

## **ECE 543 MP2**

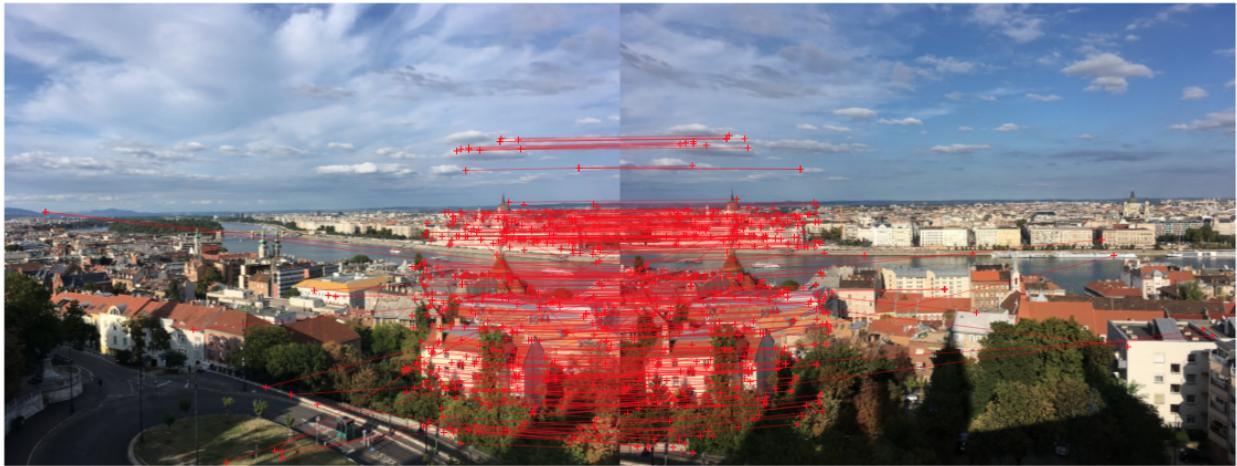
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4/5/2021

Q1

### 3. Putative Matches



### 4. Homography Estimation and RANSAC

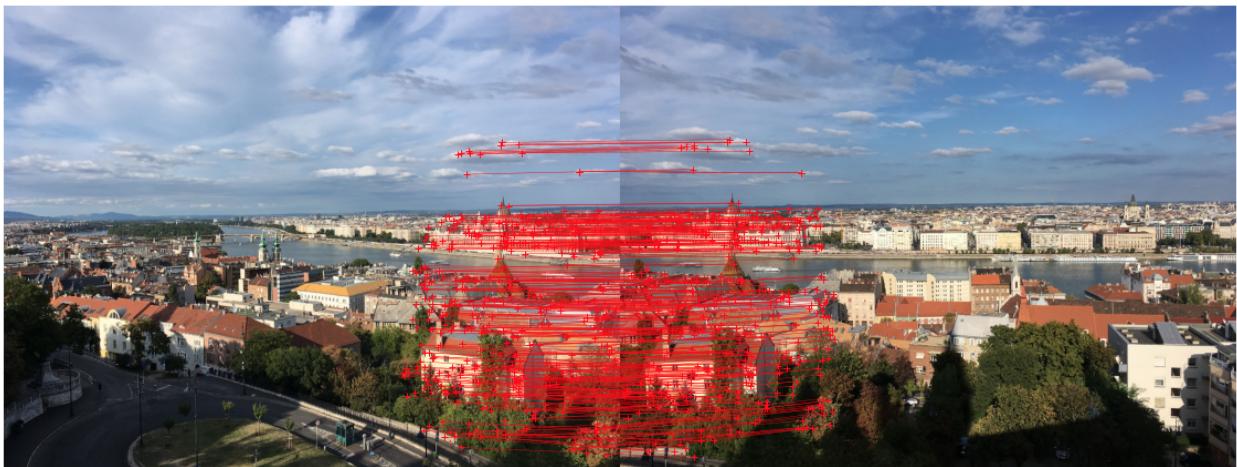
To implement RANSAC to estimate a homography mapping, we first set up the threshold and iteration number. The parameters I used are threshold = 0.9, iteration = 1000. In each iteration, we randomly choose four matches from all putative matches. And then we compute the homography from the stacked matches. After the SVD, we will get a homograph matrix. Then we calculate the inlinars based on the homography matrix and putative matches. In my implementation, if the residual of the match is less than 5, I will take the match as a inlinear. If the number of inlinars is more than threshold \* number of all matches, break the loop and return the parameters.

**Best model:**

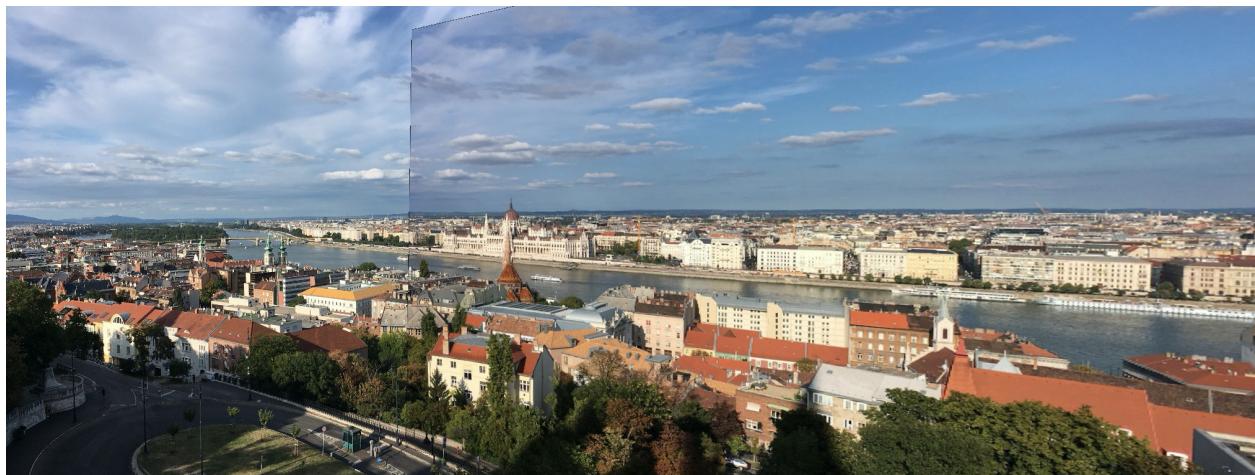
```
[l] 3.14229528e+00 3.53304669e-02 -2.06759761e+03  
[l] 7.37889790e-01 2.70748120e+00 -5.96222353e+02  
[l] 2.16315396e-03 -4.52639160e-05 1.00000000e+00]]
```

**Average residual:** 41.02459338565225

**Inliers:** 375



## 5. Image Warping



Q2

## 1. Fundamental Matrix Estimation

Unnormalized method:

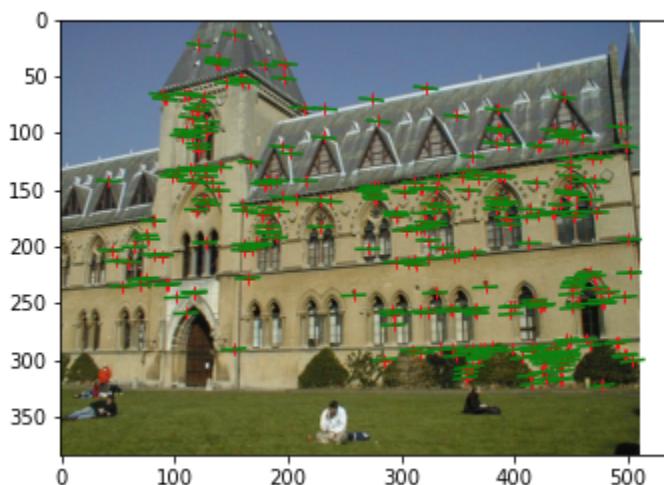
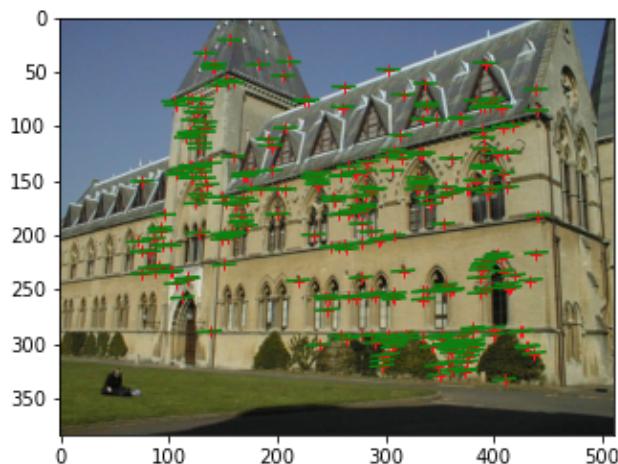
Estimated fundamental matrix:

```
[[-1.32341616e-06 1.36640519e-05 -6.82803870e-04]
 [-2.88178174e-05 2.66440807e-07 4.09069255e-02]
 [ 5.62362952e-03 -3.72771609e-02 -9.98451273e-01]]
```

residual in frame 2: 0.17921336680315691

residual in frame 1: 0.14912309938770843

residual combined : 0.16416823309543266



Normalized method:

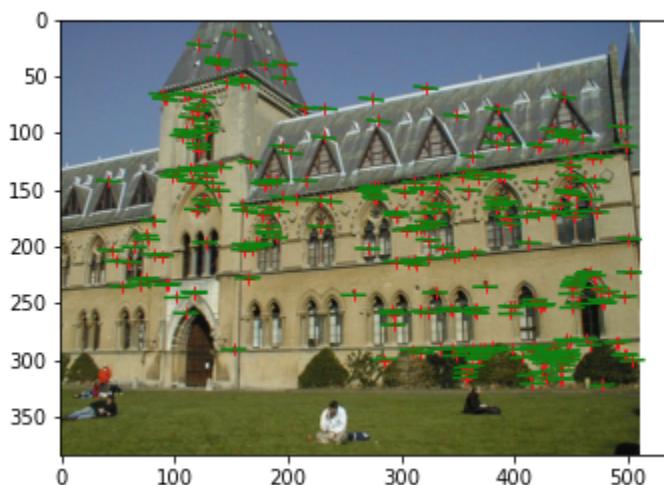
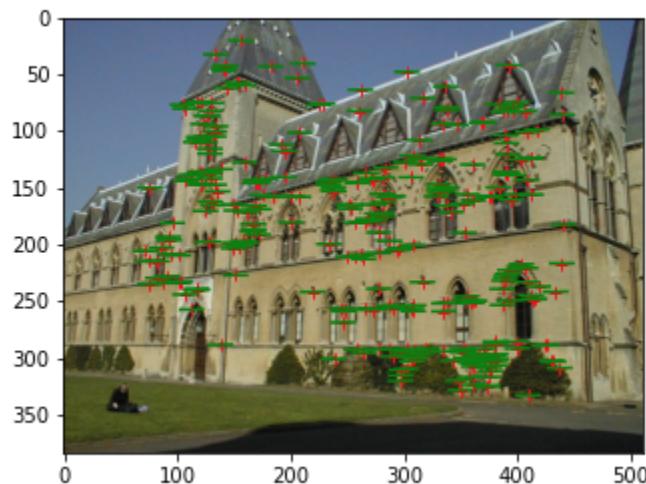
Estimated fundamental matrix:

$\begin{bmatrix} -3.44725739e-08 & 7.27167745e-07 & -1.09292791e-04 \\ -4.37299224e-06 & -4.44216115e-08 & 8.10999749e-03 \\ 1.04291060e-03 & -7.28410119e-03 & -1.97254324e-01 \end{bmatrix}$

residual in frame 2: 0.060251052582048846

residual in frame 1: 0.05481363409220714

residual combined: 0.05753234333712799



## 2. Camera Calibration

lab 1 camera projection

```
[[ 3.09963996e-03 1.46204548e-04 -4.48497465e-04 -9.78930678e-01]
 [ 3.07018252e-04 6.37193664e-04 -2.77356178e-03 -2.04144405e-01]
 [ 1.67933533e-06 2.74767684e-06 -6.83964827e-07 -1.32882928e-03]]
```

residual in lab1: 13.545832902721848

lab 2 camera projection

```
[[ 6.93154686e-03 -4.01684470e-03 -1.32602928e-03 -8.26700554e-01]
 [ 1.54768732e-03 1.02452760e-03 -7.27440714e-03 -5.62523256e-01]
 [ 7.60946050e-06 3.70953989e-06 -1.90203244e-06 -3.38807712e-03]]
```

residual in lab2: 15.544953451380152

library1 camera projection

```
[[-4.5250208e+01 4.8215478e+02 4.0948922e+02 3.4440464e+03]
 [ 4.8858466e+02 2.7346374e+02 -1.3977268e+02 4.8030231e+03]
 [-1.9787463e-01 8.8042214e-01 -4.3093212e-01 2.8032556e+01]]
```

library2 camera projection

```
[[-5.9593834e+01 5.5643970e+02 2.3093716e+02 3.5683545e+03]
 [ 4.6419679e+02 2.2628430e+02 -1.9605278e+02 4.8734171e+03]
 [-1.9116708e-01 7.2057697e-01 -6.6650130e-01 2.8015392e+01]]
```

## 3. Camera Centers

lab1 camera center [305.83276769 304.20103826 30.13699243]

lab2 camera center [303.10003925 307.18428016 30.42166874]

library1 camera center [ 7.28863053 -21.52118112 17.73503585]

library2 camera center [ 6.89405488 -15.39232716 23.41498687]

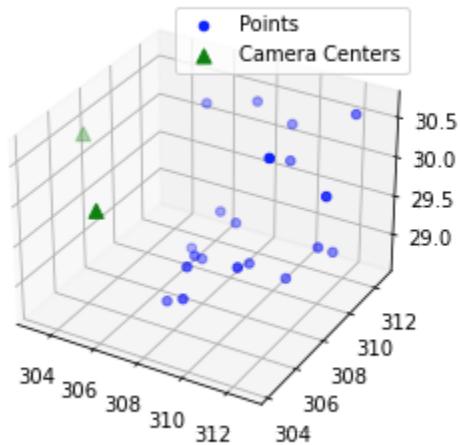
#### 4. Triangulation

Mean 3D reconstruction error for the lab data: 0.02246

The Mean error here is the average euclidean distance between reconstructed 3d coordinates and real-world 3d coordinates.

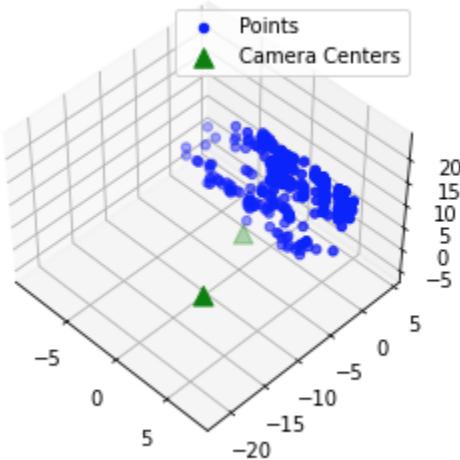
2D reprojection error for the lab 1 data: 24.31825304256491

2D reprojection error for the lab 2 data: 3.9232806980109385



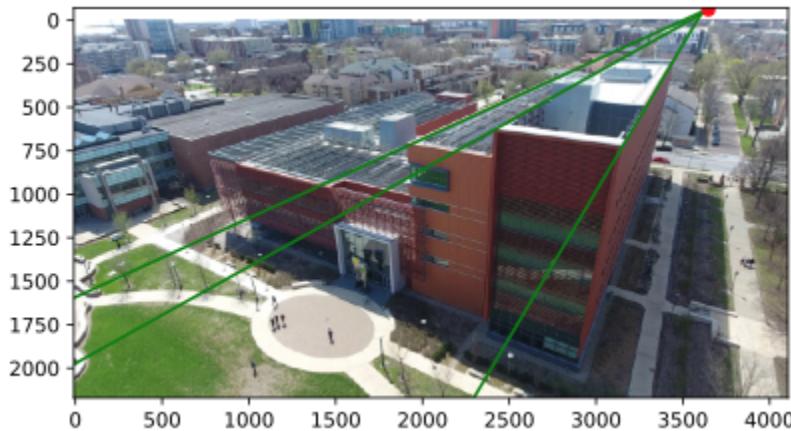
2D reprojection error for the library 1 data: 51.532271221300746

2D reprojection error for the library 2 data: 81.28132134991958

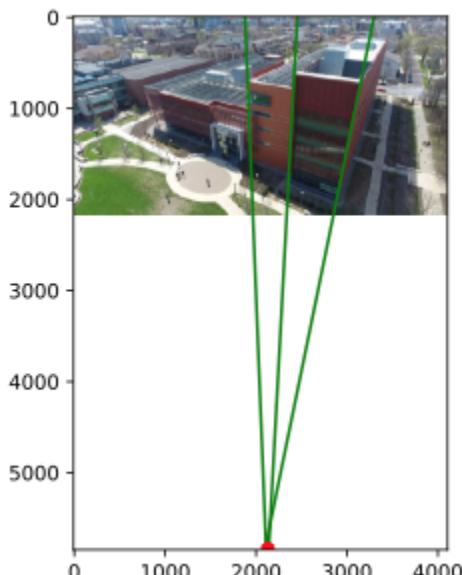


Q3

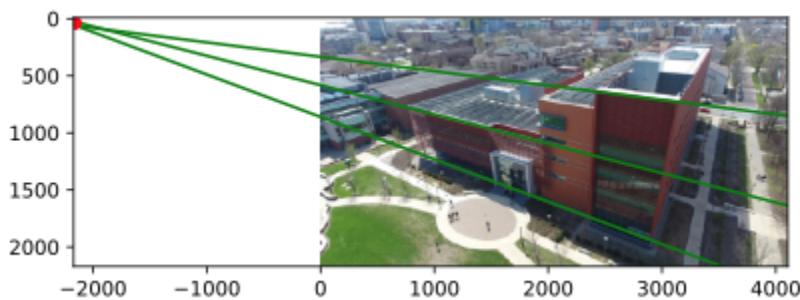
### 1. Vanishing Points



[ 3.64725304e+03 -6.19815607e+01 1.00000000e+00]



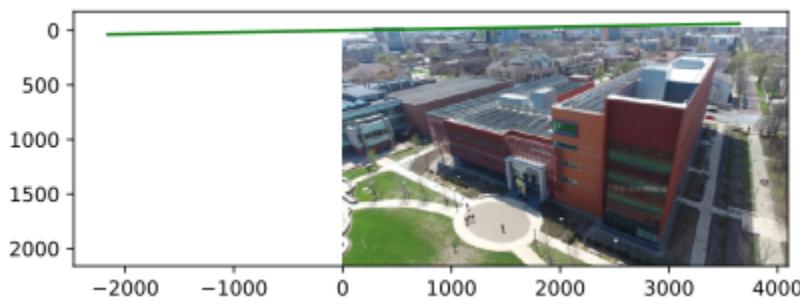
[2.12821831e+03 5.83624632e+03 1.00000000e+00]



[-2.16018606e+03 3.67271545e+01 1.00000000e+00]

## 2. Horizon

[a, b, c] = [-0.01699449 -0.99985558 0.01059219]



## 3. Camera Calibration

To calculate the camera parameters, we use the functions from sympy. First, since we have three vanishing points, we then set three equations:

$$\text{vpt1.T} * \text{K.Inverse.T} * \text{K.Inverse} * \text{vpt2} = 0$$

$$\text{vpt1.T} * \text{K.Inverse.T} * \text{K.Inverse} * \text{vpt3} = 0$$

$$\text{vpt2.T} * \text{K.Inverse.T} * \text{K.Inverse} * \text{vpt3} = 0$$

Based on three equations, we could solve the transformation matrix by `sympy.solve()`.

focal length = -2334.13539207586

principal point = (2048.06544224965, 1120.52389673485)

## 4. Rotation Matrix

```
[[ 0.853122 -0.01523129 -0.52148908]
 [ 0.21971378 -0.89611959  0.3856106 ]
 [ 0.47318993  0.44355122  0.76115281]]
```