

CS540 Introduction to Artificial Intelligence

Lecture 24

Young Wu

Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles Dyer

June 15, 2020

Dynamic System

Motivation

- The hidden units are used as the hidden states.
- They are related by the same function over time.

$$\begin{aligned} \underbrace{h_{t+1}}_{\text{hidden unit}} &= f(h_t, w) \\ h_{t+2} &= f(h_{t+1}, w) \\ h_{t+3} &= f(h_{t+2}, w) \\ &\dots \end{aligned} \quad \left. \right\}$$

Dynamic System with Input

Motivation

- The input units can also drive the dynamics of the system.
- They are still related by the same function over time.

$$\begin{aligned} h_{t+1} &= f(h_t, \underline{x_{t+1}}, \underline{w}) \\ h_{t+2} &= f(h_{t+1}, \underline{x_{t+2}}, \underline{w}) \\ h_{t+3} &= f(h_{t+2}, \underline{x_{t+3}}, \underline{w}) \\ &\dots \end{aligned}$$

Dynamic System with Output

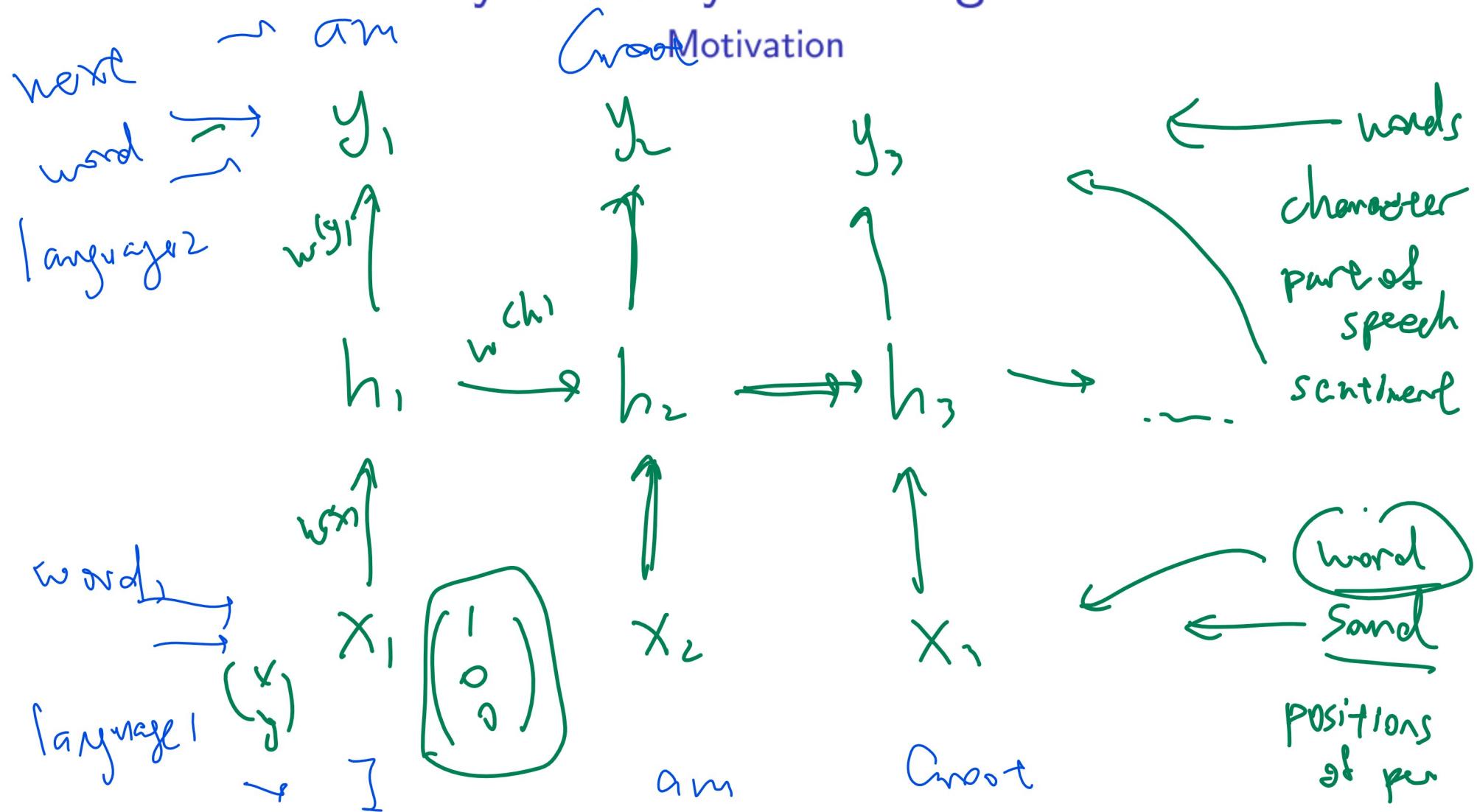
Motivation

- The output units only depend on the hidden states.

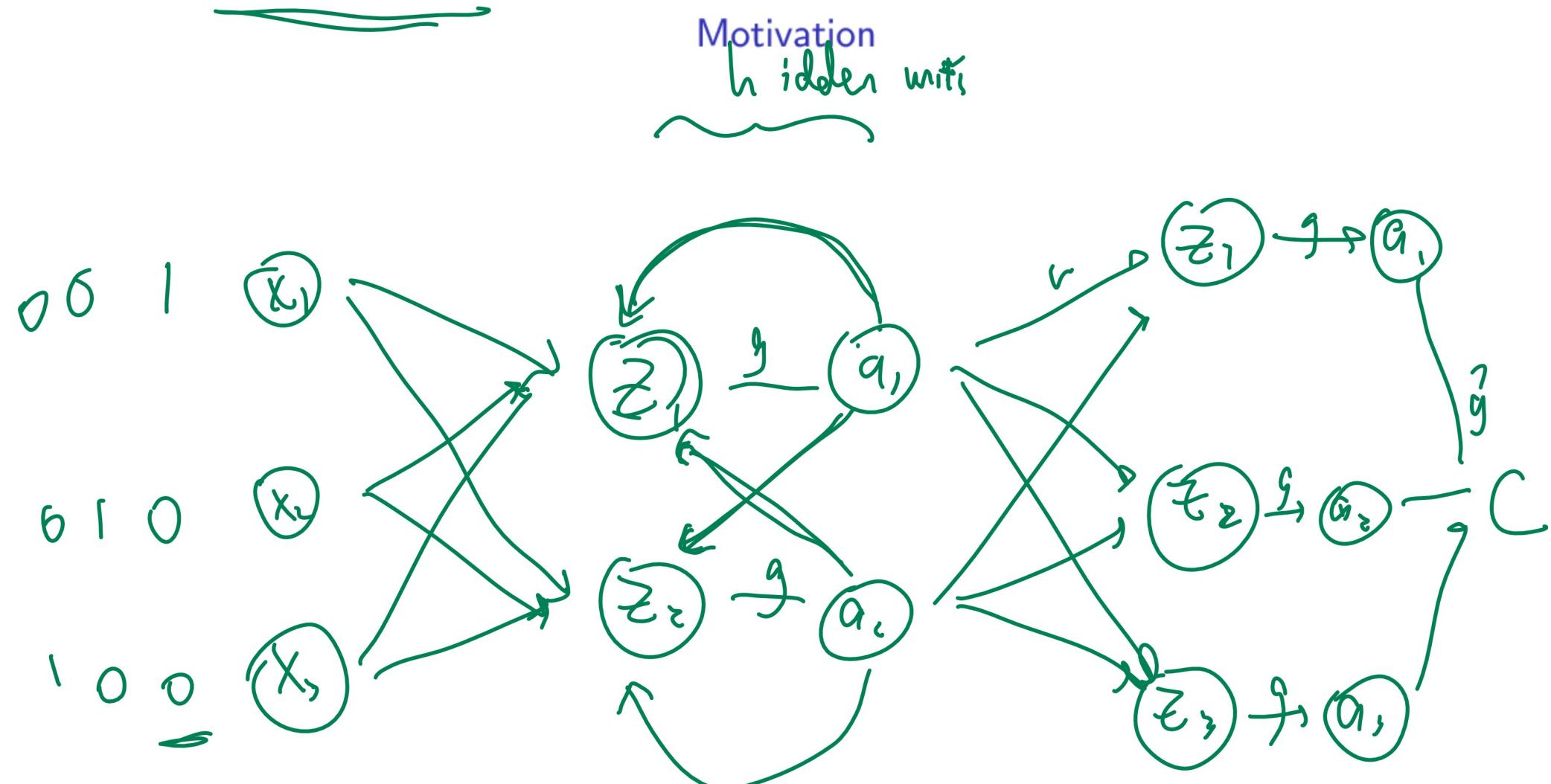
$$\begin{aligned} \underline{y_{t+1}} &= f(\underline{h_{t+1}}, w) \\ y_{t+2} &= f(h_{t+2}) \\ y_{t+3} &= f(h_{t+3}) \end{aligned}$$

...

Dynamic System Diagram



Recurrent Neural Network Structure Diagram



Activation Functions

Definition

- The hidden layer activation function can be the tanh activation, and the output layer activation function can be the softmax function.

$$\begin{aligned} z_t^{(x)} &= \underbrace{W^{(x)} x_t}_{\text{Input}} + \underbrace{W^{(h)} a_{t-1}^{(x)}}_{\text{Hidden state}} + \underbrace{b^{(x)}}_{\text{Bias}} \\ a_t^{(x)} &= g\left(z_t^{(x)}\right), g(\cdot) = \tanh(\cdot) \\ z_t^{(y)} &= \underbrace{W^{(y)} a^{(1,t)} + b^{(y)}}_{\text{Output}} \\ a_t^{(y)} &= g\left(z_t^{(y)}\right), g(\cdot) = \text{softmax}(\cdot) \end{aligned}$$

Cost Functions

Definition

- Cross entropy loss is used with softmax activation as usual.

$$\begin{aligned} C_t &= H\left(y_t, a_t^{(y)}\right) \\ C &= \sum_t C_t \end{aligned}$$

Multiple Sequential Data Notations

Definition

- There could multiple sequences in the training set index by $i = 1, 2, \dots, n$. For one training instance, at time t , there are m features.
- x_{ijt} is the feature j of instance i at time t (position t of the sequence).
- y_{ijt} is the output j of instance i at time t (position t of the sequence).

Multiple Sequential Activations Notations

Definition

- $z_{ijt}^{(x)}$ denotes the linear part of instance i unit j at time t in the hidden layer.
- $a_{ijt}^{(x)}$ denotes the activation of instance i unit j at time t in the hidden layer.
- $z_{ijt}^{(y)}$ denotes the linear part of instance i output j at time t in the output layer.
- $a_{ijt}^{(y)}$ denotes the activation of instance i output j at time t in the output layer

Multiple Sequential Weights Notations, Part 1

Definition

- There are weights and biases between the input layer and the hidden layer, between the hidden layer and the output layer, as in usual neural networks.
- $w_{j'j}^{(x)}, j' = 1, \dots, m, j = 1, \dots, m^{(h)}$ denotes the weight from input feature j' to hidden unit j .
- $b_j^{(x)}, j = 1, \dots, m^{(h)}$ denotes the bias of hidden unit j .
- $w_{jj'}^{(y)}, j = 1, \dots, m^{(h)}, j' = 1, \dots, K$ denotes the weight from hidden unit j to output unit j' .
- $b_{j'}^{(y)}, j' = 1, \dots, K$ denotes the bias of output unit j' .

Multiple Sequential Weights Notations, Part 2

Definition

- There are also weights between units within the hidden layer through time.
- $w_{j'j}^{(h)}, j, j' = 1, \dots, m^{(h)}$ denotes the weight from hidden unit j' at time t to hidden unit j at time $t + 1$.

BackPropogation Through Time

Definition

- The gradient descent algorithm for recurrent neural networks is called BackPropogation Through Time (BPTT). The update procedure is the same as standard neural networks using the chain rule.

$$w = w - \alpha \frac{\partial C}{\partial w}$$
$$b = b - \alpha \frac{\partial C}{\partial b}$$

Unfolded Network Diagram

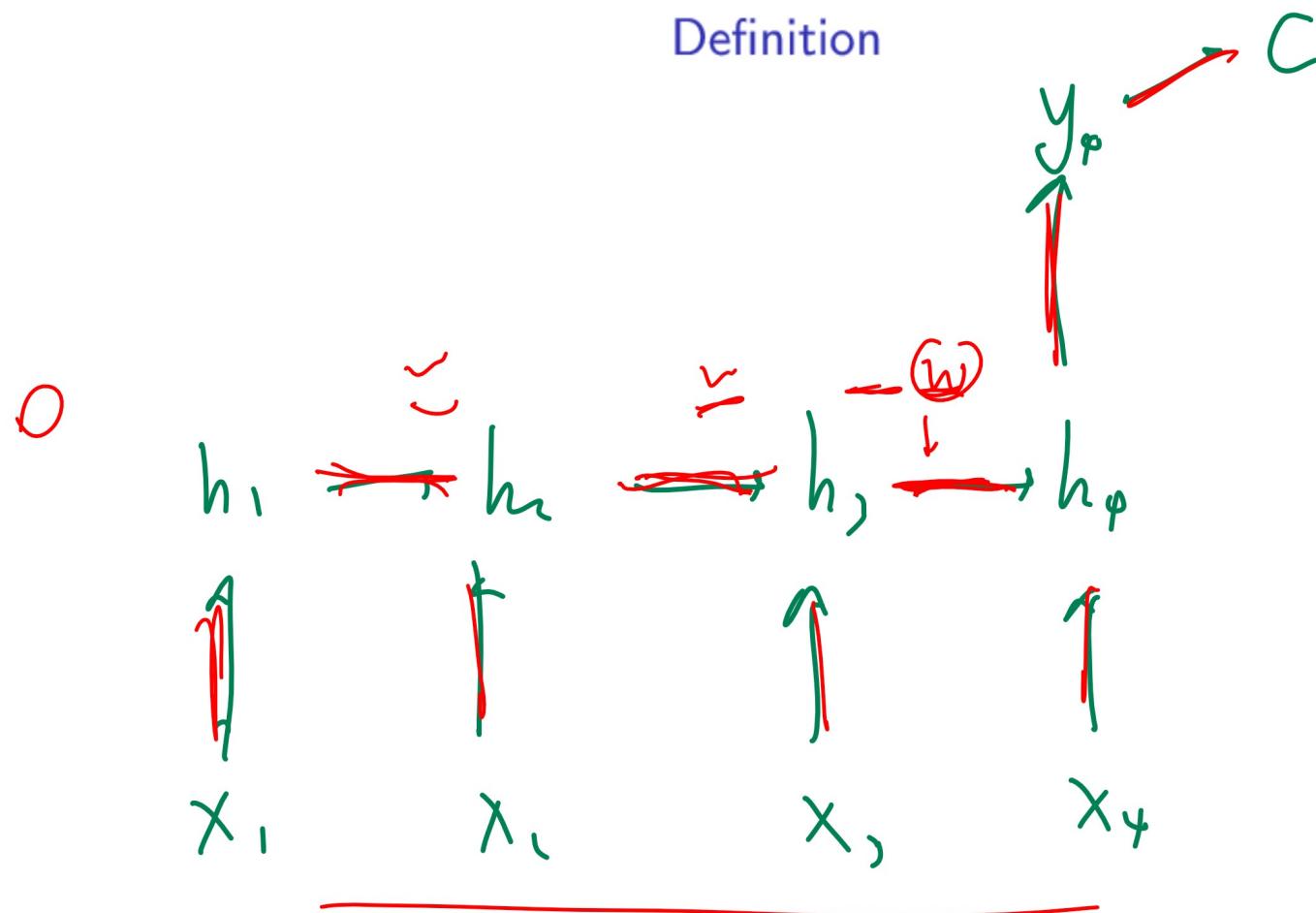
Definition

Backpropagation Diagram 1

Definition

Backpropagation Diagram 2

Definition



Backpropagation, Part 1

Definition

- The cost derivative is the same as softmax neural networks.

$$\frac{\partial C}{\partial C_t} = 1$$
$$\frac{\partial C_t}{\partial z_{ijt}^{(y)}} = z_{ijt}^{(y)} - \mathbb{1}_{\{y_{it}=j\}}$$

Backpropagation, Part 2

Definition

- The other derivatives are similar to fully connected neural networks.

$$\frac{\partial z_{ij't}^{(y)}}{\partial a_{ijt}^{(x)}} = w_{jj'}^{(y)}$$

$$\frac{\partial z_{ij't}^{(y)}}{\partial w_{jj'}^{(y)}} = a_{ijt}^{(x)}$$

$$\frac{\partial z_{ij't}^{(y)}}{\partial b_{j'}^{(y)}} = 1$$

Backpropagation, Part 3

Definition

- The other derivatives are similar to fully connected neural networks.

$$\frac{\partial a_{ijt}^{(x)}}{\partial z_{ijt}^{(x)}} = g' \left(z_{ijt}^{(x)} \right) = 1 - \left(a_{ijt}^{(x)} \right)^2$$

$$\frac{\partial z_{ijt}^{(x)}}{\partial w_{j'j}^{(x)}} = x_{ij't}$$

$$\frac{\partial z_{ijt}^{(x)}}{\partial b_j^{(x)}} = 1$$

Backpropagation, Part 4

Definition

- The chain rule goes through time, so each gradient involves a long chain of the partial derivatives between $a_t^{(x)}$ and $a_{t-1}^{(x)}$ for $t = 1, 2, \dots, T$.

$$\frac{\partial a_{ijt}^{(x)}}{\partial z_{ijt}^{(x)}} = 1 - \left(a_{ijt}^{(x)}\right)^2$$

$$\frac{\partial z_{ijt}^{(x)}}{\partial a_{ij't-1}^{(x)}} = w_{j'j}^{(h)}$$

Vanishing and Exploding Gradient

Discussion

- If the weights are small, the gradient through many layers will shrink exponentially. This is called the vanishing gradient problem.
- If the weights are large, the gradient through many layers will grow exponentially. This is called the exploding gradient problem.
- Fully connected and convolutional neural networks only have a few hidden layers, so vanishing and exploding gradient is not a problem in training those networks.
- In a recurrent neural network, if the sequences are long, the gradients can easily vanish or explode.

Long Term Memory

Discussion

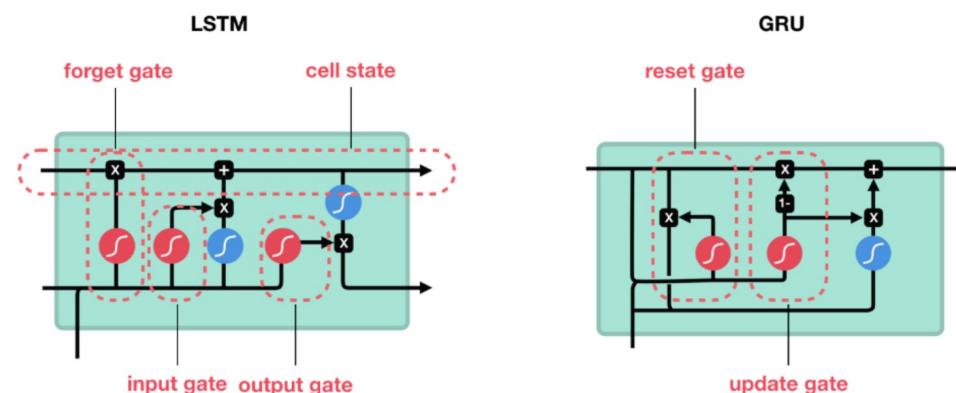
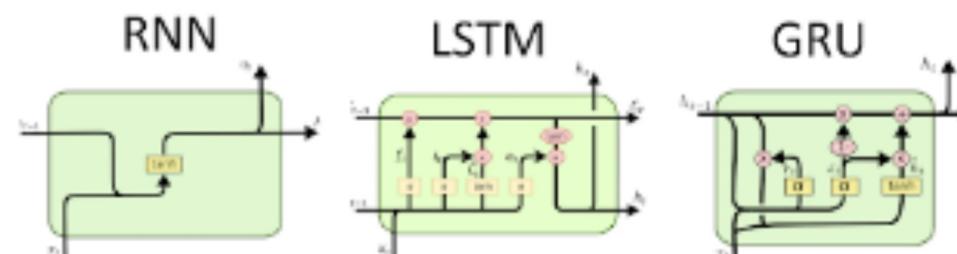
- It is also very hard to detect that the current output depends on an input from many time steps ago.
- Recurrent neural networks have difficulty dealing with long-range dependencies.

Long Short Term Memory

Discussion

- Long Short Term Memory (LSTM) network adds more connected hidden units for memories controlled by gates. The activation functions used for these gates are usually logistic functions.
- An LSTM unit usually contains an input gate, an output gate, and a forget gate, to keep track of the dependencies in the input sequence.

Long Short Term Memory Diagram Discussion



Gated Recurrent Unit

Discussion

- Gated Recurrent Unit (GRU) does something similar to an LSTM unit.
- A GRU contains input and forget gates, and does not contain an output gate.

Gated Recurrent Unit Diagram

Dicussion