	1F63A	1F64A
В		<b>③</b>			
	1F60B	1F61B	1F62B	1F63B	1F64B
С		(3)		(F)	
	1F60C	1F61C	1F62C	1F63C	1F64C
D	45000	(3)			45540
	1F60D	1F61D	1F62D	1F63D	1F64D
Ε		(32)	45005	45005	45545
	1F60E	1F61E	1F62E	1F63E	1F64E
F			•••		
	1F60F	1F61F	1F62F	1F63F	1F64F

The em	otic	ons have been organized by mouth shape to make	1F629		WEARY FACE
it easie	r to i	locate the different characters in the code chart.	1F62A		SLEEPY FACE
Faces			1F62B		TIRED FACE
1F600	<b>(</b> )	GRINNING FACE	1F62C	<b></b>	GRIMACING FACE
1F601		GRINNING FACE WITH SMILING EYES			• should not be depicted with zipper mouth
		FACE WITH TEARS OF JOY			→ 1F910 😩 zipper-mouth face
1F603		SMILING FACE WITH OPEN MOUTH	1F62D		LOUDLY CRYING FACE
000	_	→ 263A © white smiling face			FACE WITH OPEN MOUTH
1F604	(2)	SMILING FACE WITH OPEN MOUTH AND			HUSHED FACE
		SMILING EYES	1F630		FACE WITH OPEN MOUTH AND COLD SWEAT
1F605	8	SMILING FACE WITH OPEN MOUTH AND COLD	1F631		FACE SCREAMING IN FEAR
		SWEAT	1F632		ASTONISHED FACE
1F606	丝	SMILING FACE WITH OPEN MOUTH AND	1F633	<u></u>	FLUSHED FACE
	@	TIGHTLY-CLOSED EYES	45004	€ <del>3</del> 72	• embarrassed
1F607		SMILING FACE WITH HALO	1F634	<b>"</b>	SLEEPING FACE
1F608	<b>(ii)</b>		1F635		DIZZY FACE
		<ul> <li>commonly depicted as a (sinister) smiling version of 1F47F (₩) imp</li> </ul>	1F636	<u></u>	FACE WITHOUT MOUTH
45000		version of 1F4/F w imp	15027	<u></u>	→ 2687 <sup>©</sup> white circle with two dots  FACE WITH MEDICAL MASK
1F609		WINKING FACE	1F637		FACE WITH MEDICAL MASK
		SMILING FACE WITH SMILING EYES	Cat fa	ces	
		FACE SAVOURING DELICIOUS FOOD	1F638		GRINNING CAT FACE WITH SMILING EYES
1F60C		RELIEVED FACE	1F639		CAT FACE WITH TEARS OF JOY
1F60D	•	indicates relief, not sleeping     SMILING FACE WITH HEART-SHAPED EYES	1F63A		SMILING CAT FACE WITH OPEN MOUTH
			1F63B	<b>(E)</b>	SMILING CAT FACE WITH HEART-SHAPED EYES
		SMILING FACE WITH SUNGLASSES	1F63C		CAT FACE WITH WRY SMILE
		SMIRKING FACE NEUTRAL FACE	1F63D		KISSING CAT FACE WITH CLOSED EYES
15010			1F63E	<b>(iii</b> )	POUTING CAT FACE
		<ul> <li>used for the West Wind in some Mahjong annotation</li> </ul>			• intended to depict pouting rather than simply
1F611	( <del>=</del> )	EXPRESSIONLESS FACE		<b>1</b> −1	anger
		UNAMUSED FACE	1F63F		CRYING CAT FACE
		FACE WITH COLD SWEAT	1F640	(3)	WEARY CAT FACE
		PENSIVE FACE			<ul> <li>indicates tired, not horrified</li> </ul>
		CONFUSED FACE	Faces		
		CONFOUNDED FACE	1F641	<u>©</u>	SLIGHTLY FROWNING FACE
		KISSING FACE			→ 2639 (3) white frowning face
1F618		FACE THROWING A KISS	1F642	<b>©</b>	SLIGHTLY SMILING FACE
1F619		KISSING FACE WITH SMILING EYES			→ 263A <sup>②</sup> white smiling face
1F61A		KISSING FACE WITH CLOSED EYES	1F643		UPSIDE-DOWN FACE
1F61B	_	FACE WITH STUCK-OUT TONGUE	1F644	<u></u>	FACE WITH ROLLING EYES
1F61C	9	FACE WITH STUCK-OUT TONGUE AND	Gestu	re sv	ymbols
		WINKING EYE			FACE WITH NO GOOD GESTURE
	_	<ul> <li>kidding, not serious</li> </ul>	11 0-10	A44.	• conveys "no deal" or "not ok", not anger; the
1F61D	(3)	FACE WITH STUCK-OUT TONGUE AND			inverse of 1F646 (a) face with ok gesture
		TIGHTLY-CLOSED EYES	1F646	(3)	FACE WITH OK GESTURE
45045	$\overline{}$	• kidding, not serious	1F647		PERSON BOWING DEEPLY
1F61E	(3)	DISAPPOINTED FACE			• most commonly depicted as Japanese-style
45045		→ 2639 ⊗ white frowning face			bowing while seated (dogeza)
		WORRIED FACE	1F648		SEE-NO-EVIL MONKEY
1F620		ANGRY FACE	1F649	ſ <b>©</b> R	HEAR-NO-EVIL MONKEY
1F621		POUTING FACE	1F64A	<b>P</b>	SPEAK-NO-EVIL MONKEY
		• intended to depict pouting rather than simply	1F64B	Ô	HAPPY PERSON RAISING ONE HAND
1E622	(P)	anger CRYING FACE	1F64C		PERSON RAISING BOTH HANDS IN
		PERSEVERING FACE			CELEBRATION
1F623		FACE WITH LOOK OF TRIUMPH		0	= banzai!
11 024	AH.	• indicates triumph, not anger			PERSON FROWNING
			1F64E	بلا	PERSON WITH POUTING FACE
1F625	$\odot$	DISAPPOINTED BUT REFERENCE FACE			
1F625 1F626		DISAPPOINTED BUT RELIEVED FACE FROWNING FACE WITH OPEN MOUTH			• intended to depict pouting rather than simply
		FROWNING FACE WITH OPEN MOUTH			Intended to depict pouting rather than simply anger
	<b>(3)</b>				

1F628 © FEARFUL FACE

# 1F64F 🔥 PERSON WITH FOLDED HANDS

- can indicate sorrow or regret
- can also indicate pleading, praying, bowing, or thanking