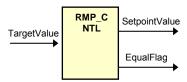
RMP\_CNTL Ramp Control

# **Description**

This module implements a ramp up and ramp down function. The output flag variable EqualFlag is set to 7FFFFFFFh when the output variable SetpointValue equals the input variable TargetValue.



**Availability** 

This IQ module is available in one interface format:

1) The C interface version

**Module Properties** 

Type: Target Independent, Application Independent

Target Devices: 28x Fixed Point or Piccolo

C Version File Names: rmp\_cntl.c, rmp\_cntl.h

IQmath library files for C: IQmathLib.h, IQmath.lib

Item	C version	Comments
Code Size <sup>□</sup>	55/55 words	
Data RAM	0 words*	
xDAIS ready	No	
XDAIS component	No	IALG layer not implemented
Multiple instances	Yes	
Reentrancy	Yes	

<sup>•</sup> Each pre-initialized "\_iq" RMPCNTL structure consumes 16 words in the data memory

<sup>&</sup>lt;sup>□</sup> Code size mentioned here is the size of the *calc()* function

#### C Interface

## **Object Definition**

The structure of RMPCNTL object is defined by following structure definition

```
typedef struct { iq TargetValue;
                                               // Input: Target input
              Uint32 RampDelayMax;
                                               // Parameter: Maximum delay rate (Q0)
               _iq RampLowLimit;
                                               // Parameter: Minimum limit
              _iq RampHighLimit;
Uint32 RampDelayCount;
                                               // Parameter: Maximum limit
                                               // Variable: Incremental delay (Q0)
                ig SetpointValue;
                                               // Output: Target output
                                               // Output: Flag output (Q0)
              Uint32 EqualFlag;
                                               // Pointer to calculation function
              void (*calc)();
              } RMPCNTL;
```

typedef RMPCNTL \*RMPCNTL\_handle;

Item	Name	Description	Format <sup>*</sup>	Range(Hex)
Inputs	TargetValue	Target input	GLOBAL_Q	80000000-7FFFFFF
Outputs	SetpointValue	Target output	GLOBAL_Q	80000000-7FFFFFF
	EqualFlag	Flag output	Q0	80000000-7FFFFFF
RMP_CNTL	RampDelayMax	Maximum delay rate	Q0	80000000-7FFFFFF
parameter	RampLowLimit	Minimum limit	GLOBAL_Q	80000000-7FFFFFF
	RampHighLimit	Maximum limit	GLOBAL_Q	80000000-7FFFFFF
Internal	RampDelayCount	Incremental delay	Q0	80000000-7FFFFFF

<sup>\*</sup>GLOBAL\_Q valued between 1 and 30 is defined in the IQmathLib.h header file.

## Special Constants and Data types

#### **RMPCNTL**

The module definition is created as a data type. This makes it convenient to instance an interface to ramp control. To create multiple instances of the module simply declare variables of type RAMPGEN.

## RMPCNTL\_handle

User defined Data type of pointer to RMPCNTL module

## RMPCNTL DEFAULTS

Structure symbolic constant to initialize RMPCNTL module. This provides the initial values to the terminal variables as well as method pointers.

#### Methods

## void rmp\_cntl\_calc(RMPCNTL\_handle);

This definition implements one method viz., the ramp control computation function. The input argument to this function is the module handle.

# Module Usage

### Instantiation

The following example instances two RMPCNTL objects RMPCNTL rc1, rc2;

## Initialization

To Instance pre-initialized objects

RMPCNTL rc1 = RMPCNTL\_DEFAULTS;

RMPCNTL rc2 = RMPCNTL\_DEFAULTS;

# Invoking the computation function

```
rc1.calc(&rc1);
rc2.calc(&rc2);
```

## **Example**

The following pseudo code provides the information about the module usage.

```
main()
{
}
void interrupt periodic_interrupt_isr()
        rc1.TargetValue = target1;
                                                 // Pass inputs to rc1
        rc2.TargetValue = target2;
                                                 // Pass inputs to rc2
        rc1.calc(&rc1);
                                                  // Call compute function for rc1
        rc2.calc(&rc2);
                                                 // Call compute function for rc2
        out1 = rc1.SetpointValue;
                                                 // Access the outputs of rc1
                                                 // Access the outputs of rc2
        out2 = rc2.SetpointValue;
}
```

## **Technical Background**

This software module implements the following equations:

Case 1: When TargetValue > SetpointValue

 $SetpointValue = SetpointValue + _IQ(0.0000305), for t = n . Td, n = 1, 2, 3... \\ and (SetpointValue + _IQ(0.0000305)) < RampHighLimit \\ = RampHighLimit, for (SetpointValue + _IQ(0.0000305)) > RampHighLimit$ 

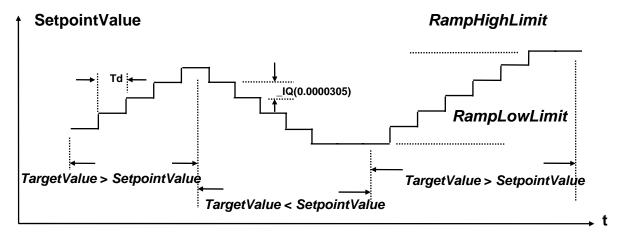
where, Td = RampDelayMax . TsTs = Sampling time period

Case 2: When TargetValue < SetpointValue

 $SetpointValue = SetpointValue - \_IQ(0.0000305), \ for \ t = n \ . \ Td, \ n = 1, 2, 3.... \\ and \ (SetpointValue - \_IQ(0.0000305)) > RampLowLimit \\ = RampLowLimit \ , \ for \ (SetpointValue - \_IQ(0.0000305)) < RampLowLimit \ )$ 

where,  $Td = RampDelayMax \cdot Ts$ Ts = Sampling time period

Note that TargetValue and SetpointValue variables are in iq format.



## Example:

SetpointValue=0(initial value), TargetValue=1000(user specified), RampDelayMax=500(user specified), sampling loop time period Ts=0.000025 Sec. This means that the time delay for each ramp step is Td=500x0.000025=0.0125 Sec. Therefore, the total ramp time will be Tramp=1000x0.0125 Sec=12.5 Sec