

# CS540 Introduction to Artificial Intelligence

## Lecture 23

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Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles Dyer

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# Special Bayesian Network for Sequences

## Motivation

- A sequence of features  $X_1, X_2, \dots$  can be modelled by a Markov Chain but they are not observable.
- A sequence of labels  $Y_1, Y_2, \dots$  depends only on the current hidden features and they are observable.
- This type of Bayesian Network is call a Hidden Markov Model.

# HMM Applications Part 1

## Motivation

- Weather prediction.
- Hidden states:  $X_1, X_2, \dots$  are weather that is not observable by a person staying at home (sunny, cloudy, rainy).
- Observable states:  $Y_1, Y_2, \dots$  are Badger Herald newspaper reports of the condition (dry, dryish, damp, soggy).

### Speech recognition.

- Hidden states:  $X_1, X_2, \dots$  are words.

- Observable states:  $Y_1, Y_2, \dots$  are acoustic features.

re k  
wreck

a ni s  
a nice

b ch c  
beach

Sounds

# HMM Applications Part 2

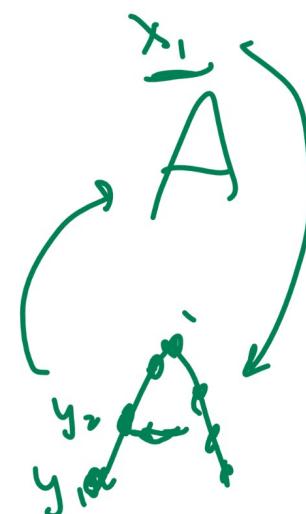
## Motivation

- Stock or bond prediction.
- Hidden states:  $X_1, X_2, \dots$  are information about the company (profitability, risk measures).
- Observable states:  $Y_1, Y_2, \dots$  are stock or bond prices.
- Speech synthesis: Chatbox.
- Hidden states:  $X_1, X_2, \dots$  are context or part of speech.
- Observable states:  $Y_1, Y_2, \dots$  are words.

# Other HMM Applications

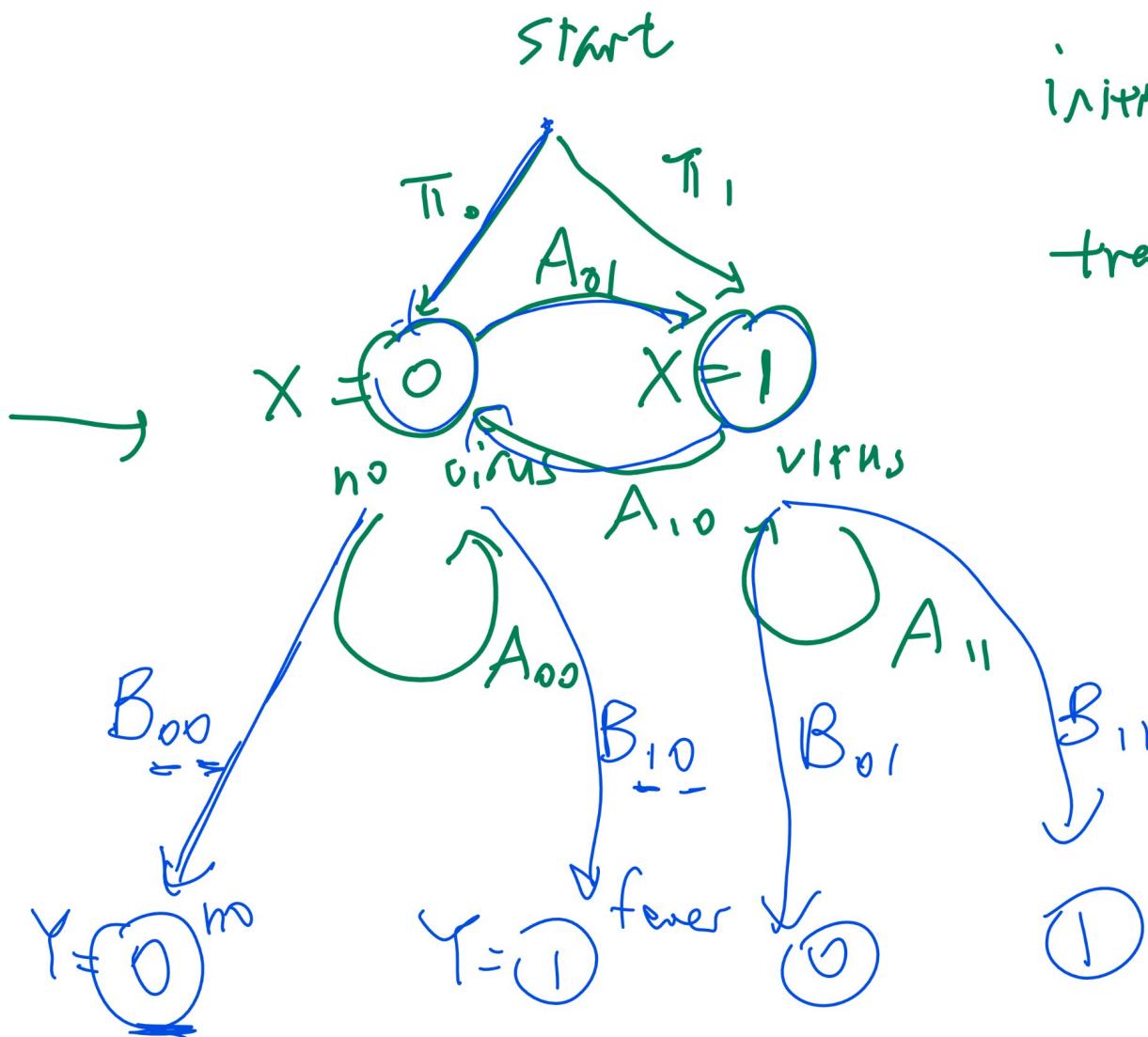
## Motivation

- Machine translation.
- Handwriting recognition.
- Gene prediction.
- Traffic control.



# Hidden Markov Model Diagram

Motivation



initial prob  $(\pi_0, \pi_1)$

transition matrix  $A = \begin{bmatrix} A_{00} & A_{01} \\ A_{10} & A_{11} \end{bmatrix}$

conditional prob

$$B_0 = [B_{00}, B_{01}]$$

$$B_1 = [B_{10}, B_{11}]$$

# Transition and Likelihood Matrices

## Motivation

- An initial distribution vector and two state transition matrices are used to represent a hidden Markov model.
- ① Initial state vector:  $\pi$ .

$$\pi_i = \mathbb{P}\{X_1 = i\}, i \in 1, 2, \dots, |X|$$

- ② State transition matrix:  $A$ .

$$A_{ij} = \mathbb{P}\{X_t = j | X_{t-1} = i\}, i, j \in 1, 2, \dots, |X|$$

- ③ Observation Likelihood matrix (or output probability distribution):  $B$ .

$$B_{ij} = \mathbb{P}\{Y_t = i | X_t = j\}, i \in 1, 2, \dots, |Y|, j \in 1, 2, \dots, |X|$$

# Markov Property

## Motivation

- The Markov property implies the following conditionally independence property.

$$\begin{aligned}\mathbb{P} \left\{ \underbrace{x_t | x_{t-1}, x_{t-2}, \dots, x_1} \right\} &= \mathbb{P} \left\{ x_t | x_{t-1} \right\} \\ \mathbb{P} \left\{ \underbrace{y_t | x_t, x_{t-1}, \dots, x_1} \right\} &= \mathbb{P} \left\{ y_t | x_t \right\}\end{aligned}$$

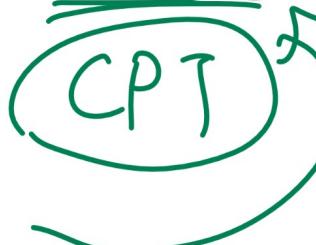
# Evaluation and Training

## Motivation

- There are three main tasks associated with a HMM.
- ① Evaluation problem: finding the probability of an observed sequence given an HMM:  $y_1, y_2, \dots$
- ② Decoding problem: finding the most probable hidden sequence given the observed sequence:  $x_1, x_2, \dots$
- ③ Learning problem: finding the most probable HMM given an observed sequence:  $\pi, A, B, \dots$

Training HMM

EM



# Expectation Maximization Algorithm

## Description

- Start with a random guess of  $\pi, A, B$ .
- Compute the forward probabilities: the joint probability of a observed sequence and its hidden state.
- Compute the backward probabilities: the probability of a observed sequence given its hidden state.
- Update the model  $\pi, A, B$  using Bayes rule.
- Repeat until convergence.
- Sometimes, it is called the Baum-Welch Algorithm.

# Evaluation Problem

## Definition

- The task is to find the probability  $\mathbb{P}\{y_1, y_2, \dots, y_T | \pi, A, B\}$ .

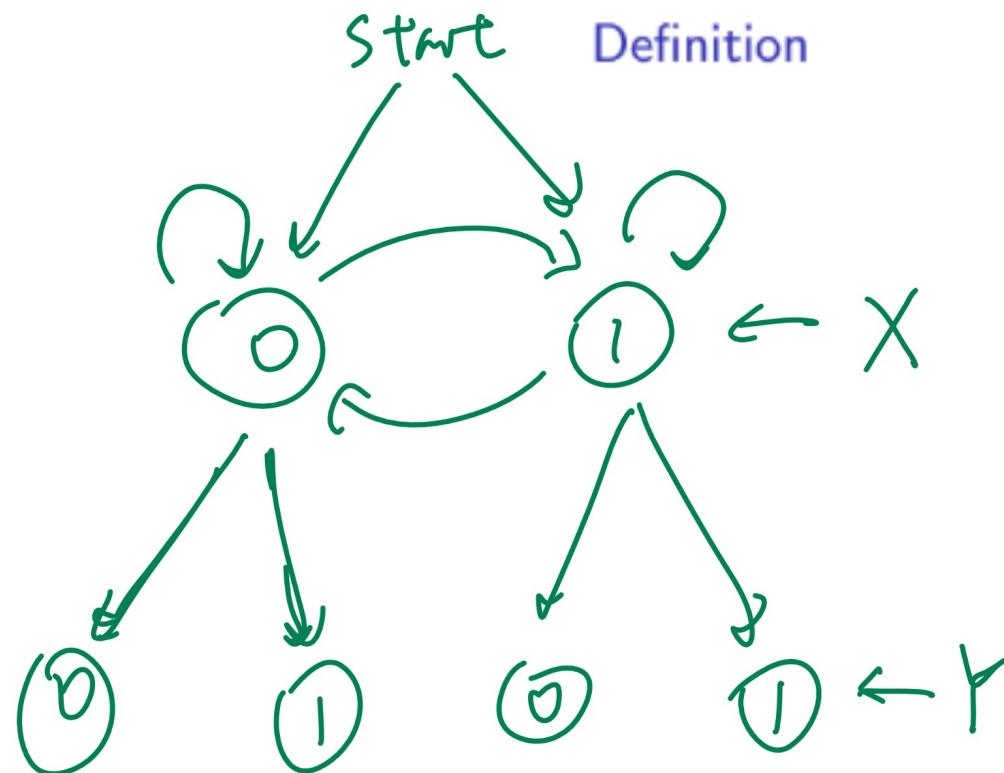
$$\mathbb{P}\{y_1, y_2, \dots, y_T | \pi, A, B\}$$

$$= \sum_{x_1, x_2, \dots, x_T} \mathbb{P}\{y_1, y_2, \dots, y_T | x_1, x_2, \dots, x_T\} \mathbb{P}\{x_1, x_2, \dots, x_T\}$$

$$= \sum_{x_1, x_2, \dots, x_T} \left( \prod_{t=1}^T B_{y_t x_t} \right) \left( \pi_{x_1} \prod_{t=2}^T A_{x_{t-1} x_t} \right)$$

- This is also called the Forward Algorithm.

## Evaluation Problem Example, Part 1



$$\Pr \{ Y_1 = y_1, Y_2 = y_2 \mid \pi, A, B \} = \Pr \{ Y_1 = 0, Y_2 = 1 \mid \pi, A, B \} + \Pr \{ Y_1 = 1, Y_2 = 0 \mid \pi, A, B \}$$

The diagram shows two paths from the start state:

- Path 1:  $\pi_0, A_{00}, B_{0y_1}, A_{01}, B_{1y_2}$  (top path)
- Path 2:  $\pi_1, A_{10}, B_{0y_1}, A_{11}, B_{1y_2}$  (bottom path)

Below the paths, the observed sequence  $y_1, y_2$  is shown as  $0, 1$ .

# Evaluation Problem Example, Part 2

Definition

$$\Pr \{ Y_1 = 0, Y_2 = 1, X_1 = 0, X_2 = 0 \mid \pi, A, B \}$$
$$= \Pr \{ Y_1 = 0 \mid X_1 = 0 \} \cdot \Pr \{ Y_2 = 1 \mid X_2 = 0 \} \cdot \Pr \{ X_2 = 0 \mid X_1 = 0 \} \cdot \Pr \{ X_1 = 0 \}$$

$B_{00}$        $B_{10}$   
 $A_{00}$        $\overline{A}_0$

$$\Pr \{ \underline{Y_1 = a}, \underline{Y_2 = b}, \underline{Y_3 = c}, \underline{X_1 = d}, \underline{X_2 = e}, \underline{X_3 = f} \}$$

$$= \underbrace{B_{ad} \cdot B_{be} \cdot B_{cf}}_{\pi_d \cdot A_{de} \cdot A_{ef}}$$

# Evaluation Problem Example, Part 3

## Definition

# Decoding Problem

## Definition

- The task is to find  $x_1, x_2, \dots, x_T$  that maximizes  $\mathbb{P}\{x_1, x_2, \dots, x_T | y_1, y_2, \dots, y_T, \pi, A, B\}$ .  
$$\Pr[x_1, x_2, \dots, x_T | y_1, y_2, \dots, y_T, \pi, A, B] = \frac{\Pr[y_1, \dots, y_T | x_1, \dots, x_T]}{\Pr[y_1, \dots, y_T]}$$

try w/  
comparisons
- Direct computation is too expensive.
- Dynamic programming needs to be used to save computation.
- This is called the Viterbi Algorithm.

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# Viterbi Algorithm Value Function

## Definition

- Define the value functions to keep track of the maximum probabilities at each time  $t$  and for each state  $k$ .

$$\left\{ \begin{array}{l} V_{1,k} = \mathbb{P}\{y_1 | X_1 = k\} \cdot \mathbb{P}\{X_1 = k\} = \Pr\{y_1, x_1\} \\ \quad = B_{y_1 k} \pi_k \\ V_{t,k} = \max_x \mathbb{P}\{y_t | X_t = k\} \mathbb{P}\{X_t = k | X_{t-1} = x\} V_{1,k} \\ \quad = \max_x B_{y_t k} A_{kx} V_{1,k} \end{array} \right.$$

$\Pr\{y_1, x_1, \dots, y_t, x_t\}$

# Viterbi Algorithm Policy Function

## Definition

- Define the policy functions to keep track of the  $x_t$  that maximizes the value function.

$$\text{policy } t,k = \arg \max_x B_{y_t k} A_{kx} V_{1,k}$$

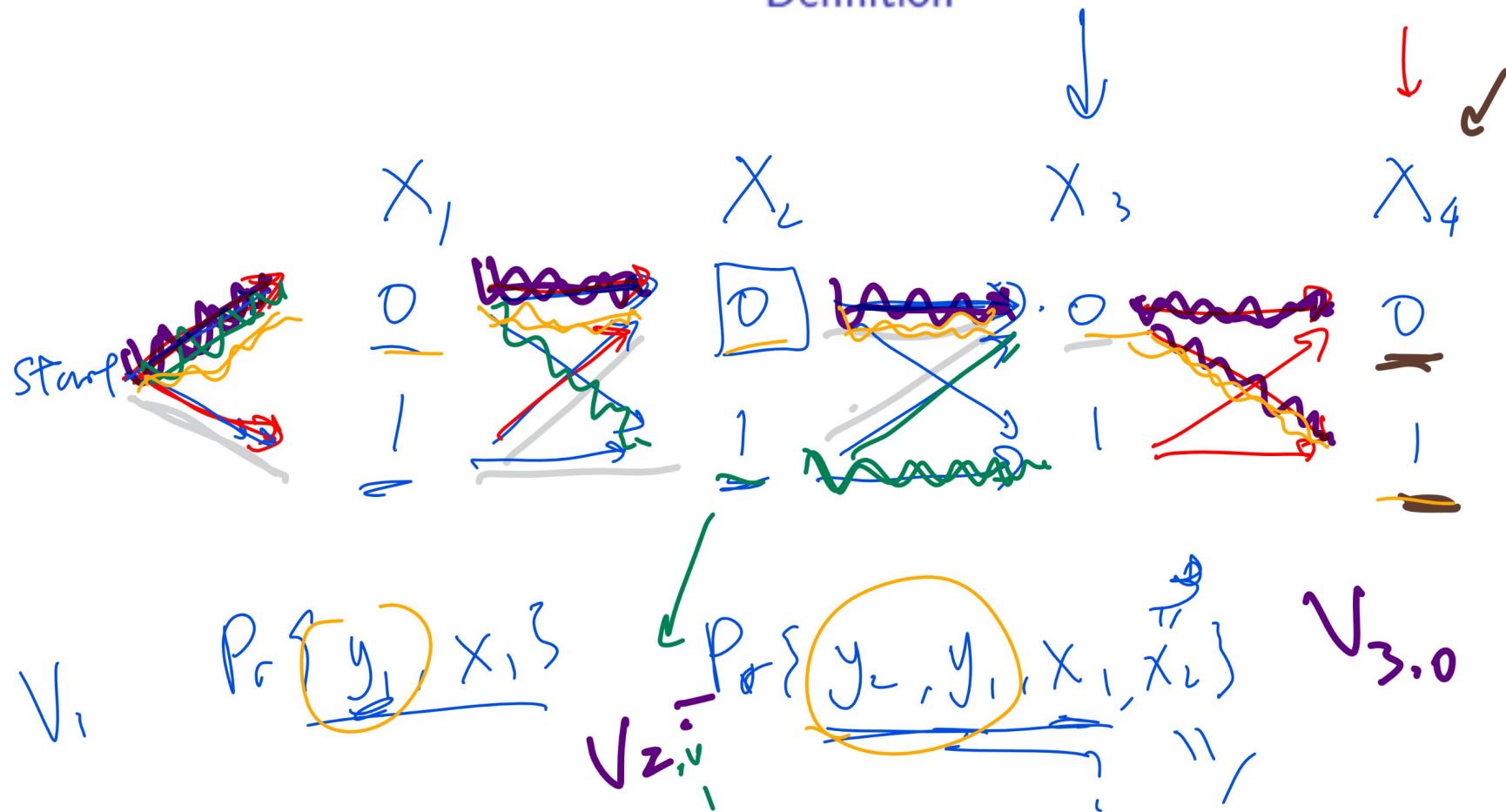
- Given the policy functions, the most probable hidden sequence can be found easily.

$$x_T = \arg \max_x V_{T,x}$$

$$x_t = \text{policy}_{t+1, x_{t+1}}$$

# Dynamic Programming Diagram

Definition



# Viterbi Algorithm Diagram

## Definition

# Expectation Maximization Algorithm (for HMM), Part 1

## Algorithm

- Initialize the hidden Markov model.

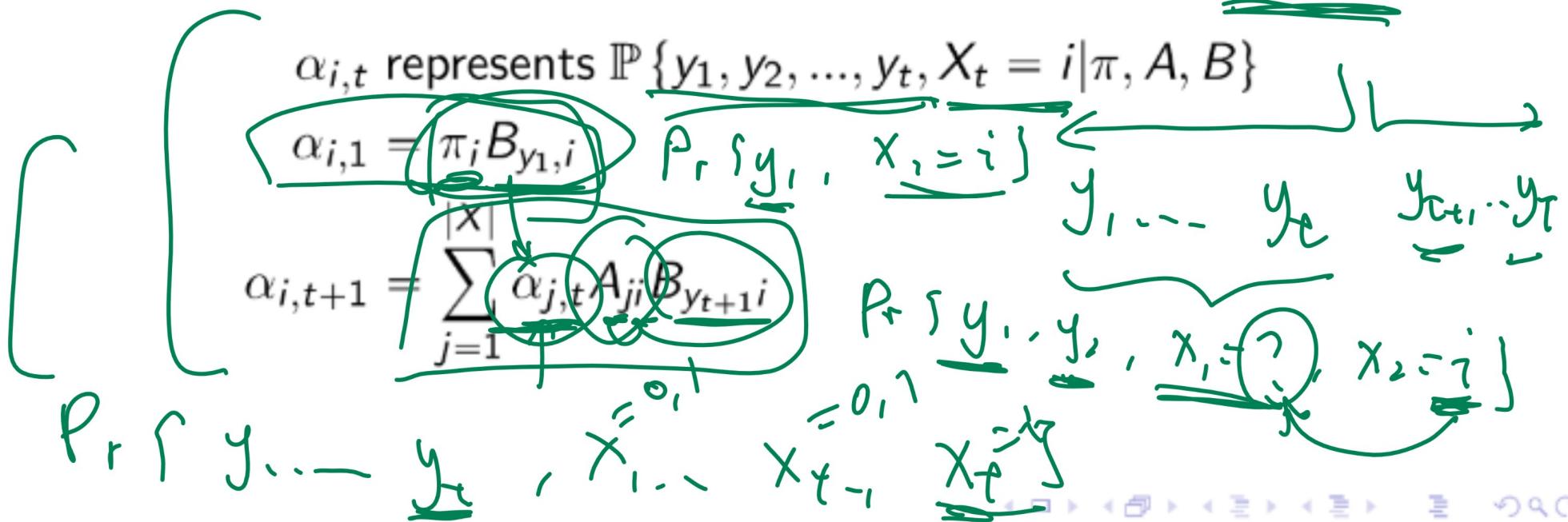
CPT

$$\pi \sim D(|X|), A \sim D(|X|, |X|), B \sim D(|Y|, |X|)$$

- Perform the forward pass.

count  $X_t = i, X_{t+1} = j$

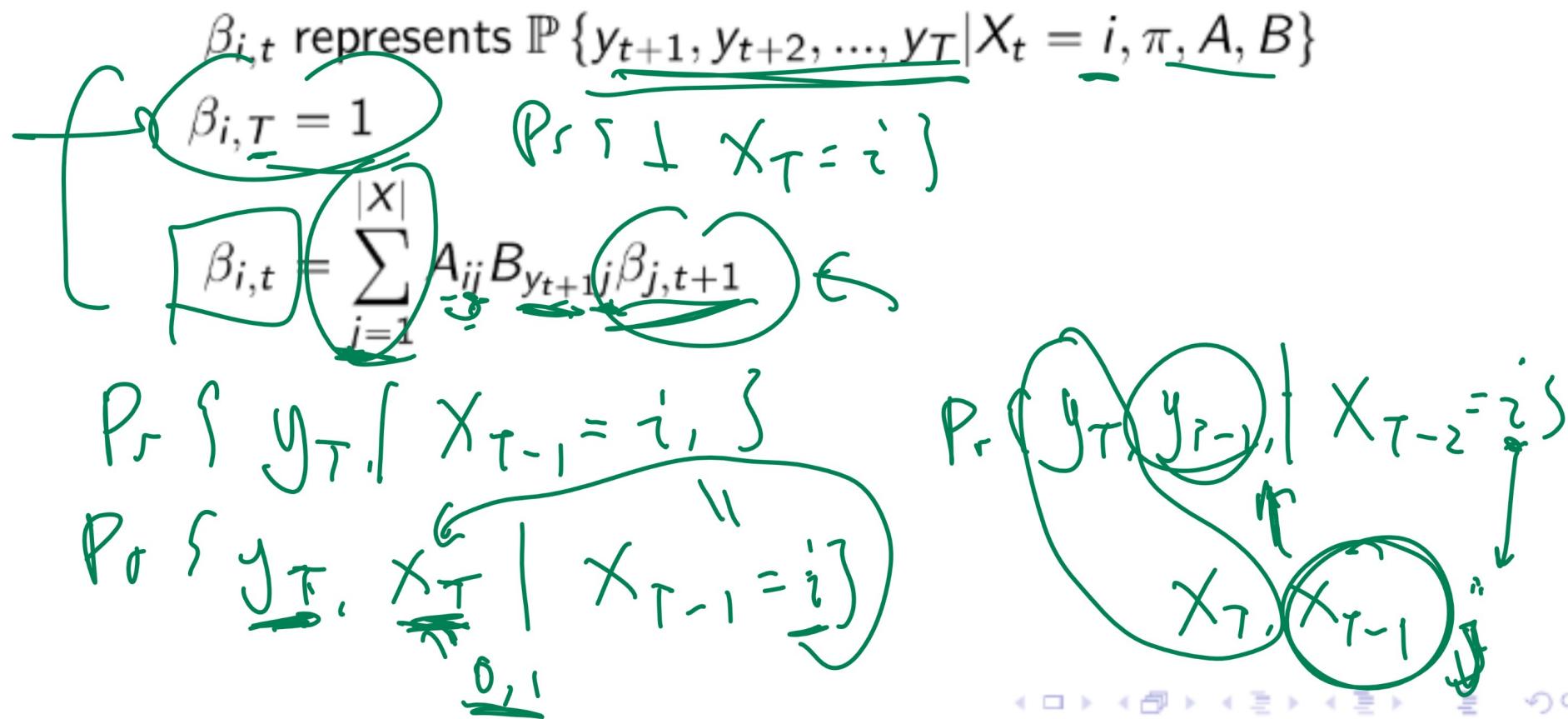
$X_t = i$



# Expectation Maximization Algorithm (for HMM), Part 2

## Algorithm

- Perform the backward pass.



# Expectation Maximization Algorithm (for HMM), Part 3

## Algorithm

- Define the conditional hidden state probabilities for each training sequence  $n$ .

*count*  $X_t = i$

$$\gamma_{n,i,t} = \text{represents } \mathbb{P}\{X_t = i | y_1, y_2, \dots, y_T, \pi, A, B\}$$

$$\gamma_{n,i,t} = \frac{\alpha_{i,t} \beta_{i,t}}{\sum_{j=1}^{|X|} \alpha_{j,t} \beta_{j,t}}$$

$\Pr \{y_1, \dots, y_t, X_t = i\} \Pr \{y_{t+1}, \dots, y_T | X_t = i\}$

$\Pr \{y_1, \dots, y_t, X_t = i\} \Pr \{y_{t+1}, \dots, y_T | X_t = i\}$

# Expectation Maximization Algorithm (for HMM), Part 4

## Algorithm

- Define the conditional hidden state probabilities for each training sequence  $n$ .

cont  $X_t = i, X_{t+1} = j$

$$\xi_{n,i,j,t} \text{ represents } \mathbb{P}\{X_t = i, X_{t+1} = j | y_1, y_2, \dots, y_T, \pi, A, B\}$$

$$\xi_{n,i,j,t} = \frac{\alpha_{i,t} A_{ij} \beta_{j,t+1} B_{y_{t+1}j}}{\sum_{k=1}^{|X|} \sum_{l=1}^{|X|} \alpha_{k,t} A_{kl} \beta_{l,t+1} B_{y_{t+1}l}}$$

# Expectation Maximization Algorithm (for HMM), Part 5

## Algorithm

- Update the model.

$$\pi'_i = \frac{\sum_{n=1}^N \gamma_{n,i,1}}{N}$$

$\# X_1 = i$

$$A'_{ij} = \frac{\sum_{n=1}^N \sum_{t=1}^{T-1} \xi_{n,i,j,t}}{\sum_{n=1}^N \sum_{t=1}^{T-1} \gamma_{n,i,t}}$$

$\# X_t = i, X_{t+1} = j$

$\# X_t = i$

# Expectation Maximization Algorithm (for HMM), Part 6

## Algorithm

- Update the model, continued.

$$B'_{ij} = \frac{\sum_{n=1}^N \sum_{t=1}^T \mathbb{1}_{\{Y_{n,t}=j\}} \gamma_{n,i,t}}{\sum_{n=1}^N \sum_{t=1}^T \gamma_{n,i,t}}$$

( #  $X_t = i, Y_t = j$  )  
#  $X_t = i$

- Repeat until  $\pi, A, B$  converge. ↪